

NUREG/CR-6974, Vol. 2  
Appendix A, Part A

# **Symbolic Nuclear Analysis Package (SNAP)**

Common Application Framework for  
Engineering Analysis (CAFEAN)  
Preprocessor Plug-in Application  
Programming Interface

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NUREG/CR-6974, Vol. 2  
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# **Symbolic Nuclear Analysis Package (SNAP)**

## **Common Application Framework for Engineering Analysis (CAFEAN) Preprocessor Plug-in Application Programming Interface**

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## ABSTRACT

Many of the analytical codes developed by the Office of Nuclear Regulatory Research (RES) rely on a text based input file to specify model parameters and computational options. The formats of the text based input files are often quite complex and usually require careful study before a user can create an input model that functions correctly. The Symbolic Nuclear Analysis Package (SNAP) is primarily a graphical user interface that was developed to simplify the analyst's task of creating input files for the analytic codes as well as helping to visualize code results. SNAP is a Java based computer application that runs on the most popular computer platforms including Windows XP and Vista, LINUX based systems, and Mac OS X. The code architecture used in SNAP is "plug-in" based and very flexible. Third party developers can implement their own user interfaces under SNAP without breaking the interfaces developed by other developers. The application programming interface (API) that is described in this document provides a short tutorial and some guidelines for developing a custom plug-in that works in the SNAP framework. This document also includes the actual API method and data-structure definitions needed to create such a custom interface.



## FOREWORD

This document is intended for code developers interested in creating applications or "plug-ins" that work with the Symbolic Nuclear Analysis Package (SNAP).

The code architecture used in the Symbolic Nuclear Analysis Package (SNAP) is plug-in based and very flexible. Third party developers can implement their own user interfaces under SNAP by carefully following the application programming interface (API) that is described in this document. The "Main Report" of this document provides a simple tutorial and some guidelines for developing a custom plug-in that works with SNAP. The SNAP application and its plug-ins are based on the Common Application Framework for Engineering Analysis (CAFEAN) Java-based API. Appendix A of this document is automatically generated directly from the CAFEAN Java code by the JavaDoc application.

The CAFEAN API is still in development and, therefore, the information in this document is likely to change relatively frequently, perhaps as often as once per year. Code developers should make sure that they have the most up-to-date version of this document when using the CAFEAN API.



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## PREFACE

This document is divided into several volumes. The first volume contains the "Main Report"; a general overview of the application programming interface (API) used by the Symbolic Nuclear Analysis Package (SNAP) and providing simple guidance on how to use the SNAP API. The remaining volumes of this document contain "Appendix A," the actual API specification and documentation. Except for its front matter, Appendix A is the direct output from the standard JAVA documentation program known as "JavaDoc". Appendix A is split into multiple volumes due to its large size.

The Main Report as well as Appendix A was written primarily by Ken Jones, John Rothe, and William Dunsford, of Applied Programming Technology, Inc. (APT, Inc). APT, Inc, is the primary developer of the Symbolic Nuclear Analysis Package (SNAP) and associated Common Application Framework for Engineering Analysis (CAFEAN).





# **Symbolic Nuclear Analysis Package (SNAP)**

Common Application Framework for  
Engineering Analysis (CAFEAN)  
Preprocessor Plug-in Application  
Programming Interface

JavaDoc for the CAFEAN API

## Package

# com.cafean.client.analysis

Provides the foundation classes for the ModelEditor.

Base classes are provided for representing models, components, lists of components and connections between components.

# com.cafean.client.analysis

## Class AbstractBeanComponent

```

java.lang.Object
├── com.cafean.client.analysis.GenericObject
│   ├── com.cafean.client.analysis.AbstractComponent
│   │   └── com.cafean.client.analysis.AbstractBeanComponent

```

### All Implemented Interfaces:

IdentHolder, StateEditable, Cloneable, Checkable, ComponentElement, Cloneable

```

public abstract class AbstractBeanComponent
extends AbstractComponent

```

The base class for ModelEditor Components that are full fledged beans.

#### Fields inherited from class com.cafean.client.analysis.AbstractComponent

leftDiffComponent, leftDiffName, leftShortDiffName, rightDiffComponent, rightDiffName, rightShortDiffName

#### Fields inherited from class com.cafean.client.analysis.GenericObject

DATA\_COMPLETE, DATA\_ERROR, DATA\_INCOMPLETE, DATA\_WARNING

#### Fields inherited from interface javax.swing.undo.StateEditable

RCSID

### Constructor Summary

public	<u>AbstractBeanComponent()</u> Create an AbstractBeanComponent object that does not belong to any model and has a display number of 0
public	<u>AbstractBeanComponent(AbstractModel model, int componentNumber)</u> Creates an AbstractBeanComponent object, adds it to model and sets the given component number on it.

### Method Summary

<u>AbstractComponent</u>	<u>copy(AbstractModel sm)</u> <b>Deprecated. June 2004</b>
void	<u>copyFrom(GenericObject obj)</u>

boolean	<u>dumpBlockParams</u> (java.io.PrintWriter dumpFile) A stub method implemented here to allow AbstractBeanComponent objects to be PibBlocks, stored and loaded directly to a PIB generated file format.
static void	<u>popupBeanDataDialog</u> (AbstractComponent bean, java.awt.Window parent, boolean modal) Creates a PropertySetDialog for the given object in the given model or toFront()'s an existing one.
static void	<u>popupBeanDataDialog</u> (Object bean, AbstractModel model, AbstractComponent targetComponent, java.awt.Window parent, boolean modal) Creates a PropertySetDialog for the given object in the given model or toFront()'s an existing one.
void	<u>popupDataDialog</u> (java.awt.Window parent, boolean modal) Creates a new bean editing dialog for this object or resets and refreshes this object's current editing dialog.
boolean	<u>readBlockParams</u> (com.apr.xdr.PibFile pibFile, int[] blockparm) A stub method implemented here to allow AbstractBeanComponent objects to be PibBlocks, stored and loaded directly to a PIB generated file format.
void	<u>setComponentNumberConstrained</u> (int val_) Sets this bean-based component's component number to the given number.
boolean	<u>writeBlockParams</u> (com.apr.xdr.PibFile pibFile) A stub method implemented here to allow AbstractBeanComponent objects to be PibBlocks, stored and loaded directly to a PIB generated file format.

**Methods inherited from class com.cafean.client.analysis.AbstractComponent**

addALDocRef, addComponentListener, addConnection, addMessage, addMessage, addMessage, addToModel, addToModel, canConnectTo, clearConnections, clone, complete, connectTo, connectTo, copy, createDrawnComponent, createSourceData, createTargetData, DBtypeCode, disconnect, disconnectFrom, fireComponentChanged, fireComponentChanged, fireComponentConnected, fireComponentDeleted, fireComponentDisconnected, getALDocDisplayName, getALDocRefs, getALDocRefs, getALDocShortNames, getALDocShortNames, getCatCCComparator, getCategory, getCCNumberComparator, getComponent, getComponentDependencies, getConnectionCount, getConnectionName, getConnections, getConnectionTypes, getCustomPopupActions, getCustomPopupItems, getGroupedConnections, getModel, getName, getNewCompIdent, getOrder, getOrderComparator, getOwner, getRealSize, getSharedComponents, getUniqueID, hasALDocRefs, includeInLoopcheck, isOkayForExport, isOkayForExport, label, popupDataDialog, rebuildConnections, reconnectIdentReferences, reconnectImage, removeALDocRef, removeComponentListener, removeFromModel, removeVerify, restoreALRefState, restoreState, setALDocRefs, setComponentNumber, setDeleted, setModel, setOrder, storeALRefState, toShortString, toString, updateVersion, userDelete, writeName

**Methods inherited from class com.cafean.client.analysis.GenericObject**

addComment, addMultipleComments, checkRealArrayList, checkRealArrayTable, clearDbIds,  
clone, closeAllViews, compareTo, copyFrom, createDataPages, debug, deleteAllComments,  
deleteComment, equals, fixme, getCCNumber, getComment, getComments, getComments,  
getComponentCCNumber, getComponentNumber, getDataState, getDB\_ID, getDescription,  
getIdent, getMajorCreationVersion, getMajorVersion, getMinorCreationVersion,  
getMinorVersion, getName, getNewCompIdent, getNumComments, isDeleted, popupDataDialog,  
popupDataDialog, rangeCheck, rangeCheck, rangeCheck, rangeCheck, rangeCheck, rangeCheck,  
rangeCheck, rangeCheck, rangeCheck, rangeCheck, reconnectIdentReferences, restoreState,  
restoreState, setComments, setComments, setComponentNumber, setCreationVersion,  
setDataState, setDB\_ID, setDeleted, setDescription, setIdent, setMajorCreationVersion,  
setMajorVersion, setMinorCreationVersion, setMinorVersion, setName, showComment,  
storeState, storeState, trace, updateVersion, validate, writeArrayLoadValue,  
writeArrayLoadValue, writeArrayLoadValue, writeArrayLoadValue, writeArrayLoadValue,  
writeArrayLoadValue, writeArrayLoadValue, writeArrayLoadValue, writeMuxLoadArray,  
writeMuxLoadArray, writeSP, writeSP

#### Methods inherited from class `java.lang.Object`

`equals`, `getClass`, `hashCode`, `notify`, `notifyAll`, `toString`, `wait`, `wait`, `wait`

#### Methods inherited from interface `javax.swing.undo.StateEditable`

`restoreState`, `storeState`

#### Methods inherited from interface `com.cafean.client.analysis.IdentHolder`

`reconnectIdentReferences`

#### Methods inherited from interface `com.cafean.client.analysis.ComponentElement`

`getComponent`, `getOwner`

#### Methods inherited from interface `com.cafean.client.analysis.ModelElement`

`getModel`

#### Methods inherited from interface `com.cafean.client.analysis.Checkable`

`isOkayForExport`, `isOkayForExport`

## Constructors

### AbstractBeanComponent

```
public AbstractBeanComponent()
```

Create an AbstractBeanComponent object that does not belong to any model and has a display number of 0

## AbstractBeanComponent

```
public AbstractBeanComponent (AbstractModel model,  
                               int componentNumber)
```

Creates an AbstractBeanComponent object, adds it to model and sets the given component number on it.

### Parameters:

model - the AbstractModel to add this component to.

componentNumber - the component number to use; if 0 a new number will be given to the component.

## Methods

### copyFrom

```
public void copyFrom (GenericObject obj)
```

Copy the attributes from a source object to this instance.

This is used for copying data from an edited working copy into the original object. Most notably, it is used to enable undo/redo for the legacy beanless ModelEditor architecture as well as for importing new altered data from restart decks for some plugins.

This should call copyFrom on children that support it.

**Note: Never call copyFrom from clone or copy!**

---

### dumpBlockParams

```
public boolean dumpBlockParams (java.io.PrintWriter dumpFile)
```

A stub method implemented here to allow AbstractBeanComponent objects to be PibBlocks, stored and loaded directly to a PIB generated file format.

This method simply returns true.

---

### writeBlockParams

```
public boolean writeBlockParams (com.appt.xdr.PibFile pibFile)
```

A stub method implemented here to allow AbstractBeanComponent objects to be PibBlocks, stored and loaded directly to a PIB generated file format.

This method simply returns true.

---

### readBlockParams

```
public boolean readBlockParams (com.appt.xdr.PibFile pibFile,  
                                int[] blockparm)
```

A stub method implemented here to allow AbstractBeanComponent objects to be PibBlocks, stored and loaded directly to a PIB generated file format.

This method simply returns true.

---

## popupBeanDataDialog

```
public static void popupBeanDataDialog(AbstractComponent bean,  
    java.awt.Window parent,  
    boolean modal)
```

Creates a PropertySetDialog for the given object in the given model or toFront()'s an existing one.

### Parameters:

bean - the AbstractComponent to show properties for  
parent - the Window to set as the parent of the newly created dialog  
modal - if true, the resulting dialog will be modal and block this Thread.

---

## popupBeanDataDialog

```
public static void popupBeanDataDialog(Object bean,  
    AbstractModel model,  
    AbstractComponent targetComponent,  
    java.awt.Window parent,  
    boolean modal)
```

Creates a PropertySetDialog for the given object in the given model or toFront()'s an existing one.

### Parameters:

bean - the Object to show properties for  
model - the AbstractModel containing the given bean and it's target component  
targetComponent - the AbstractComponent owner of the given bean  
parent - the Window to set as the parent of the newly created dialog  
modal - if true, the resulting dialog will be modal and block this Thread.

---

## popupDataDialog

```
public void popupDataDialog(java.awt.Window parent,  
    boolean modal)
```

Creates a new bean editing dialog for this object or resets and refreshes this object's current editing dialog.

---

## setComponentNumberConstrained

```
public void setComponentNumberConstrained(int val_)
```

Sets this bean-based component's component number to the given number. Conflicting numbers are reported to the user via MainFrame.addMessage(String).

### Parameters:

val\_ - the component number to use for this component

---

## copy

```
public AbstractComponent copy(AbstractModel sm)
```

**Deprecated.** June 2004

Produces a deep clone of a component so that it can be put in a copy model clipboard.

NOTE: This method is no longer used by the CAFEAN core.





public	<u>AbstractComponent()</u> Create a <u>AbstractComponent</u> object that does not belong to any model and has a display number of 0
public	<u>AbstractComponent(AbstractModel model, int componentNumber)</u> Creates an <u>AbstractComponent</u> object, adds it to model and sets the given component number on it.

## Method Summary

void	<u>addALDocRef(com.cafean.client.mdocs.ALDocRef ref)</u> Adds the given reference to this component's set of <u>ALDocRef</u> objects.
void	<u>addComponentListener(ComponentListener listener)</u> Adds a new component listener to this abstract component.
void	<u>addConnection(Connection con)</u> The highest level of <u>addConnection</u> must be called after the connection has been added to the component.
void	<u>addMessage(String text, ComponentElement obj, int severityCode)</u>
void	<u>addMessage(String text, int severityCode)</u> Adds the given message as type <u>severityCode</u>
void	<u>addMessage(String summary, String body, ComponentElement obj, int severityCode)</u> Adds the given message as type <u>severityCode</u>
void	<u>addToModel(AbstractModel model)</u> This method adds this <u>AbstractComponent</u> to model.
void	<u>addToModel(AbstractModel model, boolean adjustIdent)</u> This method adds this <u>AbstractComponent</u> to model.
boolean	<u>canConnectTo(AbstractComponent target)</u> This method checks to see if it is allowable for this <u>AbstractComponent</u> to connect to the given target.
void	<u>clearConnections()</u>
Object	<u>clone()</u> Creates and returns a copy of this object.
void	<u>complete()</u> This completes this object's initialization in response to it's creation from a UI event.
<u>Connection</u>	<u>connectTo(AbstractComponent target, ConnectionData tData, ConnectionData sData)</u> This method connects this component to the given target component in the way described by the two <u>ConnectionData</u> objects.

<u>Connection</u>	<u>connectTo</u> ( <u>AbstractComponent</u> target, <u>ConnectionData</u> tData, <u>ConnectionData</u> sData, int conID) This method connects this component to the given target component in the way described by the two ConnectionData objects.
<u>AbstractComponent</u>	<u>copy</u> ( <u>AbstractModel</u> sm) <b>Deprecated. June 2004</b>
<u>DrawnComponent</u>	<u>createDrawnComponent</u> () Returns the renderer for this abstract component.
<u>ConnectionData</u>	<u>createSourceData</u> ( <u>ConnectionData</u> data) Ensures that the given ConnectionData object is suitable for a connection from this component.
<u>ConnectionData</u>	<u>createTargetData</u> ( <u>ConnectionData</u> data) Ensures that the given ConnectionData object is suitable for a connection to this component.
int	<u>DBtypeCode</u> () Returns an int describing the component type.
boolean	<u>disconnect</u> ( <u>Connection</u> con) <b>This should only be used by</b> <u>Connection.disconnect</u> () . Called by a <u>Connection</u> to remove itself from this component.
void	<u>disconnectFrom</u> ( <u>AbstractComponent</u> target) <b>Deprecated. February 2nd 2005</b>
void	<u>fireComponentChanged</u> () Notifies each ComponentListener registered with this component.
void	<u>fireComponentChanged</u> ( <u>ComponentChangedEvent</u> event) Notifies each ComponentListener registered with this component of the given changed event.
void	<u>fireComponentConnected</u> ( <u>Connection</u> con) This calls the component connected function on all of the listeners currently listening to this abstract component.
void	<u>fireComponentDeleted</u> () This calls the component deleted function on all of the listeners currently listening to this abstract component
void	<u>fireComponentDisconnected</u> ( <u>Connection</u> con) This calls the component disconnected function on all of the listeners currently listening to this abstract component.
String	<u>getALDocDisplayName</u> (String shortName) This component's internally defined set of attribute "display names" that should be used to display the attribute to users.
com.cafean.client.mdo cs.ALDocRef[]	<u>getALDocRefs</u> () Retrieves this component's set of ALDocRef objects containing its attribute level documentation references to model documentation objects.
com.cafean.client.mdo cs.ALDocRef[]	<u>getALDocRefs</u> (String shortName) Retrieves this component's set of ALDocRef objects containing its attribute level documentation references from the given attribute short name.

String[]	<u>getALDocShortNames()</u> This component's internally defined set of attribute "short names" that can be used as keys to connect attribute level documentation.
String[]	<u>getALDocShortNames(String propName)</u> Returns the set of attribute "short names" that correspond to the given property name and can be used as keys to connect that property to attribute level documentation.
static Comparator	<u>getCatCCComparator()</u> Returns a comparator object for comparing the Category and component number of two AbstractComponent objects; for use in sorting or searching.
abstract Category	<u>getCategory()</u> Retrieves the most narrow category that this component is a member of.
static Comparator	<u>getCCNumberComparator()</u> Returns a comparator object for comparing the component number of two AbstractComponent objects; for use in sorting or searching.
AbstractComponent	<u>GetComponent()</u>
AbstractComponent[]	<u>GetComponentDependencies(List included)</u> Returns an array of the components that this component depends on and should carry with it during copy/paste operations.
int	<u>getConnectionCount()</u> Returns the number of connections contained in this component.
String	<u>getConnectionName(Connection con)</u> This returns the name of this connection as perceived by this component.
Connection[]	<u>getConnections()</u> This is the default "getConnections" function for abstract components.
Connection[]	<u>getConnectionTypes()</u> Returns an empty instance of every Connection derivative that can be connected to this component type.
Action[]	<u>getCustomPopupActions()</u> Creates Action objects for each of the actions that can be performed on this component.
Vector	<u>getCustomPopupItems()</u> Creates Custom Menu Items for any popup dialog involving this component.
Connection[][]	<u>getGroupedConnections()</u> Returns this component's Connections grouped by type.
AbstractModel	<u>getModel()</u> Return the AbstractModel to which this AbstractComponent belongs.
String	<u>getName()</u> This is overwriting creates a default name for a component in case it is never given one on import.
int	<u>getNewCompIdent(int dbid, boolean preserveUnresolved, boolean useDbId)</u> Retrieves the ident of the component with the given DB_ID in this component's model.

int	<u>getOrder()</u> Gets this component's relative <i>order</i> value.
static Comparator	<u>getOrderComparator()</u> Returns a comparator object for comparing the component order of two AbstractComponent objects; for use in sorting or searching.
<u>ComponentElement</u>	<u>getOwner()</u>
boolean	<u>getRealSize(Real length, Real avgDiam, Real avgAngle)</u> This method is merely a placeholder for the HydroComponent derivative.
<u>SharedComponent[]</u>	<u>getSharedComponents()</u> Returns an array of the SharedComponents that this component depends on and should carry with it during copy/paste operations.
String	<u>getUniqueID()</u> Provides a unique component id for components who may not contain a component number.
boolean	<u>hasALDocRefs(String propName)</u> Returns true if this component has attribute level references to the given property name.
boolean	<u>includeInLoopcheck()</u> Determines if this component should be included in Loopcheck calculations.
boolean	<u>isOkayForExport()</u>
boolean	<u>isOkayForExport(boolean prompt)</u>
String	<u>label()</u> Returns a String suitable for describing the component type on a dialog.
void	<u>popupDataDialog(java.awt.Window parent, boolean modal)</u> Creates a new bean editing dialog for this object or resets and refreshes this object's current editing dialog.
void	<u>rebuildConnections(Vector sourceComps, Vector destComps)</u> Rebuilds this component's related Connection objects using the given component Vectors as a guide.
void	<u>reconnectIdentReferences(boolean preserveUnresolved, boolean useDbId)</u>
void	<u>reconnectImage(Vector sourceComps, Vector destComps)</u> Reconnects the internal linkage of this component not handled by reconnectIdentReferences and rebuildConnections during a copy and/or paste operation.
void	<u>removeALDocRef(com.cafean.client.mdocs.ALDocRef ref)</u> Removes the given reference from this component's set of ALDocRef objects.
void	<u>removeComponentListener(ComponentListener listener)</u> Removes a component listener from this abstract component.
void	<u>removeFromModel(AbstractModel model)</u> This method removes this AbstractComponent from model.

boolean	<u>removeVerify()</u> Verifies that this component can be removed from it's model without unforeseen side effects and returns the truth of this assumption.
void	<u>restoreALRefState</u> (Hashtable state) Restore the state of the ALDocRef array data block from an earlier edit.
void	<u>restoreState</u> (Hashtable state)
void	<u>setALDocRefs</u> (com.cafean.client.mdocs.ALDocRef[] newALRefs) Set this component's set of ALDocRef objects containing its attribute level documentation references to model documentation objects.
void	<u>setComponentNumber</u> (int num) Setter for Component number (user defines) also know as display number.
void	<u>setDeleted</u> (boolean del) If call with a parmater of true, the AbstractComponent object flagged as deleted.
void	<u>setModel</u> (AbstractModel model) Set the AbstractModel.
void	<u>setOrder</u> (int order) Sets this component's relative <i>order</i> value.
void	<u>storeALRefState</u> (Hashtable state) Store the state of the ALDocRef array data block to permit undo.
String	<u>toShortString</u> () Returns an abbreviated string representation of this component.
String	<u>toString</u> ()
void	<u>updateVersion</u> () Updates this object's current version to be greater than or equal to it's model's version.
UndoableEdit	<u>userDelete</u> (List context) Performs all <b>additional</b> operations required in order to properly delete this component from its model.
String	<u>writeName</u> () Returns the string to be used when writing a component out to ASCII file.

Methods inherited from class `com.cafean.client.analysis.GenericObject`

addComment, addMultipleComments, checkRealArrayList, checkRealArrayTable, clearDbIds, clone, closeAllViews, compareTo, copyFrom, createDataPages, debug, deleteAllComments, deleteComment, equals, fixme, getCCnumber, getComment, getComments, getComments, GetComponentCCNumber, GetComponentNumber, getDataState, getDB\_ID, getDescription, getIdent, getMajorCreationVersion, getMajorVersion, getMinorCreationVersion, getMinorVersion, getName, getNewCompIdent, getNumComments, isDeleted, popupDataDialog, popupDataDialog, rangeCheck, rangeCheck, rangeCheck, rangeCheck, rangeCheck, rangeCheck, rangeCheck, rangeCheck, rangeCheck, rangeCheck, rangeCheck, rangeCheck, reconnectIdentReferences, restoreState, restoreState, setComments, setComments, setComponentNumber, setCreationVersion, setDataState, setDB\_ID, setDeleted, setDescription, setIdent, setMajorCreationVersion, setMajorVersion, setMinorCreationVersion, setMinorVersion, setName, showComment, storeState, storeState, trace, updateVersion, validate, writeArrayLoadValue, writeArrayLoadValue, writeArrayLoadValue, writeArrayLoadValue, writeArrayLoadValue, writeArrayLoadValue, writeArrayLoadValue, writeArrayLoadValue, writeArrayLoadValue, writeMuxLoadArray, writeMuxLoadArray, writeSP, writeSP

#### Methods inherited from class java.lang.Object

equals, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

#### Methods inherited from interface javax.swing.undo.StateEditable

restoreState, storeState

#### Methods inherited from interface com.cafean.client.analysis.IdentHolder

reconnectIdentReferences

#### Methods inherited from interface com.cafean.client.analysis.ComponentElement

GetComponent, getOwner

#### Methods inherited from interface com.cafean.client.analysis.ModelElement

getModel

#### Methods inherited from interface com.cafean.client.analysis.Checkable

isOkayForExport, isOkayForExport

## Fields

### leftDiffComponent

public static com.cafean.client.io.Writableable **leftDiffComponent**

## **rightDiffComponent**

```
public static com.cafean.client.io.Writableable rightDiffComponent
```

---

## **leftDiffName**

```
public static java.lang.String leftDiffName
```

---

## **leftShortDiffName**

```
public static java.lang.String leftShortDiffName
```

---

## **rightDiffName**

```
public static java.lang.String rightDiffName
```

---

## **rightShortDiffName**

```
public static java.lang.String rightShortDiffName
```

---

## **Constructors**

### **AbstractComponent**

```
public AbstractComponent ()
```

Create a AbstractComponent object that does not belong to any model and has a display number of 0

---

### **AbstractComponent**

```
public AbstractComponent (AbstractModel model,  
                           int componentNumber)
```

Creates an AbstractComponent object, adds it to model and sets the given component number on it.

#### **Parameters:**

model - the AbstractModel to add this component to.

componentNumber - the component number to use; if 0 a new number will be given to the component.

## **Methods**

## getCategory

```
public abstract Category getCategory()
```

Retrieves the most narrow category that this component is a member of.

---

## getConnectionTypes

```
public Connection[] getConnectionTypes()
```

Returns an empty instance of every Connection derivative that can be connected to this component type.

**Returns:**

a Connection[] containing empty instances of each Connection type.

---

## addMessage

```
public void addMessage(String text,  
                        int severityCode)
```

Adds the given message as type severityCode

**Parameters:**

text - a String containing the message to be displayed.

---

## addMessage

```
public void addMessage(String text,  
                        ComponentElement obj,  
                        int severityCode)
```

## addMessage

```
public void addMessage(String summary,  
                        String body,  
                        ComponentElement obj,  
                        int severityCode)
```

Adds the given message as type severityCode

**Parameters:**

text - a String containing the message to be displayed.

---

## getSharedComponents

```
public SharedComponent[] getSharedComponents()
```

Returns an array of the SharedComponents that this component depends on and should carry with it during copy/paste operations.

**Returns:**

a SharedComponent[] containing references to all shared components that this component depends on. Duplicate references will not be copied multiple times.



---

## getComponentDependencies

public AbstractComponent[] **getComponentDependencies**(List included)

Returns an array of the components that this component depends on and should carry with it during copy/paste operations.

**Parameters:**

included - a List containing the components included in the current copy operation.

**Returns:**

an AbstractComponent[] containing references to all the components that this component depends on. Duplicate references will not be copied multiple times.

---

## clone

public Object **clone**()

Creates and returns a copy of this object.

**See Also:**

Object.clone()

---

## copy

public AbstractComponent **copy**(AbstractModel sm)

**Deprecated.** *June 2004*

Produces a deep clone of a component so that it can be put in a copy model clipboard.

**NOTE:** This method is no longer used by the CAFEAN core.

---

## getNewCompIdent

public int **getNewCompIdent**(int dbid,  
boolean preserveUnresolved,  
boolean useDbId)

Retrieves the ident of the component with the given DB\_ID in this component's model. If dbid is 0, a 0 is returned.

**Parameters:**

preserveUnresolved - if true, and no component is found dbid will be returned. if false, 0 will be returned.

useDbId - if true, ident references will be reconnected via find\_x\_ByDB\_ID; if false, ident references will be reconnected via find\_x\_ByIdent

---

## getOwner

public ComponentElement **getOwner**()

---

## GetComponent

public AbstractComponent **GetComponent**()

---

## getModel

```
public AbstractModel getModel()
```

Return the AbstractModel to which this AbstractComponent belongs. If not a member of a model, it will return null.

---

## setModel

```
public void setModel(AbstractModel model)
```

Set the AbstractModel. Note this call does not add the AbstractComponent object to the AbstractModel CBvector.

---

## addToModel

```
public void addToModel(AbstractModel model)
```

This method adds this AbstractComponent to model. If the AbstractComponent already belonged to a model, it will be removed from the old model first. A new ident will be assigned to this component when it is added. This call also calls setModel() for this AbstractComponent.

### Parameters:

model - the AbstractModel to add this component to

### See Also:

AbstractModel.addObjected(GenericObject, boolean)

AbstractModel.addComponent(AbstractComponent, boolean)

---

## addToModel

```
public void addToModel(AbstractModel model,  
    boolean adjustIdent)
```

This method adds this AbstractComponent to model. If the AbstractComponent already belonged to a model, it will be removed from the old model first. This call also calls setModel() for this AbstractComponent.

### Parameters:

model - the AbstractModel to add this component to

adjustIdent - if true, a new ident will be assigned to this component.

### See Also:

AbstractModel.addObjected(GenericObject, boolean)

AbstractModel.addComponent(AbstractComponent, boolean)

---

## userDelete

```
public UndoableEdit userDelete(List context)
```

Performs all **additional** operations required in order to properly delete this component from its model. This will not be called for Connection type components as they can be handled in userDisconnect

This empty base implementation is sufficient for nearly all components and simply returns null.

In some plug-in specific cases other components may require notification that this component is about to be deleted by the user. In these cases an UndoableEdit for the changes to these components should be returned by this method.

**NOTE:** This method does not handle the creation of the UndoableDelete for this component and serves only as a point of entry for additional undoable operations to be performed.

**Parameters:**

context - a List initially containing the components being deleted. Additional objects can be added to this list for use by subsequent components inside their userDelete methods.

**Returns:**

an UndoableEdit capable of undoing the additional required operations. This returned edit will be added to the deletion's CompoundEdit just before the UndoableDelete that includes this component.

**See Also:**

removeVerify()  
UndoableDelete

---

## removeFromModel

```
public void removeFromModel(AbstractModel model)
```

This method removes this AbstractComponent from model.

**Parameters:**

model - the AbstractModel to remove this component from

---

## removeVerify

```
public boolean removeVerify()
```

Verifies that this component can be removed from it's model without unforeseen side effects and returns the truth of this assumption.

This method may request user verification from the user.

---

## reconnectImage

```
public void reconnectImage(Vector sourceComps,  
Vector destComps)
```

Reconnects the internal linkage of this component not handled by reconnectIdentReferences and rebuildConnections during a copy and/or paste operation.

This method is called on the **source** component and is intended to rebuild appropriate structures for the destination component. (likely found by the destination's DB\_ID matching the source's ident)/.

**Parameters:**

sourceComps - a Vector containing the components in the source model being reconnected  
destComps - a Vector containing the components in the destination model being reconnected

## rebuildConnections

```
public void rebuildConnections(Vector sourceComps,  
                               Vector destComps)
```

Rebuilds this component's related Connection objects using the given component Vectors as a guide.

For direct references, the source list is used to determine which connections to preserve and the image list to make the new connections. For ident references reconnectIdentReferences is used.

NOTE: This base implementation is sufficient in all known cases.

---

## label

```
public String label()
```

Returns a String suitable for describing the component type on a dialog.

This default implementation returns the class name.

---

## getName

```
public String getName()
```

This is overwriting creates a default name for a component in case it is never given one on import.

**Returns:**

a String containing the name of a component, user-defined or generated.

---

## DBtypeCode

```
public int DBtypeCode()
```

Returns an int describing the component type. This is a plugin-specific value not actually used in the CAFEAN base code.

---

## setDeleted

```
public void setDeleted(boolean del)
```

If call with a parameter of true, the AbstractComponent object flagged as deleted.

This is a plugin-specific value not actually used in the CAFEAN base code.

---

## popupDataDialog

```
public void popupDataDialog(java.awt.Window parent,  
                             boolean modal)
```

Creates a new bean editing dialog for this object or resets and refreshes this object's current editing dialog.

---

## getCustomPopupActions

```
public Action[] getCustomPopupActions()
```

Creates Action objects for each of the actions that can be performed on this component.

null values in the returned array will be interpreted as separators.

---

## **getCustomPopupItems**

```
public Vector getCustomPopupItems()
```

Creates Custom Menu Items for any popup dialog involving this component. The resulting Vector should contain on JMenu, JMenuItem and JSeparator instances for this component.

**Returns:**

a Vector containing JMenu's, JMenuItem's, and JSeparators.

---

## **setComponentNumber**

```
public void setComponentNumber(int num)
```

Setter for Component number (user defines) also know as display number. Also updates the label on the component drawing.

**Parameters:**

num - the number to which this value will be set

---

## **canConnectTo**

```
public boolean canConnectTo(AbstractComponent target)
```

This method checks to see if it is allowable for this AbstractComponent to connect to the given target.

**Parameters:**

target - the AbstractComponent object to which a connection has been requested.

**Returns:**

true if allowed, false if not allowed.

---

## **disconnect**

```
public boolean disconnect(Connection con)
```

**This should only be used by Connection.disconnect(). Called by a Connection to remove itself from this component.**

**Parameters:**

connect - the connection to be disconnected.

**Returns:**

true if this component was connected through that connection.

---

## **disconnectFrom**

```
public void disconnectFrom(AbstractComponent target)
```

**Deprecated. February 2nd 2005**

Disconnects all the links between this component and the target. Use this if the target is being deleted otherwise use Connection.disconnect().

---

## complete

```
public void complete()
```

This completes this object's initialization in response to it's creation from a UI event.

This method should be overridden by subclasses that require user input or default values for a newly created component.

---

## getRealSize

```
public boolean getRealSize(Real length,  
                           Real avgDiam,  
                           Real avgAngle)
```

This method is merely a placeholder for the HydroComponent derivative.

---

## isOkayForExport

```
public boolean isOkayForExport()
```

---

## isOkayForExport

```
public boolean isOkayForExport(boolean prompt)
```

---

## getConnectionCount

```
public int getConnectionCount()
```

Returns the number of connections contained in this component.

---

## getConnections

```
public Connection[] getConnections()
```

This is the default "getConnections" function for abstract components. It is expected that components that contain connections should override this function.

**Returns:**

An array of Connection objects for this component.

---

## addConnection

```
public void addConnection(Connection con)
```

The highest level of addConnection must be called after the connection has been added to the component. That means, it must be called last in any child versions of add connection.

---

## clearConnections

```
public void clearConnections()
```

---

## updateVersion

```
public void updateVersion()
```

Updates this object's current version to be greater than or equal to its model's version. If the major versions are the same, this object's minor version is incremented;

---

## toString

```
public String toString()
```

---

## toShortString

```
public String toShortString()
```

Returns an abbreviated string representation of this component. This default implementation returns the component name if it is not "unnamed", the CC number (getCCnumber) if it is not 0-length and finally the normal toString().

---

## getCCNumberComparator

```
public static Comparator getCCNumberComparator()
```

Returns a comparator object for comparing the component number of two AbstractComponent objects; for use in sorting or searching.

---

## getOrderComparator

```
public static Comparator getOrderComparator()
```

Returns a comparator object for comparing the component order of two AbstractComponent objects; for use in sorting or searching.

---

## getCatCCComparator

```
public static Comparator getCatCCComparator()
```

Returns a comparator object for comparing the Category and component number of two AbstractComponent objects; for use in sorting or searching.

---

## connectTo

```
public final Connection connectTo(AbstractComponent target,  
    ConnectionData tData,  
    ConnectionData sData)
```

This method connects this component to the given target component in the way described by the two ConnectionData objects. This method should not be overridden. The version with the conID parameter should be overridden instead.

### Parameters:

target - the AbstractComponent target of the connection operation.  
tData - the ConnectionData on the target where the tool was released.

sData - the ConnectionData on the source where the connection was initiated.

---

## connectTo

```
public Connection connectTo(AbstractComponent target,  
    ConnectionData tData,  
    ConnectionData sData,  
    int conID)
```

This method connects this component to the given target component in the way described by the two ConnectionData objects.

### Parameters:

target - the AbstractComponent target of the connection operation.  
tData - the ConnectionData on the target where the tool was released.  
sData - the ConnectionData on the source where the connection was initiated.  
conID - the connection number or junction CC number.

---

## createSourceData

```
public ConnectionData createSourceData(ConnectionData data)
```

Ensures that the given ConnectionData object is suitable for a connection from this component.

This is normally used to create custom ConnectionData objects from SpecialConnectionData objects when connecting via the Connection tool.

### Parameters:

data - the ConnectionData generated from the UI.

### Returns:

the ConnectionData to use for connecting from this component.

---

## createTargetData

```
public ConnectionData createTargetData(ConnectionData data)
```

Ensures that the given ConnectionData object is suitable for a connection to this component.

This is normally used to create custom ConnectionData objects from SpecialConnectionData objects when connecting via the Connection tool.

### Parameters:

data - the ConnectionData generated from the UI.

### Returns:

the ConnectionData to use for connecting to this component.

---

## createDrawnComponent

```
public DrawnComponent createDrawnComponent()
```

Returns the renderer for this abstract component. This will be extended by any abstract component that needs a renderer.

### Returns:

the DrawnComponent extending renderer for this abstract component

---



---

## **addComponentListener**

public void **addComponentListener**(ComponentListener listener)

Adds a new component listener to this abstract component. If there are no listeners then this will create a new vector for the listeners to be in.

---

## **removeComponentListener**

public void **removeComponentListener**(ComponentListener listener)

Removes a component listener from this abstract component. This should be called when that listener is destroyed

**Parameters:**

listener - the ComponentListener that is being removed from this component.

---

## **fireComponentChanged**

public void **fireComponentChanged**()

Notifies each ComponentListener registered with this component. Creates a new ComponentChangedEvent to pass to fireComponentChanged(ComponentChangedEvent)

---

## **fireComponentChanged**

public void **fireComponentChanged**(ComponentChangedEvent event)

Notifies each ComponentListener registered with this component of the given changed event.

---

## **fireComponentDeleted**

public void **fireComponentDeleted**()

This calls the component deleted function on all of the listeners currently listening to this abstract component

---

## **fireComponentConnected**

public void **fireComponentConnected**(Connection con)

This calls the component connected function on all of the listeners currently listening to this abstract component.

**Parameters:**

con - the Connection that has just been established.

---

## **fireComponentDisconnected**

public void **fireComponentDisconnected**(Connection con)

This calls the component disconnected function on all of the listeners currently listening to this abstract component.

**Parameters:**

con - the Connection that has just been disconnected.

---

---

## getConnectionName

```
public String getConnectionName(Connection con)
```

This returns the name of this connection as perceived by this component.

**Parameters:**

con - the Connection in question.

**Returns:**

a label for the connection describing it from the point of view of this component.

---

## getGroupedConnections

```
public Connection[][] getGroupedConnections()
```

Returns this component's Connections grouped by type.

The default implementation returns an empty array.

**Returns:**

a Connection[][] with each primary dimension being a type.

---

## restoreState

```
public void restoreState(Hashtable state)
```

Restore the state of the bean from an earlier edit by using copyFrom on the previously stored clone.

---

## includeInLoopcheck

```
public boolean includeInLoopcheck()
```

Determines if this component should be included in Loopcheck calculations.

This is a plugin-specific value not actually used in the CAFEAN core.

---

## getOrder

```
public int getOrder()
```

Gets this component's relative *order* value.

The returned order is used as an additional sorting criteria for the `java.util.Comparator` returned by `getOrderComparator()`.

---

## setOrder

```
public void setOrder(int order)
```

Sets this component's relative *order* value.

The given order is used as an additional sorting criteria for the `java.util.Comparator` returned by `getOrderComparator()`.

---

## **writeName**

public String **writeName**()

Returns the string to be used when writing a component out to ASCII file. If the name is "unnamed", an empty String is returned.

---

## **getUniqueID**

public String **getUniqueID**()

Provides a unique component id for components who may not contain a component number.

**Returns:**

the String unique component identifier.

---

## **setALDocRefs**

public void **setALDocRefs**(com.cafean.client.mdocs.ALDocRef[] newAlRefs)

Set this component's set of ALDocRef objects containing its attribute level documentation references to model documentation objects.

**Parameters:**

newAlRefs - an ALDocRef[] containing this component's references

---

## **getALDocRefs**

public com.cafean.client.mdocs.ALDocRef[] **getALDocRefs**()

Retrieves this component's set of ALDocRef objects containing its attribute level documentation references to model documentation objects.

**Returns:**

an ALDocRef[] containing this component's references

---

## **getALDocRefs**

public com.cafean.client.mdocs.ALDocRef[] **getALDocRefs**(String shortName)

Retrieves this component's set of ALDocRef objects containing its attribute level documentation references from the given attribute short name.

**Parameters:**

shortName - a String containing the internal "short name"

**Returns:**

an ALDocRef[] containing this component's references

---

## **getALDocShortNames**

public String[] **getALDocShortNames**()

This component's internally defined set of attribute "short names" that can be used as keys to connect attribute level documentation.

**Returns:**

a String[] containing this component's attribute short names

---

## getALDocShortNames

```
public String[] getALDocShortNames(String propName)
```

Returns the set of attribute "short names" that correspond to the given property name and can be used as keys to connect that property to attribute level documentation.

**Returns:**

a String[] containing the given property's attribute short names

---

## hasALDocRefs

```
public boolean hasALDocRefs(String propName)
```

Returns true if this component has attribute level references to the given property name.

**Parameters:**

propName - a String containing the property name to check for al refs; "" (an empty string) for component level references; null for references from any attribute or none.

**Returns:**

true if any al refs are present for the given property

---

## getALDocDisplayName

```
public String getALDocDisplayName(String shortName)
```

This component's internally defined set of attribute "display names" that should be used to display the attribute to users.

**Returns:**

a String[] containing this component's attribute display names

---

## addALDocRef

```
public void addALDocRef(com.cafean.client.mdocs.ALDocRef ref)
```

Adds the given reference to this component's set of ALDocRef objects. Note that this method uses the given reference directly without duplication or conversion. References that are to be added to multiple components should be duplicated for each component.

**Parameters:**

ref - the ALDocRef to add to this component

---

## removeALDocRef

```
public void removeALDocRef(com.cafean.client.mdocs.ALDocRef ref)
```

Removes the given reference from this component's set of ALDocRef objects. Note that exactly one occurrence of the given reference will be removed.

**Parameters:**

ref - the ALDocRef to add to this component

---

## **storeALRefState**

public void **storeALRefState**(Hashtable state)

Store the state of the ALDocRef array data block to permit undo.

**Parameters:**

state - A hash table containing modified parameters.

prefix - Prefix for hash entries.

---

## **restoreALRefState**

public void **restoreALRefState**(Hashtable state)

Restore the state of the ALDocRef array data block from an earlier edit.

**Parameters:**

state - A hash table containing modified parameters.

prefix - Prefix for hash entries.

---

## **reconnectIdentReferences**

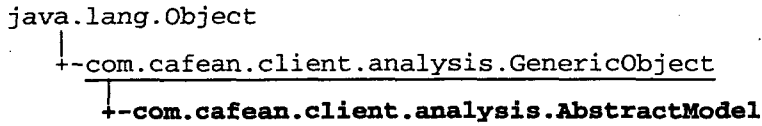
public void **reconnectIdentReferences**(boolean preserveUnresolved,  
boolean useDbId)

Resets this component's internal ident references to refer to appropriate components in the current AbstractModel. Intended for use after adding a component to a model and thus its DB\_ID will have been set to its ident in the previous model. For ident references use find\_\_ByDbId to find the new component, then store its ident.

Note: If this component's DB\_ID is 0 this method does nothing.

