

The purpose of this modification is to:

- 1) Revise the reporting requirement period for the Federal Financial Report (FFR, SF-425) to a semi-annual basis. Under Attachment C – Standard Terms and Conditions; **Monitoring and Reporting §215.51**, “b. Federal Financial Reports” **delete** in its entirety and **replace** with the following:

“b. Federal Financial Reports

The Grantee shall submit a “Federal Financial Report” (SF-425) on a semi-annual basis for the periods ending March 31 and September 30, or any portion thereof, unless otherwise specified in a special award condition. Reports are due no later than 30 days following the end of each reporting period. A final SF-425 is due within 90 days after expiration of the award. The report should be submitted electronically to: Grants_FFR@NRC.GOV. (NOTE: There is an underscore between Grants and FFR).”

- 2) Revise the “Grant Performance Metrics” to include performance metrics. Under Attachment C – Standard Terms and Conditions; III. Programmatic Requirements – Performance (Technical) Reports, d., **delete** in its entirety and **replace** with the following:

“d. Grant Performance Metrics:

The Office of Management and Budget requires all Federal Agencies providing funding for educational scholarships and fellowships as well as other educational related funding to report on specific metrics. These metrics are part of the Academic Competitiveness Council’s (ACC) 2007 and specifically relates to Science, Technology, Engineering, and Mathematics (STEM) curricula.

As part of the HR grant awards, in addition to the customary performance progress report requested on the SF-PPR, SF-PPR-B, and SF-PPR-E forms, HR requires the following metrics to be reported on by the awardees as follows:

Curriculum Development

1. Overall number of new courses developed in NRC designated STEM areas (including the names of the courses);
2. Number of students enrolled in new STEM courses;
3. Number of these enrolled students retained in STEM major.”

All other terms and conditions remain unchanged