

Mr. Nader Mamish
Deputy Director for Emergency Preparedness
U.S. Nuclear Regulatory Commission
11545 Rockville Pike
Rockville, MD 20852

SUBJECT: NEI 06-04 "Guideline for the Development of EP Drill and Exercise Threat-Based Scenarios," August 2006
Request for NRC and DHS Endorsement – Supplement 1

Dear Mr. Mamish and Ms. Quinn:

On August 30, 2006 NEI forward to Nuclear Regulatory Commission (NRC) and Department of Homeland Security (DHS) a request for endorsement of NEI 06-04 Revision 0 "Guideline for the Development of EP Drill and Exercise Threat-Based Scenarios," August 2006 by September 2007.

NEI 06-04 includes guidance on the preparation for conduct of drills and exercises, and the evaluation of Emergency Response Organization (ERO) responses to a range of threat-based events. As committed the next phase will result in each site performing a site-specific drill with their offsite emergency response organizations involving a security event-based scenario over the next three years, which began in September 2006.

The enclosed white paper for your endorsement is intended to supplement NEI 06-04 for the purposes of ensuring consistency in the conduct of Phase III (off-year) security event (threat)-based EP drills and should only be used for purpose of understanding the scenario time jump processes.

The inclusion of a time jump in NEI 06-04 threat based scenarios was intentional in order to: (1) limit the scope of the drill to allow demonstration of key objectives within a one day drill event, and (2) provide clear separation between the initial notifications and immediate actions associated with the threat attack and the repair/mitigation actions as a result of the attack.

The industry appreciates NRC and DHS participation, insights and support during the development of this important step forward, ensuring an enhanced level of preparedness for the nation's readiness.

If you have any questions, please contact me at 202.739.8110; apn@nei.org.

Sincerely,

Alan Nelson

Enclosure

C: Melvin Leach
Andy Mitchell