# com.cafean.client.analysis

## Class AbstractModel



**All Implemented Interfaces:**  
ModelElement, IdentHolder, StateEditable, Cloneable

```

public abstract class AbstractModel
extends GenericObject
implements Cloneable, StateEditable, IdentHolder, ModelElement
  
```

An abstract representation of a logical model, it's contained components and elements, and facilities to manage them.

This is the central class for a ModelEditor analysis code plugin. All creating, storing, searching and loading goes through the model.

AbstractModel provides the following functionality to derivative models:

- Unique ident number allocation via objectAdded
- Categorized component access by component number, ident, DB\_ID and Iterator
- A list and Category for Connection derivatives.
- A list of viewComponent instances.
- A list of Elements, or (GenericObjects) accessible by ident and DB\_ID

For more information on the creation of the Category hierarchy, see the Category documentation.

Field Summary	
public static final	<u>CAT_CONNECTION</u> A Category for Connection objects.
public static final	<u>CAT_CONSTANT</u> The Category inside this model that contains the user defined <u>constants</u> .
public static final	<u>CAT_DATA_SOURCE</u> A Category for Data Sources stored in this model
public static final	<u>CAT_FUNCTION</u> The Category inside this model that contains the user defined <u>functions</u> .
public static final	<u>CAT_NUMERICS</u> The Category inside this model that contains the user defined numerics.
public static final	<u>CAT_RANGE</u> A Category for Data Sources stored in this model
public static final	<u>CAT_SOURCE_ROOT</u> A convenience Category for selecting all types of Data Sources

public static final	<u>CAT_VALUES</u> The Category inside this model that contains all user defined <u>values</u> .
public static final	<u>CAT_VARIABLE</u> The Category inside this model that contains the user user defined <u>variables</u> .
public static final	<u>CAT_VIEW</u> A Catagory for ViewComponent objects.
public static final	<u>THEORYMAN</u> Value: <b>Theory Manual</b>
public static final	<u>USERSMAN</u> Value: <b>User's Manual</b>

**Fields inherited from class** `com.cafean.client.analysis.GenericObject`  
DATA\_COMPLETE, DATA\_ERROR, DATA\_INCOMPLETE, DATA\_WARNING

**Fields inherited from interface** `javax.swing.undo.StateEditable`  
RCSID

## Constructor Summary

public	<u>AbstractModel()</u> Creates a new AbstractModel with a new model ident, a default name and a default owner.
--------	---

## Method Summary

void	<u>addComment(String comment)</u> Appends the given string as to the list of comments in this object Proxied to program options.
void	<u>addComponent(AbstractComponent component)</u> Adds the given component to this model and gives it a new ident.
void	<u>addComponent(AbstractComponent component, boolean adjustIdent)</u> Adds the given component to this model.
void	<u>addComponentLookup(AbstractComponent comp, int dbid)</u> Adds the given component to the component lookup table for the given DB_ID.
void	<u>addElement(GenericObject element)</u> Adds an element to the model, adjusting it's DB_ID and ident in the process.
void	<u>addElement(GenericObject element, boolean adjustIdent)</u> Adds a GenericObject to the model.
void	<u>addMultipleComments(Vector com)</u> Add the given Vector of Comments to this object. Proxied to program options.

boolean	<u>addPopupMenuEntries</u> (JPopupMenu menu) Appends this model's custom popup menu entries to the given popup menu.
void	<u>addToView</u> (Category category, ViewComponent view, boolean select) Adds this navigator node to the View Component
ModelErrorReport	<u>buildErrorReport</u> ()
boolean	<u>canCreateComponent</u> (Category category) Returns true if a component can be created for the given leaf node category or false if the given category is not a leaf.
boolean	<u>canRemoveComponent</u> (AbstractComponent component) Returns true if the given component can be removed.
boolean	<u>ccNumberCheck</u> (Category category, String emptyMsg, String listName, String context, boolean warnEmpty) Checks that all CC numbers in the given component list are valid and unique.
boolean	<u>checkModel</u> () Performs checks for accuracy on the current AbstractModel
void	<u>cleanUpDeleted</u> () Removes all deleted components from the lists maintained by this model.
void	<u>clearComponentLookup</u> () Clears the pasted component lookup table.
void	<u>clearDbIds</u> () Clears the DB_ID's of this model's directly contained objects by setting DB_ID to 0.
int	<u>compareVersion</u> (GenericObject obj) Compares the version of the given object with that of this model to determine if the object's version is less than, equal to or greater than the version of this model.
boolean	<u>containsRestartChanges</u> (Iterator iterator) Returns true if any of the given objects is either deleted or has a major version number greater than or equal to that of this model.
void	<u>createCategoryView</u> (Category category, boolean layout, boolean waitVisible) Opens a new view for the current model, initializes the name, and adds all of the components with the selected category.
AbstractComponent	<u>createComponent</u> (Category category) Creates an appropriate AbstractComponent for the given leaf node category.
void	<u>createModelPackage</u> (java.io.File pkg, java.io.File ascii, java.io.File[] additionalFiles) This routine will bundle up a given model into a compressed zip file.
String[][]	<u>createNumericsMapping</u> () This routine provides the ability to map user numerics which are too long to export to a ascii file, to a temporary token placed in the ascii export.



void	<u>deleteAllComments()</u> Removes all Comments from this object. Proxied to program options.
void	<u>deleteComment(int num)</u> Removes the given Comment from this object's comment list. Proxied to program options.
boolean	<u>executeModelValidations(boolean printErrors)</u> This executes all of the <u>tests</u> that are found in <u>this</u> model.
void	<u>executeUserDefinedFunctions()</u> Executes all user defined functions in this model.
boolean	<u>exportModelMetrics(java.io.File dFile)</u> Export a file containing the state of all testable metrics for the given model.
boolean	<u>exportModelMetricsSpec(java.io.File dFile)</u> Export a file containing the metrics specification for the model.
<u>AbstractComponent</u>	<u>findComponentByCC(int cc, Category category)</u> Retrieves the component in this model that has the given CC or component number and is in a subset of the given category.
<u>AbstractComponent</u>	<u>findComponentByCC(int cc, String categoryName)</u> Retrieves the component in this model that has the given CC or component number and is in a subset of the given category.
<u>AbstractComponent</u>	<u>findComponentByDB_ID(int dbid)</u> Retrieves the component in this model that has the given dbid by searching through each category.
<u>AbstractComponent</u>	<u>findComponentByDB_ID(int dbid, Category category)</u> Retrieves the component in this model that has the given dbid and is in a subset of the given category.
<u>AbstractComponent</u>	<u>findComponentByIdent(int ident)</u> Retrieves the component in this model that has the given ident by searching through each category.
<u>AbstractComponent</u>	<u>findComponentByIdent(int ident, Category category)</u> Retrieves the component in this model that has the given ident and is in a subset of the given category.
<u>AbstractComponent</u>	<u>findComponentByUniqueID(String id, String categoryName)</u> Retrieves the component in this model that has the given Unique Identifier and is in a subset of the given category.
ComponentNumberGroup	<u>findComponentGroup(Category category)</u> Retrieves the appropriate ComponentNumberGroup instance for the given Category.
<u>GenericObject</u>	<u>findElementByDB_ID(int dbid)</u> Retrieves the GenericObject in this model with the given DB_ID.
<u>GenericObject</u>	<u>findElementByIdent(int ident)</u> Retrieves the element in this model with the given ident.

<u>SharedComponent</u>	<u>findEquivalentSharedComponent</u> ( <u>SharedComponent</u> shared) Retrieves an equivalent <u>SharedComponent</u> for the given component.
com.cafean.client.mdo cs.AbstractDocument[]	<u>findModelDocuments</u> ( <u>AbstractComponent</u> comp) Retrieves the model documents (notes, etc.) that correspond to the given component.
<u>Real</u>	<u>findReal</u> (String siUnitsName) Finds the Real derivative who's SI units are equal to the given String or an empty Dimless if none is found.
<u>Category</u> []	<u>getCategories</u> () Retrieves the root <u>Categories</u> for this model type.
<u>AbstractComponent</u>	<u>getCategoryComponent</u> ( <u>Category</u> category) Retrieves the optional component associated with the given category.
Object	<u>getCategoryObject</u> ( <u>Category</u> category) Retrieves the optional object associated with the given category.
int	<u>getCCNumberIncrement</u> () Retrieves the increment number for retrieved CC numbers.
<u>Classification</u>	<u>getClassification</u> () Returns the minimum classification level required for this model.
String	<u>getComment</u> (int num) Retrieves the comment at the given index. Proxied to program options.
Comparator	<u>getComponentComparator</u> ( <u>Category</u> category) Returns a <u>Comparator</u> object suitable for sorting components in the given category.
int	<u>getComponentCount</u> () Retrieves a count of the components in this model by calling <u>getComponentCount</u> on each <u>Category</u> returned by <u>getCategories</u> () .
int	<u>getComponentCount</u> ( <u>Category</u> category) Retrieves a count of the components in this model that are in a subset of the given category.
ComponentNumberGroup[]	<u>getComponentGroups</u> () Retrieves an array of the <u>ComponentNumberGroup</u> instances used by this model to ensure that each component has a valid component number.
Iterator	<u>getComponentIterator</u> ( <u>Category</u> category) Creates an iterator suitable for traversing all the components that are in subsets of the given category.
<u>AbstractComponent</u> []	<u>getComponents</u> () Retrieves all components in this model.
<u>AbstractComponent</u> []	<u>getComponents</u> ( <u>Category</u> category) Retrieves all components in this model that are in a subset of the given category.
String	<u>getCreateDate</u> () Gets this model's creation date as a <u>String</u> .

<u>DeckWriter</u>	<u>getDeckWriter</u> (String filename, boolean restart) Gets the DeckWriter implementation for this model if one is available.
String	<u>getDescription</u> () Retrieves the description of this object. Proxied to program options.
<u>Real</u>	<u>getDimensionless</u> () Returns a new dimensionless value based on the units for this model's plugin.
Object	<u>getDocLinks</u> (String key) Provides a hashtable containing the reference material links.
DocumentLink[]	<u>getDocumentLinks</u> (Object obj, String docType) Return the array of document links for a given object.
<u>GenericObject</u>	<u>getElementAt</u> (int i) Retrieves the element at the given index.
int	<u>getElementCount</u> () Retrieves a count of the elements contained in this model's element list.
Iterator	<u>getElementIterator</u> () Retrieves a new Iterator for use in traversing this model's Element list.
String	<u>getExportNote</u> () Getter for property exportNote.
int	<u>getExportUnits</u> () This gets the units for this model's ASCII export.
String	<u>getHtmlUnits</u> (Class unitsClass) Retrieve the current units string in HTML format for an engineering units class.
int	<u>getInitialCCNumber</u> (Category category) Retrieves the first CC number available to components of the given component class.
int	<u>getLastCCNumber</u> (Category category) Retrieves the largest CC number in use that is available to components of the given component Category.
double	<u>getLenScaleFactor</u> () Gets the scale factor used to adjust cell length for drawn components rendering components of this model.
com.cafean.client.org anize.AbstractLoopChe ck	<u>getLoopCheck</u> (Vector components) Retrieves a new loop checker appropriate for checking hydraulic loops in this model.
int	<u>getMaxCCNumber</u> (Category category) Retrieves the last CC number available to components of the given component Category.
<u>AbstractModel</u>	<u>getModel</u> ()
int	<u>getModelDB_ID</u> () Retrieves this model's ID on the database server.

int	<u>getModelMajorVersion()</u> Returns the major version number of this model.
int	<u>getModelMinorVersion()</u> Retrieves this model's minor version number
Object	<u>getModelOptions()</u> Returns the java bean object that contains this model's "model options" if this model uses such a thing.
JPanel	<u>getModelPanel()</u> Returns a javax.swing.JPanel to be displayed when the model is selected in the Navigator.
String	<u>getName()</u> Returns this model's name.
NavigatorComponent	<u>getNavigatorComponent()</u> Returns a com.cafean.client.ui.navigator.NavigatorComponent implementation used to display the contents of the model in the Navigator.
int	<u>getNewComponentIdent(int dbid, Category category, boolean preserveUnresolved, boolean useDbId)</u> Retrieves the ident of the Component with the given DB_ID in this model.
static int	<u>getNewElementIdent(AbstractModel model, int dbid, boolean preserveUnresolved, boolean useDbId)</u> Retrieves the ident of the element with the given DB_ID or ident in the given model.
int	<u>getNextCCNumber(Category category)</u> Retrieves a unique and available CC number for the given component Category.
int	<u>getNextCCNumber(Category category, int requestedNumber)</u> Retrieves a new and available CC number for the given component Category.
int	<u>getNumComments()</u> Retrieves the count of Comment objects stored in this object. Proxied to program options.
String	<u>getOwner()</u> Retrieves the username of the creator of this file.
OwnershipManager	<u>getOwnershipManager()</u> Returns the ownership manager for this model.
int	<u>getParentDB_ID()</u> Retrieves the ID of this model's parent model in the database.
<u>MECodePlugin</u>	<u>getPlugin()</u> Returns a reference to the plugin that created this model.
static String[][]	<u>getPluginDocFileData(String plugin_id)</u> Provides a listing of Plugin File data by media name/filename
abstract String	<u>getPluginId()</u> Retrieves the name of this model's code family.

ProgramOptions	<u>getProgramOptions()</u> <b>Deprecated.</b>
int	<u>getProjectDB_ID()</u> Retrieves the ID of this model's project in the database.
Real	<u>getRealByIndex(int index)</u> Returns the Real at the given index.
<u>AbstractComponent[]</u>	<u>getRootComponents()</u> Returns the set of AbstractComponents that should appear in the Navigator as peer nodes to ModelOptions.
Comparator	<u>getRootNodeComparator()</u> Returns a Comparator object suitable for sorting the root nodes of the model node that represents this model in the Navigator.
java.io.File	<u>getSaveFile()</u> Retrieves the file this model was last saved to or opened from.
String	<u>getSaveFileName()</u> Retrieves the name of the file this model was last saved to or opened from.
SnapUndoManager	<u>getUndoManager()</u> Retrieves the undo manager for the undo/redo stack for this model.
int	<u>getUnitIndex(Real unit)</u> Finds the index of the given unit or -1 if the unit is not found inside this model.
int	<u>getUnitIndex(String siUnitsName)</u> Finds the index of the unit who's SI units are equal to the given String or -1.
int	<u>getUnits()</u> Returns the current units for this model.
String[]	<u>getUnitsDisplay()</u> Creates an array of strings for displaying model units for selection.
<u>ValidationOptions</u>	<u>getValidationOptions()</u> This gets the ValidationOptions that is stored inside a given model.
<u>ValidationTest[]</u>	<u>getValidationTests()</u> This gets the array of ValidationTests from the current model.
double	<u>getWidthScaleFactor()</u> Gets the scale factor used to adjust cell width for drawn components rendering components of this model.
boolean	<u>hasModelMetrics()</u> Return true if this model supports output of model metrics.
void	<u>incrementMajorVersion()</u> Increments this model's major version number and sets it's minor version to 0.
void	<u>incrementMinorVersion()</u>

boolean	<u>isDirty()</u> if true, this model has been modified since it was saved.
boolean	<u>isEditingRestart()</u> Returns true if this model is subsequent edits to this model will be considered restart edits and as such, should be graphically represented.
boolean	<u>isRestartableModel()</u> Returns true if this model can be used to export a restart run.
boolean	<u>isValidCCNumber(int ccNumber, Category category)</u> Returns true if the given cc number is theoretically valid.
boolean	<u>isViewLock()</u>
boolean	<u>joinPipe(Vector selected)</u> This function joins two pipes into one.
abstract void	<u>layoutComponents(Vector drawnComponents, ProgressMon progress)</u> Lays out the given drawn components using a plugin-specific organization method.
<u>DrawnComponent</u>	<u>loadDrawnComponent(com.appt.xdr.PibBlock block)</u> Creates a custom DrawnComponent derivative from the given PibBlock.
abstract void	<u>loadRestartData(RestartData data)</u> Loads the given timeslice of RestartData into this model's components.
<u>AbstractComponent</u>	<u>lookupComponent(int dbid)</u> Finds the component for the given dbid in the component lookup table.
void	<u>objectAdded(GenericObject object, boolean assignIdent)</u> Updates the model's top ident and the given object's ident and DB_ID upon addition to the model.
boolean	<u>performLoopCheck(Vector components)</u> Performs a loop check on the given vector of components.
void	<u>postEdit(UndoableEdit edit)</u> Adds the given undoable edit to this model's undo/redo stack.
void	<u>reconnectIdentReferences(boolean preserveUnresolved, boolean useDbId)</u> Reconnects the ident references of this models directly contained objects.
boolean	<u>removeComponent(AbstractComponent component)</u> Removes the given component from the model view.
boolean	<u>removeElement(GenericObject element)</u> Removes the specified GenericObject from the model.
boolean	<u>renodalizePipeCells(AbstractComponent component)</u> This function renodalizes a pipe cells.
void	<u>renumberComponents(AbstractComponent[] components, int offset)</u> Ensures that the given components have appropriately unique CC numbers within their model.

void	<u>reportModelCheck</u> (boolean status) <b>Deprecated. 0.27.0 - December 2007</b>
abstract void	<u>saveModel</u> () This method saves this AbstractModel to a SAM file using it's current save file or requesting a file if none is set.
abstract void	<u>saveModel</u> (boolean showProgress) This method saves this AbstractModel to a SAM file using it's current save file or requesting a file if none is set.
void	<u>setCCNumberIncrement</u> (int increment) Sets the increment number for retrieved CC numbers.
void	<u>setCreateDate</u> (String cDate) Sets this model's creation date to the date in the given String.
void	<u>setDescription</u> (String desc) Sets this object's description to the given desc. Proxied to program options.
void	<u>setDirty</u> (boolean dirty) sets this model dirty; a dirty model has been modified since it was saved.
void	<u>setExportNote</u> (String exportNote) Setter for property exportNote.
void	<u>setIdent</u> (AbstractModel model) Sets the ident of this model to that of the given model for use in copy/paste.
void	<u>setIdent</u> (int uid)
void	<u>setLenScaleFactor</u> (double fact) Gets the scale factor used to adjust cell length for drawn components rendering components of this model.
void	<u>setModelDB_ID</u> (int dbid) Sets this model's DB_ID to the given dbid.
void	<u>setModelMajorVersion</u> (int version) Sets this model's major version number.
void	<u>setModelMinorVersion</u> (int version) Sets this model's minor version number.
void	<u>setName</u> (String name) Override GenericObject SetName to make sure view title is updated when this is called.
void	<u>setOwner</u> (String name) Sets the username of the creator of this file.
void	<u>setParentDB_ID</u> (int pdbid) Sets this model's parent model's database ID.
void	<u>setProgramOptions</u> (ProgramOptions options) Sets the program options object that will be used by this model.

void	<u>setProjectDB_ID</u> (int pdbid) Sets this model's database project ID.
void	<u>setSaveFile</u> (java.io.File file) Sets the name of the file this model was last saved to or opened from.
void	<u>setUnits</u> (int units) Sets the current units for this model.
void	<u>setUnitsConstrained</u> (int units) Sets the units constrained by the available unit types.
void	<u>setViewLock</u> (boolean locked, boolean updateViews)
void	<u>setWidthScaleFactor</u> (double fact) Gets the scale factor used to adjust cell width for drawn components rendering components of this model.
String	<u>showComment</u> (int num) Retrieves the text in the comment at the given index. Proxied to program options.
boolean	<u>splitPipe</u> (Vector selected) This function splits a pipe into two pipes.
com.apr.xdr.PibBlock	<u>storeDrawnComponent</u> (java.awt.Component component) Creates a custom PibBlock derivative from the given Component.
String	<u>toString</u> ()
static void	<u>updateDocLinks</u> (String plugin_id) Provides the ability to update the existing reference documentation at runtime by removing the old reference documentation for the current plugin ( if it exists ) and importing the new documentation.
void	<u>updateNumerics</u> (String[][] numerics) This routine is fired after the numerics mapping has been created from the existing model numerics and can be used to modify the existing numerics appropriately.
static void	<u>updatePluginDocFileData</u> (String plugin_id, String[] filenames) Updates the plugin documentation media filenames.
void	<u>validateAllComponents</u> () Validates each component in every category in this model.

Methods inherited from class com.cafean.client.analysis.GenericObject



addComment, addMultipleComments, checkRealArrayList, checkRealArrayTable, clearDbIds,  
clone, closeAllViews, compareTo, copyFrom, createDataPages, debug, deleteAllComments,  
deleteComment, equals, fixme, getCCNumber, getComment, getComments, getComments,  
GetComponentCCNumber, GetComponentNumber, getDataState, getDB\_ID, getDescription,  
getIdent, getMajorCreationVersion, getMajorVersion, getMinorCreationVersion,  
getMinorVersion, getName, getNewCompIdent, getNumComments, isDeleted, popupDataDialog,  
popupDataDialog, rangeCheck, rangeCheck, rangeCheck, rangeCheck, rangeCheck, rangeCheck,  
rangeCheck, rangeCheck, rangeCheck, rangeCheck, reconnectIdentReferences, restoreState,  
restoreState, setComments, setComments, setComponentNumber, setCreationVersion,  
setDataState, setDB\_ID, setDeleted, setDescription, setIdent, setMajorCreationVersion,  
setMajorVersion, setMinorCreationVersion, setMinorVersion, setName, showComment,  
storeState, storeState, trace, updateVersion, validate, writeArrayLoadValue,  
writeArrayLoadValue, writeArrayLoadValue, writeArrayLoadValue, writeArrayLoadValue,  
writeArrayLoadValue, writeArrayLoadValue, writeArrayLoadValue, writeMuxLoadArray,  
writeMuxLoadArray, writeSP, writeSP

#### Methods inherited from class java.lang.Object

equals, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

#### Methods inherited from interface javax.swing.undo.StateEditable

restoreState, storeState

#### Methods inherited from interface com.cafean.client.analysis.IdentHolder

reconnectIdentReferences

#### Methods inherited from interface com.cafean.client.analysis.ModelElement

getModel

## Fields

### CAT\_CONNECTION

public static final com.cafean.client.analysis.Category **CAT\_CONNECTION**

A Category for Connection objects.

### CAT\_DATA\_SOURCE

public static final com.cafean.client.analysis.Category **CAT\_DATA\_SOURCE**

A Category for Data Sources stored in this model

### CAT\_SOURCE\_ROOT

public static final com.cafean.client.analysis.Category **CAT\_SOURCE\_ROOT**

A convenience Category for selecting all types of Data Sources

---

## CAT\_RANGE

public static final com.cafean.client.analysis.Category **CAT\_RANGE**

A Category for Data Sources stored in this model

---

## CAT\_VIEW

public static final com.cafean.client.analysis.Category **CAT\_VIEW**

A Category for ViewComponent objects.

---

## CAT\_CONSTANT

public static final com.cafean.client.analysis.Category **CAT\_CONSTANT**

The Category inside this model that contains the user defined constants .

---

## CAT\_VARIABLE

public static final com.cafean.client.analysis.Category **CAT\_VARIABLE**

The Category inside this model that contains the user user defined variables .

---

## CAT\_FUNCTION

public static final com.cafean.client.analysis.Category **CAT\_FUNCTION**

The Category inside this model that contains the user defined functions .

---

## CAT\_VALUES

public static final com.cafean.client.analysis.Category **CAT\_VALUES**

The Category inside this model that contains all user defined values.

---

## CAT\_NUMERICS

public static final com.cafean.client.analysis.Category **CAT\_NUMERICS**

The Category inside this model that contains the user defined numerics.

---

## USERSMAN

public static final java.lang.String **USERSMAN**

Constant value: **User's Manual**

---

## THEORYMAN

public static final java.lang.String **THEORYMAN**

## Constructors

### AbstractModel

```
public AbstractModel()
```

Creates a new AbstractModel with a new model ident, a default name and a default owner.

## Methods

### isViewLock

```
public boolean isViewLock()
```

---

### setViewLock

```
public void setViewLock(boolean locked,  
    boolean updateViews)
```

---

### getPlugin

```
public MECodePlugin getPlugin()
```

Returns a reference to the plugin that created this model. This implementation finds the plugin with a plugin id that matches this model's code family name.

**Returns:**

the MECodePlugin that create this model.

---

### getCategories

```
public Category[] getCategories()
```

Retrieves the root Categories for this model type.

The root categories are the top level parent categories that among them contain all the components in this model. This is not determines on an instance by instance basis. All instances of a particular model should have the same categories.

Derivatives should take care to include AbstractModel's categories in their getCategories method.

---

### getComponents

```
public AbstractComponent[] getComponents(Category category)
```

Retrieves all components in this model that are in a subset of the given category.

**Parameters:**

category - the Category that the desired components are a member

**Returns:**

an `AbstractComponent[]` containing the desired components.

---

## **getComponents**

```
public AbstractComponent[] getComponents()
```

Retrieves all components in this model. This base implementation retrieves all of the components in each `Category` returned by `getCategories()` by calling `getComponentIterator(Category)`.

**NOTE:** This method is intended for use in situations such as saving and copy/paste operations where the complete contents of the model is necessary regardless of the enabled/disabled of any properties. It is not used by methods that are intended to work with *available* components (such as `getComponentCount()`, `findComponentByIdent(int, Category)`).

**WARNING:** This method could be very expensive if called repeatedly.

Model extensions that enable or disable categories should override this method to return the entire contents of the model regardless of what categories are included in `getCategories()`.

**Returns:**

an `AbstractComponent[]` containing the desired components.

---

## **findComponentByCC**

```
public AbstractComponent findComponentByCC(int cc,  
      Category category)
```

Retrieves the component in this model that has the given CC or component number and is in a subset of the given category.

**Parameters:**

cc - the component number of the desired component.  
category - the `Category` that the desired component is a subset of.

**Returns:**

the `AbstractComponent` desired or null if not found.

---

## **findComponentByCC**

```
public AbstractComponent findComponentByCC(int cc,  
      String categoryName)
```

Retrieves the component in this model that has the given CC or component number and is in a subset of the given category.

**Parameters:**

cc - the component number of the desired component.  
category - a `String` containing the name of the category

**Returns:**

the `AbstractComponent` desired or null if not found.

---

## **findComponentByIdent**

```
public AbstractComponent findComponentByIdent(int ident)
```

Retrieves the component in this model that has the given ident by searching through each category.

**Parameters:**

ident - the unique id number of the desired component.

**Returns:**

the AbstractComponent desired or null if not found.

---

## **findComponentByIdent**

```
public AbstractComponent findComponentByIdent(int ident,  
        Category category)
```

Retrieves the component in this model that has the given ident and is in a subset of the given category.

**Parameters:**

ident - the unique id number of the desired component.  
category - the Category that the desired component is a subset of.

**Returns:**

the AbstractComponent desired or null if not found.

---

## **findComponentByDB\_ID**

```
public AbstractComponent findComponentByDB_ID(int dbid,  
        Category category)
```

Retrieves the component in this model that has the given dbid and is in a subset of the given category.

**Parameters:**

dbid - the DB\_ID of the desired component.  
category - the Category that the desired component is a subset of.

**Returns:**

the AbstractComponent desired or null if not found.

---

## **findComponentByDB\_ID**

```
public AbstractComponent findComponentByDB_ID(int dbid)
```

Retrieves the component in this model that has the given dbid by searching through each category.

Note: This is potentially a very expensive operation. Use findComponentByDB\_ID(int, Category) wherever possible.

**Parameters:**

dbid - the DB\_ID of the desired component.

**Returns:**

the AbstractComponent desired or null if not found.

---

## **addComponent**

```
public void addComponent(AbstractComponent component)
```

Adds the given component to this model and gives it a new ident. The component's Category will be used to determine which internal list it is added to.

**Parameters:**

component - the AbstractComponent to add.

---

**addComponent**

```
public void addComponent (AbstractComponent component,  
    boolean adjustIdent)
```

Adds the given component to this model. The component's Category will be used to determine which internal list it is added to.

If adjustIdent is true, a new ident will be assigned to the given component; if false, an ident will be assigned if the component's current ident is 0. If the component has a valid ident and adjustIdent is false, the top ident counter will be updated to include the component's current ident.

Extending classes should ensure that objectAdded(GenericObject, boolean) is called on each component that **not** passed to this method.

**Parameters:**

component - the AbstractComponent to add.

adjustIdent - if true, the given component will be treated as a new component to this model and given a new ident;

**Throws:**

IllegalArgumentException - if the given component is in a Category that is not handled by this model.

---

**createComponent**

```
public AbstractComponent createComponent (Category category)
```

Creates an appropriate AbstractComponent for the given leaf node category.

Derivatives of createComponent should call this only if the given category cannot be handled by the derivative model.

**Parameters:**

category - the Category of the desired new component.

**Returns:**

an AbstractComponent of the desired category

**Throws:**

java.lang.IllegalArgumentException - if there is no such category or the given category is a parent category.

---

**canCreateComponent**

```
public boolean canCreateComponent (Category category)
```

Returns true if a component can be created for the given leaf node category or false if the given category is not a leaf. This method does not guarantee that a subsequent call to createComponent will create a component but should be used as an indicator as to whether this functionality is normally available.

Overriding methods could be used for such things as disallowing the explicit creation of connections or other mapping type components.

This base method returns true if there is no OwnershipManager or the return from otherwise.

**Parameters:**

category - the Category of the desired new component.

**Returns:**

true if the component can be created

---

**canRemoveComponent**

```
public boolean canRemoveComponent (AbstractComponent component)
```

Returns true if the given component can be removed. This method does not guarantee that the subsequent removal would succeed but should be used as an indicator as to whether this functionality is normally available.

Overriding methods could be used for such things as disallowing the explicit deletion of connections or other mapping type components.

This base method returns true if there is no OwnershipManager or the return from otherwise.

**Parameters:**

category - the Category of the desired new component.

**Returns:**

true if the component can be created

---

**removeComponent**

```
public boolean removeComponent (AbstractComponent component)
```

Removes the given component from the model view.

Subclasses should override this method. Derivative methods should call this before removing a component.

**Parameters:**

component - the component to be removed from the current model

**Returns:**

true if the component removal was handled and a component deleted event was fired.

---

**getComponentIterator**

```
public Iterator getComponentIterator (Category category)
```

Creates an iterator suitable for traversing all the components that are in subsets of the given category.

**Parameters:**

category - the Category to create an iterator for.

**Returns:**

an Iterator that will traverse only the subset of components given.

**See Also:**

ComponentList.iterator(Category)

---

**getComponentCount**

```
public int getComponentCount (Category category)
```

Retrieves a count of the components in this model that are in a subset of the given category.

Note that this operation is  $O(1)$  for root categories and  $O(n)$  for subsets where  $n$  is the total number of components in this model.

**Parameters:**

category - the Category to retrieve a count for.

---

## getCategoryObject

```
public Object getCategoryObject (Category category)
```

Retrieves the optional object associated with the given category.

The returned object is assumed to be a `JavaBean` with appropriate `BeanInfo` and editor set. This object's properties will be used whenever the Category's properties are desired (such as selection in the Navigator).

**Parameters:**

category - the Category for the desired properties delegate object

**Returns:**

the Object to use as the properties of the given Category or null if the given Category has no properties delegate

---

## getCategoryComponent

```
public AbstractComponent getCategoryComponent (Category category)
```

Retrieves the optional component associated with the given category. This component, if not null, will be displayed as the first node in the navigator under the Category, but will not contribute to the overall component count.

NOTE: This method may be called many times, so caching newly created objects may be prudent. Furthermore, the component must be correctly configured before it is returned (its model must be set, etc.).

**Parameters:**

category - the Category of the component

**Returns:**

the component associated with the Category

---

## validateAllComponents

```
public void validateAllComponents ()
```

Validates each component in every category in this model.

**See Also:**

[GenericObject.validate\(\)](#)

---

## getComponentCount

```
public int getComponentCount ()
```

Retrieves a count of the components in this model by calling [getComponentCount](#) on each Category returned by [getCategories\(\)](#).

---



## getNewComponentIdent

```
public int getNewComponentIdent(int dbid,  
    Category category,  
    boolean preserveUnresolved,  
    boolean useDbId)
```

Retrieves the ident of the Component with the given DB\_ID in this model. If dbid is 0, a 0 is returned.

### Parameters:

preserveUnresolved - if true, and no Component is found dbid will be returned. if false, 0 will be returned.  
useDbId - if true, ident references will be reconnected via findComponentByDB\_ID; if false, ident references will be reconnected via findComponentByIdent

---

## getPluginId

```
public abstract String getPluginId()
```

Retrieves the name of this model's code family.

### See Also:

MEPluginData.getPluginId()

---

## saveModel

```
public abstract void saveModel()
```

This method saves this AbstractModel to a SAM file using it's current save file or requesting a file if none is set.

### See Also:

getSaveFile()

---

## saveModel

```
public abstract void saveModel(boolean showProgress)
```

This method saves this AbstractModel to a SAM file using it's current save file or requesting a file if none is set.

### See Also:

getSaveFile()

---

## loadRestartData

```
public abstract void loadRestartData(RestartData data)
```

Loads the given timeslice of RestartData into this model's components.

### Parameters:

data - the RestartData object containing the timeslice and related data to load.

---

## getDeckWriter

```
public DeckWriter getDeckWriter(String filename,  
    boolean restart)
```

Gets the DeckWriter implementation for this model if one is available.

**Parameters:**

filename - a String containing the full path of the file to be written.  
restart - if true, this DeckWriter should write a restart deck if possible

**Returns:**

a DeckWriter configured to write an input deck to the given file.

---

## **addPopupMenuEntries**

```
public boolean addPopupMenuEntries(JPopupMenu menu)
```

Appends this model's custom popup menu entries to the given popup menu.

For example: A model's "Properties" item.

**Parameters:**

menu - the JPopupMenu to append this model's menu entries to.

**Returns:**

true if any entries were added.

---

## **checkModel**

```
public boolean checkModel()
```

Performs checks for accuracy on the current AbstractModel

**Returns:**

the status of the model after checks

---

## **buildErrorReport**

```
public ModelErrorReport buildErrorReport()
```

---

## **getLoopCheck**

```
public com.cafean.client.organize.AbstractLoopCheck getLoopCheck(Vector components)
```

Retrieves a new loop checker appropriate for checking hydraulic loops in this model.

**Parameters:**

components - the Vector of HydroComponent instances to check

**Returns:**

a LookCheck instance appropriate for this model

---

## **performLoopCheck**

```
public boolean performLoopCheck(Vector components)
```

Performs a loop check on the given vector of components.

**See Also:**

[getLoopCheck\(Vector\)](#)

---

## **getComponentGroups**

```
public ComponentNumberGroup[] getComponentGroups()
```

Retrieves an array of the ComponentNumberGroup instances used by this model to ensure that each component has a valid component number.

**Returns:**

a ComponentNumberGroup[] containing this model's component number groups; or null if ComponentNumberGroups are not supported by this model.

---

## **findComponentGroup**

```
public ComponentNumberGroup findComponentGroup(Category category)
```

Retrieves the appropriate ComponentNumberGroup instance for the given Category.

**Parameters:**

category - the Category to retrieve a ComponentNumberGroup for.

**Returns:**

the ComponentNumberGroup used to ensure valid component numbers for the given Category of components.

---

## **getInitialCCNumber**

```
public int getInitialCCNumber(Category category)
```

Retrieves the first CC number available to components of the given component class. This is simply the beginning of the pool of possible CC numbers for the given cc group.

NOTE: The returned CC number may or may not be in use.

**Returns:**

the lowest possible CC number for the given Category

**See Also:**

[getNextCCNumber\(Category, int\)](#)

---

## **getMaxCCNumber**

```
public int getMaxCCNumber(Category category)
```

Retrieves the last CC number available to components of the given component Category. This is simply the end of the pool of possible CC numbers for the given cc group.

NOTE: The returned CC number may or may not be in use.

**Returns:**

the highest possible CC number for the given Category

**See Also:**

[getNextCCNumber\(Category, int\)](#)

---

---

## setCCNumberIncrement

```
public void setCCNumberIncrement(int increment)
```

Sets the increment number for retrieved CC numbers.

**Parameters:**

increment - the new increment used for allocating new cc numbers.

**See Also:**

getNextCCNumber(Category, int)

---

## getCCNumberIncrement

```
public int getCCNumberIncrement()
```

Retrieves the increment number for retrieved CC numbers.

**Returns:**

the increment used for allocating new cc numbers

**See Also:**

getNextCCNumber(Category, int)

---

## getNextCCNumber

```
public int getNextCCNumber(Category category)
```

Retrieves a unique and available CC number for the given component Category.

**Parameters:**

category - the Category of the component requiring a new CC number

**See Also:**

getNextCCNumber(Category, int)

---

## getNextCCNumber

```
public int getNextCCNumber(Category category,  
int requestedNumber)
```

Retrieves a new and available CC number for the given component Category. If the requested cc number of available it will be returned, otherwise the next available CC number will be returned.

Available is defined as: greater than or equal to the initial cc number, lower than or equal to the maximum cc number and not currently used by another component in the given cc group.

**Parameters:**

category - the Category of the component requiring a new CC number  
requestedNumber - The desired CC number. If it is available, it will be returned.

**Returns:**

the requested cc number if available or a newly allocate cc number.

---

## getLastCCNumber

```
public int getLastCCNumber(Category category)
```

Retrieves the largest CC number in use that is available to components of the given component Category.

**Parameters:**

category - the Category of components to find the last cc for

**Returns:**

the largest cc number in use by the cc group for the given category

---

## isValidCCNumber

```
public boolean isValidCCNumber(int ccNumber,  
    Category category)
```

Returns true if the given cc number is theoretically valid.

---

## ccNumberCheck

```
public boolean ccNumberCheck(Category category,  
    String emptyMsg,  
    String listName,  
    String context,  
    boolean warnEmpty)
```

Checks that all CC numbers in the given component list are valid and unique. Errors are printed for invalid and duplicate cc numbers.

**Parameters:**

category - the Category of components to check CC numbers for.

emptyMsg - a String containing the empty list message such as There are no

listName - the name of the given list of components

context - a String containing a description of the given context such as in this model.

warnEmpty - if true a warning will be added to the MessageWindow if components is empty.

---

## layoutComponents

```
public abstract void layoutComponents(Vector drawnComponents,  
    ProgressMon progress)
```

Lays out the given drawn components using a plugin-specific organization method.

**Parameters:**

drawnComponents - a Vector of DrawnComponent instances to be organized.

progress - a ProgressMon to notify of progress.

---

## objectAdded

```
public void objectAdded(GenericObject object,  
    boolean assignIdent)
```

Updates the model's top ident and the given object's ident and DB\_ID upon addition to the model.

If assignIdent is true, or object's ident is 0, a new ident will be assigned and object's DB\_ID will be set to it's previous ident.

**Parameters:**

object - the GenericObject being added to the model.

assignIdent - if true, a new ident will be assigned, if false the top ident will be updated.

---

## reportModelCheck

public void **reportModelCheck**(boolean status)

**Deprecated.** 0.27.0 - December 2007

Displays a report of the model check to the message window and a OptionPane.

**Parameters:**

status - the result of checkModel()

---

## removeElement

public boolean **removeElement**(GenericObject element)

Removes the specified GenericObject from the model.

**Parameters:**

element - the GenericObject to remove from the model

**Returns:**

true if removal successful, FALSE otherwise.

---

## addElement

public void **addElement**(GenericObject element)

Adds an element to the model, adjusting it's DB\_ID and ident in the process.

**Parameters:**

element - the GenericObject to add to the model.

---

## addElement

public void **addElement**(GenericObject element,  
boolean adjustIdent)

Adds a GenericObject to the model.

**Parameters:**

element - the GenericObject to add to the model.

adjustIdent - if true, the GenericObject's DB\_ID will be set to it's ident, and it's ident will be assigned to a new model-unique ident.

---

## getElementIterator

public Iterator **getElementIterator**()

Retrieves a new Iterator for use in traversing this model's Element list.

**Returns:**  
an Iterator for traversing the element list

---

## **getElementCount**

```
public int getElementCount()
```

Retrieves a count of the elements contained in this model's element list.

**Returns:**  
the number of elements in the element list.

---

## **getElementAt**

```
public GenericObject getElementAt(int i)
```

Retrieves the element at the given index.

**Returns:**  
the GenericObject at the given index in the element list

---

## **findElementByIdent**

```
public GenericObject findElementByIdent(int ident)
```

Retrieves the element in this model with the given ident.

**Parameters:**  
ident - the ident of the desired element.

**Returns:**  
the GenericObject in the element list with the given ident

---

## **findElementByDB\_ID**

```
public GenericObject findElementByDB_ID(int dbid)
```

Retrieves the GenericObject in this model with the given DB\_ID.

**Parameters:**  
dbid - the DB\_ID of the desired element

---

## **getNewElementIdent**

```
public static int getNewElementIdent(AbstractModel model,  
    int dbid,  
    boolean preserveUnresolved,  
    boolean useDbId)
```

Retrieves the ident of the element with the given DB\_ID or ident in the given model. If dbid is 0, a 0 is returned.

**Parameters:**

preserveUnresolved - if true, and no element is found dbid will be returned. if false, 0 will be returned.  
useDbId - if true, ident references will be reconnected via findElementByDB\_ID; if false, ident references will be reconnected via findElementByIdent

---

## setModelDB\_ID

```
public void setModelDB_ID(int dbid)
```

Sets this model's DB\_ID to the given dbid.

**Parameters:**

dbid - the new DB\_ID value to use

**See Also:**

[getModelDB\\_ID\(\)](#)

---

## setIdent

```
public void setIdent(AbstractModel model)
```

Sets the ident of this model to that of the given model for use in copy/paste.

The model's ident is used to determine if a paste operation should treat the target model as the same model. When pasting to the same model some operations (such as copying shared components) are not performed.

---

## setIdent

```
public void setIdent(int uid)
```

Sets the unique ident of this object. This should only be used by the AbstractModel or related structures when adding this object to a model.

---

## getModelDB\_ID

```
public int getModelDB_ID()
```

Retrieves this model's ID on the database server.

Unlike that of AbstractComponents, this DB\_ID is actually a database ID. This is only used for submitting and restarting runs when a database server is being used.

**Returns:**

this model's database ID.

---

## setProjectDB\_ID

```
public void setProjectDB_ID(int pdbid)
```

Sets this model's database project ID.

**Parameters:**

pdbid - the new database project ID.

**See Also:**

[getProjectDB\\_ID\(\)](#)

---



---

## getProjectDB\_ID

```
public int getProjectDB_ID()
```

Retrieves the ID of this model's project in the database.

This is only used for submitting and restarting runs when a database server is being used.

**Returns:**

the ID of this model's project in the database.

---

## reconnectIdentReferences

```
public void reconnectIdentReferences(boolean preserveUnresolved,  
    boolean useDbId)
```

Reconnects the ident references of this models directly contained objects. These objects include component lists, program options, model options, etc.

Models that include root components are required to handle the reconnection of those components.

**Parameters:**

`preserveUnresolved` - if true, ident references that aren't resolvable will be left dangling, if false, they will be set to 0.

`useDbId` - if true, ident references will be reconnected via `find_x_ByDB_ID`; if false, ident references will be reconnected via `find_x_ByIdent`

**See Also:**

`GenericObject.reconnectIdentReferences(boolean, boolean)`

`getNewComponentIdent(int, Category, boolean, boolean)`

---

## clearComponentLookup

```
public void clearComponentLookup()
```

Clears the pasted component lookup table.

**See Also:**

`lookupComponent(int)`

---

## lookupComponent

```
public AbstractComponent lookupComponent(int dbid)
```

Finds the component for the given dbid in the component lookup table. The component lookup table is used during copy/paste operations by `getNewComponentIdent(int, Category, boolean, boolean)` to speed the lookup of particular components.

This table is an internal optimization and should not be required by plug-ins.

**Parameters:**

`dbid` - the DB\_ID of the component to find.

**Returns:**

the `AbstractComponent` stored with the given DB\_ID.

---

## addComponentLookup

```
public void addComponentLookup (AbstractComponent comp,  
int dbid)
```

Adds the given component to the component lookup table for the given DB\_ID. A new lookup table will be created if one is not available.

**Parameters:**

comp - the AbstractComponent to store in the lookup table with the given key DB\_ID.  
dbid - the DB\_ID key to use to allow lookups of the given component.

**See Also:**

lookupComponent(int)

---

## clearDbIds

```
public void clearDbIds ()
```

Clears the DB\_ID's of this model's directly contained objects by setting DB\_ID to 0. These objects include component lists, program options, model options, etc.

Models that include root components are required to handle the DB\_ID clearing of those components.

---

## setParentDB\_ID

```
public void setParentDB_ID(int pdbid)
```

Sets this model's parent model's database ID.

**Parameters:**

pdbid - the new parent model ID.

**See Also:**

getParentDB\_ID()

---

## getParentDB\_ID

```
public int getParentDB_ID()
```

Retrieves the ID of this model's parent model in the database. The parent model is the model that this model is a restart of.

This is only used for submitting and restarting runs when a database server is being used.

**Returns:**

the ID of this model's parent model in the database.

---

## getSaveFileName

```
public String getSaveFileName ()
```

Retrieves the name of the file this model was last saved to or opened from.

**Returns:**

a String containing the path to the file this model was last saved to or loaded from or null if neither has happened.

---

## getSaveFile

```
public java.io.File getSaveFile()
```

Retrieves the file this model was last saved to or opened from.

**Returns:**

the file this model was last saved to or opened from or null if neither has happened.

---

## setSaveFile

```
public void setSaveFile(java.io.File file)
```

Sets the name of the file this model was last saved to or opened from.

**Parameters:**

name - a String containing the path to the file this model was last saved to or loaded from.

---

## compareVersion

```
public int compareVersion(GenericObject obj)
```

Compares the version of the given object with that of this model to determine if the object's version is less than, equal to or greater than the version of this model.

This method is primarily used to determine if a model has changes that justify a restart, and if so, which components should be part of that restart.

Restartable components are those that have a version greater than or equal to that of their model.

**Parameters:**

obj - the GenericObject to compare major and minor versions with.

**Returns:**

-1 if obj's major is less than model's major or obj's minor is less than model's minor; 0 if model and obj's versions are the same; 1 if obj's major and minor are greater than model's

**See Also:**

containsRestartChanges(Iterator)

---

## getModelMajorVersion

```
public int getModelMajorVersion()
```

Returns the major version number of this model.

**Returns:**

the current major version number

**See Also:**

compareVersion(GenericObject)

---

## **setModelMajorVersion**

public void **setModelMajorVersion**(int version)

Sets this model's major version number.

**Parameters:**

version - the new version number

**See Also:**

[compareVersion\(GenericObject\)](#)

---

## **getModelMinorVersion**

public int **getModelMinorVersion**()

Retrieves this model's minor version number

**Returns:**

the current minor version number.

**See Also:**

[compareVersion\(GenericObject\)](#)

---

## **setModelMinorVersion**

public void **setModelMinorVersion**(int version)

Sets this model's minor version number.

**Parameters:**

version - the new version number

**See Also:**

[compareVersion\(GenericObject\)](#)

---

## **incrementMajorVersion**

public void **incrementMajorVersion**()

Increments this model's major version number and sets it's minor version to 0.

**See Also:**

[compareVersion\(GenericObject\)](#)

---

## **incrementMinorVersion**

public void **incrementMinorVersion**()

**See Also:**

[compareVersion\(GenericObject\)](#)

---

## cleanUpDeleted

public void **cleanUpDeleted**()

Removes all deleted components from the lists maintained by this model.

---

## isEditingRestart

public boolean **isEditingRestart**()

Returns true if this model is subsequent edits to this model will be considered restart edits and as such, should be graphically represented.

Note: The base implementation returns false;

---

## isRestartableModel

public boolean **isRestartableModel**()

Returns true if this model can be used to export a restart run.

A restartable run is defined as one that has a parent dbid and has some components that have a major version number greater or equal to the major version of this model.

NOTE: Derived classes should note that a model cannot be restartable if its parent dbid is  $\leq 0$ ;

---

## containsRestartChanges

public boolean **containsRestartChanges**(Iterator iterator)

Returns true if any of the given objects is either deleted or has a major version number greater than or equal to that of this model.

**Parameters:**

iterator - an Iterator through a container of GenericObject references to check deleted or compare major version numbers.

---

## setCreateDate

public void **setCreateDate**(String cDate)

Sets this model's creation date to the date in the given String. The given date is parsed with `DateFormat.getDateTimeInstance(DateFormat.MEDIUM, DateFormat.MEDIUM)`;

**Parameters:**

cDate - a String containing the new creation date.

**See Also:**

`DateFormat.getDateTimeInstance()`

---

## getCreateDate

public String **getCreateDate**()

Gets this model's creation date as a String. return a String containing this model's creation date.

**See Also:**

[setCreateDate\(String\)](#)

---

## **getOwner**

```
public String getOwner()
```

Retrieves the username of the creator of this file.

**Returns:**

a String containing the username of the creator of this file or the current user if no owner is set.

---

## **setOwner**

```
public void setOwner(String name)
```

Sets the username of the creator of this file.

**Parameters:**

name - a String containing the username of the creator of this file.

---

## **splitPipe**

```
public boolean splitPipe(Vector selected)
```

This function splits a pipe into two pipes.

This method is part of the ModelEditor Renodalization system and should be overridden by models that wish to support the Split Pipe feature.

This is the empty error version of this function to indicate which models don't support this feature

**Parameters:**

selected - the Vector of selected drawn components

---

## **joinPipe**

```
public boolean joinPipe(Vector selected)
```

This function joins two pipes into one.

This method is part of the ModelEditor Renodalization system and should be overridden by models that wish to support the Join Pipe feature.

This is the empty error version of this function to indicate which models don't support this feature.

**Parameters:**

selected - the Vector of selected drawn components

---

## **renodalizePipeCells**

```
public boolean renodalizePipeCells(AbstractComponent component)
```

This function renodalizes a pipe cells.

This method is part of the ModelEditor Renodalization system and should be overridden by models that wish to support the Renodalize Cells feature.

This is the empty error version of this function to indicate which models don't support this feature..

**Parameters:**

component - an AbstractComponent reference to the pipe to renodalize

---

## getName

```
public String getName()
```

Returns this model's name. The default implementation currently uses this model's ProgramOptions object.

---

## setName

```
public void setName(String name)
```

Override GenericObject SetName to make sure view title is updated when this is called. The default implementation currently uses this model's ProgramOptions object.

**Parameters:**

name - a String containing the new name.

---

## setDescription

```
public void setDescription(String desc)
```

Sets this object's description to the given desc. Proxied to program options.

**See Also:**

[GenericObject.setDescription\(String\)](#)

---

## getDescription

```
public String getDescription()
```

Retrieves the description of this object. Proxied to program options.

**See Also:**

[GenericObject.getDescription\(\)](#)

---

## addComment

```
public void addComment(String comment)
```

Appends the given string as to the list of comments in this object Proxied to program options.

**See Also:**

[GenericObject.addComment\(String\)](#)

---

## **addMultipleComments**

```
public void addMultipleComments(Vector com)
```

Add the given Vector of Comments to this object. Proxied to program options.

**See Also:**

[GenericObject.addMultipleComments\(Vector\)](#)

---

## **getNumComments**

```
public int getNumComments()
```

Retrieves the count of Comment objects stored in this object. Proxied to program options.

**See Also:**

[GenericObject.getNumComments\(\)](#)

---

## **deleteComment**

```
public void deleteComment(int num)
```

Removes the given Comment from this object's comment list. Proxied to program options.

**See Also:**

[GenericObject.deleteComment\(int\)](#)

---

## **deleteAllComments**

```
public void deleteAllComments()
```

Removes all Comments from this object. Proxied to program options.

**See Also:**

[GenericObject.deleteAllComments\(\)](#)

---

## **showComment**

```
public String showComment(int num)
```

Retrieves the text in the comment at the given index. Proxied to program options.

**See Also:**

[GenericObject.showComment\(int\)](#)

---

## **getComment**

```
public String getComment(int num)
```

Retrieves the comment at the given index. Proxied to program options.

**See Also:**

[GenericObject.getComment\(int\)](#)

---



---

## getModelOptions

public Object **getModelOptions**()

Returns the java bean object that contains this model's "model options" if this model uses such a thing.

---

## getRootComponents

public AbstractComponent[] **getRootComponents**()

Returns the set of AbstractComponents that should appear in the Navigator as peer nodes to ModelOptions.

---

## getProgramOptions

public ProgramOptions **getProgramOptions**()

**Deprecated.**

Retrieves this model's ProgramOptions object, or null if this model type does not use ProgramOptions.

**Returns:**

the ProgramOptions object for this model or null if none is used.

---

## setProgramOptions

public void **setProgramOptions**(ProgramOptions options)

Sets the program options object that will be used by this model.

**Parameters:**

options - a ProgramOptions object to be used for this model's options.

---

## renumberComponents

public void **renumberComponents**(AbstractComponent[] components,  
int offset)

Ensures that the given components have appropriately unique CC numbers within their model. Sets new unique component numbers on all components with duplicate or invalid numbers.

**Parameters:**

components - the AbstractComponent[] containing the components to be renumbered

offset - the amount to offset each cc number by; if 0, renumber using the first available numbers for each component

---

## getLenScaleFactor

public double **getLenScaleFactor**()

Gets the scale factor used to adjust cell length for drawn components rendering components of this model.

---

## getWidthScaleFactor

public double **getWidthScaleFactor**()

Gets the scale factor used to adjust cell width for drawn components rendering components of this model.

---

### **setLenScaleFactor**

public void **setLenScaleFactor**(double fact)

Gets the scale factor used to adjust cell length for drawn components rendering components of this model.

---

### **setWidthScaleFactor**

public void **setWidthScaleFactor**(double fact)

Gets the scale factor used to adjust cell width for drawn components rendering components of this model.

---

### **getDocumentLinks**

public DocumentLink[] **getDocumentLinks**(Object obj,  
String docType)

Return the array of document links for a given object.

---

### **loadDrawnComponent**

public DrawnComponent **loadDrawnComponent**(com.appt.xdr.PibBlock block)

Creates a custom DrawnComponent derivative from the given PibBlock.

**Returns:**

null if no custom components exist for the given block

---

### **storeDrawnComponent**

public com.appt.xdr.PibBlock **storeDrawnComponent**(java.awt.Component component)

Creates a custom PibBlock derivative from the given Component.

**Returns:**

null if no custom block exist for the given component

---

### **executeUserDefinedFunctions**

public void **executeUserDefinedFunctions**()

Executes all user defined functions in this model.

---

### **findEquivalentSharedComponent**

public SharedComponent **findEquivalentSharedComponent**(SharedComponent shared)

Retrieves an equivalent SharedComponent for the given component. Shared components are carried over when copy/pasting between models. This allows for such things as shared geometry references.

**See Also:**

SharedComponent.isEquivalent(SharedComponent)

---

---

## getExportNote

public String **getExportNote**()

Getter for property exportNote.

**Returns:**

Value of property exportNote.

---

## setDirty

public void **setDirty**(boolean dirty)

sets this model dirty; a dirty model has been modified since it was saved.

---

## isDirty

public boolean **isDirty**()

if true, this model has been modified since it was saved.

---

## setExportNote

public void **setExportNote**(String exportNote)

Setter for property exportNote.

**Parameters:**

exportNote - New value of property exportNote.

---

## toString

public String **toString**()

---

## getUnitsDisplay

public String[] **getUnitsDisplay**()

Creates an array of strings for displaying model units for selection.

---

## findReal

public Real **findReal**(String siUnitsName)

Finds the Real derivative who's SI units are equal to the given String or an empty Dimless if none is found.

---

## getRealByIndex

public Real **getRealByIndex**(int index)

Returns the Real at the given index. This method allows an editor to select from the array of units by index.

---

---

## **getUnitIndex**

public int **getUnitIndex**(Real unit)

Finds the index of the given unit or -1 if the unit is not found inside this model.

---

## **getUnitIndex**

public int **getUnitIndex**(String siUnitsName)

Finds the index of the unit who's SI units are equal to the given String or -1.

---

## **getDimensionless**

public Real **getDimensionless**()

Returns a new dimensionless value based on the units for this model's plugin.

---

## **getUnits**

public int **getUnits**()

Returns the current units for this model.

---

## **setUnits**

public void **setUnits**(int units)

Sets the current units for this model.

---

## **setUnitsConstrained**

public void **setUnitsConstrained**(int units)

Sets the units constrained by the available unit types.

---

## **getExportUnits**

public int **getExportUnits**()

This gets the units for this model's ASCII export. The default is the same units that are used everywhere else. Some codes however are written to accept only files using certain units. This method is called before any ASCII is written out, including the AsciiViewer.

---

## **getValidationTests**

public ValidationTest[] **getValidationTests**()

This gets the array of ValidationTests from the current model. This defaults to returning an empty array.

---

## **getValidationOptions**

public ValidationOptions **getValidationOptions**()

This gets the ValidationOptions that is stored inside a given model. This defaults to return null.

---

## **executeModelValidations**

```
public boolean executeModelValidations(boolean printErrors)
```

This executes all of the tests that are found in this model.

**Parameters:**

printErrors - the boolean flag that determines if errors should be written to the MainFrame.

**Returns:**

true if all the tests passed.

---

## **hasModelMetrics**

```
public boolean hasModelMetrics()
```

Return true if this model supports output of model metrics.

---

## **exportModelMetricsSpec**

```
public boolean exportModelMetricsSpec(java.io.File dFile)
```

Export a file containing the metrics specification for the model.

**Parameters:**

dFile - the output file.

---

## **exportModelMetrics**

```
public boolean exportModelMetrics(java.io.File dFile)
```

Export a file containing the state of all testable metrics for the given model.

**Parameters:**

dFile - the output file.

---

## **getModel**

```
public AbstractModel getModel()
```

---

## **getRootNodeComparator**

```
public Comparator getRootNodeComparator()
```

Returns a Comparator object suitable for sorting the root nodes of the model node that represents this model in the Navigator. A model's "root nodes" consist of the Model Options node, the nodes for each of the Categories returned by getCategories(), and the components returned by getRootComponents().

**Returns:**

a java.util.Comparator object suitable for sorting root nodes or null if no sorting is desired.

**See Also:**

`Collections.sort(java.util.List)`

---

## **getComponentComparator**

public Comparator **getComponentComparator**(Category category)

Returns a Comparator object suitable for sorting components in the given category.

This base implementation returns AbstractComponent.getCCNumberComparator() for all categories.

**Returns:**

a java.util.Comparator object suitable for sorting components in the given Category. Must not be null.

**See Also:**

`Collections.sort(java.util.List)`

---

## **createCategoryView**

public void **createCategoryView**(Category category,  
boolean layout,  
boolean waitVisible)

Opens a new view for the current model, initializes the name, and adds all of the components with the selected category. This may be overridden in plug-ins for specific create view methods.

**Parameters:**

category - the Category from the navigator.

---

## **addToView**

public void **addToView**(Category category,  
ViewComponent view,  
boolean select)

Adds this navigator node to the View Component

---

## **getClassification**

public Classification **getClassification**()

Returns the minimum classification level required for this model.

**See Also:**

Classification

---

## **getOwnershipManager**

public OwnershipManager **getOwnershipManager**()

Returns the ownership manager for this model. This base implementation returns null as most ModelEditor plug-ins do not support object ownership.

---

## findModelDocuments

```
public com.cafean.client.mdocs.AbstractDocument[] findModelDocuments (AbstractComponent comp)
```

Retrieves the model documents (notes, etc.) that correspond to the given component.

**Parameters:**

comp - the AbstractComponent for which to retrieve model documents

**Returns:**

an AbstractDocument[] containing the corresponding documents.

---

## getDocLinks

```
public Object getDocLinks (String key)
```

Provides a hashtable containing the reference material links.

**Parameters:**

model - the AbstractModel to which to retrieve document links.

key - the String of reference material requested.

**Returns:**

an object containing the requested document reference data.

---

## updateDocLinks

```
public static void updateDocLinks (String plugin_id)
```

Provides the ability to update the existing reference documentation at runtime by removing the old reference documentation for the current plugin ( if it exists ) and importing the new documentation.

---

## getPluginDocFileData

```
public static String[][] getPluginDocFileData (String plugin_id)
```

Provides a listing of Plugin File data by media name/filename

**Parameters:**

plugin\_id - the String text plug-in id for doc info.

**Returns:**

the String[][] of media name/file name pairs.

---

## updatePluginDocFileData

```
public static void updatePluginDocFileData (String plugin_id,  
String[] filenames)
```

Updates the plugin documentation media filenames.

**Parameters:**

plugin\_id - the String plug-in id to update media filename data.

media - the String[] of media names to update.

filenames - the String[] of filenames to update.

---

## createNumericsMapping

```
public String[][] createNumericsMapping()
```

This routine provides the ability to map user numerics which are too long to export to a ascii file, to a temporary token placed in the ascii export.

**Returns:**

a String[][] where the first dimension is name of the numeric which will appear in the export, the second dimension is the original name provided for reconnection purposes.

---

## updateNumerics

```
public void updateNumerics(String[][] numerics)
```

This routine is fired after the numerics mapping has been created from the existing model numerics and can be used to modify the existing numerics appropriately.

**Parameters:**

String[][] - the user numerics mapping created.

---

## createModelPackage

```
public void createModelPackage(java.io.File pkg,  
    java.io.File ascii,  
    java.io.File[] additionalFiles)
```

This routine will bundle up a given model into a compressed zip file. Resources included are as follows: - Model Save File - Model ASCII Export - Model View Templates

**Parameters:**

pkg - the File bundle  
ascii - the File which contains the ASCII export.

---

## findComponentByUniqueID

```
public AbstractComponent findComponentByUniqueID(String id,  
    String categoryName)
```

Retrieves the component in this model that has the given Unique Identifier and is in a subset of the given category.

**Parameters:**

cc - the unique component identifier of the desired component.  
category - a String containing the name of the category

**Returns:**

the AbstractComponent desired or null if not found.

---

## getHtmlUnits

```
public String getHtmlUnits(Class unitsClass)
```

Retrieve the current units string in HTML format for an engineering units class.



**Parameters:**

unitsClass - the class name of the the unit type.

---

## **getNavigatorComponent**

public NavigatorComponent **getNavigatorComponent**()

Returns a com.cafean.client.ui.navigator.NavigatorComponent implementation used to display the contents of the model in the Navigator. The default implementation returns a com.cafean.client.ui.navigator.DefaultNavigatorModelComponent that displays model components in a tree.

---

## **getModelPanel**

public JPanel **getModelPanel**()

Returns a javax.swing.JPanel to be displayed when the model is selected in the Navigator.

---

## **postEdit**

public void **postEdit**(UndoableEdit edit)

Adds the given undoable edit to this model's undo/redo stack.

**Parameters:**

edit - the UndoableEdit that has occurred.

---

## **getUndoManager**

public SnapUndoManager **getUndoManager**()

Retrieves the undo manager for the undo/redo stack for this model.

**Returns:**

the SnapUndoManager handling undo/redo for this model.

## com.cafean.client.analysis Class Category

```
java.lang.Object
  |
  +--com.cafean.client.analysis.Category
```

All Implemented Interfaces:  
Cloneable, Comparable

---

```
public class Category
extends Object
implements Comparable, Cloneable
```

A node in a hierarchy of component types within a model.

Categories are used to represent each specific component type. Each of these categories can also have parent and child Categories representing subsets and supersets of component types.

Any given model should have a Category for each of its component types and a root Category for each component or subset of components that are to be manipulated by the ModelEditor user interface.

**WARNING:** Do not check Category equivalence with ==. Use equals(Object) instead as derivative plugins may need to replace a defined Category.

An abbreviated example of creating a hierarchy of Category objects:

```
public static final Category CAT_PIPE = new Category("Pipes", null, ICON_PIPE,
ImageMgr.class.getResource("pipe32.gif"));
public static final Category CAT_PUMP = new Category("Pumps", null, ICON_PUMP,
ImageMgr.class.getResource("pump32.gif"));
private static final Category[] HYDROS = { CAT_PIPE, CAT_PUMP };
public static final Category CAT_HYDRAULIC = new Category("Hydraulic Components", null,
ICON_HYDRAULIC, null,
HYDRAULIC_COMPONENTS );
private static final Category[] COMPONENTS = { CAT_HYDRAULIC, CAT_CONTROL_SYS };
```

With the above example, getCategories would then be overridden like this:

```

public Category[] getCategories()
{
    Category[] supers = super.getCategories();
    Category[] categories = new Category[COMPONENTS.length+supers.length];
    System.arraycopy(COMPONENTS, 0, categories, 0, COMPONENTS.length);
    System.arraycopy(supers, 0, categories, COMPONENTS.length, supers.length);
    return categories;
}

```

## Constructor Summary

public	<p><u>Category</u>(String name, String tooltip, ImageIcon treeIcon, java.net.URL imageURL)</p> <p>Creates a new <u>Category</u> with the given name, tooltip, tree icon and image URL that is considered a <u>visual</u> <u>Category</u>.</p>
public	<p><u>Category</u>(String name, String tooltip, ImageIcon treeIcon, java.net.URL imageURL, boolean visual)</p> <p>Creates a new <u>Category</u> with the given name, tooltip, tree icon, image URL, and <u>visual</u> status.</p>
public	<p><u>Category</u>(String name, String tooltip, ImageIcon treeIcon, java.net.URL imageURL, <u>Category</u>[] children)</p> <p>Creates a new <u>Category</u> with the given name and child nodes.</p>

## Method Summary

void	<p><u>addChild</u>(<u>Category</u> category)</p> <p>Adds the given category as a child to this <u>Category</u>.</p>
Object	<p><u>clone</u>()</p> <p>Produces a shallow clone of this <u>Category</u>, including it's fields and child array but not the children themselves.</p>
int	<p><u>compareTo</u>(Object object)</p>
<u>Category</u>	<p><u>deepClone</u>()</p> <p>Produces a deep clone of this <u>Category</u>, including it's fields and clones of it's child nodes.</p>
boolean	<p><u>equals</u>(Object o)</p> <p>Checks equivalence based on reference equivalence or name equivalence.</p>
<u>Category</u> []	<p><u>getChildren</u>()</p> <p>Retrieves this <u>Category</u>'s direct children.</p>
ImageIcon	<p><u>getCollapsedIcon</u>()</p> <p>Return the collapsed tree node icon for use in the Navigator component.</p>
ImageIcon	<p><u>getExpandedIcon</u>()</p> <p>Return the expanded tree node icon for use in the Navigator component.</p>

java.net.URL	<u>getImageURL()</u> Returns the URL of this Category's Tool Box image as retrieved from Class.getResource.
<u>Category</u>	<u>getParent()</u> Retrieves this Category's direct parent.
<u>Category</u>	<u>getRootParent()</u> Retrieves this Category's root parent.
String	<u>getToolTipText()</u> Gets the tooltip text to use for this Category when name is not appropriate.
boolean	<u>isSubset(Category category)</u> Returns true if this category is a subset of the given category.
boolean	<u>isSuperset(Category category)</u> Returns true if this category is a superset of the given category.
boolean	<u>isVisual()</u> Returns true if this category is of Visual Components.
String	<u>toString()</u>

#### Methods inherited from class java.lang.Object

equals, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

#### Methods inherited from interface java.lang.Comparable

compareTo

## Constructors

### Category

```
public Category(String name,
                String tooltip,
                ImageIcon treeIcon,
                java.net.URL imageURL)
```

Creates a new Category with the given name, tooltip, tree icon and image URL that is considered a visual Category.

#### Parameters:

- name - a String containing the desired name of this category.
- tooltip - a String containing the tooltip text to use for this Category
- treeIcon - the ImageIcon to use for this Category in the Navigator.
- imageURL - the URL of this Category's Tool Box image as retrieved from Class.getResource.

## Category

```
public Category(String name,  
                String tooltip,  
                ImageIcon treeIcon,  
                java.net.URL imageURL,  
                boolean visual)
```

Creates a new Category with the given name, tooltip, tree icon, image URL, and visual status.

### Parameters:

*name* - a String containing the desired name of this category.  
*tooltip* - a String containing the tooltip text to use for this Category  
*treeIcon* - the ImageIcon to use for this Category in the Navigator.  
*imageURL* - the URL of this Category's Tool Box image as retrieved from `Class.getResource`.  
*visual* - if true, this Category is to be considered visual.

---

## Category

```
public Category(String name,  
                String tooltip,  
                ImageIcon treeIcon,  
                java.net.URL imageURL,  
                Category[] children)
```

Creates a new Category with the given name and child nodes. This Category will not be visual as it will have children.

### Parameters:

*name* - a String containing the desired name of this category.  
*tooltip* - a String containing the tooltip text to use for this Category  
*treeIcon* - the ImageIcon to use for this Category in the Navigator.  
*imageURL* - the URL of this Category's Tool Box image as retrieved from `Class.getResource`.  
*children* - a `Category[]` of child nodes.

## Methods

### addChild

```
public void addChild(Category category)
```

Adds the given category as a child to this Category.

---

### getChildren

```
public Category[] getChildren()
```

Retrieves this Category's direct children.

### Returns:

a `Category[]` containing the direct child Categories

---

### getParent

```
public Category getParent()
```

Retrieves this Category's direct parent.

**Returns:**

the Category that is this Category's direct parent.

---

**getRootParent**

```
public Category getRootParent()
```

Retrieves this Category's root parent. The root parent is the Category that is this Category's parent and has no parent of its own.

**Returns:**

the Category that is this Category's direct parent.

---

**isSuperset**

```
public boolean isSuperset(Category category)
```

Returns true if this category is a superset of the given category.

**Parameters:**

category - the Category that this may or may not be a superset of

**Returns:**

true if this is a superset of the given Category

---

**isSubset**

```
public boolean isSubset(Category category)
```

Returns true if this category is a subset of the given category.

**Parameters:**

category - the Category that this may or may not be a subset of

**Returns:**

true if this is a subset of the given Category

---

**compareTo**

```
public int compareTo(Object object)
```

---

**toString**

```
public String toString()
```

---

**getToolTipText**

```
public String getToolTipText()
```

Gets the tooltip text to use for this Category when name is not appropriate.

**Returns:**

a String containing the tooltip for this Category

---

## **isVisual**

public boolean **isVisual**()

Returns true if this category is of Visual Components.

Visual components have no children and can appear in views and the Tool Box. They should also have DrawnComponents defined.

---

## **getExpandedIcon**

public ImageIcon **getExpandedIcon**()

Return the expanded tree node icon for use in the Navigator component.

**Returns:**

the tree icon for this Category.

---

## **getCollapsedIcon**

public ImageIcon **getCollapsedIcon**()

Return the collapsed tree node icon for use in the Navigator component.

**Returns:**

the tree icon for this Category.

---

## **getImageURL**

public java.net.URL **getImageURL**()

Returns the URL of this Category's Tool Box image as retrieved from `Class.getResource`.

---

## **equals**

public boolean **equals**(Object o)

Checks equivalence based on reference equivalence or name equivalence.

**See Also:**

`Object.equals(java.lang.Object)`

---

## **clone**

public Object **clone**()

Produces a shallow clone of this Category; including it's fields and child array but not the children themselves.

**See Also:**

`java.lang.Cloneable`

---

---

## **deepClone**

`public Category deepClone()`

Produces a deep clone of this `Category`, including its fields and clones of its child nodes.

**See Also:**

`clone()`

`java.lang.Cloneable`



## com.cafean.client.analysis Interface ComponentCreator

---

public interface **ComponentCreator**  
extends

This interface allows for custom creation code to be passed around.

### Method Summary

void	<u>createComponent</u> ( <u>AbstractModel</u> model) Creates a new component, and adds it to the given model
------	---

### Methods

#### **createComponent**

public void **createComponent**(AbstractModel model)

Creates a new component, and adds it to the given model

# com.cafean.client.analysis Interface ComponentElement

All Superinterfaces:  
ModelElement

All Known Implementing Classes:  
SnapPreferences, DummyCompElement, AbstractComponent

---

public interface **ComponentElement**  
extends ModelElement

An interface describing an object that is contained by an AbstractComponent either directly or by being a part of an object that is contained by an AbstractComponent.

## Method Summary

<u>AbstractComponent</u>	<u>getComponent</u> () Retrieves the <u>AbstractComponent</u> that contains this <b>ComponentElement</b> .
<u>ComponentElement</u>	<u>getOwner</u> () Retrieves the owner of this <b>ComponentElement</b> .

## Methods inherited from interface com.cafean.client.analysis.ModelElement

getModel

## Methods

### getComponent

public AbstractComponent **getComponent** ()

Retrieves the AbstractComponent that contains this **ComponentElement**.

This method may call a parent's `getComponent()` and so on rather than a direct reference.

**Returns:**

the AbstractModel that contains this ModelElement

---

### getOwner

public ComponentElement **getOwner** ()

Retrieves the owner of this **ComponentElement**.

## com.cafean.client.analysis Class ComponentList

java.lang.Object

├--com.cafean.client.analysis.ElementList

└--com.cafean.client.analysis.ComponentList

All Implemented Interfaces:

Cloneable, Cloneable

```
public class ComponentList
extends ElementList
implements Cloneable, Cloneable
```

A storage class for AbstractComponent instances.

ComponentList requires that all it's contained components have unique ident numbers.

Components are optionally stored and retrieved in sorted order via binary searches for efficiency.

### Constructor Summary

public	<u>ComponentList</u> ( <u>Category</u> category, boolean sorted) Creates a new instance of ComponentList with the given category name and the given initial sorted state.
--------	--

### Method Summary

<u>AbstractComponent</u>	<u>findByCC</u> (int cc, <u>Category</u> category) Retrieves the AbstractComponent with the given component number.
boolean	<u>isContained</u> ( <u>Category</u> category) Returns true if the given Category is contained in this list.
Iterator	<u>iterator</u> ( <u>Category</u> category) Returns an Iterator object for iterating through this list.
int	<u>size</u> ( <u>Category</u> category) Returns the number of components in this list that are part of the given category.
<u>AbstractComponent</u> []	<u>toArray</u> ( <u>Category</u> category) Returns an array containing all of the components in this list that are in the given Category.
String	<u>toString</u> () Returns a String representation of this ComponentList.

Methods inherited from class com.cafean.client.analysis.ElementList

add, clear, clearDbIds, clone, contains, findByDB\_ID, findByIdent, findByIdent, get, getCategory, indexOf, isSorted, iterator, reconnectIdentReferences, remove, removeDeleted, setCategory, size, sort, toArray, toArray, toString

**Methods inherited from class** `java.lang.Object`

`equals`, `getClass`, `hashCode`, `notify`, `notifyAll`, `toString`, `wait`, `wait`, `wait`

## Constructors

### ComponentList

```
public ComponentList(Category category,  
                     boolean sorted)
```

Creates a new instance of ComponentList with the given category name and the given initial sorted state.

**Parameters:**

`category` - the Category that is the superset of all components that will be stored in this ComponentList.  
`sorted` - if true all additions will be inserted in thier sorted positions.

**See Also:**

`ElementList.sort()`

## Methods

### findByCC

```
public AbstractComponent findByCC(int cc,  
                                     Category category)
```

Retrieves the AbstractComponent with the given component number. if the component number is 0 null is returned.

**Parameters:**

`cc` - the cc number of the desired component.  
`category` - the Category of the desired component

**Returns:**

an AbstractComponent corresponding to the search parameters

### size

```
public int size(Category category)
```

Returns the number of components in this list that are part of the given category. If the category is this list's category, `ElementList.size()` is returned.

**Parameters:**

`category` - the Category to return the number of components in.

## toArray

```
public AbstractComponent [] toArray(Category category)
```

Returns an array containing all of the components in this list that are in the given Category. This will return an empty array if there are no components inside the list with the given category.

**Parameters:**

category - the Category to components for

**Returns:**

an AbstractComponent[] containing in the given Category.

---

## toString

```
public String toString()
```

Returns a String representation of this ComponentList.

---

## iterator

```
public Iterator iterator(Category category)
```

Returns an Iterator object for iterating through this list.

**Returns:**

an Iterator suitable for traversing the components in this ComponentList that are in the given Category.

---

## isContained

```
public boolean isContained(Category category)
```

Returns true if the given Category is contained in this list.

**Parameters:**

category - the Category to check

# com.cafean.client.analysis Interface ComponentListener

All Known Implementing Classes:

DrawnComponent, AsciiViewer

---

public interface **ComponentListener**  
extends

A component listener listens to an abstract component for commands to update their rendering of the component.

---

Method Summary	
void	<u>componentChanged</u> ( <u>ComponentChangedEvent</u> evt) A component changed event tells the listener that the internal data of the component has changed.
void	<u>componentConnected</u> ( <u>Connection</u> con) A component connected event tells the listener when a component completes a connection to a different component.
void	<u>componentDeleted</u> () A component deleted event tells the listener that the component has been deleted by the user.
void	<u>componentDisconnected</u> ( <u>Connection</u> con) A component disconnected event tells the listener when a component disconnects from a different component.

---

## Methods

### componentChanged

public void **componentChanged**(ComponentChangedEvent evt)

A component changed event tells the listener that the internal data of the component has changed. This causes DrawnComponents to re-initialize their data.

### componentDeleted

public void **componentDeleted**()

A component deleted event tells the listener that the component has been deleted by the user. The listener should stop rendering that object and remove itself from the model as well.

### componentConnected

public void **componentConnected**(Connection con)

A component connected event tells the listener when a component completes a connection to a different component.

**Parameters:**

con - The Connection that has just been created.

---

**componentDisconnected**

public void **componentDisconnected**(Connection con)

A component disconnected event tells the listener when a component disconnects from a different compnoent.

## com.cafean.client.analysis Class Connection

```

java.lang.Object
|
|--com.cafean.client.analysis.GenericObject
|   |--com.cafean.client.analysis.AbstractComponent
|       |--com.cafean.client.analysis.Connection
    
```

### All Implemented Interfaces:

IdentHolder, StateEditable, Cloneable, Checkable, ComponentElement, Cloneable

### Direct Known Subclasses:

ConnectionBean

public abstract class **Connection**  
extends AbstractComponent

A class representing a connection between two components in an AbstractModel. The two sides are referred to as left and right and have their idents stored in the Connection.

ConnectionData objects are used to describe each side and can be used, for instance, to determine which ConnectingPt in a DrawnComponent corresponds to a given Connection, or passed to AbstractComponent.connectTo(AbstractComponent, ConnectionData, ConnectionData) to describe the desired Connection.

The convenience methods getThisSideData(AbstractComponent), getOtherSide(AbstractComponent) and getOtherSideData(AbstractComponent) have been provided to simplify Connection related code.

### See Also:

DrawnComponent.createConnectionPt(double, double, double, int, int, int, int, ConnectionData)

#### Fields inherited from class com.cafean.client.analysis.AbstractComponent

leftDiffComponent, leftDiffName, leftShortDiffName, rightDiffComponent, rightDiffName, rightShortDiffName

#### Fields inherited from class com.cafean.client.analysis.GenericObject

DATA\_COMPLETE, DATA\_ERROR, DATA\_INCOMPLETE, DATA\_WARNING

#### Fields inherited from interface javax.swing.undo.StateEditable

RCSID

## Constructor Summary

public	<u>Connection()</u> Creates a new instance of <u>Connection</u> with no model and no left or right component.
public	<u>Connection(AbstractModel model, AbstractComponent leftComp)</u> Creates a new instance of <u>Connection</u> with the given model and the given left component.



public	<u>Connection</u> ( <u>AbstractModel</u> model, <u>AbstractComponent</u> leftComp, int cc) Creates a new instance of Connection with the given model and the given left component.
public	<u>Connection</u> ( <u>AbstractModel</u> model, int leftComp, int rightComp, int cc) Creates a new instance of Connection with the given model and the given left component.
public	<u>Connection</u> ( <u>AbstractModel</u> model, <u>AbstractComponent</u> leftComp, <u>AbstractComponent</u> rightComp, int cc) Creates a new instance of Connection with the given model and the given left component.

## Method Summary

Object	<u>clone</u> ()
<u>DrawnComponent</u>	<u>createDrawnComponent</u> () Creates a <u>DrawnConnection</u> to render this Connection.
void	<u>disconnect</u> () Disconnects this Connection between two <u>AbstractComponent</u> objects.
<u>Category</u>	<u>getCategory</u> () Retrieves the most narrow category that this component is a member of. NOTE: This is the Category of the Connection class and has no relevance to the components it connects.
java.awt.Color	<u>getConnectionColor</u> () Returns the Color used to paint this Connection in a View.
java.awt.Stroke	<u>getConnectionStroke</u> () Returns the Stroke used to paint this connection in a View.
Vector	<u>getCustomPopupItems</u> () Creates Custom Menu Items for any popup dialog involving this component
String	<u>getDocDescription</u> ( <u>AbstractComponent</u> side, boolean includeComponent) Returns an HTML formatted documentation description from of the given side of this connection.
<u>AbstractComponent</u>	<u>getLeftComponent</u> () Retrieves the left component of this connection via ident.
int	<u>getLeftComponentID</u> () Retrieves the ident of the left component of this connection.
abstract <u>ConnectionData</u>	<u>getLeftConnectData</u> () Retrieves a ConnectionData object describing the connection to the component on the left of this connection.
<u>AbstractComponent</u>	<u>getOtherSide</u> ( <u>AbstractComponent</u> component) Retrieves the component that is on the other side of this Connection.
<u>ConnectionData</u>	<u>getOtherSideData</u> ( <u>AbstractComponent</u> component) Retrieves the ConnectionData for the other side of this Connection.
<u>AbstractComponent</u>	<u>getRightComponent</u> () Retrieves the right component of this connection via ident.

int	<u>getRightComponentID()</u> Retrieves the ident of the right component of this connection.
abstract <u>ConnectionData</u>	<u>getRightConnectData()</u> Retrieves a <u>ConnectionData</u> object describing the connection to the component on the right of this connection.
<u>ConnectionData</u>	<u>getThisSideData(AbstractComponent component)</u> Retrieves the <u>ConnectionData</u> for this side of this Connection.
boolean	<u>isEqualTo(Connection con)</u> This determines if the Connection passed in is the equivalent of this Connection.
boolean	<u>isIndependentComponent()</u> Returns true if this Connection can exist without its left and right components.
boolean	<u>isVisual()</u> Returns true if this connection should be visually represented.
String	<u>label()</u>
void	<u>reconnectIdentReferences(boolean preserveUnresolved, boolean useDbId)</u>
void	<u>setLeftComponent(AbstractComponent component)</u> Sets the left component of this connection.
void	<u>setLeftComponentID(int ident)</u> Sets the left component of this Connection by ident.
void	<u>setRightComponent(AbstractComponent component)</u> Sets the right component of this connection.
void	<u>setRightComponentID(int ident)</u> Sets the right component of this Connection by ident.
String	<u>toString()</u>
void	<u>userDisconnect()</u> Disconnects the connection from the Navigator.

**Methods inherited from class** `com.cafean.client.analysis.AbstractComponent`



## Methods inherited from interface com.cafean.client.analysis.Checkable

isOkayForExport, isOkayForExport

## Constructors

### Connection

```
public Connection()
```

Creates a new instance of Connection with no model and no left or right component.

---

### Connection

```
public Connection(AbstractModel model,  
                  AbstractComponent leftComp)
```

Creates a new instance of Connection with the given model and the given left component.

**Parameters:**

model - the AbstractModel that this Connection is to be part of.  
leftComp - the AbstractComponent that is the left component of this connection.

---

### Connection

```
public Connection(AbstractModel model,  
                  AbstractComponent leftComp,  
                  int cc)
```

Creates a new instance of Connection with the given model and the given left component.

**Parameters:**

model - the AbstractModel that this Connection is to be part of.  
leftComp - the AbstractComponent that is the left component of this Connection.  
cc - the component number of this Connection

---

### Connection

```
public Connection(AbstractModel model,  
                  int leftComp,  
                  int rightComp,  
                  int cc)
```

Creates a new instance of Connection with the given model and the given left component.

**Parameters:**

model - the AbstractModel that this Connection is to be part of.  
leftComp - the ident of the AbstractComponent that is the left component of this Connection.  
rightComp - the ident of the AbstractComponent that is the right component of this Connection.  
cc - the component number of this Connection

## Connection

```
public Connection(AbstractModel model,  
                  AbstractComponent leftComp,  
                  AbstractComponent rightComp,  
                  int cc)
```

Creates a new instance of Connection with the given model and the given left component.

### Parameters:

model - the AbstractModel that this Connection is to be part of.  
leftComp - the AbstractComponent that is the left component of this Connection.  
rightComp - the AbstractComponent that is the right component of this Connection.  
cc - the component number of this Connection

## Methods

### getLeftConnectData

```
public abstract ConnectionData getLeftConnectData()
```

Retrieves a ConnectionData object describing the connection to the component on the left of this connection.

---

### getRightConnectData

```
public abstract ConnectionData getRightConnectData()
```

Retrieves a ConnectionData object describing the connection to the component on the right of this connection.

---

### isIndependentComponent

```
public boolean isIndependentComponent()
```

Returns true if this Connection can exist without its left and right components.

Non-Independent connections are deleted if and when their surrounding components are no longer available.

---

### getOtherSide

```
public AbstractComponent getOtherSide(AbstractComponent component)
```

Retrieves the component that is on the other side of this Connection. If the given component is the left, this returns the right and vice versa.

### Returns:

component the AbstractComponent that is the other side of this Connection or null if there is no other side.

### Throws:

IllegalArgumentException - if the given AbstractComponent is neither side of this Connection.

---

### getOtherSideData

```
public ConnectionData getOtherSideData(AbstractComponent component)
```

Retrieves the `ConnectionData` for the other side of this `Connection`. If the given component is the left, this returns the right and vice versa.

**Parameters:**

component - the `AbstractComponent` that is the other side of this `Connection`.

**Throws:**

`IllegalArgumentException` - if the given `AbstractComponent` is neither side of this `Connection`.

---

## **getThisSideData**

```
public ConnectionData getThisSideData(AbstractComponent component)
```

Retrieves the `ConnectionData` for this side of this `Connection`.

**Parameters:**

component - the `AbstractComponent` that is the desired side of this `Connection`.

**Throws:**

`IllegalArgumentException` - if the given `AbstractComponent` is neither side of this `Connection`.

---

## **getLeftComponent**

```
public AbstractComponent getLeftComponent()
```

Retrieves the left component of this connection via ident. NOTE: Derivatives of `Component` should override this where possible to use an appropriate category for `findComponentByIdent`.

---

## **getLeftComponentID**

```
public int getLeftComponentID()
```

Retrieves the ident of the left component of this connection.

---

## **setLeftComponentID**

```
public void setLeftComponentID(int ident)
```

Sets the left component of this `Connection` by ident.

---

## **setLeftComponent**

```
public void setLeftComponent(AbstractComponent component)
```

Sets the left component of this connection.

**Parameters:**

component - the `AbstractComponent` to use as this connection's left component

---

## **getRightComponent**

```
public AbstractComponent getRightComponent()
```

Retrieves the right component of this connection via ident. NOTE: Derivatives of `Component` should override this where possible to use an appropriate category for `findComponentByIdent`.

---

## **getRightComponentID**

public int **getRightComponentID**()

Retrieves the ident of the right component of this connection.

---

## **setRightComponentID**

public void **setRightComponentID**(int ident)

Sets the right component of this Connection by ident.

---

## **setRightComponent**

public void **setRightComponent**(AbstractComponent component)

Sets the right component of this connection.

**Parameters:**

component - the AbstractComponent to use as this connection's right component

---

## **getCategory**

public Category **getCategory**()

Retrieves the most narrow category that this component is a member of. NOTE: This is the Category of the Connection class and has no relevance to the components it connects.

---

## **toString**

public String **toString**()

---

## **getDocDescription**

public String **getDocDescription**(AbstractComponent side,  
boolean includeComponent)

Returns an HTML formatted documentation description from of the given side of this connection.

**Parameters:**

side - the AbstractComponent on the side to describe from

**Returns:**

a String containing the documentation description

---

## **clone**

public Object **clone**()

Creates and returns a copy of this object.

---

---

## disconnect

```
public void disconnect()
```

Disconnects this Connection between two AbstractComponent objects.

Removes this connection from both components and from the model. Fires all appropriate events to notify the Navigator, views and other listeners.

Handlers for user interactive disconnection should use userDisconnect() instead.

---

## userDisconnect

```
public void userDisconnect()
```

Disconnects the connection from the Navigator. This is the method called when a connection is disconnected from the Navigator or from one of this Connection's DrawnConnect renderers.

---

## reconnectIdentReferences

```
public void reconnectIdentReferences(boolean preserveUnresolved,  
    boolean useDbId)
```

Resets this component's internal ident references to refer to appropriate components in the current AbstractModel. Intended for use after adding a component to a model and thus its DB\_ID will have been set to its ident in the previous model. For ident references use find\_\_ByDbId to find the new component, then store its ident.

Note: If this component's DB\_ID is 0 this method does nothing.

---

## label

```
public String label()
```

Returns a String suitable for describing the component type on a dialog.

This default implementation returns the class name.

---

## isVisual

```
public boolean isVisual()
```

Returns true if this connection should be visually represented. Visually represented means that this Connection will have DrawnConnection objects created for it if both sides of the Connection are present in a view.

---

## isEqualTo

```
public boolean isEqualTo(Connection con)
```

This determines if the Connection passed in is the equivalent of this Connection. Used instead of GenericObject.equals(Object) to allow multiple equivalent connections between two components.

**Returns:**

true if both sides of each connection are the same.

---



## **createDrawnComponent**

public DrawnComponent **createDrawnComponent**()

Creates a DrawnConnection to render this Connection.

**Returns:**

a DrawnConnection for this Connection.

---

## **getConnectionColor**

public java.awt.Color **getConnectionColor**()

Returns the Color used to paint this Connection in a View.

---

## **getConnectionStroke**

public java.awt.Stroke **getConnectionStroke**()

Returns the Stroke used to paint this connection in a View.

---

## **getCustomPopupItems**

public Vector **getCustomPopupItems**()

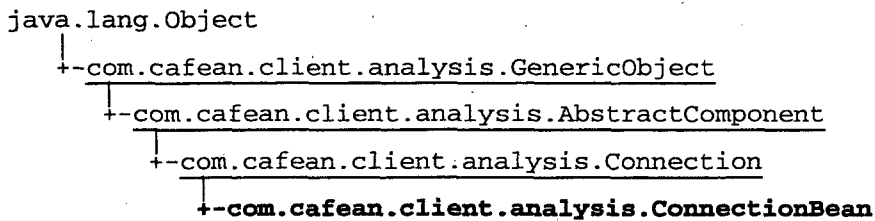
Creates Custom Menu Items for any popup dialog involving this component

**Returns:**

a Vector of Action objects for this Connection.

# com.cafean.client.analysis

## Class ConnectionBean



### All Implemented Interfaces:

IdentHolder, StateEditable, Cloneable, Checkable, ComponentElement, Cloneable

```

public abstract class ConnectionBean
extends Connection
  
```

A class representing a connection between two bean components in an AbstractModel.

### See Also:

Connection

Fields inherited from class <u>com.cafean.client.analysis.AbstractComponent</u>	
	<u>leftDiffComponent</u> , <u>leftDiffName</u> , <u>leftShortDiffName</u> , <u>rightDiffComponent</u> , <u>rightDiffName</u> , <u>rightShortDiffName</u>

Fields inherited from class <u>com.cafean.client.analysis.GenericObject</u>	
	<u>DATA_COMPLETE</u> , <u>DATA_ERROR</u> , <u>DATA_INCOMPLETE</u> , <u>DATA_WARNING</u>

Fields inherited from interface <u>javax.swing.undo.StateEditable</u>	
	RCSID

Constructor Summary	
public	<u>ConnectionBean()</u>

Method Summary	
boolean	<u>dumpBlockParams</u> (java.io.PrintWriter dumpFile) A stub method implemented here to allow ConnectionBean objects to be PibBlocks, stored and loaded directly to a PIB generated file format.
Vector	<u>getCustomPopupItems</u> () Creates Custom Menu Items for any popup dialog involving this component.
void	<u>popupDataDialog</u> (java.awt.Window parent, boolean modal)

boolean	<u>readBlockParams</u> (com.appt.xdr.PibFile pibFile, int[] blockparm) A stub method implemented here to allow ConnectionBean objects to be PibBlocks, stored and loaded directly to a PIB generated file format.
boolean	<u>writeBlockParams</u> (com.appt.xdr.PibFile pibFile) A stub method implemented here to allow ConnectionBean objects to be PibBlocks, stored and loaded directly to a PIB generated file format.

#### Methods inherited from class com.cafean.client.analysis.Connection

clone, createDrawnComponent, disconnect, getCategory, getConnectionColor, getConnectionStroke, getCustomPopupItems, getDocDescription, getLeftComponent, getLeftComponentID, getLeftConnectData, getOtherSide, getOtherSideData, getRightComponent, getRightComponentID, getRightConnectData, getThisSideData, isEqualTo, isIndependentComponent, isVisual, label, reconnectIdentReferences, setLeftComponent, setLeftComponentID, setRightComponent, setRightComponentID, toString, userDisconnect

#### Methods inherited from class com.cafean.client.analysis.AbstractComponent

addALDocRef, addComponentListener, addConnection, addMessage, addMessage, addMessage, addToModel, addToModel, canConnectTo, clearConnections, clone, complete, connectTo, connectTo, copy, createDrawnComponent, createSourceData, createTargetData, DBtypeCode, disconnect, disconnectFrom, fireComponentChanged, fireComponentChanged, fireComponentConnected, fireComponentDeleted, fireComponentDisconnected, getALDocDisplayName, getALDocRefs, getALDocRefs, getALDocShortNames, getALDocShortNames, getCatCCCComparator, getCategory, getCCNumberComparator, getComponent, getComponentDependencies, getConnectionCount, getConnectionName, getConnections, getConnectionTypes, getCustomPopupActions, getCustomPopupItems, getGroupedConnections, getModel, getName, getNewCompIdent, getOrder, getOrderComparator, getOwner, getRealSize, getSharedComponents, getUniqueID, hasALDocRefs, includeInLoopcheck, isOkayForExport, isOkayForExport, label, popupDataDialog, rebuildConnections, reconnectIdentReferences, reconnectImage, removeALDocRef, removeComponentListener, removeFromModel, removeVerify, restoreALRefState, restoreState, setALDocRefs, setComponentNumber, setDeleted, setModel, setOrder, storeALRefState, toShortString, toString, updateVersion, userDelete, writeName

#### Methods inherited from class com.cafean.client.analysis.GenericObject

addComment, addMultipleComments, checkRealArrayList, checkRealArrayTable, clearDbIds, clone, closeAllViews, compareTo, copyFrom, createDataPages, debug, deleteAllComments, deleteComment, equals, fixme, getCCnumber, getComment, getComments, getComments, getComponentCCNumber, getComponentNumber, getDataState, getDB\_ID, getDescription, getIdent, getMajorCreationVersion, getMajorVersion, getMinorCreationVersion, getMinorVersion, getName, getNewCompIdent, getNumComments, isDeleted, popupDataDialog, popupDataDialog, rangeCheck, rangeCheck, rangeCheck, rangeCheck, rangeCheck, rangeCheck, rangeCheck, rangeCheck, rangeCheck, rangeCheck, rangeCheck, rangeCheck, rangeCheck, rangeCheck, rangeCheck, rangeCheck, rangeCheck, rangeCheck, reconnectIdentReferences, restoreState, restoreState, setComments, setComments, setComponentNumber, setCreationVersion, setDataState, setDB\_ID, setDeleted, setDescription, setIdent, setMajorCreationVersion, setMajorVersion, setMinorCreationVersion, setMinorVersion, setName, showComment, storeState, storeState, trace, updateVersion, validate, writeArrayLoadValue, writeArrayLoadValue, writeArrayLoadValue, writeArrayLoadValue, writeArrayLoadValue, writeArrayLoadValue, writeArrayLoadValue, writeArrayLoadValue, writeArrayLoadValue, writeMuxLoadArray, writeMuxLoadArray, writeSP, writeSP

#### Methods inherited from class java.lang.Object

equals, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

Methods inherited from interface javax.swing.undo.StateEditable

restoreState, storeState

Methods inherited from interface com.cafean.client.analysis.IdentHolder

reconnectIdentReferences

Methods inherited from interface com.cafean.client.analysis.ComponentElement

getComponent, getOwner

Methods inherited from interface com.cafean.client.analysis.ModelElement

getModel

Methods inherited from interface com.cafean.client.analysis.Checkable

isOkayForExport, isOkayForExport

## Constructors

### ConnectionBean

```
public ConnectionBean()
```

## Methods

### dumpBlockParams

```
public boolean dumpBlockParams(java.io.PrintWriter dumpFile)
```

A stub method implemented here to allow ConnectionBean objects to be PibBlocks, stored and loaded directly to a PIB generated file format.

This method simply returns true.

### writeBlockParams

```
public boolean writeBlockParams(com.apt.xdr.PibFile pibFile)
```

A stub method implemented here to allow ConnectionBean objects to be PibBlocks, stored and loaded directly to a PIB generated file format.

This method simply returns true.

## **readBlockParams**

```
public boolean readBlockParams(com.apt.xdr.PibFile pibFile,  
    int[] blockparm)
```

A stub method implemented here to allow ConnectionBean objects to be PibBlocks, stored and loaded directly to a PIB generated file format.

This method simply returns true.

---

## **getCustomPopupItems**

```
public Vector getCustomPopupItems()
```

Creates Custom Menu Items for any popup dialog involving this component. The resulting Vector should contain on JMenu, JMenuItem and JSeparator instances for this component.

**Returns:**

a Vector containing JMenu's, JMenuItem's, and JSeparators.

---

## **popupDataDialog**

```
public void popupDataDialog(java.awt.Window parent,  
    boolean modal)
```

Creates a new bean editing dialog for this object or resets and refreshes this object's current editing dialog.

# com.cafean.client.analysis Class ConnectionData

java.lang.Object

↳ com.cafean.client.analysis.ConnectionData

## All Implemented Interfaces:

Cloneable

## Direct Known Subclasses:

SpecialConnectionData

---

public abstract class **ConnectionData**

extends Object

implements Cloneable

A simple representation of one side of a Connection.

This object is used by DrawnComponent and DrawnConnection objects to find an appropriate ConnectingPt object based on one side of a Connection. Instances of derivatives of this class represent each side.

The equals(Object) method is used by DrawnComponent and DrawnConnection objects to determine the appropriate ConnectingPt and must be implemented completely by each derivative class.

**NOTE:** All ConnectionData derivatives must be proper JavaBeans to be included as embedded connection points in DrawnViewComponents.

## See Also:

DrawnComponent.createConnectionPt(double, double, double, int, int, int, int, ConnectionData),  
ConnectingPt.getConnectionData()

---

## Constructor Summary

public	<u>ConnectionData()</u> Creates a new instance of ConnectionData
public	<u>ConnectionData(int index)</u> Creates a new instance of Connection data with a specific connection point index specified.

## Method Summary

Object	<u>clone()</u>
boolean	<u>equals(Object obj)</u> Determines the equivalence of this ConnectionData with the given object.
int	<u>getConnectionIndex()</u> Retrieves this ConnectionData's ConnectingPt index.
void	<u>setConnectionIndex(int connectionIndex)</u> Sets this ConnectionData's ConnectingPt index.

String toString()

#### Methods inherited from class java.lang.Object

equals, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

## Constructors

### ConnectionData

public **ConnectionData**()

Creates a new instance of ConnectionData

### ConnectionData

public **ConnectionData**(int index)

Creates a new instance of Connection data with a specific connection point index specified.

**Parameters:**

index - the connection point index of this connection.

## Methods

### equals

public boolean **equals**(Object obj)

Determines the equivalence of this ConnectionData with the given object.

Derivative classes must override this method and must include a comparison of connectionIndex as the default implementation returns reference equality.

**See Also:**

Object.equals(java.lang.Object)

### clone

public Object **clone**()

### getConnectionIndex

public int **getConnectionIndex**()

Retrieves this ConnectionData's ConnectingPt index.

WARNING: This value has a a Connection type specific meaning.

## **setConnectionIndex**

```
public void setConnectionIndex(int connectionIndex)
```

Sets this ConnectionData's ConnectingPt index.

**WARNING:** This value has a a Connection type specific meaning.

---

## **toString**

```
public String toString()
```



# com.cafean.client.analysis

## Class ConnectionList

java.lang.Object

└-com.cafean.client.analysis.ConnectionList

All Implemented Interfaces:

Cloneable

public class **ConnectionList**

extends Object

implements Cloneable

A list of connections to be used inside an AbstractComponent.

Constructor Summary	
public	<u>ConnectionList</u> ( <u>AbstractComponent</u> component) Creates a new instance of ConnectionList
public	<u>ConnectionList</u> ( <u>AbstractComponent</u> component, <u>ConnectionList</u> list) Creates a new instance of connectionList, copying an existing list.
Method Summary	
void	<u>addConnection</u> ( <u>Connection</u> connection) Adds the given component to this ConnectionList.
void	<u>clear</u> () Removes all entries in this list.
Object	<u>clone</u> ()
boolean	<u>contains</u> ( <u>Connection</u> con) Returns true if the given component is referred to by this subsystem.
int	<u>getConnectionCount</u> () Returns the count of the component references in this Subsystem.
<u>Connection</u> []	<u>getConnections</u> () Retrieves an array of the components referred to by this subsystem.
Iterator	<u>getIterator</u> () Retrieves an Iterator suitable for traversing this entire list.
void	<u>reconnectIdentReferences</u> ( <u>AbstractModel</u> model, boolean preserveUnresolved, boolean useDbId) Resets this component's internal ident references to refer to appropriate components in the current AbstractModel.

void	<code>removeConnection(<u>Connection</u> con)</code> Removes the given component from this subsystem.
------	--

#### Methods inherited from class `java.lang.Object`

`equals`, `getClass`, `hashCode`, `notify`, `notifyAll`, `toString`, `wait`, `wait`, `wait`

## Constructors

### ConnectionList

`public ConnectionList(AbstractComponent component)`

Creates a new instance of `ConnectionList`

### ConnectionList

`public ConnectionList(AbstractComponent component,  
ConnectionList list)`

Creates a new instance of `connectionList`, copying an existing list.

## Methods

### addConnection

`public void addConnection(Connection connection)`

Adds the given component to this `ConnectionList`.

#### Parameters:

`connection` - the `Connection` to add to this `ConnectionList`.

### clear

`public void clear()`

Removes all entries in this list.

### clone

`public Object clone()`

### getConnections

`public Connection[] getConnections()`

Retrieves an array of the components referred to by this subsystem.

**Returns:**

an AbstractComponent[] containing the components referred to

---

**reconnectIdentReferences**

```
public void reconnectIdentReferences(AbstractModel model,  
    boolean preserveUnresolved,  
    boolean useDbId)
```

Resets this component's internal ident references to refer to appropriate components in the current AbstractModel. Intended for use after adding a component to a model and thus its DB\_ID will have been set to its ident in the previous model. For ident references use find\_\_ByDbId to find the new component, then store its ident.

Note: If this component's DB\_ID is 0 this method does nothing.

**Parameters:**

model - the AbstractModel to reconnectIdents inside of.

preserveUnresolved - if true, ident references that aren't resolvable will be left dangling, if false, they will be set to 0.

useDbId - if true, ident references will be reconnected via find\_x\_ByDB\_ID; if false, ident references will be reconnected via find\_x\_ByIdent

---

**contains**

```
public boolean contains(Connection con)
```

Returns true if the given component is referred to by this subsystem.

---

**removeConnection**

```
public void removeConnection(Connection con)
```

Removes the given component from this subsystem.

---

**getConnectionCount**

```
public int getConnectionCount()
```

Returns the count of the component references in this Subsystem.

---

**getIterator**

```
public Iterator getIterator()
```

Retrieves an Iterator suitable for traversing this entire list.

**Returns:**

an Iterator suitable for iterating over the entirety of this list

# com.cafean.client.analysis Class DummyCompElement

java.lang.Object

↳ com.cafean.client.analysis.DummyCompElement

All Implemented Interfaces:

ComponentElement

```
public class DummyCompElement
extends Object
implements ComponentElement
```

An empty component element for use in stub methods or in specialized editors for an entire component. This element should be used when an editor does not actually change the value directly and does not fire an event immediately.

Constructor Summary	
public	<u>DummyCompElement</u> ( <u>ComponentElement</u> owner) Creates a new instance of DummyCompElement

Method Summary	
boolean	<u>equals</u> (Object obj)
<u>AbstractComponent</u>	<u>getComponent</u> ()
<u>AbstractModel</u>	<u>getModel</u> ()
<u>ComponentElement</u>	<u>getOwner</u> ()

Methods inherited from class java.lang.Object
<u>equals</u> , <u>getClass</u> , <u>hashCode</u> , <u>notify</u> , <u>notifyAll</u> , <u>toString</u> , <u>wait</u> , <u>wait</u> , <u>wait</u>

Methods inherited from interface com.cafean.client.analysis.ComponentElement
<u>getComponent</u> , <u>getOwner</u>

Methods inherited from interface com.cafean.client.analysis.ModelElement
<u>getModel</u>

## Constructors

## DummyCompElement

```
public DummyCompElement (ComponentElement owner)
```

Creates a new instance of DummyCompElement

### Methods

#### equals

```
public boolean equals(Object obj)
```

---

#### getOwner

```
public ComponentElement getOwner()
```

---

#### getComponent

```
public AbstractComponent getComponent()
```

---

#### getModel

```
public AbstractModel getModel()
```

# com.cafean.client.analysis

## Class ElementBean

```

java.lang.Object
|
+-com.cafean.client.analysis.GenericObject
|
+-com.cafean.client.analysis.ElementBean
  
```

All Implemented Interfaces:  
 IdentHolder, StateEditable, Cloneable

```

public abstract class ElementBean
extends GenericObject
  
```

The base class for ModelEditor Elements that are full fledged beans.  
 See Also:  
 AbstractModel.addElement(GenericObject)

Fields inherited from class com.cafean.client.analysis.GenericObject
DATA_COMPLETE, DATA_ERROR, DATA_INCOMPLETE, DATA_WARNING

Fields inherited from interface javax.swing.undo.StateEditable
RCSID

Constructor Summary	
public	<u>ElementBean()</u> Creates a new ElementBean with a DATA_INCOMPLETE data state and named unnamed
public	<u>ElementBean(int componentNumber)</u> Creates a new ElementBean with a DATA_INCOMPLETE data state and named unnamed

Method Summary	
boolean	<u>dumpBlockParams(java.io.PrintWriter dumpFile)</u> A stub method implemented here to allow ElementBean objects to be PibBlocks, stored and loaded directly to a PIB generated file format.
boolean	<u>readBlock(com.appt.xdr.PibFile pibFile)</u> A stub method implemented here to allow ElementBean objects to be PibBlocks, stored and loaded directly to a PIB generated file format.
boolean	<u>readBlockParams(com.appt.xdr.PibFile pibFile)</u> A stub method implemented here to allow ElementBean objects to be PibBlocks, stored and loaded directly to a PIB generated file format.
boolean	<u>readBlockParams(com.appt.xdr.PibFile pibFile, int[] blockparm)</u> A stub method implemented here to allow ElementBean objects to be PibBlocks, stored and loaded directly to a PIB generated file format.

void	<u>restoreState</u> (String prefix, Hashtable state) Restore the state of the bean from an earlier edit.
void	<u>storeState</u> (String prefix, Hashtable state) Store the state of the bean to permit undo.
boolean	<u>writeBlockParams</u> (com.appt.xdr.PibFile pibFile) A stub method implemented here to allow ElementBean objects to be PibBlocks, stored and loaded directly to a PIB generated file format.

**Methods inherited from class com.cafean.client.analysis.GenericObject**

addComment, addMultipleComments, checkRealArrayList, checkRealArrayTable, clearDbIds, clone, closeAllViews, compareTo, copyFrom, createDataPages, debug, deleteAllComments, deleteComment, equals, fixme, getCCnumber, getComment, getComments, getComments, getComponentCCNumber, getComponentNumber, getDataState, getDB\_ID, getDescription, getIdent, getMajorCreationVersion, getMajorVersion, getMinorCreationVersion, getMinorVersion, getName, getNewCompIdent, getNumComments, isDeleted, popupDataDialog, popupDataDialog, rangeCheck, rangeCheck, rangeCheck, rangeCheck, rangeCheck, rangeCheck, rangeCheck, rangeCheck, rangeCheck, rangeCheck, rangeCheck, rangeCheck, reconnectIdentReferences, restoreState, restoreState, setComments, setComments, setComponentNumber, setCreationVersion, setDataState, setDB\_ID, setDeleted, setDescription, setIdent, setMajorCreationVersion, setMajorVersion, setMinorCreationVersion, setMinorVersion, setName, showComment, storeState, storeState, trace, updateVersion, validate, writeArrayLoadValue, writeArrayLoadValue, writeArrayLoadValue, writeArrayLoadValue, writeArrayLoadValue, writeArrayLoadValue, writeArrayLoadValue, writeArrayLoadValue, writeArrayLoadValue, writeArrayLoadValue, writeMuxLoadArray, writeMuxLoadArray, writeSP, writeSP

**Methods inherited from class java.lang.Object**

equals, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

**Methods inherited from interface javax.swing.undo.StateEditable**

restoreState, storeState

**Methods inherited from interface com.cafean.client.analysis.IdentHolder**

reconnectIdentReferences

**Constructors**

**ElementBean**

public **ElementBean**()

Creates a new ElementBean with a DATA\_INCOMPLETE data state and named unnamed

**ElementBean**

public **ElementBean**(int componentNumber)

Creates a new `ElementBean` with a `DATA_INCOMPLETE` data state and named `unnamed`

## Methods

### **dumpBlockParams**

```
public boolean dumpBlockParams(java.io.PrintWriter dumpFile)
```

A stub method implemented here to allow `ElementBean` objects to be `PibBlocks`, stored and loaded directly to a PIB generated file format.

This method simply returns true.

---

### **readBlock**

```
public boolean readBlock(com.appt.xdr.PibFile pibFile)
```

A stub method implemented here to allow `ElementBean` objects to be `PibBlocks`, stored and loaded directly to a PIB generated file format.

This method simply returns true.

---

### **writeBlockParams**

```
public boolean writeBlockParams(com.appt.xdr.PibFile pibFile)
```

A stub method implemented here to allow `ElementBean` objects to be `PibBlocks`, stored and loaded directly to a PIB generated file format.

This method simply returns true.

---

### **readBlockParams**

```
public boolean readBlockParams(com.appt.xdr.PibFile pibFile)
```

A stub method implemented here to allow `ElementBean` objects to be `PibBlocks`, stored and loaded directly to a PIB generated file format.

This method simply returns true.

---

### **readBlockParams**

```
public boolean readBlockParams(com.appt.xdr.PibFile pibFile,  
    int[] blockparm)
```

A stub method implemented here to allow `ElementBean` objects to be `PibBlocks`, stored and loaded directly to a PIB generated file format.

This method simply returns true.

---

### **storeState**

```
public void storeState(String prefix,  
    Hashtable state)
```

Store the state of the bean to permit undo.



**Parameters:**

state - a Hashtable containing modified parameters.  
prefix - a String containing the prefix for hash entries.

---

**restoreState**

```
public void restoreState(String prefix,  
    Hashtable state)
```

Restore the state of the bean from an earlier edit.

**Parameters:**

state - a Hashtable containing modified parameters.  
prefix - a String containing the prefix for hash entries.

# com.cafean.client.analysis Class ElementList

java.lang.Object

└-com.cafean.client.analysis.ElementList

## All Implemented Interfaces:

Cloneable

## Direct Known Subclasses:

ComponentList

---

public class **ElementList**

extends Object

implements Cloneable

A storage class for GenericObjects.

ElementList requires that all it's contained elements have unique ident numbers.

Elements are optionally stored and retrieved in sorted order via binary searches for efficiency.

---

## Constructor Summary

public	<u>ElementList()</u> Creates a new instance of ElementList with a category of Components that starts in a sorted state.
public	<u>ElementList(boolean sorted)</u> Creates a new instance of ElementList with a category of Components.
public	<u>ElementList(String category, boolean sorted)</u> Creates a new instance of ElementList with the given category name and the given initial sorted state.

## Method Summary

void	<u>add(GenericObject object)</u> Adds the given object to this list.
void	<u>clear()</u> Removes all elements from this list.
void	<u>clearDbIds()</u> Resets the DB_ID's of all contained elements.
Object	<u>clone()</u> Note: Only the contained references to GenericObject's are copied.

boolean	<u>contains</u> ( <u>GenericObject</u> element) Returns true if this list contains an object with the same ident as the given object.
<u>GenericObject</u>	<u>findByDB_ID</u> (int dbid) Retrieves the <u>GenericObject</u> with the given DB_ID.
<u>GenericObject</u>	<u>findById</u> (int identNumber) Retrieves the <u>GenericObject</u> with the given ident.
<u>GenericObject</u>	<u>findById</u> (int identNumber, boolean includeDeleted) Retrieves the <u>GenericObject</u> with the given ident.
<u>GenericObject</u>	<u>get</u> (int index) Retrieves the element at the given index.
String	<u>getCategory</u> () Retrieves the name of the category of the elements contained by thisElementList
int	<u>indexOf</u> ( <u>GenericObject</u> element) Returns the index of the given element in this list or -1.
boolean	<u>isSorted</u> () Returns true if this list has been sorted and will continue to add objects in a sorted order.
Iterator	<u>iterator</u> () Returns an Iterator object for iterating through this list.
void	<u>reconnectIdentReferences</u> (boolean preserveUnresolved, boolean useDbId) Reconnects ident references for this list's contained elements.
boolean	<u>remove</u> ( <u>GenericObject</u> element) Removes the given object from this list.
void	<u>removeDeleted</u> () Removes all elements contained in the list that are marked deleted as indicated by <u>GenericObject.isDeleted()</u>
void	<u>setCategory</u> (String category) Sets the name of the category of the elements contained by thisElementList
int	<u>size</u> () Retrieves the size of this ElementList.
void	<u>sort</u> () Sorts this list and indicates that any objects added in the future should be added into thier sorted order.
Object[]	<u>toArray</u> () Returns an array containing all of the elements in this list in the correct order.
Object[]	<u>toArray</u> (Object[] a) Returns an array containing all of the elements in this list in the correct order; the runtime type of the returned array is that of the specified array.
String	<u>toString</u> () Returns a String representation of this ElementList.

## Methods inherited from class java.lang.Object

`equals`, `getClass`, `hashCode`, `notify`, `notifyAll`, `toString`, `wait`, `wait`, `wait`

## Constructors

### ElementList

```
public ElementList()
```

Creates a new instance of ElementList with a category of Components that starts in a sorted state.

**See Also:**

[sort\(\)](#)

### ElementList

```
public ElementList(boolean sorted)
```

Creates a new instance of ElementList with a category of Components.

**Parameters:**

`sorted` - if true all additions will be inserted in their sorted positions.

**See Also:**

[sort\(\)](#)

### ElementList

```
public ElementList(String category,  
                   boolean sorted)
```

Creates a new instance of ElementList with the given category name and the given initial sorted state.

**Parameters:**

`category` - a String containing the category name to use for this element list.

`sorted` - if true all additions will be inserted in their sorted positions.

**See Also:**

[sort\(\)](#)

## Methods

### findByIdent

```
public GenericObject findByIdent(int identNumber)
```

Retrieves the GenericObject with the given ident. If identNumber is 0, null is returned.

**Parameters:**

`identNumber` - the ident of the required object.

**Returns:**

a GenericObject object corresponding to the search parameters

---

**findByIdent**

```
public GenericObject findByIdent(int identNumber,  
    boolean includeDeleted)
```

Retrieves the GenericObject with the given ident. If identNumber is 0, null is returned.

**Parameters:**

identNumber - the ident of the required object.

includeDeleted - if true; objects set deleted will still be returned.

**Returns:**

a GenericObject object corresponding to the search parameters

---

**findByDB\_ID**

```
public GenericObject findByDB_ID(int dbid)
```

Retrieves the GenericObject with the given DB\_ID. if the DB\_ID is 0, null is returned.

**Parameters:**

dbid - the DB\_ID of the desired object.

**Returns:**

a GenericObject object corresponding to the search parameters

---

**reconnectIdentReferences**

```
public void reconnectIdentReferences(boolean preserveUnresolved,  
    boolean useDbId)
```

Reconnects ident references for this list's contained elements.

**Parameters:**

preserveUnresolved - if true, ident references that aren't resolvable will be left dangling, if false, they will be set to 0.

useDbId - if true, ident references will be reconnected via find\_x\_ByDB\_ID; if false, ident references will be reconnected via find\_x\_ByIdent

**See Also:**

GenericObject.clearDbIds()

---

**clearDbIds**

```
public void clearDbIds()
```

Resets the DB\_ID's of all contained elements.

**See Also:**

GenericObject.clearDbIds()

---

## **removeDeleted**

```
public void removeDeleted()
```

Removes all elements contained in the list that are marked deleted as indicated by `GenericObject.isDeleted()`

---

## **get**

```
public GenericObject get(int index)
```

Retrieves the element at the given index.

**Parameters:**

index - the index of the desired element

**Returns:**

the AbstractComponent of the desired element

---

## **size**

```
public int size()
```

Retrieves the size of this ElementList.

---

## **add**

```
public void add(GenericObject object)
```

Adds the given object to this list. If `isSorted` returns true the object will be added into sorted order and adding duplicates will cause an `IllegalArgumentException` to be thrown.

**Parameters:**

object - the `GenericObject` to add to this list.

**Throws:**

`IllegalArgumentException` - if the given object is already in this list.

---

## **remove**

```
public boolean remove(GenericObject element)
```

Removes the given object from this list.

**Parameters:**

element - the `GenericObject` to remove

**Returns:**

true if the given element was actually removed.

---

## **indexOf**

```
public int indexOf(GenericObject element)
```

Returns the index of the given element in this list or -1.

**Parameters:**

element - the GenericObject to find the index of

---

**contains**

public boolean **contains**(GenericObject element)

Returns true if this list contains an object with the same ident as the given object.

---

**clear**

public void **clear**()

Removes all elements from this list.

---

**isSorted**

public boolean **isSorted**()

Returns true if this list has been sorted and will continue to add objects in a sorted order.

---

**sort**

public void **sort**()

Sorts this list and indicates that any objects added in the future should be added into thier sorted order.

---

**toArray**

public Object[] **toArray**()

Returns an array containing all of the elements in this list in the correct order.

**Returns:**

*an array containing all of the elements in this list in the correct order.*

---

**toArray**

public Object[] **toArray**(Object[] a)

Returns an array containing all of the elements in this list in the correct order; the runtime type of the returned array is that of the specified array. If the list fits in the specified array, it is returned therein. Otherwise, a new array is allocated with the runtime type of the specified array and the size of this list.

If the list fits in the specified array with room to spare (i.e., the array has more elements than the list), the element in the array immediately following the end of the collection is set to null. This is useful in determining the length of the list *only* if the caller knows that the list does not contain any null elements.

**Parameters:**

a - the array into which the elements of the list are to be stored, if it is big enough; otherwise, a new array of the same runtime type is allocated for this purpose.

**Returns:**

an array containing the elements of the list.

**Throws:**

`ArrayStoreException` - if the runtime type of `a` is not a supertype of the runtime type of every element in this list.

---

**iterator**

```
public Iterator iterator()
```

Returns an Iterator object for iterating through this list.

---

**getCategory**

```
public String getCategory()
```

Retrieves the name of the category of the elements contained by `thisElementList`

**Returns:**

a String containing the category name of this `ElementList`

---

**setCategory**

```
public void setCategory(String category)
```

Sets the name of the category of the elements contained by `thisElementList`

**Parameters:**

`category` - a String containing the name of this `ElementList`

---

**toString**

```
public String toString()
```

Returns a String representation of this `ElementList`.

---

**clone**

```
public Object clone()
```

*Note: Only the contained references to `GenericObject`'s are copied. The `GenericObject`'s themselves are not cloned.*



# com.cafean.client.analysis Class GenericObject

java.lang.Object

↳ **com.cafean.client.analysis.GenericObject**

## All Implemented Interfaces:

IdentHolder, StateEditable, Cloneable

## Direct Known Subclasses:

ElementBean, AbstractModel, AbstractComponent

public abstract class **GenericObject**

extends Object

implements Cloneable, StateEditable, IdentHolder

A generic model object with a name, description data state etc. This class is the base for all objects are contained in an ElementList.

## Field Summary

public static final	<u>DATA_COMPLETE</u> Indication that this object is complete and error free. Value: <b>2147483647</b>
public static final	<u>DATA_ERROR</u> Indication that this object has a fatal error that requires attention. Value: <b>2</b>
public static final	<u>DATA_INCOMPLETE</u> Indication that this object is missing required data. Value: <b>0</b>
public static final	<u>DATA_WARNING</u> Indication that this object has a non-fatal error that requires attention. Value: <b>1</b>

## Fields inherited from interface javax.swing.undo.StateEditable

RCSID

## Constructor Summary

public	<u>GenericObject()</u> Creates a new GenericObject with a DATA_INCOMPLETE data state and named unnamed
public	<u>GenericObject(int componentNumber)</u> Creates a new GenericObject with a DATA_INCOMPLETE data state and named unnamed

## Method Summary

void	<u>addComment</u> (String comment) Appends the given string as to the list of comments in this object
void	<u>addMultipleComments</u> (Vector comments) Add the given Vector of Comments to this object.
boolean	<u>checkRealArrayList</u> (ArrayList table, String desc) Performs a check of the given ArrayList<Real> by iterating through each row and checking for Unknown values.
boolean	<u>checkRealArrayTable</u> (ArrayList table, String desc) Performs a check of the given ArrayList<Real[]> by iterating through each row and checking for Unknown values.
void	<u>clearDbIds</u> () Resets all the DB_ID's associated with this base object to 0
Object	<u>clone</u> () Creates a deep copy of this object.
void	<u>closeAllViews</u> () Closes all open views of this object.
int	<u>compareTo</u> (Object o) Compares this GenericObject with the given object based on ident for a natural ordering.
void	<u>copyFrom</u> (GenericObject o) Copy the attributes from a source object to this instance.
void	<u>createDataPages</u> (GenericObject original) Creates data pages for this object's Component View based on the given original object.
static void	<u>debug</u> (String message)
void	<u>deleteAllComments</u> () Removes all Comments from this object.
void	<u>deleteComment</u> (int num) Removes the given Comment from this object's comment list.
boolean	<u>equals</u> (Object obj) Returns true if the given object is this-object, determined by reference equivalence.
static void	<u>fixme</u> (String message) Prints the given message to stderr in FIXME format.
String	<u>getCCnumber</u> () Retrieves this objects's CC number.
String	<u>getComment</u> (int num) Retrieves the comment at the given index.

String[]	<u>getComments()</u> Retrieves all the comments inside this object as Strings
String	<u>getComments(int index)</u> Retrieves the comment at the given index.
static String	<u>GetComponentCCNumber(GenericObject component)</u> Returns the CC number of the given component or "0" if null.
int	<u>GetComponentNumber()</u> Retrieves this object's component number.
int	<u>getDataState()</u> Retrieves this object's data state.
int	<u>getDB_ID()</u> Retrieves this object's DB_ID
String	<u>getDescription()</u> Retrieves the description of this object.
int	<u>getIdent()</u> Retrieves the ident of this object, NOT the DB_ID, and not the CC/Code Number.
int	<u>getMajorCreationVersion()</u> Retrieves the major revision number that this object was created with.
int	<u>getMajorVersion()</u> Retrieves this objects current major revision number.
int	<u>getMinorCreationVersion()</u> Retrieves this minor revision number that this object was created with.
int	<u>getMinorVersion()</u> Retrieves this object's current minor revision number.
String	<u>getName()</u> Retrieves this object's name
static int	<u>getNewCompIdent(AbstractModel model, int dbid, boolean preserveUnresolved, boolean useDbId)</u> Retrieves the ident of the component with the given DB_ID in this component's model.
int	<u>getNumComments()</u> Retrieves the count of Comment objects stored in this object.
boolean	<u>isDeleted()</u> Returns true if this object has been set deleted.
void	<u>popupDataDialog()</u> Creates a new ComponentView for this object or resets and refreshes this object's current ComponentView.
void	<u>popupDataDialog(java.awt.Window parent, boolean modal)</u> Creates a new ComponentView for this object or resets and refreshes this object's current ComponentView.

boolean	<u>rangeCheck</u> (double i, double min, double max, String msg) Checks whether the given value i is within the range specified by the min and max.
boolean	<u>rangeCheck</u> (double i, double min, double max, String msg, boolean printMsg) Checks whether the given value i is within the range specified by the min and max.
boolean	<u>rangeCheck</u> (float i, float min, float max, String msg) Checks whether the given value i is within the range specified by the min and max.
boolean	<u>rangeCheck</u> (float i, float min, float max, String msg, boolean printMsg) Checks whether the given value i is within the range specified by the min and max.
boolean	<u>rangeCheck</u> (int i, int min, int max, String msg) Checks whether the given value i is within the range specified by the min and max.
boolean	<u>rangeCheck</u> (Int i, int min, int max, String msg) Checks whether the given value i is within the range specified by the min and max.
boolean	<u>rangeCheck</u> (int i, int min, int max, String msg, boolean printMsg) Checks whether the given value i is within the range specified by the min and max.
boolean	<u>rangeCheck</u> (Int i, int min, int max, String msg, boolean printMsg) Checks whether the given value i is within the range specified by the min and max.
boolean	<u>rangeCheck</u> (Real i, double min, double max, String msg) Checks whether the given value i is within the range specified by the min and max.
boolean	<u>rangeCheck</u> (Real r, double min, double max, String msg, boolean printMsg) Checks whether the given value i is within the range specified by the min and max.
void	<u>reconnectIdentReferences</u> (boolean preserveUnresolved, boolean useDbId) Resets this component's internal ident references to refer to appropriate components in the current AbstractModel.
void	<u>restoreState</u> (Hashtable state) Restore the state of the bean from an earlier edit by using copyFrom on the previously stored clone.
void	<u>restoreState</u> (String prefix, Hashtable state) Restore the state of the bean from an earlier edit.
void	<u>setComments</u> (int index, String value) Sets the comment at the given index.
void	<u>setComments</u> (String[] comments) Sets all of the comments inside this object as Strings
void	<u>setComponentNumber</u> (int i) Setter for the component number.
void	<u>setCreationVersion</u> (int major, int minor) Sets this object's creation version to the given numbers.
void	<u>setDataState</u> (int ds) Sets this object's data state.

void	<u>setDB_ID</u> (int dbid) Sets this object's DB_ID
void	<u>setDeleted</u> (boolean del) Sets this object deleted and thus inoperative.
void	<u>setDescription</u> (String desc) Sets this object's description to the given desc.
void	<u>setIdent</u> (int uid) Sets the unique ident of this object.
void	<u>setMajorCreationVersion</u> (int version) Sets this object's creation version to the given version.
void	<u>setMajorVersion</u> (int major_tag) Sets this objects current major revision number.
void	<u>setMinorCreationVersion</u> (int version) Sets this object's creation version to the given version.
void	<u>setMinorVersion</u> (int minor_tag) Sets this objects current minor revision number.
void	<u>setName</u> (String name) Sets this object's name to the given name after trimming it.
String	<u>showComment</u> (int num) Retrieves the text in the comment at the given index.
void	<u>storeState</u> (Hashtable state) Stores the state of the object to permit undo by cloning itself and storing the clone.
void	<u>storeState</u> (String prefix, Hashtable state) Store the state of the bean to permit undo.
static void	<u>trace</u> (String message) Prints the given message to stderr in TRACE format.
void	<u>updateVersion</u> () Updates this object's current version to be greater than or equal to it's model's version.
void	<u>validate</u> () Determines this object's general data state by examining it's internal data.
static void	<u>writeArrayLoadValue</u> (java.io.PrintWriter out, String header, <u>Dimless[]</u> values) writes out a value in TRACE 'LOAD Format' for each element in the given array.
static void	<u>writeArrayLoadValue</u> (java.io.PrintWriter out, String header, <u>Dimless[]</u> values, int columns) writes out a value in TRACE 'LOAD Format' for each element in the given array.
static void	<u>writeArrayLoadValue</u> (java.io.PrintWriter out, String header, int[] values) writes out a value in TRACE 'LOAD Format' for each element in the given array.

static void	<u>writeArrayLoadValue</u> (java.io.PrintWriter out, String header, int[] values, int columns) writes out a value in TRACE 'LOAD Format' for each element in the given array.
static void	<u>writeArrayLoadValue</u> (java.io.PrintWriter out, String header, Object[] values) writes out a value in TRACE 'LOAD Format' for each element in the given array.
static void	<u>writeArrayLoadValue</u> (java.io.PrintWriter out, String header, Object[] values, int columns) writes out a value in TRACE 'LOAD Format' for each element in the given array.
static void	<u>writeArrayLoadValue</u> (java.io.PrintWriter out, String header, Real[] values) writes out a value in TRACE 'LOAD Format' for each element in the given array.
static void	<u>writeArrayLoadValue</u> (java.io.PrintWriter out, String header, Real[] values, int columns) writes out a value in TRACE 'LOAD Format' for each element in the given array.
static void	<u>writeMuxLoadArray</u> (java.io.PrintWriter out, String header, Object[] xValues, Object[] yValues) writes the given demultiplexed x,y pairs to the given writer in multiplexed TRAC LOAD format.
static void	<u>writeMuxLoadArray</u> (java.io.PrintWriter out, String header, Real[] xValues, Real[] yValues) writes the given demultiplexed x,y pairs to the given writer in multiplexed TRAC LOAD format.
static void	<u>writesSP</u> (java.io.PrintWriter out, int value, int width) Write an integer to a PrintWriter as a fixed width string, padding the left with spaces.
static void	<u>writesSP</u> (java.io.PrintWriter out, String text, int width) Write a fixed width string to a PrintWriter, padding the left with spaces.

#### Methods inherited from class java.lang.Object

equals, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

#### Methods inherited from interface javax.swing.undo.StateEditable

restoreState, storeState

#### Methods inherited from interface com.cafean.client.analysis.IdentHolder

reconnectIdentReferences

## Fields

### DATA\_INCOMPLETE

public static final int **DATA\_INCOMPLETE**

Indication that this object is missing required data.  
Constant value: 0

---

## DATA\_WARNING

```
public static final int DATA_WARNING
```

Indication that this object has a non-fatal error that requires attention.  
Constant value: 1

---

## DATA\_ERROR

```
public static final int DATA_ERROR
```

Indication that this object has a fatal error that requires attention.  
Constant value: 2

---

## DATA\_COMPLETE

```
public static final int DATA_COMPLETE
```

Indication that this object is complete and error free.  
Constant value: 2147483647

---

## Constructors

### GenericObject

```
public GenericObject()
```

Creates a new GenericObject with a DATA\_INCOMPLETE data state and named unnamed

---

### GenericObject

```
public GenericObject(int componentNumber)
```

Creates a new GenericObject with a DATA\_INCOMPLETE data state and named unnamed

---

## Methods

### restoreState

```
public void restoreState(String prefix,  
    Hashtable state)
```

Restore the state of the bean from an earlier edit.

**Parameters:**

state - a Hashtable containing modified parameters.  
prefix - a String containing the prefix for hash entries.

---

### restoreState

```
public void restoreState(Hashtable state)
```

Restore the state of the bean from an earlier edit by using `copyFrom` on the previously stored clone.

**Parameters:**

`state` - A hash table containing modified parameters.

---

## **storeState**

```
public void storeState(String prefix,  
                        Hashtable state)
```

Store the state of the bean to permit undo.

**Parameters:**

`state` - a Hashtable containing modified parameters.

`prefix` - a String containing the prefix for hash entries.

---

## **storeState**

```
public void storeState(Hashtable state)
```

Stores the state of the object to permit undo by cloning itself and storing the clone. **NOTE:** If the component storing its state needs a deep copy that its `clone()` method does not provide, it must override `storeState` to find that functionality elsewhere.

**Parameters:**

`state` - A hash table containing modified parameters.

---

## **clone**

```
public Object clone()
```

Creates a deep copy of this object.

---

## **copyFrom**

```
public void copyFrom(GenericObject o)
```

Copy the attributes from a source object to this instance.

This is used for copying data from an edited working copy into the original object. Most notably, it is used to enable undo/redo for the legacy beanless ModelEditor architecture as well as for importing new altered data from restart decks for some plugins.

This should call `copyFrom` on children that support it.

**Note: Never call `copyFrom` from `clone` or `copy`!**

**Parameters:**

`o` - the GenericObject source object.

---

## **setName**

```
public void setName(String name)
```

Sets this object's name to the given name after trimming it.

**Parameters:**

`name` - a String containing the desired name.



---

## **getName**

public String **getName**()

Retrieves this object's name

**Returns:**

a String containing this GenericObject's name.

---

## **addComment**

public void **addComment**(String comment)

Appends the given string as to the list of comments in this object

---

## **addMultipleComments**

public void **addMultipleComments**(Vector comments)

Add the given Vector of Comments to this object.

**Parameters:**

comments - the Vector of Comment objects to add.

---

## **setDescription**

public void **setDescription**(String desc)

Sets this object's description to the given desc.

**Parameters:**

desc - a String containing this object's new description.

---

## **getDescription**

public String **getDescription**()

Retrieves the description of this object.

**Returns:**

a String containing this object's description.

---

## **getNumComments**

public int **getNumComments**()

Retrieves the count of Comment objects stored in this object.

---

## **deleteComment**

public void **deleteComment**(int num)

Removes the given Comment from this object's comment list.

---

---

## **deleteAllComments**

```
public void deleteAllComments()
```

Removes all Comments from this object.

---

## **showComment**

```
public String showComment(int num)
```

Retrieves the text in the comment at the given index.

---

## **getComment**

```
public String getComment(int num)
```

Retrieves the comment at the given index.

---

## **getComments**

```
public String[] getComments()
```

Retrieves all the comments inside this object as Strings

---

## **getComments**

```
public String getComments(int index)
```

Retrieves the comment at the given index.

---

## **setComments**

```
public void setComments(int index,  
                        String value)
```

Sets the comment at the given index.

---

## **setComments**

```
public void setComments(String[] comments)
```

Sets all of the comments inside this object as Strings

---

## **getIdent**

```
public int getIdent()
```

Retrieves the ident of this object, NOT the DB\_ID, and not the CC/Code Number.

For internal use only.

Do not show this to users.

Set by the model when added.

**Returns:**

the unique id of this object.

---

**setIdent**

```
public void setIdent(int uid)
```

Sets the unique ident of this object. This should only be used by the AbstractModel or related structures when adding this object to a model.

---

**isDeleted**

```
public boolean isDeleted()
```

Returns true if this object has been set deleted.

**See Also:**

[setDeleted\(boolean\)](#)

---

**setDeleted**

```
public void setDeleted(boolean del)
```

Sets this object deleted and thus inoperative. If this object has any children, it will propagate this deleted status to it's children via this method.

---

**reconnectIdentReferences**

```
public void reconnectIdentReferences(boolean preserveUnresolved,  
    boolean useDbId)
```

Resets this component's internal ident references to refer to appropriate components in the current AbstractModel. Intended for use after adding a component to a model and thus it's DB\_ID will have been set to it's ident in the previous model. For ident references use find\_\_ByDbId to find the new component, then store it's ident.

Note: If this component's DB\_ID is 0 this method does nothing.

**Parameters:**

preserveUnresolved - if true, ident references that aren't resolvable will be left dangling, if false, they will be set to 0.  
useDbId - if true, ident references will be reconnected via find\_x\_ByDB\_ID; if false, ident references will be reconnected via find\_x\_ByIdent

---

**clearDbIds**

```
public void clearDbIds()
```

Resets all the DB\_ID's associated with this base object to 0

---

**getDB\_ID**

```
public int getDB_ID()
```

Retrieves this object's DB\_ID

**Returns:**

the DB\_ID

---

## setDB\_ID

```
public void setDB_ID(int dbid)
```

Sets this object's DB\_ID

**Parameters:**

dbid - the new DB\_ID

---

## compareTo

```
public int compareTo(Object o)
```

Compares this GenericObject with the given object based on ident for a natural ordering.

---

## validate

```
public void validate()
```

Determines this object's general data state by examining it's internal data. The data state is used to color code objects so the user can see the current state. The validate method will set the state attribute to one of these values.

Note that this state is not inclusive of the checks in isOkayForExport and is used only to validate data required for the visual representation.

Derivatives should call super.validate() before determining thier own data state. This implementation sets this object's data state to DATA\_COMPLETE without any analysis.

---

## getDataState

```
public int getDataState()
```

Retrieves this object's data state.

**Returns:**

a DATA\_\* enumerated value such as DATA\_COMPLETE or DATA\_INCOMPLETE.

**See Also:**

validate()

---

## setDataState

```
public void setDataState(int ds)
```

Sets this object's data state.

**See Also:**

getDataState()

validate()

---

## **getCCnumber**

```
public String getCCnumber()
```

Retrieves this object's CC number. The CC number is the object's display number in String form.

---

## **GetComponentNumber**

```
public int GetComponentNumber()
```

Retrieves this object's component number.

---

## **GetComponentCCNumber**

```
public static String GetComponentCCNumber(GenericObject component)
```

Returns the CC number of the given component or "0" if null.

---

## **setComponentNumber**

```
public void setComponentNumber(int i)
```

Setter for the component number. Also known as the display number

### **Parameters:**

i - the number to set this component number to

---

## **closeAllViews**

```
public void closeAllViews()
```

Closes all open views of this object.

---

## **popupDataDialog**

```
public void popupDataDialog()
```

Creates a new ComponentView for this object or resets and refreshes this object's current ComponentView.

---

## **popupDataDialog**

```
public void popupDataDialog(java.awt.Window parent,  
    boolean modal)
```

Creates a new ComponentView for this object or resets and refreshes this object's current ComponentView.

---

## **createDataPages**

```
public void createDataPages(GenericObject original)
```

Creates data pages for this object's Component View based on the given original object.

---

## **equals**

```
public boolean equals(Object obj)
```

Returns true if the given object is this object, determined by reference equivalence. Due to the current undo system, this method cannot be overridden to do a more useful comparison.

**Parameters:**

obj - {@inheritDoc}

**See Also:**

Object.equals(java.lang.Object)

---

## **updateVersion**

```
public void updateVersion()
```

Updates this object's current version to be greater than or equal to it's model's version. If the major versions are the same, this object's minor version is incremented. NOTE: This implementation does nothing. Derivative classes must implement.

---

## **setCreationVersion**

```
public void setCreationVersion(int major,  
int minor)
```

Sets this object's creation version to the given numbers. NOTE: Should only be used on load.

**Parameters:**

major - the new major creation version number  
minor - the new minor creation version number

---

## **setMajorCreationVersion**

```
public void setMajorCreationVersion(int version)
```

Sets this object's creation version to the given version. NOTE: Should only be used on load.

**Parameters:**

version - the new creation version number

---

## **setMinorCreationVersion**

```
public void setMinorCreationVersion(int version)
```

Sets this object's creation version to the given version. NOTE: Should only be used on load.

**Parameters:**

version - the new creation version number

---

## **setMajorVersion**

```
public void setMajorVersion(int major_tag)
```

Sets this objects current major revision number.

---

## setMinorVersion

```
public void setMinorVersion(int minor_tag)
```

Sets this objects current minor revision number.

---

## getMajorVersion

```
public int getMajorVersion()
```

Retrieves this objects current major revision number.

---

## getMinorVersion

```
public int getMinorVersion()
```

Retrieves this object's current minor revision number.

---

## getMajorCreationVersion

```
public int getMajorCreationVersion()
```

Retrieves the major revision number that this object was created with.

---

## getMinorCreationVersion

```
public int getMinorCreationVersion()
```

Retrieves the minor revision number that this object was created with.

---

## checkRealArrayTable

```
public boolean checkRealArrayTable(ArrayList table,  
String desc)
```

Performs a check of the given `ArrayList<Real[]>` by iterating through each row and checking for Unknown values.

**Parameters:**

table - the `ArrayList` to check

desc - a `String` containing a description usable in the error message window

---

## checkRealArrayList

```
public boolean checkRealArrayList(ArrayList table,  
String desc)
```

Performs a check of the given `ArrayList<Real>` by iterating through each row and checking for Unknown values.

**Parameters:**

table - the `ArrayList` to check

desc - a `String` containing a description usable in the error message window

**Returns:**

false if the ArrayList contains unknown values, false otherwise.

---

## **fixme**

```
public static void fixme(String message)
```

Prints the given message to stderr in FIXME format. The fixme format is specified as: FIXME['class name'. 'method name'<'line number'>]: 'message'

---

## **debug**

```
public static void debug(String message)
```

## **trace**

```
public static void trace(String message)
```

Prints the given message to stderr in TRACE format. The TRACE format is specified as: TRACE['class name'. 'method name'<'line number'>]: 'message'

---

## **getNewCompIdent**

```
public static int getNewCompIdent(AbstractModel model,  
    int dbid,  
    boolean preserveUnresolved,  
    boolean useDbId)
```

Retrieves the ident of the component with the given DB\_ID in this component's model. If dbid is 0, a 0 is returned.

### **Parameters:**

preserveUnresolved - if true, and no component is found dbid will be returned. if false, 0 will be returned.

useDbId - if true, ident references will be reconnected via find\_x\_ByDB\_ID; if false, ident references will be reconnected via find\_x\_ByIdent

---

## **rangeCheck**

```
public boolean rangeCheck(int i,  
    int min,  
    int max,  
    String msg)
```

Checks whether the given value i is within the range specified by the min and max.

### **Parameters:**

i - the value to be checked

min - the minimum allowed value

max - the maximum allowed value

msg - a String containing the description of the object being checked

### **Returns:**

true if the value is within the range specified

---



## rangeCheck

```
public boolean rangeCheck(int i,  
    int min,  
    int max,  
    String msg,  
    boolean printMsg)
```

Checks whether the given value *i* is within the range specified by the min and max.

### Parameters:

*i* - the value to be checked  
*min* - the minimum allowed value  
*max* - the maximum allowed value  
*msg* - a String containing the description of the object being checked  
*printMsg* - if true, an error message will be printed if the value is out of range

### Returns:

true if the value is within the range specified

---

## rangeCheck

```
public boolean rangeCheck(double i,  
    double min,  
    double max,  
    String msg)
```

Checks whether the given value *i* is within the range specified by the min and max.

### Parameters:

*i* - the value to be checked  
*min* - the minimum allowed value  
*max* - the maximum allowed value  
*msg* - a String containing the description of the object being checked  
*printMsg* - if true, an error message will be printed if the value is out of range

### Returns:

true if the value is within the range specified

---

## rangeCheck

```
public boolean rangeCheck(double i,  
    double min,  
    double max,  
    String msg,  
    boolean printMsg)
```

Checks whether the given value *i* is within the range specified by the min and max.

### Parameters:

*i* - the value to be checked  
*min* - the minimum allowed value  
*max* - the maximum allowed value  
*msg* - a String containing the description of the object being checked  
*printMsg* - if true, an error message will be printed if the value is out of range

**Returns:**

true if the value is within the range specified

---

**rangeCheck**

```
public boolean rangeCheck(float i,  
    float min,  
    float max,  
    String msg)
```

Checks whether the given value *i* is within the range specified by the *min* and *max*.

**Parameters:**

*i* - the value to be checked  
*min* - the minimum allowed value  
*max* - the maximum allowed value  
*msg* - a String containing the description of the object being checked

**Returns:**

true if the value is within the range specified

---

**rangeCheck**

```
public boolean rangeCheck(float i,  
    float min,  
    float max,  
    String msg,  
    boolean printMsg)
```

Checks whether the given value *i* is within the range specified by the *min* and *max*.

**Parameters:**

*i* - the value to be checked  
*min* - the minimum allowed value  
*max* - the maximum allowed value  
*msg* - a String containing the description of the object being checked  
*printMsg* - if true, an error message will be printed if the value is out of range

**Returns:**

true if the value is within the range specified

---

**rangeCheck**

```
public boolean rangeCheck(Int i,  
    int min,  
    int max,  
    String msg)
```

Checks whether the given value *i* is within the range specified by the *min* and *max*.

**Parameters:**

*i* - the Int value to be checked  
*min* - the minimum allowed value  
*max* - the maximum allowed value  
*msg* - a String containing the description of the object being checked

**Returns:**

true if the value is within the range specified

---

**rangeCheck**

```
public boolean rangeCheck(Int i,  
    int min,  
    int max,  
    String msg,  
    boolean printMsg)
```

Checks whether the given value *i* is within the range specified by the *min* and *max*.

**Parameters:**

*i* - the *Int* value to be checked  
*min* - the minimum allowed value  
*max* - the maximum allowed value  
*msg* - a *String* containing the description of the object being checked  
*printMsg* - if true, an error message will be printed if the value is out of range

**Returns:**

true if the value is within the range specified

---

**rangeCheck**

```
public boolean rangeCheck(Real i,  
    double min,  
    double max,  
    String msg)
```

Checks whether the given value *i* is within the range specified by the *min* and *max*.

**Parameters:**

*i* - the *Real* value to be checked  
*min* - the minimum allowed value  
*max* - the maximum allowed value  
*msg* - a *String* containing the description of the object being checked

**Returns:**

true if the value is within the range specified

---

**rangeCheck**

```
public boolean rangeCheck(Real r,  
    double min,  
    double max,  
    String msg,  
    boolean printMsg)
```

Checks whether the given value *i* is within the range specified by the *min* and *max*.

**Parameters:**

*i* - the value to be checked  
*min* - the minimum allowed value  
*max* - the maximum allowed value  
*msg* - a *String* containing the description of the object being checked

printMsg - if true, an error message will be printed if the value is out of range

**Returns:**

true if the value is within the range specified

---

## writeSP

```
public static void writeSP(java.io.PrintWriter out,  
    String text,  
    int width)
```

Write a fixed width string to a PrintWriter, padding the left with spaces. If the given text is longer than width, it will be truncated.

**Parameters:**

out - the java.io.PrintWriter to write the padded String to.  
text - the String to pad and write out to out.  
width - the desired width to pad text to.

---

## writeSP

```
public static void writeSP(java.io.PrintWriter out,  
    int value,  
    int width)
```

Write an integer to a PrintWriter as a fixed width string, padding the left with spaces. If the given text is longer than width, it will be truncated.

**Parameters:**

out - the java.io.PrintWriter to write the padded String to.  
value - the int to write to the given writer  
width - the desired width to pad value to.

---

## writeMuxLoadArray

```
public static void writeMuxLoadArray(java.io.PrintWriter out,  
    String header,  
    Object[] xValues,  
    Object[] yValues)
```

writes the given demultiplexed x,y pairs to the given writer in multiplexed TRAC LOAD format.

**Parameters:**

out - the PrintWriter to write the values to.  
header - the comment/header to begin each line with; cell length uses "\* dx \*";  
xValues - an Object[] containing the X values to be written.  
yValues - an Object[] containing the Y values to be written.

---

## writeMuxLoadArray

```
public static void writeMuxLoadArray(java.io.PrintWriter out,  
    String header,  
    Real[] xValues,  
    Real[] yValues)
```

writes the given demultiplexed x,y pairs to the given writer in multiplexed TRAC LOAD format.

**Parameters:**

out - the `PrintWriter` to write the values to.  
header - the comment/header to begin each line with; cell length uses "`* dx *`";  
xValues - an `Object[]` containing the X values to be written.  
yValues - an `Object[]` containing the Y values to be written.

---

## **writeArrayLoadValue**

```
public static void writeArrayLoadValue (java.io.PrintWriter out,  
    String header,  
    int[] values)
```

writes out a value in TRACE 'LOAD Format' for each element in the given array.

**Parameters:**

out - the `PrintWriter` to write the values to.  
header - the comment/header to begin each line with; cell length uses "`* dx *`";  
values - an `int[]` containing the values to be written.

---

## **writeArrayLoadValue**

```
public static void writeArrayLoadValue (java.io.PrintWriter out,  
    String header,  
    int[] values,  
    int columns)
```

writes out a value in TRACE 'LOAD Format' for each element in the given array.

**Parameters:**

out - the `PrintWriter` to write the values to.  
header - the comment/header to begin each line with; cell length uses "`* dx *`";  
values - an `int[]` containing the values to be written.  
columns - the number of values to output per line

---

## **writeArrayLoadValue**

```
public static void writeArrayLoadValue (java.io.PrintWriter out,  
    String header,  
    Real[] values)
```

writes out a value in TRACE 'LOAD Format' for each element in the given array.

**Parameters:**

out - the `PrintWriter` to write the values to.  
header - the comment/header to begin each line with; cell length uses "`* dx *`";  
values - an `Object[]` containing the values to be written.

---

## **writeArrayLoadValue**

```
public static void writeArrayLoadValue (java.io.PrintWriter out,  
    String header,  
    Real[] values,  
    int columns)
```

writes out a value in TRACE 'LOAD Format' for each element in the given array.

**Parameters:**

out - the `PrintWriter` to write the values to.  
header - the comment/header to begin each line with; cell length uses "`* dx *`";  
values - an `Object[]` containing the values to be written.  
columns - the number of values to output per line

---

## **writeArrayLoadValue**

```
public static void writeArrayLoadValue (java.io.PrintWriter out,  
    String header,  
    Dimless[] values)
```

writes out a value in TRACE 'LOAD Format' for each element in the given array.

**Parameters:**

out - the `PrintWriter` to write the values to.  
header - the comment/header to begin each line with; cell length uses "`* dx *`";  
values - an `Dimless[]` containing the values to be written.

---

## **writeArrayLoadValue**

```
public static void writeArrayLoadValue (java.io.PrintWriter out,  
    String header,  
    Dimless[] values,  
    int columns)
```

writes out a value in TRACE 'LOAD Format' for each element in the given array.

**Parameters:**

out - the `PrintWriter` to write the values to.  
header - the comment/header to begin each line with; cell length uses "`* dx *`";  
values - an `Dimless[]` containing the values to be written.  
columns - the number of values to output per line

---

## **writeArrayLoadValue**

```
public static void writeArrayLoadValue (java.io.PrintWriter out,  
    String header,  
    Object[] values)
```

writes out a value in TRACE 'LOAD Format' for each element in the given array.

**Parameters:**

out - the `PrintWriter` to write the values to.  
header - the comment/header to begin each line with; cell length uses "`* dx *`";  
values - an `Object[]` containing the values to be written.

---

## **writeArrayLoadValue**

```
public static void writeArrayLoadValue (java.io.PrintWriter out,  
    String header,  
    Object[] values,  
    int columns)
```

writes out a value in TRACE 'LOAD Format' for each element in the given array.

**Parameters:**

out - the `PrintWriter` to write the values to.

header - the comment/header to begin each line with; cell length uses `"* dx *"`;

values - an `Object[]` containing the values to be written.

columns - the number of values to output per line

# com.cafean.client.analysis Interface IdentHolder

All Known Implementing Classes:  
GenericObject

---

public interface **IdentHolder**  
extends

A placeholder interface indicating that this object contains ident references that must be reconnected during  
AbstractModel#reconnectIdentReferences

---

## Method Summary

void	<u>reconnectIdentReferences</u> (boolean preserveUnresolved, boolean useDbId) Resets this component's internal ident references to refer to appropriate components in the current AbstractModel.
------	---

---

## Methods

### reconnectIdentReferences

public void **reconnectIdentReferences**(boolean preserveUnresolved,  
boolean useDbId)

Resets this component's internal ident references to refer to appropriate components in the current AbstractModel. Intended for use after adding a component to a model and thus its DB\_ID will have been set to its ident in the previous model. For ident references use find\_ByDbId to find the new component, then store its ident.

Note: If this component's DB\_ID is 0 this method does nothing.

#### Parameters:

preserveUnresolved - if true, ident references that aren't resolvable will be left dangling, if false, they will be set to 0.  
useDbId - if true, ident references will be reconnected via find\_x\_ByDB\_ID; if false, ident references will be reconnected via find\_x\_ByIdent



# com.cafean.client.analysis Interface ModelDependent

All Known Implementing Classes:

NamedIntEditor, NamedListBooleanEditor, ComponentSelectionEditor, NamedListIntEditor, NamedListDoubleEditor,  
RealArrayEditor, RealBeanEditor, RealTextField, RealEditor

---

public interface **ModelDependent**  
extends

An interface describing an object that is dependent on an AbstractModel either directly or by being a part of an object that is.

This interface is similar to ModelElement in that it includes an accessor for the object's model but in this case the interface is intended for use by PropertyEditors that require a model reference to edit a given value.

---

## Method Summary

<u>AbstractModel</u>	<u>getModel()</u> Retrieves the model that this object depends on.
void	<u>setModel(AbstractModel model)</u> Sets the model that this object depends on.

---

## Methods

### getModel

public AbstractModel **getModel()**

Retrieves the model that this object depends on. This method may call a parent's `getModel()` and so on rather than a direct reference.

**Returns:**

the AbstractModel that this object depends on

---

### setModel

public void **setModel**(AbstractModel model)

Sets the model that this object depends on.

**Parameters:**

model - the AbstractModel that this object will now depend on

# com.cafean.client.analysis Interface ModelElement

## All Subinterfaces:

ComponentElement

## All Known Implementing Classes:

AbstractModel

---

public interface **ModelElement**  
extends

An interface describing an object that is contained by an AbstractModel either directly or by being a part of an object that is.

## Method Summary

AbstractModel

getModel()

Retrieves the model that contains this ModelElement.

## Methods

### getModel

public AbstractModel **getModel()**

Retrieves the model that contains this ModelElement.

This method may call a parent's getModel() and so on rather than a direct reference.

#### Returns:

the AbstractModel that contains this ModelElement

## com.cafean.client.analysis Interface SharedComponent

---

public interface **SharedComponent**  
extends

An interface describing an AbstractComponent that is shared among other components. Examples include shared geometry or materials objects.

### Method Summary

boolean	<u>isEquivalent</u> ( <u>SharedComponent</u> component) Returns true if this and the given shared component are equivalent.
---------	--

### Methods

#### isEquivalent

public boolean **isEquivalent**(SharedComponent component)

Returns true if this and the given shared component are equivalent. This differs from equals in that the given component is not necessarily required to have identical data to be equivalent.

#### Parameters:

component - the SharedComponent to test for equivalence

# com.cafean.client.analysis Class SpecialConnectionData

java.lang.Object

├--com.cafean.client.analysis.ConnectionData

└--com.cafean.client.analysis.SpecialConnectionData

All Implemented Interfaces:

Cloneable

---

public class **SpecialConnectionData**  
extends ConnectionData

SpecialConnectionData is an extension of ConnectionData that tells the system that the user must supply information for the connection to proceed.

See Also:

AbstractComponent.connectTo(AbstractComponent, ConnectionData, ConnectionData),  
AbstractComponent.createSourceData(ConnectionData),  
AbstractComponent.createTargetData(ConnectionData)

---

## Constructor Summary

public	<u>SpecialConnectionData()</u> Creates a new instance of SpecialConnectData
public	<u>SpecialConnectionData(int index)</u> Creates a new instance of SpecialConnectData with the given index.

## Method Summary

Object	<u>clone()</u>
String	<u>toString()</u>

### Methods inherited from class com.cafean.client.analysis.ConnectionData

clone, equals, getConnectionIndex, setConnectionIndex, toString

### Methods inherited from class java.lang.Object

equals, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

---

## Constructors

## SpecialConnectionData

public **SpecialConnectionData**()

Creates a new instance of SpecialConnectData

---

## SpecialConnectionData

public **SpecialConnectionData**(int index)

Creates a new instance of SpecialConnectData with the given index.

**Parameters:**

index - {@inheritDoc}

## Methods

### clone

public Object **clone**()

---

### toString

public String **toString**()

# com.cafean.client.analysis

## Class ValidationOptions

java.lang.Object

└─com.cafean.client.analysis.ValidationOptions

All Implemented Interfaces:

StateEditable

public class **ValidationOptions**

extends Object

implements StateEditable

This class is used to store all of a model's validation options into MED. This should be a property of each model for a plugin. Model specific options are stored in parallel string arrays.

### Fields inherited from interface javax.swing.undo.StateEditable

RCSID

### Constructor Summary

public	<u>ValidationOptions()</u> Creates a new instance of ValidationOptions
--------	---

### Method Summary

void	<u>addOption(String key, String option)</u> Adds a new option to be stored.
boolean	<u>dumpBlockParams(java.io.PrintWriter dumpFile)</u> Simple dumpBlockParams added so that ValidationOptions can be subblocks.
String[]	<u>getData()</u> This gets the current data array from this options.
String[]	<u>getKeys()</u> This gets the current keys array from this options.
String	<u>getOption(String key, String def)</u> Attempts to find an option with the given key.
boolean	<u>readBlock(com.appt.xdr.PibFile pibFile)</u> Simple readBlock added so that ValidationOptions can be subblocks.
boolean	<u>readBlockParams(com.appt.xdr.PibFile pibFile)</u> Simple readBlockParams added so that ValidationOptions can be subblocks.
boolean	<u>readBlockParams(com.appt.xdr.PibFile pibFile, int[] blockparm)</u> Simple readBlockParams added so that ValidationOptions can be subblocks.

void	<u>restoreState</u> (Hashtable state)
void	<u>restoreState</u> (String prefix, Hashtable state) Loads the current state of this ValidationOptions from a hashtable.
void	<u>setData</u> (String[] data) This sets the current data array for this options.
void	<u>setKeys</u> (String[] keys) This sets the current keys array for this options.
void	<u>setPrefix</u> (String prefix) This method is called by ValidationTest in load and store option.
void	<u>storeState</u> (Hashtable state)
void	<u>storeState</u> (String prefix, Hashtable state) Stores the current state of this ValidationOptions to a hashtable.
boolean	<u>writeBlockParams</u> (com.appt.xdr.PibFile pibFile) Simple writeBlockParams added so that ValidationOptions can be subblocks.

#### Methods inherited from class java.lang.Object

equals, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

#### Methods inherited from interface javax.swing.undo.StateEditable

restoreState, storeState

## Constructors

### ValidationOptions

```
public ValidationOptions()
```

Creates a new instance of ValidationOptions

## Methods

### addOption

```
public void addOption(String key,
String option)
```

Adds a new option to be stored. This option will be associated with the given key. If the key already exists, the data in option will overwrite what currently exists.

## getOption

```
public String getOption(String key,  
                        String def)
```

Attempts to find an option with the given key. If no option is found the default is returned. The current prefix will be prepended to the key.

---

## setPrefix

```
public void setPrefix(String prefix)
```

This method is called by ValidationTest in load and store option. This sets the current prefix. This prefix is used to prevent data from overwriting between ValidationTests. The prefix used is the name of the current ValidationTest, and is why the ValidationTests for a given plugin must have unique names.

---

## getKeys

```
public String[] getKeys()
```

This gets the current keys array from this options. This should be used only for MED file saving code. Any changes to this array will result in lost data.

---

## setKeys

```
public void setKeys(String[] keys)
```

This sets the current keys array for this options. This should be used only for MED file loading code. Any changes to this array will result in lost data.

---

## getData

```
public String[] getData()
```

This gets the current data array from this options. This should be used only for MED file saving code. Any changes to this array will result in lost data.

---

## setData

```
public void setData(String[] data)
```

This sets the current data array for this options. This should be used only for MED file loading code. Any changes to this array will result in lost data.

---

## readBlock

```
public boolean readBlock(com.appt.xdr.PibFile pibFile)
```

Simple readBlock added so that ValidationOptions can be subblocks.

---

## dumpBlockParams

```
public boolean dumpBlockParams(java.io.PrintWriter dumpFile)
```

Simple dumpBlockParams added so that ValidationOptions can be subblocks.



---

## **writeBlockParams**

```
public boolean writeBlockParams(com.appt.xdr.PibFile pibFile)
```

Simple writeBlockParams added so that ValidationOptions can be subblocks.

---

## **readBlockParams**

```
public boolean readBlockParams(com.appt.xdr.PibFile pibFile,  
    int[] blockparm)
```

Simple readBlockParams added so that ValidationOptions can be subblocks.

---

## **readBlockParams**

```
public boolean readBlockParams(com.appt.xdr.PibFile pibFile)
```

Simple readBlockParams added so that ValidationOptions can be subblocks.

---

## **storeState**

```
public void storeState(String prefix,  
    Hashtable state)
```

Stores the current state of this ValidationOptions to a hashtable. This ensures that this object is state editable

---

## **restoreState**

```
public void restoreState(String prefix,  
    Hashtable state)
```

Loads the current state of this ValidationOptions from a hashtable. This ensures that this object is state editable

---

## **restoreState**

```
public void restoreState(Hashtable state)
```

---

## **storeState**

```
public void storeState(Hashtable state)
```

# com.cafean.client.analysis Class ValidationTest

java.lang.Object

└-com.cafean.client.analysis.ValidationTest

public abstract class **ValidationTest**  
extends Object

This class represents a model-level test that is executed when the plugin verifies that a model's data is valid.

Field Summary	
public static	<u>VERBOSITY_HIGH</u> Verbose output level.
public static	<u>VERBOSITY_LOW</u> Normal output message level.
public static	<u>VERBOSITY_QUIET</u> Few output messages.

Constructor Summary	
public	<u>ValidationTest()</u>

Method Summary	
boolean	<u>canRepair()</u> Determines if this validation test can be self correcting.
abstract String	<u>getDisplayName()</u> This returns a short String that is a human readable name for this validation test.
abstract String	<u>getName()</u> Gets the name of the specified Test.
abstract String	<u>getShortDescription()</u> This returns a long, detailed description of this validation test, its user options, and background information.
int	<u>getVerbosity()</u> Gets the verbosity level for this test.
boolean	<u>isEnabled()</u> Determines if this validation test is enabled for the current model.
void	<u>loadOptions(ValidationOptions options)</u> Loads the options for a validationTest from the given ValidationOptions object.

void	<u>repair()</u> If this validation test can self-correct, this is where it does so.
abstract boolean	<u>runValidation(boolean printErrors)</u> This method is the actual validation.
void	<u>saveOptions(ValidationOptions options)</u> Stores the options for a validationTest to the given ValidationOptions object.
void	<u>setEnabled(boolean enabled)</u> Sets this validation test enabled.
void	<u>setVerbosity(int verbosity)</u> Sets the verbosity level for this test.
String	<u>toString()</u> Returns a short string representing this test

#### Methods inherited from class java.lang.Object

equals, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

## Fields

### VERBOSITY\_QUIET

public static int VERBOSITY\_QUIET

Few output messages.

### VERBOSITY\_LOW

public static int VERBOSITY\_LOW

Normal output message level.

### VERBOSITY\_HIGH

public static int VERBOSITY\_HIGH

Verbose output level.

## Constructors

### ValidationTest

public ValidationTest()

## Methods

## getName

```
public abstract String getName()
```

Gets the name of the specified Test. The test names must be unique for a given plugin.

---

## loadOptions

```
public void loadOptions(ValidationOptions options)
```

Loads the options for a validationTest from the given ValidationOptions object. Options are stored as a String with another String given as the "key" to that option. When this class is overwritten, the override for this method should always call super loadOptions. This will be called right before the validationTest executes.

**Parameters:**

options - the ValidationOptions from which data will be loaded.

---

## saveOptions

```
public void saveOptions(ValidationOptions options)
```

Stores the options for a validationTest to the given ValidationOptions object. Options are stored as a String with another String given as the "key" to that option. When this class is overwritten, the override for this method should always call super saveOptions. This should be called after the options are edited by the user.

**Parameters:**

options - the ValidationOptions where data will be saved.

---

## getDisplayname

```
public abstract String getDisplayName()
```

This returns a short String that is a human readable name for this validation test.

---

## getShortDescription

```
public abstract String getShortDescription()
```

This returns a long, detailed description of this validation test, its user options, and background information.

---

## runValidation

```
public abstract boolean runValidation(boolean printErrors)
```

This method is the actual validation. If this returns false, the model will be considered to have failed.

**Parameters:**

printErrors - a boolean flag that should enable writing error messages to the MainFrame.

**Returns:**

true if the validation ran and discovered no errors.

---

## **isEnabled**

```
public boolean isEnabled()
```

Determines if this validation test is enabled for the current model. This should be an option stored in #saveOption and #loadOption.

---

## **setEnabled**

```
public void setEnabled(boolean enabled)
```

Sets this validation test enabled.

---

## **getVerbosity**

```
public int getVerbosity()
```

Gets the verbosity level for this test.

---

## **setVerbosity**

```
public void setVerbosity(int verbosity)
```

Sets the verbosity level for this test. Acceptable values are:

1. VERBOSITY\_NONE
  2. VERBOSITY\_LOW
  3. VERBOSITY\_HIGH
- 

## **canRepair**

```
public boolean canRepair()
```

Determines if this validation test can be self correcting. This is currently not supported. The default is false.

---

## **repair**

```
public void repair()
```

If this validation test can self-correct, this is where it does so. Any user interaction should be specified here. This is currently not supported. The default is no operations.

---

## **toString**

```
public String toString()
```

Returns a short string representing this test

## com.cafean.client.analysis Class ViewComponent

```

java.lang.Object
|
+-com.cafean.client.analysis.GenericObject
|
|+-com.cafean.client.analysis.AbstractComponent
|
|+-com.cafean.client.analysis.ViewComponent

```

### All Implemented Interfaces:

PropertyController, IdentHolder, StateEditable, Cloneable, Checkable, ComponentElement, Cloneable

```

public class ViewComponent
extends AbstractComponent
implements Cloneable, ComponentElement, Checkable, Cloneable, StateEditable, IdentHolder,
PropertyController

```

The ViewComponent is an AbstractComponent that represents a drawing inside the ModelEditor. This contains all of the information needed to create a new DrawnView from data stored in a local file. It also contains the picture that is associated with a given view, and gets displayed when it is rendered inside a DrawnView.

Field Summary	
public static final	<u>MAX_PAGE_HEIGHT</u> Value: 85000
public static final	<u>MAX_PAGE_WIDTH</u> Value: 110000
public static final	<u>PIXELS_PER_METER</u> Value: 20

Fields inherited from class com.cafean.client.analysis.AbstractComponent
<u>leftDiffComponent</u> , <u>leftDiffName</u> , <u>leftShortDiffName</u> , <u>rightDiffComponent</u> , <u>rightDiffName</u> , <u>rightShortDiffName</u>

Fields inherited from class com.cafean.client.analysis.GenericObject
<u>DATA_COMPLETE</u> , <u>DATA_ERROR</u> , <u>DATA_INCOMPLETE</u> , <u>DATA_WARNING</u>

Fields inherited from interface javax.swing.undo.StateEditable
RCSID

Fields inherited from interface com.cafean.client.ui.beans.PropertyController
<u>ALL</u> , <u>COLOR_OPTIONAL</u> , <u>DISABLED</u> , <u>NONE</u> , <u>OPTIONAL</u> , <u>REQUIRED</u>

## Constructor Summary

public	<u>ViewComponent</u> () Creates a new instance of ViewComponent
public	<u>ViewComponent</u> ( <u>AbstractModel</u> model, int num) Creates a new instance of ViewComponent with a new model and display number

## Method Summary

void	<u>addAnnotation</u> ( <u>Annotation</u> comp) Adds an <u>Annotation</u> to this ViewComponent, or to the <u>DrawnView</u> if the view has been opened.
void	<u>addComponent</u> ( <u>AbstractComponent</u> comp, boolean select) Adds a new component to this view, either by adding it's pibblock if the view is not created, or by adding it directly to the view.
void	<u>addComponents</u> ( <u>Iterator</u> itr) Uses the given iterator to add all of those components to the View, if it exists, or adds them to the PibBlock list if they don't.
void	<u>addComponents</u> ( <u>Iterator</u> itr, boolean select) Uses the given iterator to add all of those components to the View, if it exists, or adds them to the PibBlock list if they don't.
void	<u>addPibBlock</u> (com.apr.xdr.PibBlock block) Adds a new Pibblock to this View Component.
void	<u>buildView</u> () This initializes a new DrawnView based on a View Component.
boolean	<u>canConnectTo</u> ( <u>AbstractComponent</u> target) This method checks to see if it is allowable for this AbstractComponent to connect to the given target.
void	<u>clearViewSelection</u> () Clears the current selection on the View if it exists
Object	<u>clone</u> () this clone method copies all primitive data types.
void	<u>complete</u> () When a ViewComponent is created, it immediately opens.
<u>AbstractComponent</u>	<u>copy</u> ( <u>AbstractModel</u> sm) the following copy method produces a deep clone of a composite base so that it can be put in a copy model clipboard.
void	<u>copyFrom</u> ( <u>GenericObject</u> o) Copy the attributes from a clone to this instance.
<u>DrawnComponent</u>	<u>createDrawnComponent</u> () Returns the renderer for this abstract component. This will be extended by any abstract component that needs a renderer.

void	<u>dockView()</u> Builds this view and displays it as a docked window.
void	<u>enableArrowKeyMovement()</u> Enables arrow key movement of graphical elements in this view.
void	<u>enableVisualGrouping()</u> Enables visual grouping for this view.
void	<u>fireComponentChanged()</u> This calls the component changed function on all of the listeners currently listening to this abstract component
void	<u>fireComponentDeleted()</u> This calls the component deleted function on all of the listeners currently listening to this abstract component
byte[]	<u>getAnnotationArray()</u> Gets an byte array containing the XML encoded stream of <u>annotations</u> from this DrawnView.
static String	<u>getAttributeGroup(String property)</u> Retrieves the name of the Attribute Group for the given property name.
static String[]	<u>getAttributeGroups()</u> Retrieves the Attribute Group Names for this View Component.
int	<u>getAttributeIndex(String propertyName)</u>
static String[]	<u>getAttributesForGroup(String groupName)</u> Retrieves the Attribute Names for the given group.
java.awt.Color	<u>getBackground()</u> Gets the background color from the DrawnView, or from the local variable if the DrawnView has not been created.
java.awt.Dimension	<u>getCanvasSize()</u> Gets the size of the <u>view's</u> canvas or the locally stored canvas size, if the DrawnView has never been opened.
<u>Category</u>	<u>getCategory()</u>
String	<u>getCCnumber()</u>
int[]	<u>getColorArray()</u> This returns the current background in the form of an array of three integers.
Vector	<u>getCustomPopupItems()</u> Creates Custom Menu Items for any popup dialog involving this component.
<u>DrawnView</u>	<u>getDrawnView()</u> A getter for the DrawnView owned by this ViewComponent.



byte[]	<u>getEmbedConnArray()</u> Gets an byte array containing the XML encoded stream of <u>annotations</u> from this DrawnView.
EmbeddedConnectionMap	<u>getEmbeddedCons()</u>
java.awt.Color	<u>getGridLineColor()</u> Getter for property lineColor.
int	<u>getHorizGridSpacing()</u> Getter for property horizGridSpacing.
int	<u>getHorizSnapSpacing()</u> Getter for property horizSnapSpacing.
ImageIcon	<u>getImage()</u> Gets the ImageIcon for rendering this ViewComponent.
byte[]	<u>getImageData()</u> Gets the icon image for the <u>DrawnViewComponent</u> that renders this ViewComponent.
ViewImgDataElem	<u>getImageElement()</u> A stub method used in ViewComponentBeanInfo to edit the image data byte[] contained in this ViewComponent.
java.awt.Point	<u>getLocation()</u> Gets the location of the <u>DrawnView</u> or the locally stored location, if the DrawnView has never been opened.
com.appt.xdr.PibBlock[]	<u>getPibBlocks()</u> Returns the array of compressed PibBlocks stored inside this view.
int	<u>getPixelsPerMeter()</u> Getter for property pixelsPerMeter.
boolean	<u>getShowPoints()</u> Returns whether or not the connection points are drawn on AbstractComponents inside this view.
java.awt.Dimension	<u>getSize()</u> Gets the size of the <u>DrawnView</u> or the locally stored size, if the DrawnView has never been opened.
float	<u>getTransparency()</u> Getter for property transparency.
String	<u>getUniqueID()</u>
int	<u>getVertGridSpacing()</u> Getter for property vertGridSpacing.
int	<u>getVertSnapSpacing()</u> Getter for property vertSnapSpacing.

java.awt.Point	<u>getViewPosition()</u> Getter for property viewPosition.
double	<u>getWidthScaleFactor()</u> Gets this view's width scale factor.
double	<u>getZoomScale()</u> Gets the current zoom factor from the <u>view's</u> zoom panel or the locally stored zoom factor, if the DrawnView has never been opened.
boolean	<u>hasBlocks()</u> Determines whether this view has anything inside its blocks vector.
boolean	<u>isArrowKeyMovementEnabled()</u> Returns true if arrow key movement is enabled for this view.
boolean	<u>isGridAbove()</u> Returns true if this View's grid will be painted on top of its contained elements.
boolean	<u>isLocked()</u> Returns true if this view is locked.
boolean	<u>isPropertyActive(String propertyName)</u>
boolean	<u>isPropertyEnabled(String propertyName)</u>
boolean	<u>isPropertyRequired(String propertyName)</u>
boolean	<u>isPropertyResizable(String propertyName)</u>
boolean	<u>isPropertyRestartEditable(String propertyName)</u>
boolean	<u>isRestartResizable(String propertyName)</u>
boolean	<u>isShowGrid()</u> Getter for property showGrid.
boolean	<u>isSnapToGrid()</u> Getter for property snapToGrid.
boolean	<u>isViewVisible()</u> Returns true if the view is currently visible, or false if the view is not visible, or doesn't exist yet.
boolean	<u>isVisualGroupingEnabled()</u> Returns true if visual grouping is enabled for this view.
String	<u>label()</u>
void	<u>layoutView()</u> Runs the organize function on the view component if it exists.

void	<u>load</u> (ViewCompRec rec) Loads this view's data from the given ViewCompRec previously stored with <u>store</u> (PibFile)
static java.awt.Component	<u>loadComponent</u> (com.apt.xdr.PibBlock block, <u>AbstractModel</u> model)
void	<u>popupDataDialog</u> (java.awt.Window parent, boolean modal)
void	<u>readAnnotationArray</u> (byte[] byteArr, <u>AbstractModel</u> model) Retrieves all of the Annotations from an XML encoded byte array of <u>annotations</u> , and adds them to this ViewComponent.
void	<u>readEmbedConnArray</u> (byte[] byteArr) Retrieves all of the Annotations from an XML encoded byte array of <u>annotations</u> , and adds them to this ViewComponent.
void	<u>removeFromModel</u> ( <u>AbstractModel</u> model)
boolean	<u>removeVerify</u> ()
void	<u>setBackground</u> (java.awt.Color background) Sets the background color on the DrawnView if it has been created, and stores it inside the local variable.
void	<u>setCanvasSize</u> (java.awt.Dimension canvasSize) Sets the locally stored canvas size.
void	<u>setColorArray</u> (int[] array) Sets the current background from an array of three integers.
void	<u>setEmbeddedCons</u> (EmbeddedConnectionMap cons)
void	<u>setGridAbove</u> (boolean above) If set to true, this View's grid will be painted on top of its contained elements.
void	<u>setGridLineColor</u> (java.awt.Color lineColor) Setter for property lineColor.
void	<u>setHorizGridSpacing</u> (int horizGridSpacing) Setter for property horizGridSpacing.
void	<u>setHorizSnapSpacing</u> (int horizSnapSpacing) Setter for property horizSnapSpacing.
void	<u>setImageData</u> (byte[] imageData) Sets the icon image for the <u>DrawnViewComponent</u> that renders this ViewComponent.
void	<u>setImageElement</u> (ViewImgDataElem element) A stub method used in ViewComponentBeanInfo to edit the image data byte[] contained in this ViewComponent.
void	<u>setLocation</u> (java.awt.Point location) Sets the the locally stored location of the DrawnView.

void	<u>setLocked</u> (boolean locked) sets this view's locked state
void	<u>setLockedConstrained</u> (boolean locked) sets this view's locked state
void	<u>setPibBlocks</u> (com.apt.xdr.PibBlock[] array) Replaces the array of PibBlocks for this view.
void	<u>setPixelsPerMeter</u> (int pixelsPerMeter) Setter for property pixelsPerMeter.
void	<u>setShowGrid</u> (boolean showGrid) Setter for property showGrid.
void	<u>setShowPoints</u> (boolean showPoints) Turns on displaying the connection points on AbstractComponents inside this view.
void	<u>setSize</u> (java.awt.Dimension size) Sets the size of the <u>DrawnView</u> or the locally stored size, if the DrawnView has never been opened.
void	<u>setSnapToGrid</u> (boolean snapToGrid) Setter for property snapToGrid.
void	<u>setStoredBackground</u> (java.awt.Color background) This just sets the background color of the stored local variable.
void	<u>setTransparency</u> (float transparency) Setter for property transparency.
void	<u>setVertGridSpacing</u> (int vertGridSpacing) Setter for property vertGridSpacing.
void	<u>setVertSnapSpacing</u> (int vertSnapSpacing) Setter for property vertSnapSpacing.
void	<u>setViewPosition</u> (java.awt.Point viewPosition) Setter for property viewPosition.
void	<u>setVisible</u> (boolean value) Shows or hides this ViewComponent's DrawnView and it's accompanying dialog or panel.
void	<u>setVisible</u> (boolean value, ViewCompRec record) Shows or hides this ViewComponent's DrawnView and it's accompanying dialog or panel.
void	<u>setWidthScaleFactor</u> (double factor) Sets this view's width scale factor.
void	<u>setZoomScale</u> (double zoomScale) Sets the locally stored zoom scale.
boolean	<u>store</u> (com.apt.xdr.PibFile file) Writes this view and it's contents to the given PibFile.



#### Methods inherited from interface `com.cafean.client.analysis.IdentHolder`

`reconnectIdentReferences`

#### Methods inherited from interface `com.cafean.client.analysis.ComponentElement`

`getComponent`, `getOwner`

#### Methods inherited from interface `com.cafean.client.analysis.ModelElement`

`getModel`

#### Methods inherited from interface `com.cafean.client.analysis.Checkable`

`isOkayForExport`, `isOkayForExport`

#### Methods inherited from interface `com.cafean.client.ui.beans.PropertyController`

`getAttributeIndex`, `isPropertyActive`, `isPropertyEnabled`, `isPropertyRequired`,  
`isPropertyResizable`, `isPropertyRestartEditable`, `isRestartResizable`

## Fields

### **PIXELS\_PER\_METER**

```
public static final int PIXELS_PER_METER
```

Constant value: **20**

### **MAX\_PAGE\_WIDTH**

```
public static final int MAX_PAGE_WIDTH
```

Constant value: **110000**

### **MAX\_PAGE\_HEIGHT**

```
public static final int MAX_PAGE_HEIGHT
```

Constant value: **85000**

## Constructors

### **ViewComponent**

```
public ViewComponent()
```

Creates a new instance of `ViewComponent`

---

## ViewComponent

```
public ViewComponent(AbstractModel model,  
                    int num)
```

Creates a new instance of ViewComponent with a new model and display number

## Methods

### enableVisualGrouping

```
public final void enableVisualGrouping()
```

Enables visual grouping for this view. This method must be called on the view component when initially created by AbstractModel.createComponent(Category).

---

### isVisualGroupingEnabled

```
public final boolean isVisualGroupingEnabled()
```

Returns true if visual grouping is enabled for this view.

---

### enableArrowKeyMovement

```
public final void enableArrowKeyMovement()
```

Enables arrow key movement of graphical elements in this view. This method must be called on the view component when initially created by AbstractModel.createComponent(Category).

---

### isArrowKeyMovementEnabled

```
public final boolean isArrowKeyMovementEnabled()
```

Returns true if arrow key movement is enabled for this view.

---

### removeVerify

```
public boolean removeVerify()
```

Verifies that this component can be removed from its model without unforeseen side effects and returns the truth of this assumption.

This method may request user verification from the user.

---

### removeFromModel

```
public void removeFromModel(AbstractModel model)
```

This method removes this AbstractComponent from model.

---

### load

```
public void load(ViewCompRec rec)
```

Loads this view's data from the given ViewCompRec previously stored with store(PibFile)

---

## clone

```
public Object clone()
```

this clone method copies all primitive data types. it will only need to be overridden if inherited classes contain objects which need to be copied. This should not be used for copy/paste as it initializes contained DrawnComponents and thus breaks the subclass copy() methods.

---

## copy

```
public AbstractComponent copy(AbstractModel sm)
```

the following copy method produces a deep clone of a composite base so that it can be put in a copy model clipboard. Connections to objects in the Vector which is the argument are preserved. Connections to all other objects are removed. NOTE: COPY/PASTE should use this in place of clone()

---

## label

```
public String label()
```

Returns a String suitable for describing the component type on a dialog.

This default implementation returns the class name.

---

## copyFrom

```
public void copyFrom(GenericObject o)
```

Copy the attributes from a clone to this instance.

**Parameters:**

- o - The cloned object.
- 

## toString

```
public String toString()
```

ViewComponents use their name as their to-string, as opposed to including "View CCnumber" before their name.

---

## canConnectTo

```
public boolean canConnectTo(AbstractComponent target)
```

This method checks to see if it is allowable for this AbstractComponent to connect to the given target.

**Parameters:**

- target - the AbstractComponent object to which a connection has been requested.

**Returns:**

true if allowed, false if not allowed.

---



## getCategory

```
public Category getCategory()
```

Retrieves the most narrow category that this component is a member of.

---

## setVisible

```
public void setVisible(boolean value)
```

Shows or hides this ViewComponent's DrawnView and it's accompanying dialog or panel.

---

## setVisible

```
public void setVisible(boolean value,  
ViewCompRec record)
```

Shows or hides this ViewComponent's DrawnView and it's accompanying dialog or panel.

### Parameters:

value - the visibility flag

record - an optional `com.cafean.client.io.med.ViewCompRec` used to determine whether the view is docked or undocked, its undocked location, etc. This value may be null

---

## layoutView

```
public void layoutView()
```

Runs the organize function on the view component if it exists.

---

## buildView

```
public void buildView()
```

This initializes a new DrawnView based on a View Component. Since this does not set the view visible, functions can be called on the view before it is displayed. This is used to speed up generating a new view of components.

---

## addPibBlock

```
public void addPibBlock(com.apr.xdr.PibBlock block)
```

Adds a new Pibblock to this View Component. While loading a sam file drawing records are added to the ViewComponent without translating them at all.

---

## getPibBlocks

```
public com.apr.xdr.PibBlock[] getPibBlocks()
```

Returns the array of compressed PibBlocks stored inside this view.

---

## setPibBlocks

```
public void setPibBlocks(com.apr.xdr.PibBlock[] array)
```

Replaces the array of PibBlocks for this view.

---

**Parameters:**

array - the PibBlock[] for this closed view.

---

## **addComponent**

```
public void addComponent(AbstractComponent comp,  
    boolean select)
```

Adds a new component to this view, either by adding it's pibblock if the view is not created, or by adding it directly to the view.

---

## **addComponents**

```
public void addComponents(Iterator itr)
```

Uses the given iterator to add all of those components to the View, if it exists, or adds them to the PibBlock list if they don't.

**Parameters:**

itr - An Iterator on a list of AbstractComponents

---

## **addComponents**

```
public void addComponents(Iterator itr,  
    boolean select)
```

Uses the given iterator to add all of those components to the View, if it exists, or adds them to the PibBlock list if they don't.

**Parameters:**

itr - an Iterator on a list of AbstractComponents

select - if true and the view is visible the added components will be selected.

---

## **hasBlocks**

```
public boolean hasBlocks()
```

Determines whether this view has anything inside it's blocks vector. Basically whether this view has been opened or is empty.

**Returns:**

true if this view is new, or has already been opened.

---

## **store**

```
public boolean store(com.apt.xdr.PibFile file)
```

Writes this view and it's contents to the given PibFile. May call storeDrawnComponent to create pib blocks for components that are not part of the core ModelEditor distribution.

**Parameters:**

file - the PibFile to write this ViewComponent to

**Returns:**

true on success; false on failure with messages printed to the message window.

---

## storeComponent

```
public com.apt.xdr.PibBlock storeComponent(java.awt.Component c)
```

Stores the given Component into a PibBlock for use in saving into a PIB formatted file.

**Parameters:**

a - PibBlock containing the stored component

---

## getDrawnView

```
public DrawnView getDrawnView()
```

A getter for the DrawnView owned by this ViewComponent. This is NULL if this view has never been opened.

**Returns:**

The DrawnView owned by this ViewComponent

---

## getLocation

```
public java.awt.Point getLocation()
```

Gets the location of the DrawnView or the locally stored location, if the DrawnView has never been opened.

**Returns:**

the java.awt.Point location of the DrawnView on the screen.

---

## setLocation

```
public void setLocation(java.awt.Point location)
```

Sets the the locally stored location of the DrawnView. This is used for loading the data from the file, or setting the initial position.

**Parameters:**

location - the java.awt.Point location of the DrawnView on the screen.

---

## getSize

```
public java.awt.Dimension getSize()
```

Gets the size of the DrawnView or the locally stored size, if the DrawnView has never been opened.

**Returns:**

the java.awt.Dimension size of the DrawnView on the screen.

---

## setSize

```
public void setSize(java.awt.Dimension size)
```

Sets the size of the DrawnView or the locally stored size, if the DrawnView has never been opened.

**Parameters:**

size - the java.awt.Dimension size of the DrawnView on the screen.

---

---

## getCanvasSize

public java.awt.Dimension **getCanvasSize**()

Gets the size of the view's canvas or the locally stored canvas size, if the DrawnView has never been opened.

**Returns:**

the java.awt.Dimension size of the DrawnView's canvas.

**See Also:**

DrawnView.getCanvasSize()

---

## setCanvasSize

public void **setCanvasSize**(java.awt.Dimension canvasSize)

Sets the locally stored canvas size.

**Parameters:**

canvasSize - the java.awt.Dimension size of the DrawnView's canvas.

---

## getZoomScale

public double **getZoomScale**()

Gets the current zoom factor from the view's zoom panel or the locally stored zoom factor, if the DrawnView has never been opened.

**Returns:**

the double zoom factor from the DrawnView.

**See Also:**

DrawnView.getZoomScale()

---

## setZoomScale

public void **setZoomScale**(double zoomScale)

Sets the locally stored zoom scale.

**Parameters:**

zoomScale - the double for the zoom scale factor of the DrawnView.

---

## setShowPoints

public void **setShowPoints**(boolean showPoints)

Turns on displaying the connection points on AbstractComponents inside this view.

---

## getShowPoints

public boolean **getShowPoints**()

Returns whether or not the connection points are drawn on AbstractComponents inside this view.

**Returns:**

true if the connection points are drawn.

---

## **undockView**

public void **undockView**()

Builds this view and displays it as an undocked separate window.

---

## **dockView**

public void **dockView**()

Builds this view and displays it as a docked window.

---

## **getCustomPopupItems**

public Vector **getCustomPopupItems**()

Creates Custom Menu Items for any popup dialog involving this component

---

## **getViewPosition**

public java.awt.Point **getViewPosition**()

Getter for property viewPosition.

**Returns:**

Value of property viewPosition.

---

## **setViewPosition**

public void **setViewPosition**(java.awt.Point viewPosition)

Setter for property viewPosition.

**Parameters:**

viewPosition - New value of property viewPosition.

---

## **isViewVisible**

public boolean **isViewVisible**()

Returns true if the view is currently visible, or false if the view is not visible, or doesn't exist yet.

---

## **getImage**

public ImageIcon **getImage**()

Gets the ImageIcon for rendering this ViewComponent.

**Returns:**

the ImageIcon for the DrawnViewComponent

---

## **getImageData**

```
public byte[] getImageData()
```

Gets the icon image for the DrawnViewComponent that renders this ViewComponent.

**Returns:**

the byte[] holding the raw image data directly from the file.

---

## **setImageData**

```
public void setImageData(byte[] imageData)
```

Sets the icon image for the DrawnViewComponent that renders this ViewComponent. This also creates the image from the raw datas.

**Parameters:**

imageData - the byte[] holding the raw image data directly from the file.

---

## **createDrawnComponent**

```
public DrawnComponent createDrawnComponent()
```

Returns the renderer for this abstract component. This will be extended by any abstract component that needs a renderer.

---

## **clearViewSelection**

```
public void clearViewSelection()
```

Clears the current selection on the View if it exists

---

## **addAnnotation**

```
public void addAnnotation(Annotation comp)
```

Adds an Annotation to this ViewComponent, or to the DrawnView if the view has been opened.

**Parameters:**

comp - the Annotation.

---

## **getAnnotationArray**

```
public byte[] getAnnotationArray()
```

Gets an byte array containing the XML encoded stream of annotations from this DrawnView. This byte array is used to store the annotations into the PibBlock for this ViewComponent

**Returns:**

the byte[] containing all of the XML encoded annotations.

---

## readAnnotationArray

```
public void readAnnotationArray(byte[] byteArr,  
    AbstractModel model)
```

Retrieves all of the Annotations from an XML encoded byte array of annotations, and adds them to this ViewComponent.

### Parameters:

byteArr - the byte[] containing all of the XML encoded annotations.  
model - the AbstractModel.

### See Also:

addAnnotation(Annotation)

---

## getEmbedConnArray

```
public byte[] getEmbedConnArray()
```

Gets an byte array containing the XML encoded stream of annotations from this DrawnView. This byte array is used to store the annotations into the PibBlock for this ViewComponent

### Returns:

the byte[] containing all of the XML encoded annotations.

---

## readEmbedConnArray

```
public void readEmbedConnArray(byte[] byteArr)
```

Retrieves all of the Annotations from an XML encoded byte array of annotations, and adds them to this ViewComponent.

### Parameters:

byteArr - the byte[] containing all of the XML encoded annotations.  
model - the AbstractModel.

### See Also:

addAnnotation(Annotation)

---

## complete

```
public void complete()
```

When a ViewComponent is created, it immediately opens.

---

## fireComponentChanged

```
public void fireComponentChanged()
```

This calls the component changed function on all of the listeners currently listening to this abstract component

---

## fireComponentDeleted

```
public void fireComponentDeleted()
```

This calls the component deleted function on all of the listeners currently listening to this abstract component

---

## getBackground

```
public java.awt.Color getBackground()
```

Gets the background color from the DrawnView, or from the local variable if the DrawnView has not been created.

**Returns:**

Value of property background.

---

## setBackground

```
public void setBackground(java.awt.Color background)
```

Sets the background color on the DrawnView if it has been created, and stores it inside the local variable.

**Parameters:**

background - the Color of the background.

---

## setStoredBackground

```
public void setStoredBackground(java.awt.Color background)
```

This just sets the background color of the stored local variable. This is used inside the GUI editor, to allow the background to be changed and still be cancellable.

**Parameters:**

background - the Color of the background.

---

## getColorArray

```
public int[] getColorArray()
```

This returns the current background in the form of an array of three integers.

**Returns:**

the int[] containing the RGB values for the background color.

**See Also:**

[getBackground\(\)](#)

---

## setColorArray

```
public void setColorArray(int[] array)
```

Sets the current background from an array of three integers.

**Parameters:**

array - the int[] containing the RGB values for the background color.

**See Also:**

[getBackground\(\)](#)

---



## loadComponent

```
public static java.awt.Component loadComponent(com.appt.xdr.PibBlock block,  
        AbstractModel model)
```

---

## getPixelsPerMeter

```
public int getPixelsPerMeter()
```

Getter for property pixelsPerMeter.

**Returns:**

Value of property pixelsPerMeter.

---

## setPixelsPerMeter

```
public void setPixelsPerMeter(int pixelsPerMeter)
```

Setter for property pixelsPerMeter.

**Parameters:**

pixelsPerMeter - New value of property pixelsPerMeter.

---

## getEmbeddedCons

```
public EmbeddedConnectionMap getEmbeddedCons()
```

---

## setEmbeddedCons

```
public void setEmbeddedCons(EmbeddedConnectionMap cons)
```

---

## setImageElement

```
public void setImageElement(ViewImgDataElem element)
```

A stub method used in ViewComponentBeanInfo to edit the image data byte[] contained in this ViewComponent.

---

## getImageElement

```
public ViewImgDataElem getImageElement()
```

A stub method used in ViewComponentBeanInfo to edit the image data byte[] contained in this ViewComponent.

---

## popupDataDialog

```
public void popupDataDialog(java.awt.Window parent,  
        boolean modal)
```

Creates a new bean editing dialog for this object or resets and refreshes this object's current editing dialog.

---

### **isShowGrid**

```
public boolean isShowGrid()
```

Getter for property showGrid.

**Returns:**

Value of property showGrid.

---

### **setShowGrid**

```
public void setShowGrid(boolean showGrid)
```

Setter for property showGrid.

**Parameters:**

showGrid - New value of property showGrid.

---

### **isSnapToGrid**

```
public boolean isSnapToGrid()
```

Getter for property snapToGrid.

**Returns:**

Value of property snapToGrid.

---

### **setSnapToGrid**

```
public void setSnapToGrid(boolean snapToGrid)
```

Setter for property snapToGrid.

**Parameters:**

snapToGrid - New value of property snapToGrid.

---

### **getGridLineColor**

```
public java.awt.Color getGridLineColor()
```

Getter for property lineColor.

**Returns:**

Value of property lineColor.

---

### **setGridLineColor**

```
public void setGridLineColor(java.awt.Color lineColor)
```

Setter for property lineColor.

**Parameters:**

lineColor - New value of property lineColor.

---

### **getTransparency**

public float **getTransparency**()

Getter for property transparency.

**Returns:**

Value of property transparency.

---

### **setTransparency**

public void **setTransparency**(float transparency)

Setter for property transparency.

**Parameters:**

transparency - New value of property transparency.

---

### **getHorizGridSpacing**

public int **getHorizGridSpacing**()

Getter for property horizGridSpacing.

**Returns:**

Value of property horizGridSpacing.

---

### **setHorizGridSpacing**

public void **setHorizGridSpacing**(int horizGridSpacing)

Setter for property horizGridSpacing.

**Parameters:**

horizGridSpacing - New value of property horizGridSpacing.

---

### **getVertGridSpacing**

public int **getVertGridSpacing**()

Getter for property vertGridSpacing.

**Returns:**

Value of property vertGridSpacing.

---

### **setVertGridSpacing**

public void **setVertGridSpacing**(int vertGridSpacing)

Setter for property vertGridSpacing.

**Parameters:**

vertGridSpacing - New value of property vertGridSpacing.

---

### **getVertSnapSpacing**

```
public int getVertSnapSpacing()
```

Getter for property vertSnapSpacing.

**Returns:**

Value of property vertSnapSpacing.

---

### **setVertSnapSpacing**

```
public void setVertSnapSpacing(int vertSnapSpacing)
```

Setter for property vertSnapSpacing.

**Parameters:**

vertSnapSpacing - New value of property vertSnapSpacing.

---

### **getHorizSnapSpacing**

```
public int getHorizSnapSpacing()
```

Getter for property horizSnapSpacing.

**Returns:**

Value of property horizSnapSpacing.

---

### **setHorizSnapSpacing**

```
public void setHorizSnapSpacing(int horizSnapSpacing)
```

Setter for property horizSnapSpacing.

**Parameters:**

horizSnapSpacing - New value of property horizSnapSpacing.

---

### **isLocked**

```
public boolean isLocked()
```

Returns true if this view is locked.

---

### **setLocked**

```
public void setLocked(boolean locked)
```

sets this view's locked state

---

### **setLockedConstrained**

```
public void setLockedConstrained(boolean locked)
```

sets this view's locked state

---

### **isGridAbove**

```
public boolean isGridAbove()
```

Returns true if this View's grid will be painted on top of its contained elements.

---

### **setGridAbove**

```
public void setGridAbove(boolean above)
```

If set to true, this View's grid will be painted on top of its contained elements.

---

### **isPropertyEnabled**

```
public boolean isPropertyEnabled(String propertyName)
```

---

### **isPropertyRequired**

```
public boolean isPropertyRequired(String propertyName)
```

---

### **isPropertyRestartEditable**

```
public boolean isPropertyRestartEditable(String propertyName)
```

---

### **getAttributeIndex**

```
public int getAttributeIndex(String propertyName)
```

---

### **isPropertyResizable**

```
public boolean isPropertyResizable(String propertyName)
```

---

### **isRestartResizable**

```
public boolean isRestartResizable(String propertyName)
```

---

### **isPropertyActive**

```
public boolean isPropertyActive(String propertyName)
```

---

---

## **getAttributeGroups**

public static String[] **getAttributeGroups**()

Retrieves the Attribute Group Names for this View Component.

**Returns:**

a String[] in which each entry is an attribute group name

---

## **getAttributeGroup**

public static String **getAttributeGroup**(String property)

Retrieves the name of the Attribute Group for the given property name.

**Parameters:**

property - a String containing the name of the property

**Returns:**

a String containing the group name for the given property or null

---

## **getAttributesForGroup**

public static String[] **getAttributesForGroup**(String groupName)

Retrieves the Attribute Names for the given group.

**Returns:**

a String[] containing the attribute names for the given group name or a 0 length String[] if none are found.

---

## **getCCnumber**

public String **getCCnumber**()

Retrieves this object's CC number. The CC number is the object's display number in String form.

---

## **getWidthScaleFactor**

public double **getWidthScaleFactor**()

Gets this view's width scale factor. This factor is intended for use in scaling the diameter or width of components that may have one dimension much larger than the other; such as a 10 meter long, 0.1 meter wide pipe.

---

## **setWidthScaleFactor**

public void **setWidthScaleFactor**(double factor)

Sets this view's width scale factor. This factor is intended for use in scaling the diameter or width of components that may have one dimension much larger than the other; such as a 10 meter long, 0.1 meter wide pipe.

---

## **getUniqueID**

```
public String getUniqueID()
```

Provides a unique component id for components who may not contain a component number.

**Package**

**com.cafean.client.analysis.numerics**



# com.cafean.client.analysis.numerics Class FunctionSource

java.lang.Object

└-com.cafean.client.analysis.numerics.FunctionSource

public class **FunctionSource**  
extends Object

Holds the source code for the user defined function along with a reference to the UDF.

## Constructor Summary

public	<u>FunctionSource()</u> Creates a new instance of FunctionSource
public	<u>FunctionSource(ComponentElement owner)</u> Construct an empty instance.
public	<u>FunctionSource(String sourceCode, ComponentElement owner)</u> Construct an empty instance.

## Method Summary

<u>ComponentElement</u>	<u>getOwner()</u> Getter for property owner.
String	<u>getSourceCode()</u> Getter for property sourceCode.
void	<u>setOwner(ComponentElement owner)</u> Setter for property owner.
void	<u>setSourceCode(String sourceCode)</u> Setter for property sourceCode.

## Methods inherited from class java.lang.Object

equals, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

## Constructors

### FunctionSource

public **FunctionSource()**

Creates a new instance of FunctionSource

---

## FunctionSource

```
public FunctionSource(ComponentElement owner)
```

Construct an empty instance.

**Parameters:**

owner - the owner of this subelement.

---

## FunctionSource

```
public FunctionSource(String sourceCode,  
                      ComponentElement owner)
```

Construct an empty instance.

**Parameters:**

owner - the owner of this subelement.

---

## Methods

### getSourceCode

```
public String getSourceCode()
```

Getter for property sourceCode.

**Returns:**

Value of property sourceCode.

---

### setSourceCode

```
public void setSourceCode(String sourceCode)
```

Setter for property sourceCode.

**Parameters:**

sourceCode - New value of property sourceCode.

---

### getOwner

```
public ComponentElement getOwner()
```

Getter for property owner.

**Returns:**

Value of property owner.

---

### setOwner

```
public void setOwner(ComponentElement owner)
```

Setter for property owner.

---

**Parameters:**

owner - New value of property owner.

# com.cafean.client.analysis.numerics

## Class ParametricIteration

java.lang.Object

↳ com.cafean.client.analysis.numerics.ParametricIteration

```
public class ParametricIteration
extends Object
```

This will perform the iteration used for exporting a series of ASCII runs.

Field Summary	
public static final	<u>NAME_NUMBER</u> Indicates that the file name will include the iteration point for each constant used. Value: 0
public static final	<u>NAME_VALUE</u> Indicates that the file name will include the name and value for each constant used. Value: 1

Constructor Summary	
public	<u>ParametricIteration()</u> Creates a new instance of ParametricIteration
public	<u>ParametricIteration(UserDefinedConstant[] constants, String baseFile, int convention)</u>

Method Summary	
boolean	<u>hasNext()</u> Determines if there's more iteration to be done.
String	<u>next()</u> Iterates through the Constants and gets the next file name.
void	<u>resetIteration()</u> Resets this iterator
void	<u>setBaseFile(String baseFile)</u> Sets the basefile name.
void	<u>setConstants(UserDefinedConstant[] constants)</u> Sets the constants.
void	<u>setModel(AbstractModel model)</u> Sets the model on this iteration.

void	<u>setNameConvention</u> (int convention) Sets the naming convention for determining the name of each file.
String	<u>writeConstantTable</u> (UserDefinedConstant constant) Writes out the value table of a tabular parametric constant.
String	<u>writeDescription</u> () Writes the export description of this model.
String	<u>writeExportNote</u> (int count) Builds an export note for the current state of the parametric export.
String	<u>writeName</u> (String name)
String	<u>writeTableHeader</u> () Writes the export file table header.
String	<u>writeTableLine</u> (int count, String filename, String filePath) Returns a single line of the export file table in HTML format.

#### Methods inherited from class java.lang.Object

equals, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

## Fields

### NAME\_NUMBER

public static final int **NAME\_NUMBER**

Indicates that the file name will include the iteration point for each constant used.  
Constant value: 0

### NAME\_VALUE

public static final int **NAME\_VALUE**

Indicates that the file name will include the name and value for each constant used. This may produce large file names.  
Constant value: 1

## Constructors

### ParametricIteration

public **ParametricIteration**()

Creates a new instance of ParametricIteration

## ParametricIteration

```
public ParametricIteration(UserDefinedConstant[] constants,  
                           String baseFile,  
                           int convention)
```

### Methods

#### setModel

```
public void setModel(AbstractModel model)
```

Sets the model on this iteration.

---

#### setBaseFile

```
public void setBaseFile(String baseFile)
```

Sets the basefile name.

---

#### setConstants

```
public void setConstants(UserDefinedConstant[] constants)
```

Sets the constants.

---

#### setNameConvention

```
public void setNameConvention(int convention)
```

Sets the naming convention for determining the name of each file.

---

#### resetIteration

```
public void resetIteration()
```

Resets this iterator

---

#### hasNext

```
public boolean hasNext()
```

Determines if there's more iteration to be done.

---

#### next

```
public String next()
```

Iterates through the Constants and gets the next file name.

---

## **writeExportNote**

```
public String writeExportNote(int count)
```

Builds an export note for the current state of the parametric export. This note is set inside the model before each export.

---

## **writeName**

```
public String writeName(String name)
```

## **writeDescription**

```
public String writeDescription()
```

Writes the export description of this model.

---

## **writeTableHeader**

```
public String writeTableHeader()
```

Writes the export file table header. This returns a String in HTML format for defining the table header.

---

## **writeTableLine**

```
public String writeTableLine(int count,  
    String filename,  
    String filePath)
```

Returns a single line of the export file table in HTML format.

---

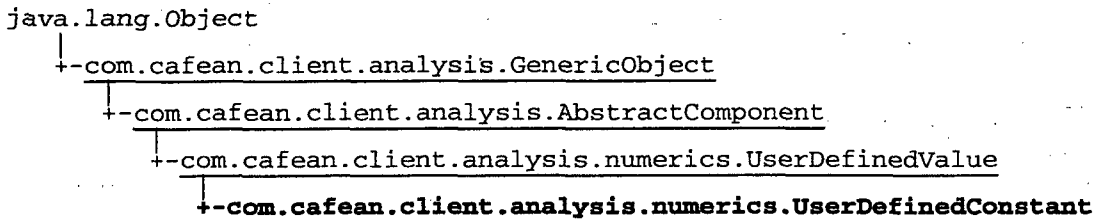
## **writeConstantTable**

```
public String writeConstantTable(UserDefinedConstant constant)
```

Writes out the value table of a tabular parametric constant. If the passed constant is incremental this will return an empty string.

# com.cafean.client.analysis.numerics

## Class UserDefinedConstant



### All Implemented Interfaces:

PropertyController, IdentHolder, StateEditable, Cloneable, Checkable, ComponentElement, Cloneable

```

public class UserDefinedConstant
extends UserDefinedValue
implements Cloneable, ComponentElement, Checkable, Cloneable, StateEditable, IdentHolder,
PropertyController
  
```

The UserDefinedConstant serves as a UserDefinedValue that may be parametric. This may be used as an input variable for a UserDefinedFunction and it may be referred to directly by a Real. A parametric constant has an array of values, and a default index. When the constant is not the parameter for a parametric ASCII export or a parametric job submission, the current value is always the value at the default index.

<b>Fields inherited from class</b> <u>com.cafean.client.analysis.AbstractComponent</u>
<u>leftDiffComponent</u> , <u>leftDiffName</u> , <u>leftShortDiffName</u> , <u>rightDiffComponent</u> , <u>rightDiffName</u> , <u>rightShortDiffName</u>
<b>Fields inherited from class</b> <u>com.cafean.client.analysis.GenericObject</u>
<u>DATA_COMPLETE</u> , <u>DATA_ERROR</u> , <u>DATA_INCOMPLETE</u> , <u>DATA_WARNING</u>
<b>Fields inherited from interface</b> <u>javax.swing.undo.StateEditable</u>
<u>RCSID</u>
<b>Fields inherited from interface</b> <u>com.cafean.client.ui.beans.PropertyController</u>
<u>ALL</u> , <u>COLOR_OPTIONAL</u> , <u>DISABLED</u> , <u>NONE</u> , <u>OPTIONAL</u> , <u>REQUIRED</u>

Constructor Summary	
public	<u>UserDefinedConstant()</u> Creates a new UserDefinedConstant
public	<u>UserDefinedConstant(AbstractModel model, int componentNumber)</u> Creates a new instance of UserDefinedConstant inside a model with a specified component number.



## Method Summary

void	<u>addParameter</u> ( <u>Real</u> parameter) Appends a new parameter to the end of the parameter list.
Object	<u>clone</u> () Creates and returns a copy of this object.
void	<u>complete</u> ()
void	<u>copyFrom</u> ( <u>GenericObject</u> object) Copy the attributes from a source object to this instance. This is used for copying data from an edited working copy into the original object. Most notably, it is used to enable undo/redo for the legacy beanless ModelEditor architecture as well as for importing new altered data from restart decks for some plugins. This should call copyFrom on children that support it. <b>Note: Never call copyFrom from clone or copy!</b>
int	<u>getAttributeIndex</u> (String property) Returns a relative index that can be used to order property lists.
<u>Category</u>	<u>getCategory</u> () The category for a UserDefinedConstant is always <u>CAT_CONSTANT</u>
int	<u>getCurrentIndex</u> () This gets the transient value used for determining where inside a parametric iteration this constant is.
boolean	<u>getCurrentParametric</u> () Gets whether this constant is the current parameter or not
<u>Real</u>	<u>getCurrentValue</u> () If this constant is the current parameter of a parametric run or job submission, this returns the value at the current index.
int	<u>getDefaultIndex</u> () Gets the default index inside this constant.
<u>Real</u>	<u>getDefaultValue</u> () Gets the default value of this constant.
<u>Real</u>	<u>getEndValue</u> () Gets the end value of this constant.
<u>Real</u>	<u>getIncrement</u> () Gets the increment of this constant.
<u>Real</u>	<u>getParameterAt</u> (int index) Returns the parameter at a given index
<u>Real[]</u>	<u>getParameters</u> ()
int	<u>getParametersCount</u> () Gets the number of parameters in this constant.

String	<u>getRunValues()</u> Returns a short string that indicates this constants current values for a parametric export.
Real	<u>getStartValue()</u> Gets the start value of this constant.
Real	<u>getUnits()</u>
boolean	<u>hasNext()</u> Determines if the parameter has processed all of its parameters during parametric export or job submission.
boolean	<u>isIncremental()</u> Gets the flag that indicates if this parametric constant is incremental.
boolean	<u>isParametric()</u> Determines if this constant is defined as a parametric constant that has multiple values or not.
boolean	<u>isPropertyActive(String propertyName)</u> Returns false if this object has a property with the given name that is considered inactive; otherwise true.
boolean	<u>isPropertyEnabled(String propertyName)</u> Returns false if this object has a property with the given name that has dependency code that fails; true otherwise
boolean	<u>isPropertyRequired(String propertyName)</u> Returns false if this object has a property with the given name that has requirement code that fails; true otherwise.
boolean	<u>isPropertyResizable(String propertyName)</u> Returns false if this object has an array property with the given name that should not normally be resizable.
boolean	<u>isPropertyRestartEditable(String propertyName)</u> Returns true if this object has a property with the given name that should be editable during a restart edit; false otherwise.
boolean	<u>isRestartResizable(String propertyName)</u> Returns false if this object has an array property with the given name that should not be resizable while editing a restart.
void	<u>iterate()</u> Iterates the current index inside a parameter during parametric export or job submission.
String	<u>label()</u> Returns a String suitable for describing the component type on a dialog. This default implementation returns the class name.
void	<u>removeParameter(int index)</u> Removes the parameter at the given index.
void	<u>resetIteration()</u> Resets the current index of a parameter during parametric export or job submission.

void	<u>restoreState</u> (Hashtable state)
void	<u>setCurrentParametric</u> (boolean currentParametric) Sets this constant as the current parameter during a parametric export or job submission.
void	<u>setDefaultIndex</u> (int defaultIndex) Sets the default index inside this constant.
void	<u>setDefaultValue</u> (Real val_) Sets the default value of this constant.
void	<u>setEndValue</u> (Real val_) Sets the end value of this constant.
void	<u>setIncrement</u> (Real val_) Sets the increment of this constant.
void	<u>setIncremental</u> (boolean val_) Sets the flag that indicates if this parametric constant is incremental.
void	<u>setParameter</u> (Real parameter) Setter for the value in a non-parametric constant.
void	<u>setParameterAt</u> (int index, Real parameter) Sets a parametric value at the given index.
void	<u>setParameters</u> (Real[] parameters)
void	<u>setParametric</u> (boolean parametric) Sets this constant to be parametric with multiple values or constant with only one.
void	<u>setStartValue</u> (Real val_) Sets the start value of this constant.
void	<u>setUnits</u> (Real units) This sets all of the values inside this constant to have the same units as the Real passed in.
void	<u>storeState</u> (Hashtable state)
String	<u>toString</u> ()

**Methods inherited from class com.cafean.client.analysis.numerics.UserDefinedValue**

createDrawnComponent, fireComponentDeleted, getCurrentValue, getUniqueID, getUnits, popupDataDialog, replaceNumericNames, restoreState, setName, setUnits, setUnits

**Methods inherited from class com.cafean.client.analysis.AbstractComponent**



#### Methods inherited from interface `com.cafean.client.analysis.Checkable`

`isOkayForExport`, `isOkayForExport`

#### Methods inherited from interface `com.cafean.client.ui.beans.PropertyController`

`getAttributeIndex`, `isPropertyActive`, `isPropertyEnabled`, `isPropertyRequired`,  
`isPropertyResizable`, `isPropertyRestartEditable`, `isRestartResizable`

## Constructors

### UserDefinedConstant

```
public UserDefinedConstant()
```

Creates a new UserDefinedConstant

### UserDefinedConstant

```
public UserDefinedConstant(AbstractModel model,  
                           int componentNumber)
```

Creates a new instance of UserDefinedConstant inside a model with a specified component number.

#### Parameters:

`model` - the AbstractModel.

`number` - the component number for this function.

## Methods

### copyFrom

```
public void copyFrom(GenericObject object)
```

Copy the attributes from a source object to this instance.

This is used for copying data from an edited working copy into the original object. Most notably, it is used to enable undo/redo for the legacy beanless ModelEditor architecture as well as for importing new altered data from restart decks for some plugins.

This should call copyFrom on children that support it.

**Note: Never call copyFrom from clone or copy!**

### clone

```
public Object clone()
```

Creates and returns a copy of this object.

### getCurrentValue

```
public Real getCurrentValue()
```

If this constant is the current parameter of a parametric run or job submission, this returns the value at the current index. Otherwise, this returns the value at the default index.

**Returns:**

Real the current value.

---

## **getCurrentIndex**

```
public int getCurrentIndex()
```

This gets the transient value used for determining where inside a parametric iteration this constant is. This is used when exporting a parametric run.

---

## **getCategory**

```
public Category getCategory()
```

The category for a UserDefinedConstant is always CAT\_CONSTANT

**Returns:**

the Category for this UserDefinedConstant.

---

## **toString**

```
public String toString()
```

---

## **label**

```
public String label()
```

Returns a String suitable for describing the component type on a dialog.

This default implementation returns the class name.

---

## **getParametersCount**

```
public int getParametersCount()
```

Gets the number of parameters in this constant.

**Returns:**

The number of values in the parameter array.

---

## **getParameterAt**

```
public Real getParameterAt(int index)
```

Returns the parameter at a given index

**Parameters:**

index - the index of the parameter.

---

**Returns:**

the Real value at the given index.

---

**setParameters**

```
public void setParameters(Real[] parameters)
```

---

**getParameters**

```
public Real[] getParameters()
```

---

**setParameterAt**

```
public void setParameterAt(int index,  
    Real parameter)
```

Sets a parametric value at the given index.

**Parameters:**

index - the index.

parameter - the Real parameter to be set.

---

**addParameter**

```
public void addParameter(Real parameter)
```

Appends a new parameter to the end of the parameter list.

**Parameters:**

parameter - the Real that will be appended.

---

**removeParameter**

```
public void removeParameter(int index)
```

Removes the parameter at the given index. This will not delete the last parameter.

**Parameters:**

index - the index of the parameter to be removed.

---

**iterate**

```
public void iterate()
```

Iterates the current index inside a parameter during parametric export or job submission.

---

**resetIteration**

```
public void resetIteration()
```

Resets the current index of a parameter during parametric export or job submission.

---

## **hasNext**

```
public boolean hasNext()
```

Determines if the parameter has processed all of its parameters during parametric export or job submission.

**Returns:**

true if the current index is less than the number of parameters.

---

## **getDefaultIndex**

```
public int getDefaultIndex()
```

Gets the default index inside this constant.

**Returns:**

The index used to determine the value outside of a parametric export.

---

## **setDefaultIndex**

```
public void setDefaultIndex(int defaultIndex)
```

Sets the default index inside this constant.

**Parameters:**

`defaultIndex` - The index used to determine the value outside of a parametric export.

---

## **setCurrentParametric**

```
public void setCurrentParametric(boolean currentParametric)
```

Sets this constant as the current parameter during a parametric export or job submission.

**Parameters:**

`currentParametric` - whether or not this constant is the current parameter.

---

## **getCurrentParametric**

```
public boolean getCurrentParametric()
```

Gets whether this constant is the current parameter or not

---

## **isParametric**

```
public boolean isParametric()
```

Determines if this constant is defined as a parametric constant that has multiple values or not.

**Returns:**

true if this constant is set parametric.

---



## **setParametric**

```
public void setParametric(boolean parametric)
```

Sets this constant to be parametric with multiple values or constant with only one.

### **Parameters:**

parametric - whether or not this constant has multiple values.

---

## **isIncremental**

```
public boolean isIncremental()
```

Gets the flag that indicates if this parametric constant is incremental.

---

## **setIncremental**

```
public void setIncremental(boolean val_)
```

Sets the flag that indicates if this parametric constant is incremental.

---

## **getDefaultValue**

```
public Real getDefaultValue()
```

Gets the default value of this constant.

---

## **setDefaultValue**

```
public void setDefaultValue(Real val_)
```

Sets the default value of this constant.

---

## **getStartValue**

```
public Real getStartValue()
```

Gets the start value of this constant.

---

## **setStartValue**

```
public void setStartValue(Real val_)
```

Sets the start value of this constant.

---

## **getEndValue**

```
public Real getEndValue()
```

Gets the end value of this constant.

---

## **setEndValue**

```
public void setEndValue(Real val_)
```

Sets the end value of this constant.

---

### **getIncrement**

```
public Real getIncrement()
```

Gets the increment of this constant.

---

### **setIncrement**

```
public void setIncrement(Real val_)
```

Sets the increment of this constant.

---

### **getUnits**

```
public Real getUnits()
```

Returns a clone of the current value.

---

### **setUnits**

```
public void setUnits(Real units)
```

This sets all of the values inside this constant to have the same units as the Real passed in.

**Parameters:**

units - the Real containing the units to be set.

---

### **isPropertyEnabled**

```
public boolean isPropertyEnabled(String propertyName)
```

Returns false if this object has a property with the given name that has dependency code that fails; true otherwise

**Parameters:**

propertyName - a String containing the property name to check

---

### **isPropertyRequired**

```
public boolean isPropertyRequired(String propertyName)
```

Returns false if this object has a property with the given name that has requirement code that fails; true otherwise.

**Parameters:**

propertyName - a String containing the property name to check

---

### **isPropertyRestartEditable**

```
public boolean isPropertyRestartEditable(String propertyName)
```

Returns true if this object has a property with the given name that should be editable during a restart edit; false otherwise.

**Parameters:**

propertyName - a String containing the property name to check

---

## getAttributeIndex

```
public int getAttributeIndex(String property)
```

Returns a relative index that can be used to order property lists.

**Parameters:**

propertyName - a String containing the property name to check

---

## isPropertyResizable

```
public boolean isPropertyResizable(String propertyName)
```

Returns false if this object has an array property with the given name that should not normally be resizable.

**Parameters:**

propertyName - a String containing the property name to check

---

## isRestartResizable

```
public boolean isRestartResizable(String propertyName)
```

Returns false if this object has an array property with the given name that should not be resizable while editing a restart.

**Parameters:**

propertyName - a String containing the property name to check

---

## isPropertyActive

```
public boolean isPropertyActive(String propertyName)
```

Returns false if this object has a property with the given name that is considered inactive; otherwise true.

**Parameters:**

propertyName - a String containing the name of the property to check

**Returns:**

false if the property is inactive, true otherwise

---

## setParameter

```
public void setParameter(Real parameter)
```

Setter for the value in a non-parametric constant.

---

## storeState

```
public void storeState(Hashtable state)
```

Stores the state of the object to permit undo by cloning itself and storing the clone. NOTE: If the component storing its state needs a deep copy that its clone() method does not provide, it must override storeState to find that functionality elsewhere.

---

## **restoreState**

public void **restoreState**(Hashtable state)

Restore the state of the bean from an earlier edit by using `copyFrom` on the previously stored clone.

---

## **complete**

public void **complete**()

This completes this object's initialization in response to it's creation from a UI event.

This method should be overridden by subclasses that require user input or default values for a newly created component.

---

## **getRunValues**

public String **getRunValues**()

Returns a short string that indicates this constants current values for a parametric export.

## com.cafean.client.analysis.numerics Class UserDefinedFunction

```

java.lang.Object
  |
  +-com.cafean.client.analysis.GenericObject
      |
      +-com.cafean.client.analysis.AbstractComponent
          |
          +-com.cafean.client.analysis.numerics.UserDefinedFunction
  
```

### All Implemented Interfaces:

IdentHolder, StateEditable, Cloneable, Checkable, ComponentElement, Cloneable

```

public class UserDefinedFunction
extends AbstractComponent
  
```

This is the class that allows the user to write a block of python code that will be executed by the python interpreter. The function can have multiple inputs, that are either UserDefinedConstants or UserDefinedVariables, and multiple outputs that are UserDefinedVariables.

<b>Fields inherited from class</b> <code>com.cafean.client.analysis.AbstractComponent</code>
<code>leftDiffComponent</code> , <code>leftDiffName</code> , <code>leftShortDiffName</code> , <code>rightDiffComponent</code> , <code>rightDiffName</code> , <code>rightShortDiffName</code>
<b>Fields inherited from class</b> <code>com.cafean.client.analysis.GenericObject</code>
<code>DATA_COMPLETE</code> , <code>DATA_ERROR</code> , <code>DATA_INCOMPLETE</code> , <code>DATA_WARNING</code>
<b>Fields inherited from interface</b> <code>javax.swing.undo.StateEditable</code>
<code>RCSID</code>

Constructor Summary	
public	<code>UserDefinedFunction()</code> Creates a new instance of UserDefinedFunctions
public	<code>UserDefinedFunction(AbstractModel model, int number)</code> Creates a new instance of UserDefinedFunction inside a model with a specified component number.

Method Summary	
void	<code>addInputId(int id)</code> Adds the UserDefinedValue with the given ident into the input array, if the value is not already in the input array.
void	<code>addOutputId(int id)</code> Adds an output variable's ident to the output array if it doesn't already exist.

void	<u>clearInputs()</u> Removes all the entries in the input array
void	<u>clearOutputs()</u> This removes all of the variables from the output array.
Object	<u>clone()</u>
void	<u>complete()</u>
void	<u>copyFrom(GenericObject object)</u>
<u>DrawnComponent</u>	<u>createDrawnComponent()</u> UserDefinedFunctions are not visual components.
boolean	<u>execute()</u> Executes the python code in this function.
static <u>UserDefinedConstant</u>	<u>findConstant(AbstractModel model, String name)</u> Finds the UserDefinedConstant in the given model with the given name.
static <u>UserDefinedFunction</u>	<u>findFunction(AbstractModel model, int ident)</u> Finds the UserDefinedFunction in the given model with the given name.
static <u>UserDefinedVariable</u>	<u>findVariable(AbstractModel model, String name)</u> Finds the UserDefinedVariable in the given model with the given name.
<u>Category</u>	<u>getCategory()</u> The category for a UserDefinedFunction is always <u>CAT_FUNCTION</u>
Vector	<u>getCustomPopupItems()</u>
<u>FunctionSource</u>	<u>getFunction()</u> Returns the current python code for this function.
<u>UserDefinedValue</u>	<u>getInputAt(int index)</u> Returns the UserDefinedValue at the given index in the input array.
int	<u>getInputCount()</u> Gets the number of input variables.
int	<u>getInputIdAt(int index)</u> Gets the ident of the input variable at the given index.
double	<u>getInputValue(int index)</u> Returns the current value of the input at a given index.
double	<u>getInputValue(String name)</u> Returns the current value of the input variable with the given name.
<u>UserDefinedVariable</u>	<u>getOutputAt(int index)</u> Gets the UserDefinedVariable from the output array at a given index.

int	<u>getOutputCount()</u> Returns the number of variables this function outputs to.
int	<u>getOutputIdAt(int index)</u> Returns the ident stored at a given index in the output array.
String	<u>getPythonHeader()</u> Returns the header that is prepended to the python code before execution.
static String	<u>getPythonInit()</u> Gets the python initialization string.
String	<u>label()</u>
void	<u>popupDataDialog(java.awt.Window parent, boolean modal)</u>
void	<u>reconnectIdentReferences(boolean preserveUnresolved, boolean useDbId)</u>
void	<u>removeInputAt(int index)</u> Removes the input at the given index.
void	<u>removeOutputAt(int index)</u> Removes a the variable at the given index from the output array.
void	<u>setFunction(FunctionSource function)</u> Sets the python code for this function.
void	<u>setInputIdAt(int index, int id)</u> Sets the ident of the UserDefinedValue to be stored inside the input array at a given index.
void	<u>setOutputIdAt(int index, int id)</u> Sets the ident of an output at the given index.
void	<u>setOutputValue(int index, double value)</u> Sets the SI value given on the output variable at the given index.
void	<u>setOutputValue(String name, double value)</u> Sets the SI value on on the output with the given name.
String	<u>toString()</u>
void	<u>validate()</u>

Methods inherited from class `com.cafean.client.analysis.AbstractComponent`





## Methods inherited from interface `com.cafean.client.analysis.Checkable`

`isOkayForExport`, `isOkayForExport`

## Constructors

### UserDefinedFunction

```
public UserDefinedFunction()
```

Creates a new instance of UserDefinedFunctions

### UserDefinedFunction

```
public UserDefinedFunction(AbstractModel model,  
                           int number)
```

Creates a new instance of UserDefinedFunction inside a model with a specified component number.

#### Parameters:

`model` - the AbstractModel.

`number` - the component number for this function.

## Methods

### popupDataDialog

```
public void popupDataDialog(java.awt.Window parent,  
                             boolean modal)
```

Creates a new bean editing dialog for this object or resets and refreshes this object's current editing dialog.

### clone

```
public Object clone()
```

Creates and returns a copy of this object.

### copyFrom

```
public void copyFrom(GenericObject object)
```

Copy the attributes from a source object to this instance.

This is used for copying data from an edited working copy into the original object. Most notably, it is used to enable undo/redo for the legacy beanless ModelEditor architecture as well as for importing new altered data from restart decks for some plugins.

This should call copyFrom on children that support it.

**Note:** Never call copyFrom from clone or copy!

## reconnectIdentReferences

```
public void reconnectIdentReferences(boolean preserveUnresolved,  
    boolean useDbId)
```

Resets this component's internal ident references to refer to appropriate components in the current AbstractModel. Intended for use after adding a component to a model and thus its DB\_ID will have been set to its ident in the previous model. For ident references use find\_\_ByDbId to find the new component, then store its ident.

Note: If this component's DB\_ID is 0 this method does nothing.

---

## getCustomPopupItems

```
public Vector getCustomPopupItems()
```

Creates Custom Menu Items for any popup dialog involving this component. The resulting Vector should contain on JMenu, JMenuItem and JSeparator instances for this component.

---

## getCategory

```
public Category getCategory()
```

The category for a UserDefinedFunction is always CAT\_FUNCTION

**Returns:**

the Category for this UserDefinedFunction.

---

## createDrawnComponent

```
public DrawnComponent createDrawnComponent()
```

UserDefinedFunctions are not visual components. Therefore they always return null for when creating a DrawnComponent.

**Returns:**

null

---

## getOutputCount

```
public int getOutputCount()
```

Returns the number of variables this function outputs to.

**Returns:**

the integer size of the output array.

---

## getOutputIdAt

```
public int getOutputIdAt(int index)
```

Returns the ident stored at a given index in the output array.

**Parameters:**

index - the index into the output array.

**Returns:**

the ident stored at the given index.

---

## **setOutputIdAt**

```
public void setOutputIdAt(int index,  
                           int id)
```

Sets the ident of an output at the given index.

**Parameters:**

index - the index into the output array.  
id - the ident of the output variable.

---

## **addOutputId**

```
public void addOutputId(int id)
```

Adds an output variable's ident to the output array if it doesn't already exist.

**Parameters:**

id - the ident of the output variable to be added.

---

## **clearOutputs**

```
public void clearOutputs()
```

This removes all of the variables from the output array.

---

## **removeOutputAt**

```
public void removeOutputAt(int index)
```

Removes a the variable at the given index from the output array.

**Parameters:**

index - the index into the output array.

---

## **setOutputValue**

```
public void setOutputValue(int index,  
                             double value)
```

Sets the SI value given on the output variable at the given index.

**Parameters:**

index - the integer index into the output array.  
value - the SI value being set on the output variable.

---

## **getOutputAt**

```
public UserDefinedVariable getOutputAt(int index)
```

Gets the UserDefinedVariable from the output array at a given index.

**Parameters:**

index - the integer index into the output array.  
the - UserDefinedVariable stored at the given index.

---

## setOutputValue

```
public void setOutputValue(String name,  
    double value)
```

Sets the SI value on on the output with the given name.

**Parameters:**

name - the name of the output variable.  
value - the SI value to be set.

---

## getInputCount

```
public int getInputCount()
```

Gets the number of input variables.

**Returns:**

the size of the input array.

---

## getInputIdAt

```
public int getInputIdAt(int index)
```

Gets the ident of the input variable at the given index.

**Parameters:**

index - the integer index into the input array.  
the - ident of the UserDefinedValue in the input array.

---

## setInputIdAt

```
public void setInputIdAt(int index,  
    int id)
```

Sets the ident of the UserDefinedValue to be stored inside the input array at a given index.

**Parameters:**

index - the integer index into the input array.  
id - of the UserDefinedVariable to be set in the array.

---

## addInputId

```
public void addInputId(int id)
```

Adds the UserDefinedValue with the given ident into the input array, if the value is not already in the input array.

**Parameters:**

id - the ident of the UserDefinedValue to be added.

---

## clearInputs

```
public void clearInputs()
```

Removes all the entries in the input array

---

## removeInputAt

```
public void removeInputAt(int index)
```

Removes the input at the given index.

**Parameters:**

index - the index into the input array.

---

## getInputValue

```
public double getInputValue(int index)
```

Returns the current value of the input at a given index.

**Parameters:**

index - the integer index into the input array.

---

## getInputAt

```
public UserDefinedValue getInputAt(int index)
```

Returns the UserDefinedValue at the given index in the input array.

**Parameters:**

index - the integer index into the input array.

**Returns:**

the UserDefinedValue at the index.

---

## getInputValue

```
public double getInputValue(String name)
```

Returns the current value of the input variable with the given name. If no input variable with that name is found, this returns Real.Unknown

**Parameters:**

name - the String containing the name of the input variable.

---

## getFunction

```
public FunctionSource getFunction()
```

Returns the current python code for this function.

**Returns:**

the String containing the python code.

---

## setFunction

```
public void setFunction(FunctionSource function)
```

Sets the python code for this function.

**Parameters:**

function - the String containing the python code.

---

## toString

```
public String toString()
```

---

## label

```
public String label()
```

Returns a String suitable for describing the component type on a dialog.

This default implementation returns the class name.

---

## execute

```
public boolean execute()
```

Executes the python code in this function.

**Returns:**

the success or failure of this execution.

---

## findConstant

```
public static UserDefinedConstant findConstant(AbstractModel model,  
String name)
```

Finds the UserDefinedConstant in the given model with the given name.

**Parameters:**

model - the AbstractModel that contains the constant.  
the - String name of the constant.

---

## findVariable

```
public static UserDefinedVariable findVariable(AbstractModel model,  
String name)
```

Finds the UserDefinedVariable in the given model with the given name.

**Parameters:**

model - the AbstractModel that contains the variable.  
the - String name of the variable.

---

## findFunction

```
public static UserDefinedFunction findFunction(AbstractModel model,
                                             int ident)
```

Finds the UserDefinedFunction in the given model with the given name.

**Parameters:**

model - the AbstractModel that contains the function.  
the - String name of the function.

---

## getPythonInit

```
public static String getPythonInit()
```

Gets the python initialization string.

**Returns:**

the String containing the results of the python initialization.

---

## getPythonHeader

```
public String getPythonHeader()
```

Returns the header that is prepended to the python code before execution.

**Returns:**

the String that precedes the user code

---

## validate

```
public void validate()
```

Determines this object's general data state by examining its internal data. The data state is used to color code objects so the user can see the current state. The `validate` method will set the state attribute to one of these values.

Note that this state is not inclusive of the checks in `isOkayForExport` and is used only to validate data required for the visual representation.

Derivatives should call `super.validate()` before determining their own data state. This implementation sets this object's data state to `DATA_COMPLETE` without any analysis.

---

## complete

```
public void complete()
```

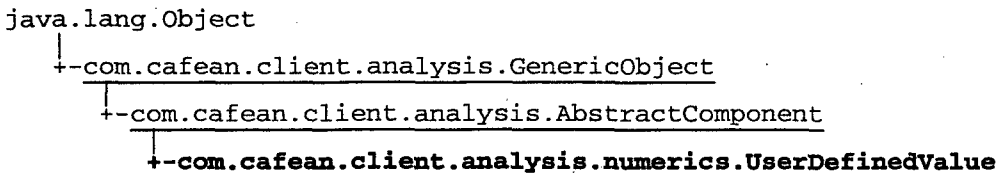
This completes this object's initialization in response to its creation from a UI event.

This method should be overridden by subclasses that require user input or default values for a newly created component.

---

# com.cafean.client.analysis.numerics

## Class UserDefinedValue



### All Implemented Interfaces:

IdentHolder, StateEditable, Cloneable, Checkable, ComponentElement, Cloneable

### Direct Known Subclasses:

UserDefinedConstant, UserDefinedVariable

```

public abstract class UserDefinedValue
extends AbstractComponent
  
```

A UserDefinedValue is a numeric component that may be referenced by a Real value inside an AbstractModel. UserDefinedValues are rendered by DrawnUserValues, and have to contain functions for getting the current value, and setting the units.

Fields inherited from class com.cafean.client.analysis.AbstractComponent
<u>leftDiffComponent</u> , <u>leftDiffName</u> , <u>leftShortDiffName</u> , <u>rightDiffComponent</u> , <u>rightDiffName</u> , <u>rightShortDiffName</u>

Fields inherited from class com.cafean.client.analysis.GenericObject
<u>DATA_COMPLETE</u> , <u>DATA_ERROR</u> , <u>DATA_INCOMPLETE</u> , <u>DATA_WARNING</u>

Fields inherited from interface javax.swing.undo.StateEditable
RCSID

## Constructor Summary

public	<u>UserDefinedValue()</u> Creates a new instance of UserDefinedValue
public	<u>UserDefinedValue(AbstractModel model, int number)</u> Creates a new instance of a UserDefinedValue inside a model with a specified component number.

## Method Summary

<u>DrawnComponent</u>	<u>createDrawnComponent()</u> This creates a new DrawnUserValue to render this UserDefinedValue inside a view.
void	<u>fireComponentDeleted()</u>



abstract Real	<u>getCurrentValue()</u> This gets the current value for this user defined value.
String	<u>getUniqueID()</u>
Real	<u>getUnits()</u> Returns a clone of the current value.
void	<u>popupDataDialog(java.awt.Window parent, boolean modal)</u>
static String	<u>replaceNumericNames(String token, AbstractModel model)</u> Replaces named references to user defined constants in the given token with the values of those constants.
void	<u>restoreState(Hashtable table)</u>
void	<u>setName(String val_)</u>
abstract void	<u>setUnits(Real units)</u> Sets the value inside this numeric to use the same units as the given Real.
void	<u>setUnits(String units)</u> Sets the units on this numeric based on the SI units given

#### Methods inherited from class com.cafean.client.analysis.AbstractComponent

addALDocRef, addComponentListener, addConnection, addMessage, addMessage, addMessage, addToModel, addToModel, canConnectTo, clearConnections, clone, complete, connectTo, connectTo, copy, createDrawnComponent, createSourceData, createTargetData, DBtypeCode, disconnect, disconnectFrom, fireComponentChanged, fireComponentChanged, fireComponentConnected, fireComponentDeleted, fireComponentDisconnected, getALDocDisplayName, getALDocRefs, getALDocRefs, getALDocShortNames, getALDocShortNames, getCatCCComparator, getCategory, getCCNumberComparator, getComponent, getComponentDependencies, getConnectionCount, getConnectionName, getConnections, getConnectionTypes, getCustomPopupActions, getCustomPopupItems, getGroupedConnections, getModel, getName, getNewCompIdent, getOrder, getOrderComparator, getOwner, getRealSize, getSharedComponents, getUniqueID, hasALDocRefs, includeInLoopcheck, isOkayForExport, isOkayForExport, label, popupDataDialog, rebuildConnections, reconnectIdentReferences, reconnectImage, removeALDocRef, removeComponentListener, removeFromModel, removeVerify, restoreALRefState, restoreState, setALDocRefs, setComponentNumber, setDeleted, setModel, setOrder, storeALRefState, toShortString, toString, updateVersion, userDelete, writeName

#### Methods inherited from class com.cafean.client.analysis.GenericObject

addComment, addMultipleComments, checkRealArrayList, checkRealArrayTable, clearDbIds, clone, closeAllViews, compareTo, copyFrom, createDataPages, debug, deleteAllComments, deleteComment, equals, fixme, getCCnumber, getComment, getComments, getComments, getComponentCCNumber, getComponentNumber, getDataState, getDB\_ID, getDescription, getIdent, getMajorCreationVersion, getMajorVersion, getMinorCreationVersion, getMinorVersion, getName, getNewCompIdent, getNumComments, isDeleted, popupDataDialog, popupDataDialog, rangeCheck, rangeCheck, rangeCheck, rangeCheck, rangeCheck, rangeCheck, rangeCheck, rangeCheck, rangeCheck, rangeCheck, rangeCheck, reconnectIdentReferences, restoreState, restoreState, setComments, setComments, setComponentNumber, setCreationVersion, setDataState, setDB\_ID, setDeleted, setDescription, setIdent, setMajorCreationVersion, setMajorVersion, setMinorCreationVersion, setMinorVersion, setName, showComment, storeState, storeState, trace, updateVersion, validate, writeArrayLoadValue, writeArrayLoadValue, writeArrayLoadValue, writeArrayLoadValue, writeArrayLoadValue, writeArrayLoadValue, writeArrayLoadValue, writeArrayLoadValue, writeMuxLoadArray, writeMuxLoadArray, writeSP, writeSP

#### Methods inherited from class java.lang.Object

equals, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

#### Methods inherited from interface javax.swing.undo.StateEditable

restoreState, storeState

#### Methods inherited from interface com.cafean.client.analysis.IdentHolder

reconnectIdentReferences

#### Methods inherited from interface com.cafean.client.analysis.ComponentElement

getComponent, getOwner

#### Methods inherited from interface com.cafean.client.analysis.ModelElement

getModel

#### Methods inherited from interface com.cafean.client.analysis.Checkable

isOkayForExport, isOkayForExport

## Constructors

### UserDefinedValue

```
public UserDefinedValue()
```

Creates a new instance of UserDefinedValue

## UserDefinedValue

```
public UserDefinedValue(AbstractModel model,  
                        int number)
```

Creates a new instance of a UserDefinedValue inside a model with a specified component number.

### Parameters:

model - the AbstractModel.  
number - the component number for this function.

## Methods

### getCurrentValue

```
public abstract Real getCurrentValue()
```

This gets the current value for this user defined value.

### Returns:

the Real with the current value.

---

### createDrawnComponent

```
public DrawnComponent createDrawnComponent()
```

This creates a new DrawnUserValue to render this UserDefinedValue inside a view.

### Returns:

the DrawnUserValue for this numeric.

---

### setUnits

```
public abstract void setUnits(Real units)
```

Sets the value inside this numeric to use the same units as the given Real.

### Parameters:

the - Real containing the new units.

---

### setUnits

```
public void setUnits(String units)
```

Sets the units on this numeric based on the SI units given

### Parameters:

units - the SI units to be set.

---

### getUnits

```
public Real getUnits()
```

Returns a clone of the current value.

---

## popupDataDialog

```
public void popupDataDialog(java.awt.Window parent,  
    boolean modal)
```

Creates a new bean editing dialog for this object or resets and refreshes this object's current editing dialog.

---

## fireComponentDeleted

```
public void fireComponentDeleted()
```

This calls the component deleted function on all of the listeners currently listening to this abstract component

---

## restoreState

```
public void restoreState(Hashtable table)
```

Restore the state of the bean from an earlier edit by using copyFrom on the previously stored clone.

---

## setName

```
public void setName(String val_)
```

Sets this object's name to the given name after trimming it.

---

## replaceNumericNames

```
public static String replaceNumericNames(String token,  
    AbstractModel model)
```

Replaces named references to user defined constants in the given token with the values of those constants.

**Parameters:**

token - a String containing a single line to have numerics replaced in  
model - the AbstractModel containing the numerics to check

---

## getUniqueID

```
public String getUniqueID()
```

Provides a unique component id for components who may not contain a component number.

## com.cafean.client.analysis.numerics Class UserDefinedVariable

```

java.lang.Object
|
|--com.cafean.client.analysis.GenericObject
|   |--com.cafean.client.analysis.AbstractComponent
|       |--com.cafean.client.analysis.numerics.UserDefinedValue
|           |--com.cafean.client.analysis.numerics.UserDefinedVariable
    
```

### All Implemented Interfaces:

PropertyController, IdentHolder, StateEditable, Cloneable, Checkable, ComponentElement, Cloneable

```

public class UserDefinedVariable
extends UserDefinedValue
implements Cloneable, ComponentElement, Checkable, Cloneable, StateEditable, IdentHolder,
PropertyController
    
```

The UserDefinedVariable is a UserDefinedValue that can have it's current value set as the output of a UserDefinedFunction. As a UserDefinedValue it can be used as input for functions, or as the value of a Real

Fields inherited from class <u>com.cafean.client.analysis.AbstractComponent</u>
<u>leftDiffComponent</u> , <u>leftDiffName</u> , <u>leftShortDiffName</u> , <u>rightDiffComponent</u> , <u>rightDiffName</u> , <u>rightShortDiffName</u>

Fields inherited from class <u>com.cafean.client.analysis.GenericObject</u>
<u>DATA_COMPLETE</u> , <u>DATA_ERROR</u> , <u>DATA_INCOMPLETE</u> , <u>DATA_WARNING</u>

Fields inherited from interface <u>javax.swing.undo.StateEditable</u>
RCSID

Fields inherited from interface <u>com.cafean.client.ui.beans.PropertyController</u>
<u>ALL</u> , <u>COLOR_OPTIONAL</u> , <u>DISABLED</u> , <u>NONE</u> , <u>OPTIONAL</u> , <u>REQUIRED</u>

Constructor Summary	
public	<u>UserDefinedVariable()</u> Creates a new instance of UserDefinedVariable.
public	<u>UserDefinedVariable(AbstractModel model, int componentNumber)</u> Creates a new instance of UserDefinedVariable inside a model with a specified component number.

## Method Summary

Object	<u>clone()</u>
void	<u>complete()</u>
void	<u>copyFrom(GenericObject object)</u>
int	<u>getAttributeIndex(String property)</u> Returns a relative index that can be used to order property lists.
<u>Category</u>	<u>getCategory()</u> The category for a UserDefinedVariable is always <u>CAT_VARIABLE</u>
<u>Real</u>	<u>getCurrentValue()</u>
<u>Real</u>	<u>getUnits()</u>
boolean	<u>isPropertyActive(String propertyName)</u> Returns false if this object has a property with the given name that is considered inactive; otherwise true.
boolean	<u>isPropertyEnabled(String propertyName)</u> Returns false if this object has a property with the given name that has dependency code that fails; true otherwise
boolean	<u>isPropertyRequired(String propertyName)</u> Returns false if this object has a property with the given name that has requirement code that fails; true otherwise.
boolean	<u>isPropertyResizable(String propertyName)</u> Returns false if this object has an array property with the given name that should not normally be resizable.
boolean	<u>isPropertyRestartEditable(String propertyName)</u> Returns true if this object has a property with the given name that should be editable during a restart edit; false otherwise.
boolean	<u>isRestartResizable(String propertyName)</u> Returns false if this object has an array property with the given name that should not be resizable while editing a restart.
String	<u>label()</u>
void	<u>restoreState(Hashtable state)</u>
void	<u>setCurrentValue(Real value)</u> Sets the current value inside this variable.
void	<u>setCurrentValueDouble(double siValue)</u> Sets the current value inside this variable by setting its SI value.
void	<u>setUnits(Real units)</u>

void	<u>storeState</u> (Hashtable state)
String	<u>toString</u> ()

**Methods inherited from class com.cafean.client.analysis.numerics.UserDefinedValue**

createDrawnComponent, fireComponentDeleted, getCurrentValue, getUniqueID, getUnits, popupDataDialog, replaceNumericNames, restoreState, setName, setUnits, setUnits

**Methods inherited from class com.cafean.client.analysis.AbstractComponent**

addALDocRef, addComponentListener, addConnection, addMessage, addMessage, addMessage, addToModel, addToModel, canConnectTo, clearConnections, clone, complete, connectTo, connectTo, copy, createDrawnComponent, createSourceData, createTargetData, DBtypeCode, disconnect, disconnectFrom, fireComponentChanged, fireComponentChanged, fireComponentConnected, fireComponentDeleted, fireComponentDisconnected, getALDocDisplayName, getALDocRefs, getALDocRefs, getALDocShortNames, getALDocShortNames, getCatCCComparator, getCategory, getCCNumberComparator, getComponent, getComponentDependencies, getConnectionCount, getConnectionName, getConnections, getConnectionTypes, getCustomPopupActions, getCustomPopupItems, getGroupedConnections, getModel, getName, getNewCompIdent, getOrder, getOrderComparator, getOwner, getRealSize, getSharedComponents, getUniqueID, hasALDocRefs, includeInLoopcheck, isOkayForExport, isOkayForExport, label, popupDataDialog, rebuildConnections, reconnectIdentReferences, reconnectImage, removeALDocRef, removeComponentListener, removeFromModel, removeVerify, restoreALRefState, restoreState, setALDocRefs, setComponentNumber, setDeleted, setModel, setOrder, storeALRefState, toShortString, toString, updateVersion, userDelete, writeName

**Methods inherited from class com.cafean.client.analysis.GenericObject**

addComment, addMultipleComments, checkRealArrayList, checkRealArrayTable, clearDbIds, clone, closeAllViews, compareTo, copyFrom, createDataPages, debug, deleteAllComments, deleteComment, equals, fixme, getCCnumber, getComment, getComments, getComments, GetComponentCCNumber, GetComponentNumber, getDataState, getDB\_ID, getDescription, getIdent, getMajorCreationVersion, getMajorVersion, getMinorCreationVersion, getMinorVersion, getName, getNewCompIdent, getNumComments, isDeleted, popupDataDialog, popupDataDialog, rangeCheck, rangeCheck, rangeCheck, rangeCheck, rangeCheck, rangeCheck, rangeCheck, rangeCheck, rangeCheck, rangeCheck, rangeCheck, rangeCheck, reconnectIdentReferences, restoreState, restoreState, setComments, setComments, setComponentNumber, setCreationVersion, setDataState, setDB\_ID, setDeleted, setDescription, setIdent, setMajorCreationVersion, setMajorVersion, setMinorCreationVersion, setMinorVersion, setName, showComment, storeState, storeState, trace, updateVersion, validate, writeArrayLoadValue, writeArrayLoadValue, writeArrayLoadValue, writeArrayLoadValue, writeArrayLoadValue, writeArrayLoadValue, writeArrayLoadValue, writeArrayLoadValue, writeArrayLoadValue, writeMuxLoadArray, writeMuxLoadArray, writeSP, writeSP

**Methods inherited from class java.lang.Object**

equals, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

**Methods inherited from interface javax.swing.undo.StateEditable**

restoreState, storeState

#### Methods inherited from interface `com.cafean.client.analysis.IdentHolder`

`reconnectIdentReferences`

#### Methods inherited from interface `com.cafean.client.analysis.ComponentElement`

`getComponent`, `getOwner`

#### Methods inherited from interface `com.cafean.client.analysis.ModelElement`

`getModel`

#### Methods inherited from interface `com.cafean.client.analysis.Checkable`

`isOkayForExport`, `isOkayForExport`

#### Methods inherited from interface `com.cafean.client.ui.beans.PropertyController`

`getAttributeIndex`, `isPropertyActive`, `isPropertyEnabled`, `isPropertyRequired`,  
`isPropertyResizable`, `isPropertyRestartEditable`, `isRestartResizable`

## Constructors

### UserDefinedVariable

```
public UserDefinedVariable()
```

Creates a new instance of UserDefinedVariable.

### UserDefinedVariable

```
public UserDefinedVariable(AbstractModel model,  
                           int componentNumber)
```

Creates a new instance of UserDefinedVariable inside a model with a specified component number.

#### Parameters:

`model` - the AbstractModel.

`number` - the component number for this function.

## Methods

### copyFrom

```
public void copyFrom(GenericObject object)
```



Copy the attributes from a source object to this instance.

This is used for copying data from an edited working copy into the original object. Most notably, it is used to enable undo/redo for the legacy beanless ModelEditor architecture as well as for importing new altered data from restart decks for some plugins.

This should call copyFrom on children that support it.

**Note: Never call copyFrom from clone or copy!**

---

## **clone**

```
public Object clone()
```

Creates and returns a copy of this object.

---

## **getCurrentValue**

```
public Real getCurrentValue()
```

This gets the current value for this user defined value.

---

## **setCurrentValue**

```
public void setCurrentValue(Real value)
```

Sets the current value inside this variable.

**Parameters:**

value - The Real containing the new value for this variable.

---

## **setCurrentValueDouble**

```
public void setCurrentValueDouble(double siValue)
```

Sets the current value inside this variable by setting its SI value.

**Parameters:**

siValue - the double SI value.

---

## **getCategory**

```
public Category getCategory()
```

The category for a UserDefinedVariable is always CAT\_VARIABLE

**Returns:**

the Category for this UserDefinedVariable.

---

## **toString**

```
public String toString()
```

---

## label

```
public String label()
```

Returns a String suitable for describing the component type on a dialog.

This default implementation returns the class name.

---

## setUnits

```
public void setUnits(Real units)
```

Sets the value inside this numeric to use the same units as the given Real.

---

## getUnits

```
public Real getUnits()
```

Returns a clone of the current value.

---

## isPropertyEnabled

```
public boolean isPropertyEnabled(String propertyName)
```

Returns false if this object has a property with the given name that has dependency code that fails; true otherwise

**Parameters:**

propertyName - a String containing the property name to check

---

## isPropertyRequired

```
public boolean isPropertyRequired(String propertyName)
```

Returns false if this object has a property with the given name that has requirement code that fails; true otherwise.

**Parameters:**

propertyName - a String containing the property name to check

---

## isPropertyRestartEditable

```
public boolean isPropertyRestartEditable(String propertyName)
```

Returns true if this object has a property with the given name that should be editable during a restart edit; false otherwise.

**Parameters:**

propertyName - a String containing the property name to check

---

## isPropertyActive

```
public boolean isPropertyActive(String propertyName)
```

Returns false if this object has a property with the given name that is considered inactive; otherwise true.

**Parameters:**

propertyName - a String containing the name of the property to check

**Returns:**

false if the property is inactive, true otherwise

---

## **getAttributeIndex**

```
public int getAttributeIndex(String property)
```

Returns a relative index that can be used to order property lists.

**Parameters:**

propertyName - a String containing the property name to check

---

## **isPropertyResizable**

```
public boolean isPropertyResizable(String propertyName)
```

Returns false if this object has an array property with the given name that should not normally be resizable.

**Parameters:**

propertyName - a String containing the property name to check

---

## **isRestartResizable**

```
public boolean isRestartResizable(String propertyName)
```

Returns false if this object has an array property with the given name that should not be resizable while editing a restart.

**Parameters:**

propertyName - a String containing the property name to check

---

## **storeState**

```
public void storeState(Hashtable state)
```

Stores the state of the object to permit undo by cloning itself and storing the clone. NOTE: If the component storing its state needs a deep copy that its clone() method does not provide, it must override storeState to find that functionality elsewhere.

---

## **restoreState**

```
public void restoreState(Hashtable state)
```

Restore the state of the bean from an earlier edit by using copyFrom on the previously stored clone.

---

## **complete**

```
public void complete()
```

This completes this object's initialization in response to its creation from a UI event.

This method should be overridden by subclasses that require user input or default values for a newly created component.

**Package**

**com.cafean.client.classify**

## com.cafean.client.classify Class Classification

java.lang.Object

└-com.cafean.client.classify.Classification

All Implemented Interfaces:

Comparable

---

public class **Classification**

extends Object

implements Comparable

An encapsulation of a ModelEditor classification level. The ModelEditor displays an indicator of the the highest classification level currently in use.

See Also:

[ClassificationListener](#)

---

### Field Summary

public static final	<u>NOFORN</u> no foreign
public static final	<u>NONE</u> No classification required.
public static final	<u>RESTRICTED</u> confidential restricted data
public static final	<u>UNCLASSIFIED</u> specifically unclassified

### Method Summary

int	<u>compareTo</u> (Object o) Compares this object with the specified object for order.
boolean	<u>equals</u> (Object o)
java.awt.Color	<u>getBackground</u> () Returns the color that should be used for the background of any classification indicators displaying this classification.
java.awt.Color	<u>getForeground</u> () Returns the color that should be used for the foreground of any classification indicators displaying this classification.
String	<u>toString</u> () returns the name of this classification level

#### Methods inherited from class java.lang.Object

`equals`, `getClass`, `hashCode`, `notify`, `notifyAll`, `toString`, `wait`, `wait`, `wait`

#### Methods inherited from interface java.lang.Comparable

`compareTo`

### Fields

#### **NONE**

`public static final com.cafean.client.classify.Classification NONE`

No classification required. Use this classification level if no classification policy (or display) is required.

#### **UNCLASSIFIED**

`public static final com.cafean.client.classify.Classification UNCLASSIFIED`

specifically unclassified

#### **RESTRICTED**

`public static final com.cafean.client.classify.Classification RESTRICTED`

confidential restricted data

#### **NOFORN**

`public static final com.cafean.client.classify.Classification NOFORN`

no foreign

### Methods

#### **equals**

`public boolean equals(Object o)`

#### **toString**

`public String toString()`

returns the name of this classification level

#### **getForeground**

`public java.awt.Color getForeground()`

Returns the color that should be used for the foreground of any classification indicators displaying this classification.

---

## **getBackground**

```
public java.awt.Color getBackground()
```

Returns the color that should be used for the background of any classification indicators displaying this classification.

---

## **compareTo**

```
public int compareTo(Object o)
```

Compares this object with the specified object for order. Returns a negative integer, zero, or a positive integer as this object is less than, equal to, or greater than the specified object.

**Parameters:**

o - the object to be compared.

**Returns:**

a negative integer, zero, or a positive integer as this object is less than, equal to, or greater than the specified object.

**Throws:**

`ClassCastException` - if the specified object's type prevents it from being compared to this object.

## com.cafean.client.classify Interface ClassificationListener

All Known Implementing Classes:  
[ClassificationPanel](#)

---

```
public interface ClassificationListener
extends
```

An interface describing a listener for changes in the ModelEditor's global classification level.

See Also:  
[Classification](#)

---

### Method Summary

void	<a href="#">classificationChanged</a> ( <a href="#">Classification</a> oldLevel, <a href="#">Classification</a> newLevel) Notifies this listener that the current application classification level has changed.
------	--

---

### Methods

#### classificationChanged

```
public void classificationChanged(Classification oldLevel,  
    Classification newLevel)
```

Notifies this listener that the current application classification level has changed.

See Also:

```
addClassificationListener  
removeClassificationListener  
updateClassification
```



## com.cafean.client.classify Class ClassificationPanel

```

java.lang.Object
├--java.awt.Component
│   ├──java.awt.Container
│   │   ├──javax.swing.JComponent
│   │   │   ├──javax.swing.JPanel
│   │   │   └--com.cafean.client.classify.ClassificationPanel

```

### All Implemented Interfaces:

ClassificationListener, java.io.Serializable, java.awt.MenuContainer, java.awt.image.ImageObserver, HasGetTransferHandler, java.io.Serializable, javax.accessibility.Accessible

public class **ClassificationPanel**

extends JPanel

implements javax.accessibility.Accessible, java.io.Serializable, HasGetTransferHandler, java.awt.image.ImageObserver, java.awt.MenuContainer, java.io.Serializable, ClassificationListener

A simple ModelEditor classification level display panel.

#### Fields inherited from class javax.swing.JComponent

TOOL\_TIP\_TEXT\_KEY, UNDEFINED\_CONDITION, WHEN\_ANCESTOR\_OF\_FOCUSED\_COMPONENT, WHEN\_FOCUSED, WHEN\_IN\_FOCUSED\_WINDOW

#### Fields inherited from class java.awt.Component

BOTTOM\_ALIGNMENT, CENTER\_ALIGNMENT, LEFT\_ALIGNMENT, RIGHT\_ALIGNMENT, TOP\_ALIGNMENT

#### Fields inherited from interface java.awt.image.ImageObserver

ABORT, ALLBITS, ERROR, FRAMEBITS, HEIGHT, PROPERTIES, SOMEBITS, WIDTH

### Constructor Summary

public	<u>ClassificationPanel()</u> Creates new form ClassificationPanel
--------	--

### Method Summary

void	<u>addNotify()</u>
------	--------------------

void	<u>classificationChanged(Classification oldLevel, Classification newLevel)</u> Notifies this listener that the current application classification level has changed.
------	---

void removeNotify()

**Methods inherited from class javax.swing.JPanel**

getAccessibleContext, getUI, getUIClassID, setUI, updateUI

**Methods inherited from class javax.swing.JComponent**

addAncestorListener, addNotify, addVetoableChangeListener, computeVisibleRect, contains, createToolTip, disable, enable, firePropertyChange, firePropertyChange, firePropertyChange, getAccessibleContext, getActionForKeyStroke, getActionMap, getAlignmentX, getAlignmentY, getAncestorListeners, getAutoscrolls, getBaseline, getBaselineResizeBehavior, getBorder, getBounds, getClientProperty, getComponentPopupMenu, getConditionForKeyStroke, getDebugGraphicsOptions, getDefaultLocale, getFontMetrics, getGraphics, getHeight, getInheritsPopupMenu, getInputMap, getInputMap, getInputVerifier, getInsets, getInsets, getListeners, getLocation, getMaximumSize, getMinimumSize, getNextFocusableComponent, getPopupLocation, getPreferredSize, getRegisteredKeyStrokes, getRootPane, getSize, getToolTipLocation, getToolTipText, getToolTipText, getTopLevelAncestor, getTransferHandler, getUIClassID, getVerifyInputWhenFocusTarget, getVetoableChangeListeners, getVisibleRect, getWidth, getX, getY, grabFocus, isDoubleBuffered, isLightweightComponent, isManagingFocus, isOpaque, isOptimizedDrawingEnabled, isPaintingForPrint, isPaintingTile, isRequestFocusEnabled, isValidRoot, paint, paintImmediately, paintImmediately, print, printAll, putClientProperty, registerKeyboardAction, registerKeyboardAction, removeAncestorListener, removeNotify, removeVetoableChangeListener, repaint, repaint, requestDefaultFocus, requestFocus, requestFocus, requestFocusInWindow, resetKeyboardActions, reshape, revalidate, scrollRectToVisible, setActionMap, setAlignmentX, setAlignmentY, setAutoscrolls, setBackground, setBorder, setComponentPopupMenu, setDebugGraphicsOptions, setDefaultLocale, setDoubleBuffered, setEnabled, setFocusTraversalKeys, setFont, setForeground, setInheritsPopupMenu, setInputMap, setInputVerifier, setMaximumSize, setMinimumSize, setNextFocusableComponent, setOpaque, setPreferredSize, setRequestFocusEnabled, setToolTipText, setTransferHandler, setVerifyInputWhenFocusTarget, setVisible, unregisterKeyboardAction, update, updateUI

**Methods inherited from class java.awt.Container**

add, add, add, add, add, addContainerListener, addNotify, addPropertyChangeListener, addPropertyChangeListener, applyComponentOrientation, areFocusTraversalKeysSet, countComponents, deliverEvent, doLayout, findComponentAt, findComponentAt, getAlignmentX, getAlignmentY, getComponent, getComponentAt, getComponentAt, getComponentCount, getComponents, getComponentZOrder, getContainerListeners, getFocusTraversalKeys, getFocusTraversalPolicy, getInsets, getLayout, getListeners, getMaximumSize, getMinimumSize, getMousePosition, getPreferredSize, insets, invalidate, isAncestorOf, isFocusCycleRoot, isFocusCycleRoot, isFocusTraversalPolicyProvider, isFocusTraversalPolicySet, layout, list, list, locate, minimumSize, paint, paintComponents, preferredSize, print, printComponents, remove, remove, removeAll, removeContainerListener, removeNotify, setComponentZOrder, setFocusCycleRoot, setFocusTraversalKeys, setFocusTraversalPolicy, setFocusTraversalPolicyProvider, setFont, setLayout, transferFocusBackward, transferFocusDownCycle, update, validate

**Methods inherited from class java.awt.Component**



getTransferHandler

Methods inherited from interface `javax.accessibility.Accessible`

getAccessibleContext

Methods inherited from interface `com.cafean.client.classify.ClassificationListener`

classificationChanged

## Constructors

### ClassificationPanel

```
public ClassificationPanel()
```

Creates new form ClassificationPanel

## Methods

### addNotify

```
public void addNotify()
```

### removeNotify

```
public void removeNotify()
```

### classificationChanged

```
public void classificationChanged(Classification oldLevel,  
    Classification newLevel)
```

Notifies this listener that the current application classification level has changed.

**Package**

# **com.cafean.client.event**

This package contains a set of event objects used to notify listeners of various AbstractComponent related events.

## com.cafean.client.event Class ArrayChangedEvent

```

java.lang.Object
|
+-java.util.EventObject
|
+-com.cafean.client.event.ComponentChangedEvent
|
+-com.cafean.client.event.ArrayChangedEvent

```

**All Implemented Interfaces:**  
java.io.Serializable

**Direct Known Subclasses:**  
ElementsRemovedEvent, ElementsAddedEvent

```

public class ArrayChangedEvent
extends ComponentChangedEvent

```

An event object describing a change to an array contained in a component.

Constructor Summary	
public	<p><u>ArrayChangedEvent</u>(<u>AbstractComponent</u> component, Object[] oldArr, Object[] newArr)</p> <p>Creates a new array changed event for the given component with the given old and new array references.</p>
Method Summary	
Object[]	<p><u>getNewArray</u>()</p> <p>Retrieves the new array reference.</p>
Object[]	<p><u>getOldArray</u>()</p> <p>Retrieves the old array reference.</p>
Methods inherited from class com.cafean.client.event.ComponentChangedEvent	
<u>getComponent</u>	
Methods inherited from class java.util.EventObject	
getSource, toString	
Methods inherited from class java.lang.Object	
equals, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait	

## Constructors

### ArrayChangedEvent

```
public ArrayChangedEvent (AbstractComponent component,  
                           Object[] oldArr,  
                           Object[] newArr)
```

Creates a new array changed event for the given component with the given old and new array references.

**Parameters:**

`component` - the AbstractComponent that has changed  
`oldArr` - an Object[] reference to the original array  
`newArr` - an Object[] reference to the newly changed array

## Methods

### getNewArray

```
public Object[] getNewArray()
```

Retrieves the new array reference. Note: The old and new array references may be the same array and may be the same or different sizes.

---

### getOldArray

```
public Object[] getOldArray()
```

Retrieves the old array reference. Note: The old and new array references may be the same array and may be the same or different sizes.

# com.cafean.client.event Class ComponentChangedEvent

```
java.lang.Object
├-- java.util.EventObject
│   └-- com.cafean.client.event.ComponentChangedEvent
```

All Implemented Interfaces:  
java.io.Serializable

Direct Known Subclasses:  
ArrayChangedEvent

---

```
public class ComponentChangedEvent
extends EventObject
```

An event object describing a general change to an AbstractComponent. Derivative classes can and should describe a more specific change.

## Constructor Summary

public	<u>ComponentChangedEvent</u> ( <u>AbstractComponent</u> component) Creates a new instance of ComponentChangedEvent
--------	---

## Method Summary

<u>AbstractComponent</u>	<u>getComponent</u> () retrieves the component whos change is described by this event
--------------------------	--

## Methods inherited from class java.util.EventObject

getSource, toString

## Methods inherited from class java.lang.Object

equals, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

## Constructors

### ComponentChangedEvent

```
public ComponentChangedEvent(AbstractComponent component)
```

Creates a new instance of ComponentChangedEvent

## Methods



## **GetComponent**

public AbstractComponent **GetComponent()**

retrieves the component whos change is described by this event

## com.cafean.client.event Class ElementsAddedEvent

```
java.lang.Object
├-- java.util.EventObject
│   ├── com.cafean.client.event.ComponentChangedEvent
│   │   ├── com.cafean.client.event.ArrayChangedEvent
│   │   └-- com.cafean.client.event.ElementsAddedEvent
```

All Implemented Interfaces:  
java.io.Serializable

```
public class ElementsAddedEvent
extends ArrayChangedEvent
```

An event object describing a change to an array contained in a component.

### Constructor Summary

public	<code>ElementsAddedEvent(<u>AbstractComponent</u> component, Object[] oldArr, Object[] newArr, int[] indexes)</code> Creates a new event describing the addition of elements to an array in a particular component.
--------	--

### Method Summary

int[]	<code><u>getIndexes()</u></code> Retrieves the indexes (in the old array), of the elements that were removed.
-------	--

#### Methods inherited from class com.cafean.client.event.ArrayChangedEvent

`getNewArray`, `getOldArray`

#### Methods inherited from class com.cafean.client.event.ComponentChangedEvent

`getComponent`

#### Methods inherited from class java.util.EventObject

`getSource`, `toString`

#### Methods inherited from class java.lang.Object

`equals`, `getClass`, `hashCode`, `notify`, `notifyAll`, `toString`, `wait`, `wait`, `wait`

### Constructors

## ElementsAddedEvent

```
public ElementsAddedEvent(AbstractComponent component,  
                           Object[] oldArr,  
                           Object[] newArr,  
                           int[] indexes)
```

Creates a new event describing the addition of elements to an array in a particular component.

### Parameters:

*component* - the AbstractComponent that has changed

*oldArr* - an Object[] reference to the original array

*newArr* - an Object[] reference to the newly changed array

## Methods

### getIndexes

```
public int[] getIndexes()
```

Retrieves the indexes (in the old array), of the elements that were removed.

## com.cafean.client.event Class ElementsRemovedEvent

```
java.lang.Object
├── java.util.EventObject
│   ├── com.cafean.client.event.ComponentChangedEvent
│   │   ├── com.cafean.client.event.ArrayChangedEvent
│   │   └── com.cafean.client.event.ElementsRemovedEvent
```

All Implemented Interfaces:  
java.io.Serializable

```
public class ElementsRemovedEvent
extends ArrayChangedEvent
```

An event object describing the removal of elements from an array in a given component.

### Constructor Summary

public	<code>ElementsRemovedEvent(<u>AbstractComponent</u> component, Object[] oldArr, Object[] newArr, int[] indexes)</code> Creates a new event describing the removal of elements from an array in a particular component.
--------	---

### Method Summary

int[]	<code><u>getIndexes()</u></code> Retrieves the indexes (in the old array), of the elements that were removed.
-------	--

#### Methods inherited from class `com.cafean.client.event.ArrayChangedEvent`

`getNewArray`, `getOldArray`

#### Methods inherited from class `com.cafean.client.event.ComponentChangedEvent`

`getComponent`

#### Methods inherited from class `java.util.EventObject`

`getSource`, `toString`

#### Methods inherited from class `java.lang.Object`

`equals`, `getClass`, `hashCode`, `notify`, `notifyAll`, `toString`, `wait`, `wait`, `wait`

### Constructors

## ElementsRemovedEvent

```
public ElementsRemovedEvent(AbstractComponent component,  
                             Object[] oldArr,  
                             Object[] newArr,  
                             int[] indexes)
```

Creates a new event describing the removal of elements from an array in a particular component.

### Parameters:

`component` - the AbstractComponent that has changed  
`oldArr` - an Object[] reference to the original array  
`newArr` - an Object[] reference to the newly changed array

## Methods

### getIndexes

```
public int[] getIndexes()
```

Retrieves the indexes (in the old array), of the elements that were removed.

# Package

# com.cafean.client.io

Provides the several utility classes to assist in loading and storing ModelEditor models.

Important classes to note are:

- MEDReader
- 

Contains a set of static methods used directly to store and load PIB blocks for a given model.

- Writeable
- 

An interface describing objects that have an ASCII representation that can be *written* to a `java.io.PrintWriter` for display or export.

# com.cafean.client.io

## Class MEDReader

java.lang.Object

↳ com.cafean.client.io.MEDReader

public class **MEDReader**  
extends Object

This file contains the necessary operations for reading in ModelEditor PibBlocks. These blocks are generic across plugins, and can be read and written using static methods in this class.

Constructor Summary	
public	<u>MEDReader</u> ()

Method Summary	
static MedVersionInfoRec	<u>buildInfoRecord</u> ( <u>AbstractModel</u> model)
static <u>UserDefinedConstant</u>	<u>loadUserConstant</u> ( <u>UserConstantRec</u> rec, <u>AbstractModel</u> model) Loads the given <u>UserConstantRec</u> into a <u>UserDefinedConstant</u> object created in the given model.
static <u>UserDefinedFunction</u>	<u>loadUserFunction</u> ( <u>UserFunctionRec</u> rec, <u>AbstractModel</u> model) Loads the given <u>UserFunctionRec</u> into a <u>UserDefinedFunction</u> object created in the given model.
static <u>UserDefinedVariable</u>	<u>loadUserVariable</u> ( <u>UserVariableRec</u> rec, <u>AbstractModel</u> model) Loads the given <u>UserVariableRec</u> into a <u>UserDefinedVariable</u> object created in the given model.
static void	<u>loadVisualComponents</u> (Vector drawingBlocks, Vector viewBlocks, <u>AbstractModel</u> model) Loads the <u>ViewComponent</u> , <u>DrawnComponent</u> and <u>DrawnAnnotation</u> records from the given Vectors.
static com.apr.xdr.PibBlock	<u>readDrawingBlock</u> (com.apr.xdr.PibFile file, String blockname, int[] blockparm) Reads a <u>PibBlock</u> of the required type from the given <u>PibFile</u> if blockname specified is one that is handled by the <u>MEDReader</u> .
static <u>UserConstantRec</u>	<u>storeUserConstant</u> ( <u>UserDefinedConstant</u> var) Stores the given <u>UserDefinedConstant</u> into a <u>UserConstantRec</u> object for use in saving it into a PIB formatted file.
static <u>UserFunctionRec</u>	<u>storeUserFunction</u> ( <u>UserDefinedFunction</u> var) Stores the given <u>UserDefinedFunction</u> into a <u>UserFunctionRec</u> object for use in saving it into a PIB formatted file.

static UserVariableRec	<u>storeUserVariable</u> ( <u>UserDefinedVariable</u> var) Stores the given UserDefinedVariable into a UserVariableRec object for use in saving it into a PIB formatted file.
static boolean	<u>verifyVersion</u> (com.apr.xdr.PibFile file)

**Methods inherited from class** java.lang.Object

equals, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

## Constructors

### MEDReader

```
public MEDReader()
```

## Methods

### loadVisualComponents

```
public static void loadVisualComponents(Vector drawingBlocks,
    Vector viewBlocks,
    AbstractModel model)
```

Loads the ViewComponent, DrawnComponent and DrawnAnnotation records from the given Vectors. Plugin provided drawing types must be loaded after this method is called and added to the ViewComponent at that time.

**Parameters:**

- drawingBlocks - a Vector containing the PibBlock derivative drawing blocks to load and add to the appropriate view.
- viewBlocks - a Vector containing the ViewCompRec's to create views for.
- model - the AbstractModel to add the loaded views to.

**See Also:**

ViewComponent.addPibBlock(PibBlock)

### readDrawingBlock

```
public static com.apr.xdr.PibBlock readDrawingBlock(com.apr.xdr.PibFile file,
    String blockname,
    int[] blockparm)
```

Reads a PibBlock of the required type from the given PibFile if blockname specified is one that is handled by the MEDReader.

### storeUserVariable

```
public static UserVariableRec storeUserVariable(UserDefinedVariable var)
```

Stores the given UserDefinedVariable into a UserVariableRec object for use in saving it into a PIB formatted file.



## loadUserVariable

```
public static UserDefinedVariable loadUserVariable(UserVariableRec rec,  
    AbstractModel model)
```

Loads the given UserVariableRec into a UserDefinedVariable object created in the given model. The loaded variable must be added to the model before use.

---

## storeUserConstant

```
public static UserConstantRec storeUserConstant(UserDefinedConstant var)
```

Stores the given UserDefinedConstant into a UserConstantRec object for use in saving it into a PIB formatted file.

---

## loadUserConstant

```
public static UserDefinedConstant loadUserConstant(UserConstantRec rec,  
    AbstractModel model)
```

Loads the given UserConstantRec into a UserDefinedConstant object created in the given model. The loaded variable must be added to the model before use.

---

## storeUserFunction

```
public static UserFunctionRec storeUserFunction(UserDefinedFunction var)
```

Stores the given UserDefinedFunction into a UserFunctionRec object for use in saving it into a PIB formatted file.

---

## loadUserFunction

```
public static UserDefinedFunction loadUserFunction(UserFunctionRec rec,  
    AbstractModel model)
```

Loads the given UserFunctionRec into a UserDefinedFunction object created in the given model. The loaded variable must be added to the model before use.

---

## verifyVersion

```
public static boolean verifyVersion(com.apt.xdr.PibFile file)
```

---

## buildInfoRecord

```
public static MedVersionInfoRec buildInfoRecord(AbstractModel model)
```

## com.cafean.client.io Interface Writeable

---

public interface **Writeable**  
extends

Interface implemented by components that know how to write themselves.

---

### Method Summary

void	<u>write</u> (java.io.PrintWriter out) Write the ascii output for the component to the given PrintWriter.
------	--

---

### Methods

#### **write**

public void **write**(java.io.PrintWriter out)

Write the ascii output for the component to the given PrintWriter.

**Parameters:**

out - the PrintWriter to write this object to.

# Package

# com.cafean.client.ui

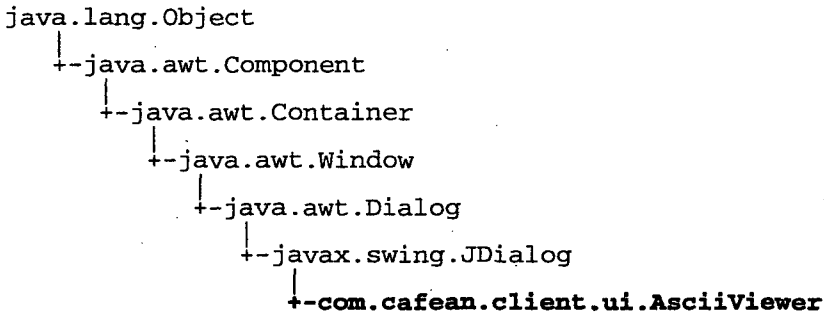
Provides the basic user interface classes for the ModelEditor.

Classes of note to plugin writers are:

- ComponentSelector - A selection dialog for components in a model
- DrawnComponent - A renderer for an AbstractComponent
- MainFrame - The central main class for the ModelEditor.
- NamedValueSelector - A selector for values with a related string.
- RealTextField - a JTextField that is specialized for working with Real values
- TableSorter - A sorter utility for JTable's.

# com.cafean.client.ui

## Class AsciiViewer



### All Implemented Interfaces:

RefreshableDialog, java.awt.event.MouseListener, ComponentListener, java.io.Serializable, java.awt.MenuContainer, java.awt.image.ImageObserver, javax.accessibility.Accessible, HasGetTransferHandler, RootPaneContainer, javax.accessibility.Accessible, WindowConstants

public class AsciiViewer

extends JDialog

implements WindowConstants, javax.accessibility.Accessible, RootPaneContainer, HasGetTransferHandler, javax.accessibility.Accessible, java.awt.image.ImageObserver, java.awt.MenuContainer, java.io.Serializable, ComponentListener, java.awt.event.MouseListener, RefreshableDialog

A viewer for the ASCII export of a writeable component.

### See Also:

MECodePlugin.getAsciiStyledDocument (Writeable)

## Nested Class Summary

class	<u>AsciiViewer.Updater</u> AsciiViewer.Updater
-------	---

### Fields inherited from class java.awt.Dialog

DEFAULT\_MODALITY\_TYPE

### Fields inherited from class java.awt.Component

BOTTOM\_ALIGNMENT, CENTER\_ALIGNMENT, LEFT\_ALIGNMENT, RIGHT\_ALIGNMENT, TOP\_ALIGNMENT

### Fields inherited from interface java.awt.image.ImageObserver

ABORT, ALLBITS, ERROR, FRAMEBITS, HEIGHT, PROPERTIES, SOMEBITS, WIDTH

### Fields inherited from interface javax.swing.WindowConstants

DISPOSE\_ON\_CLOSE, DO\_NOTHING\_ON\_CLOSE, EXIT\_ON\_CLOSE, HIDE\_ON\_CLOSE

## Constructor Summary

public	<u>AsciiViewer</u> (java.awt.Frame parent, <u>Writeable</u> comp, <u>MECodePlugin</u> plugin) Creates new viewer to show the given Writeable component with the given Document.
public	<u>AsciiViewer</u> (java.awt.Dialog parent, <u>Writeable</u> comp, <u>MECodePlugin</u> plugin) Creates new viewer to show the given Writeable component with the given Document.
public	<u>AsciiViewer</u> (java.awt.Frame parent, <u>Writeable</u> comp, <u>StyledDocument</u> doc) Creates new viewer to show the given Writeable component with the given Document.
public	<u>AsciiViewer</u> (java.awt.Dialog parent, <u>Writeable</u> comp, <u>StyledDocument</u> doc) Creates new viewer to show the given Writeable component with the given Document.

## Method Summary

void	<u>componentChanged</u> ( <u>ComponentChangedEvent</u> evt)
void	<u>componentConnected</u> ( <u>Connection</u> con)
void	<u>componentDeleted</u> ()
void	<u>componentDisconnected</u> ( <u>Connection</u> con)
void	<u>createPopupMenu</u> (int x, int y)
<u>Writeable</u>	<u>getWriteable</u> () Retrieves the object that this viewer is viewing.
void	<u>mouseClicked</u> (java.awt.event.MouseEvent e)
void	<u>mouseEntered</u> (java.awt.event.MouseEvent e)
void	<u>mouseExited</u> (java.awt.event.MouseEvent e)
void	<u>mousePressed</u> (java.awt.event.MouseEvent e)
void	<u>mouseReleased</u> (java.awt.event.MouseEvent e)
void	<u>refresh</u> () Updates this AsciiViewer's data
void	<u>setTargetComponent</u> ( <u>AbstractComponent</u> comp) Sets the listening component for this viewer.
void	<u>setVisible</u> (boolean visible)
void	<u>unitsChanged</u> ()

**Methods inherited from class javax.swing.JDialog**

getAccessibleContext, getContentPane, getDefaultCloseOperation, getGlassPane, getGraphics, getJMenuBar, getLayeredPane, getRootPane, getTransferHandler, isDefaultLookAndFeelDecorated, remove, repaint, setContentPane, setDefaultCloseOperation, setDefaultLookAndFeelDecorated, setGlassPane, setJMenuBar, setLayeredPane, setLayout, setTransferHandler, update

**Methods inherited from class java.awt.Dialog**

addNotify, getAccessibleContext, getModalityType, getTitle, hide, isModal, isResizable, isUndecorated, setModal, setModalityType, setResizable, setTitle, setUndecorated, setVisible, show, toBack

**Methods inherited from class java.awt.Window**

addNotify, addPropertyChangeListener, addPropertyChangeListener, addWindowFocusListener, addWindowListener, addWindowStateListener, applyResourceBundle, applyResourceBundle, createBufferStrategy, createBufferStrategy, dispose, getAccessibleContext, getBufferStrategy, getFocusableWindowState, getFocusCycleRootAncestor, getFocusOwner, getFocusTraversalKeys, getGraphicsConfiguration, getIconImages, getInputContext, getListeners, getLocale, getModalExclusionType, getMostRecentFocusOwner, getOwnedWindows, getOwner, getOwnerlessWindows, getToolkit, getWarningString, getWindowFocusListeners, getWindowListeners, getWindows, getWindowStateListeners, hide, isActive, isAlwaysOnTop, isAlwaysOnTopSupported, isFocusableWindow, isFocusCycleRoot, isFocused, isLocationByPlatform, isShowing, pack, postEvent, removeNotify, removeWindowFocusListener, removeWindowListener, removeWindowStateListener, reshape, setAlwaysOnTop, setBounds, setBounds, setCursor, setFocusableWindowState, setFocusCycleRoot, setIconImage, setIconImages, setLocationByPlatform, setLocationRelativeTo, setMinimumSize, setModalExclusionType, setSize, setSize, setVisible, show, toBack, toFront

**Methods inherited from class java.awt.Container**

add, add, add, add, add, addContainerListener, addNotify, addPropertyChangeListener, addPropertyChangeListener, applyComponentOrientation, areFocusTraversalKeysSet, countComponents, deliverEvent, doLayout, findComponentAt, findComponentAt, getAlignmentX, getAlignmentY, getComponent, getComponentAt, getComponentAt, getComponentCount, getComponents, getComponentZOrder, getContainerListeners, getFocusTraversalKeys, getFocusTraversalPolicy, getInsets, getLayout, getListeners, getMaximumSize, getMinimumSize, getMousePosition, getPreferredSize, insets, invalidate, isAncestorOf, isFocusCycleRoot, isFocusCycleRoot, isFocusTraversalPolicyProvider, isFocusTraversalPolicySet, layout, list, list, locate, minimumSize, paint, paintComponents, preferredSize, print, printComponents, remove, remove, removeAll, removeContainerListener, removeNotify, setComponentZOrder, setFocusCycleRoot, setFocusTraversalKeys, setFocusTraversalPolicy, setFocusTraversalPolicyProvider, setFont, setLayout, transferFocusBackward, transferFocusDownCycle, update, validate

**Methods inherited from class java.awt.Component**



getAccessibleContext

**Methods inherited from interface** javax.accessibility.Accessible

getAccessibleContext

**Methods inherited from interface** javax.swing.RootPaneContainer

getContentPane, getGlassPane, getLayeredPane, getRootPane, setContentPane, setGlassPane, setLayeredPane

**Methods inherited from interface** javax.swing.TransferHandler.HasGetTransferHandler

getTransferHandler

**Methods inherited from interface** com.cafean.client.analysis.ComponentListener

componentChanged, componentConnected, componentDeleted, componentDisconnected

**Methods inherited from interface** java.awt.event.MouseListener

mouseClicked, mouseEntered, mouseExited, mousePressed, mouseReleased

**Methods inherited from interface** com.cafean.client.ui.RefreshableDialog

refresh, unitsChanged

## Constructors

### AsciiViewer

```
public AsciiViewer(java.awt.Frame parent,  
                   Writeable comp,  
                   MECodePlugin plugin)
```

Creates new viewer to show the given Writeable component with the given Document.

### AsciiViewer

```
public AsciiViewer(java.awt.Dialog parent,  
                   Writeable comp,  
                   MECodePlugin plugin)
```

Creates new viewer to show the given Writeable component with the given Document.

### AsciiViewer

```
public AsciiViewer(java.awt.Frame parent,  
                   Writeable comp,  
                   StyledDocument doc)
```

Creates new viewer to show the given Writeable component with the given Document.



---

## AsciiViewer

```
public AsciiViewer(java.awt.Dialog parent,  
                   Writeable comp,  
                   StyledDocument doc)
```

Creates new viewer to show the given Writeable component with the given Document.

## Methods

### setTargetComponent

```
public void setTargetComponent(AbstractComponent comp)
```

Sets the listening component for this viewer. This viewer will be added as a component listener to the given component and will be registered for refresh events.

**Parameters:**

comp - the AbstractComponent target for this viewer

---

### getWriteable

```
public Writeable getWriteable()
```

Retrieves the object that this viewer is viewing.

---

### setVisible

```
public void setVisible(boolean visible)
```

---

### refresh

```
public void refresh()
```

Updates this AsciiViewer's data

---

### componentChanged

```
public void componentChanged(ComponentChangedEvent evt)
```

---

### componentConnected

```
public void componentConnected(Connection con)
```

---

### componentDeleted

```
public void componentDeleted()
```

---

**componentDisconnected**

```
public void componentDisconnected(Connection con)
```

---

**createPopupMenu**

```
public void createPopupMenu(int x,  
    int y)
```

---

**mouseClicked**

```
public void mouseClicked(java.awt.event.MouseEvent e)
```

---

**mouseEntered**

```
public void mouseEntered(java.awt.event.MouseEvent e)
```

---

**mouseExited**

```
public void mouseExited(java.awt.event.MouseEvent e)
```

---

**mousePressed**

```
public void mousePressed(java.awt.event.MouseEvent e)
```

---

**mouseReleased**

```
public void mouseReleased(java.awt.event.MouseEvent e)
```

---

**unitsChanged**

```
public void unitsChanged()
```

---

# com.cafean.client.ui

## Class AsciiViewer.Updater

```
java.lang.Object
  |
  +- java.lang.Thread
      |
      +- com.cafean.client.ui.AsciiViewer.Updater
```

All Implemented Interfaces:  
Runnable

```
public class AsciiViewer.Updater
extends Thread
```

A background updater thread for ASCII Views

### Fields inherited from class java.lang.Thread

MAX\_PRIORITY, MIN\_PRIORITY, NORM\_PRIORITY

### Constructor Summary

public	<u>AsciiViewer.Updater()</u>
--------	------------------------------

### Method Summary

void	<u>disable()</u> Disables and deactivates this Updater.
void	<u>run()</u> Continuously updates and sleeps while enabled to update the AsciiViewer by calling writeComponent.
void	<u>update()</u> Requests that an update of the AsciiViewer be performed on a background thread.
void	<u>Updater()</u> Creates a new Updater as a minimum priority daemon task.

### Methods inherited from class java.lang.Thread

activeCount, checkAccess, countStackFrames, currentThread, destroy, dumpStack, enumerate, getAllStackTraces, getContextClassLoader, getDefaultUncaughtExceptionHandler, getId, getName, getPriority, getStackTrace, getState, getThreadGroup, getUncaughtExceptionHandler, holdsLock, interrupt, interrupted, isAlive, isDaemon, isInterrupted, join, join, join, resume, run, setContextClassLoader, setDaemon, setDefaultUncaughtExceptionHandler, setName, setPriority, setUncaughtExceptionHandler, sleep, sleep, start, stop, stop, suspend, toString, yield

### Methods inherited from class java.lang.Object

equals, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

#### Methods inherited from interface java.lang.Runnable

run

## Constructors

### AsciiViewer.Updater

```
public AsciiViewer.Updater()
```

## Methods

### Updater

```
public void Updater()
```

Creates a new Updater as a minimum priority daemon task.

### run

```
public void run()
```

Continuously updates and sleeps while enabled to update the AsciiViewer by calling writeComponent.

#### See Also:

[disable\(\)](#)

[update\(\)](#)

### disable

```
public void disable()
```

Disables and deactivates this Updater.

### update

```
public void update()
```

Requests that an update of the AsciiViewer be performed on a background thread.

## com.cafean.client.ui Class BeanBox

```
java.lang.Object
|--java.awt.Component
    |--java.awt.Container
        |--javax.swing.JComponent
            |--javax.swing.JPanel
                |--com.cafean.client.ui.BeanBox
```

### All Implemented Interfaces:

StateEditable, java.io.Serializable, java.io.Serializable, java.awt.MenuContainer, java.awt.image.ImageObserver, HasGetTransferHandler, java.io.Serializable, javax.accessibility.Accessible

```
public class BeanBox
extends JPanel
implements javax.accessibility.Accessible, java.io.Serializable, HasGetTransferHandler,
java.awt.image.ImageObserver, java.awt.MenuContainer, java.io.Serializable, java.io.Serializable,
StateEditable
```

The BeanBox is the actual canvas that contains all of the components and annotations inside the ZoomablePanel of a DrawnView. All the methods that manipulate the components in a view, including selecting the components and building the popup menu for right-clicking are included here.

#### Fields inherited from class javax.swing.JComponent

TOOL\_TIP\_TEXT\_KEY, UNDEFINED\_CONDITION, WHEN\_ANCESTOR\_OF\_FOCUSED\_COMPONENT, WHEN\_FOCUSED, WHEN\_IN\_FOCUSED\_WINDOW

#### Fields inherited from class java.awt.Component

BOTTOM\_ALIGNMENT, CENTER\_ALIGNMENT, LEFT\_ALIGNMENT, RIGHT\_ALIGNMENT, TOP\_ALIGNMENT

#### Fields inherited from interface java.awt.image.ImageObserver

ABORT, ALLBITS, ERROR, FRAMEBITS, HEIGHT, PROPERTIES, SOMEBITS, WIDTH

#### Fields inherited from interface javax.swing.undo.StateEditable

RCSID

### Constructor Summary

public	<u>BeanBox</u> ( <u>AbstractModel</u> model) Constructs a new BeanBox.
--------	---

### Method Summary

java.awt.Component	<u>add</u> (java.awt.Component comp) Adds the specified component to this container.
void	<u>addBoxSelectionListener</u> (BoxSelectionListener listener) Adds the given listener to the list that is notified when the BeanBox selection set may have changed.
<u>DrawnConnection</u>	<u>addDrawnConnection</u> (Connection con) Adds a DrawnConnection object to this BeanBox for the given connection if and only if both sides of the connection are present in this view.
void	<u>addNotify</u> () Notifies this component that it now has a parent.
void	<u>addSelectedComponent</u> (Object selected) Add a single object to the selection.
void	<u>addSelectedComponents</u> (Object[] sel) Adds an array of beans to the current selection.
java.awt.Component	<u>addToFront</u> (java.awt.Component comp) Adds the specified component to this container.
void	<u>addVisualGroup</u> (VisualGroup group) Adds the given VisualGroup to this beanbox and assigns a new ident.
void	<u>addVisualGroup</u> (VisualGroup group, boolean adjustIdent) Adds the given VisualGroup to this beanbox and assigns a new ident (if necessary).
void	<u>boundsChanged</u> (DrawnComponent component) This is used to inform the BeanBox that the bounds of a DrawnComponent may have changed because of a component's internal values being edited.
void	<u>calcSelectionBounds</u> () Calculate the bounds of selected beans.
boolean	<u>canAlign</u> () The align operation can only be performed if two or more components are selected.
boolean	<u>canCopy</u> () The Copy or cut command can only be performed if there is at least one object selected.
boolean	<u>canDelete</u> () The delete operation can only be performed if a copy operation could be performed.
boolean	<u>canGroup</u> () Returns true if the current selection can be grouped.
boolean	<u>canPaste</u> () The Paste command can only be executed if there are contents on the clipboard, and the Data on the clipboard is appropriate for the ModelEditor.
boolean	<u>canUngroup</u> () Returns true if the current selection can be ungrouped.

void	<u>clearSelection()</u> Clears the current selection.
void	<u>connectionPointRemoved(DrawnComponent component)</u> This is used to inform the BeanBox that the connecting points of a DrawnComponent may have been added or removed because of a component's internal values being edited.
boolean	<u>copy()</u> Serializes the current selection to the system clipboard.
JPopupMenu	<u>createPopupMenu(java.awt.event.MouseEvent evt)</u> Creates a popup menu suitable for this GlassPanel and the model it is viewing.
JMenu	<u>createZoomMenu()</u> Creates a Zoom menu suitable for this view.
void	<u>cut()</u> Serialize the current selection to the system clipboard, and then remove it from the BeanBox.
void	<u>delete()</u> Remove the current selection from the model.
void	<u>deselectGroup(int groupID)</u> Deselects the objects in the given group and all parent and child groups.
java.awt.Component[]	<u>findComponentsInside(int x1, int y1, int x2, int y2)</u> Retrieve the list of components located within a rectangular region bounded by the points (x1,y1) and (x2,y2).
VisualGroup	<u>findGroupByIdent(int ident)</u> Retrieves the VisualGroup instance in this BeanBox that has the given ident.
VisualGroup	<u>findGroupByOldIdent(int oldIdent)</u> Retrieves the VisualGroup instance in this BeanBox that has the given old ident.
void	<u>fitToWindow()</u> sets this BeanBox's zoom such that its contents will fit in the current window size in the same way as the "Fit To Window" menu item.
Vector	<u>getAnnotations()</u> This gets fills a vector with all of the <u>annotations</u> it contains.
Vector	<u>getComponents(boolean includeConnections)</u> Retrieves a Vector of all the Components in this BeanBox.
<u>DrawnComponent</u>	<u>getDrawnComponent(AbstractComponent comp)</u> Retrieves the DrawnComponent rendering the given component in this BeanBox.
<u>DrawnComponent</u>	<u>getDrawnComponent(int compIdent)</u> Retrieves the DrawnComponent rendering the given component in this BeanBox.
Vector	<u>getDrawnComponents()</u> Retrieves a Vector of all the Components in this BeanBox, including <u>Annotations</u> , <u>DrawnComponents</u> and <u>DrawnConnections</u> .

java.awt.Dimension	<u>getMaximumSize()</u> Return the maximum size of this component.
java.awt.Dimension	<u>getMinimumSize()</u> Return the minimum size of this component.
<u>AbstractModel</u>	<u>getModel()</u> Getter for the <u>AbstractModel</u> that contains the <u>ViewComponent</u> this BeanBox represents.
int	<u>getNumSelected()</u> Returns the number of selected components.
java.awt.Dimension	<u>getPanelSize()</u> Return the panelSize parameter from the ZoomablePanel parent class.
java.awt.Dimension	<u>getPreferredSize()</u> Return the preferred size of this component.
Double	<u>getScale()</u> Return the scale parameter from the ZoomablePanel parent class.
java.awt.Component	<u>getSelected(int i)</u> Returns a selected bean at the given index
java.awt.Component[]	<u>getSelection()</u> Return the array of selected objects.
java.awt.Component[]	<u>getSelection(Vector selComps)</u> Retrieve the list of selected components in the drawing order.
java.awt.Rectangle	<u>getSelectionBounds()</u> Return the bounds of selected beans.
<u>ViewComponent</u>	<u>getViewComponent()</u> Retrieves the ViewComponent that corresponds with the DrawnView that contains this BeanBox.
VisualGroup[]	<u>getVisualGroups()</u> Retrieves the list of VisualGroup instances in this BeanBox.
double	<u>getWidthScaleFactor()</u> Gets this view's width scale factor.
void	<u>group()</u> Groups the current selection as if the Group button had been pressed by the user.
boolean	<u>isSelected(java.awt.Component component)</u> Returns true if the given component is part of the current selection.
static java.awt.Component[]	<u>loadComponents(AbstractModel model, com.appt.xdr.PibBlock[] blocks)</u> Loads annotations and drawn components from the given array of PibBlock's.
static java.awt.Component[]	<u>loadComponents(AbstractModel model, com.appt.xdr.PibBlock[] blocks, boolean loadDrawn)</u> Loads annotations and drawn components from the given array of PibBlock's.



static VisualGroup[]	<u>loadVisualGroups</u> (com.appt.xdr.PibBlock[] blocks) Loads visual groups from the given array of PibBlock's.
void	<u>minimizeView</u> () Minimizes the current view to the minimum possible with the current components.
void	<u>organizeSelection</u> () Organize the selected components.
void	<u>organizeView</u> (Vector drawnComponents, boolean relative) Calls <u>AbstractModel.layoutComponents</u> with the given components.
void	<u>organizeView</u> (Vector drawnComponents, boolean relative, boolean includeUndo) Calls <u>AbstractModel.layoutComponents</u> with the given components.
void	<u>paint</u> (java.awt.Graphics g)
void	<u>paintImmediately</u> (int x, int y, int w, int h)
void	<u>paintImmediately</u> (JComponent component) Immediately paints the region of the (scaled) BeanBox that the given component is located.
void	<u>paste</u> () Attempts to paste the current clipboard contents into this view.
void	<u>print</u> (java.awt.Graphics g)
void	<u>reconnectGroupIDs</u> () Reconnects all invalid VisualGroup ID references.
void	<u>redrawSelection</u> () Redraw the selected components, or all components in this view if none are selected
void	<u>refresh</u> (java.awt.Rectangle r) This refreshes a given java.awt.Rectangle that indicates a dirty region.
void	<u>remove</u> (java.awt.Component comp) Removes the specified component from this container.
void	<u>remove</u> (java.awt.Component comp, boolean removeConnections) Removes the specified component from this container.
void	<u>remove</u> (int index) Removes the component, specified by index, from this container.
void	<u>removeBoxSelectionListener</u> (BoxSelectionListener listener) Removes the given listener from the list that is notified when the BeanBox selection set may have changed.
void	<u>removeNotify</u> ()
void	<u>removeSelectedComponent</u> (Object sel) This removes the Object from the list of selected components.

void	<u>removeVisualGroup</u> (VisualGroup group, CompoundEdit edit) Removes the given group from this beanbox and adds an appropriate undoable edit to the given CompoundEdit.
void	<u>renumberSelectedComponents</u> () This takes the selected <u>components</u> and has the model <u>renumber</u> their component numbers.
void	<u>repaint</u> (long tm, int x, int y, int width, int height)
void	<u>resetConnections</u> () This resets all the connections that connect to the selected components
void	<u>restoreState</u> (Hashtable state) Restore the state of the bean from an earlier edit.
void	<u>revalidate</u> ()
void	<u>selectCategory</u> (Category cat) This clears the current selection, and adds all the components that are of the given categories subset to the "selected" list.
void	<u>selectGroup</u> (int groupID) Selects the objects in the given group and all parent and child groups.
void	<u>setBackground</u> (java.awt.Color bg)
void	<u>setPaintEnabled</u> (boolean b) Enables or disables the repainting of this BeanBox.
void	<u>setScale</u> (Double scale) Set the scale parameter.
void	<u>setSelectedComponent</u> (java.awt.Component focus) Clear the current selection and add a single object to the selection.
void	<u>showAllConnections</u> () This goes through all of the components currently in the view, and tries to render their connections.
void	<u>showAllConnections</u> (boolean undoable) This goes through all of the components currently in the view, and tries to render their connections.
void	<u>storeState</u> (Hashtable state) Store the state of the bean to permit undo.
void	<u>toFront</u> (ConnectionRenderer connection) Moves the given connection renderer to the front of the drawing stack.
String	<u>toString</u> ()
boolean	<u>tryLockOrganize</u> () Locks BeanBox's organizeView method so that only one organize occurs for a given view at a time, and so that it can be determined when the organize is complete.

void	<u>ungroup()</u> Ungroups the current selection as if the Ungroup button had been pressed by the user.
void	<u>unlockOrganize()</u> Unlocks organizeView() to be used by any thread.
void	<u>updateComponentList</u> (Vector components, boolean organize) Synchronizes the component list in this BeanBox to the given list of components.
void	<u>updateSelection()</u> Updates this BeanBox's current selection and notifies MainFrame and the main property view of the new current model and current selection.

**Methods inherited from class** javax.swing.JPanel

getAccessibleContext, getUI, getUIClassID, setUI, updateUI

**Methods inherited from class** javax.swing.JComponent

addAncestorListener, addNotify, addVetoableChangeListener, computeVisibleRect, contains, createToolTip, disable, enable, firePropertyChange, firePropertyChange, firePropertyChange, getAccessibleContext, getActionForKeyStroke, getActionMap, getAlignmentX, getAlignmentY, getAncestorListeners, getAutoscrolls, getBaseline, getBaselineResizeBehavior, getBorder, getBounds, getClientProperty, getComponentPopupMenu, getConditionForKeyStroke, getDebugGraphicsOptions, getDefaultLocale, getFontMetrics, getGraphics, getHeight, getInheritsPopupMenu, getInputMap, getInputMap, getInputVerifier, getInsets, getInsets, getListeners, getLocation, getMaximumSize, getMinimumSize, getNextFocusableComponent, getPopupLocation, getPreferredSize, getRegisteredKeyStrokes, getRootPane, getSize, getToolTipLocation, getToolTipText, getToolTipText, getTopLevelAncestor, getTransferHandler, getUIClassID, getVerifyInputWhenFocusTarget, getVetoableChangeListeners, getVisibleRect, getWidth, getX, getY, grabFocus, isDoubleBuffered, isLightweightComponent, isManagingFocus, isOpaque, isOptimizedDrawingEnabled, isPaintingForPrint, isPaintingTile, isRequestFocusEnabled, isValidRoot, paint, paintImmediately, paintImmediately, print, printAll, putClientProperty, registerKeyboardAction, registerKeyboardAction, removeAncestorListener, removeNotify, removeVetoableChangeListener, repaint, repaint, requestDefaultFocus, requestFocus, requestFocus, requestFocusInWindow, resetKeyboardActions, reshape, revalidate, scrollRectToVisible, setActionMap, setAlignmentX, setAlignmentY, setAutoscrolls, setBackground, setBorder, setComponentPopupMenu, setDebugGraphicsOptions, setDefaultLocale, setDoubleBuffered, setEnabled, setFocusTraversalKeys, setFont, setForeground, setInheritsPopupMenu, setInputMap, setInputVerifier, setMaximumSize, setMinimumSize, setNextFocusableComponent, setOpaque, setPreferredSize, setRequestFocusEnabled, setToolTipText, setTransferHandler, setVerifyInputWhenFocusTarget, setVisible, unregisterKeyboardAction, update, updateUI

**Methods inherited from class** java.awt.Container

add, add, add, add, add, addContainerListener, addNotify, addPropertyChangeListener, addPropertyChangeListener, applyComponentOrientation, areFocusTraversalKeysSet, countComponents, deliverEvent, doLayout, findComponentAt, findComponentAt, getAlignmentX, getAlignmentY, getComponent, getComponentAt, getComponentAt, getComponentCount, getComponents, getComponentZOrder, getContainerListeners, getFocusTraversalKeys, getFocusTraversalPolicy, getInsets, getLayout, getListeners, getMaximumSize, getMinimumSize, getMousePosition, getPreferredSize, insets, invalidate, isAncestorOf, isFocusCycleRoot, isFocusCycleRoot, isFocusTraversalPolicyProvider, isFocusTraversalPolicySet, layout, list, list, locate, minimumSize, paint, paintComponents, preferredSize, print, printComponents, remove, remove, removeAll, removeContainerListener, removeNotify, setComponentZOrder, setFocusCycleRoot, setFocusTraversalKeys, setFocusTraversalPolicy, setFocusTraversalPolicyProvider, setFont, setLayout, transferFocusBackward, transferFocusDownCycle, update, validate

**Methods inherited from class java.awt.Component**

action, add, addComponentListener, addFocusListener, addHierarchyBoundsListener,
 addHierarchyListener, addInputMethodListener, addKeyListener, addMouseListener,
 addMouseMotionListener, addMouseWheelListener, addNotify, addPropertyChangeListener,
 addPropertyChangeListener, applyComponentOrientation, areFocusTraversalKeysSet, bounds,
 checkImage, checkImage, contains, contains, createImage, createImage,
 createVolatileImage, createVolatileImage, deliverEvent, disable, dispatchEvent,
 doLayout, enable, enable, enableInputMethods, firePropertyChange, firePropertyChange,
 firePropertyChange, firePropertyChange, firePropertyChange, firePropertyChange,
 getAccessibleContext, getAlignmentX, getAlignmentY, getBackground, getBaseline,
 getBaselineResizeBehavior, getBounds, getBounds, getColorModel, getComponentAt,
 getComponentAt, getComponentListeners, getComponentOrientation, getCursor,
 getDropTarget, getFocusCycleRootAncestor, getFocusListeners, getFocusTraversalKeys,
 getFocusTraversalKeysEnabled, getFont, getFontMetrics, getForeground, getGraphics,
 getGraphicsConfiguration, getHeight, getHierarchyBoundsListeners, getHierarchyListeners,
 getIgnoreRepaint, getInputContext, getInputMethodListeners, getInputMethodRequests,
 getKeyListeners, getListeners, getLocale, getLocation, getLocation, getLocationOnScreen,
 getMaximumSize, getMinimumSize, getMouseListeners, getMouseMotionListeners,
 getMousePosition, getMouseWheelListeners, getName, getParent, getPeer, getPreferredSize,
 getPropertyChangeListeners, getPropertyChangeListeners, getSize, getSize, getToolkit,
 getTreeLock, getWidth, getX, getY, gotFocus, handleEvent, hasFocus, hide, imageUpdate,
 inside, invalidate, isBackgroundSet, isCursorSet, isDisplayable, isDoubleBuffered,
 isEnabled, isFocusable, isFocusCycleRoot, isFocusOwner, isFocusTraversable, isFontSet,
 isForegroundSet, isLightweight, isMaximumSizeSet, isMinimumSizeSet, isOpaque,
 isPreferredSizeSet, isShowing, isValid, isVisible, keyDown, keyUp, layout, list, list,
 list, list, list, locate, location, lostFocus, minimumSize, mouseDown, mouseDrag,
 mouseEnter, mouseExit, mouseMove, mouseUp, move, nextFocus, paint, paintAll, postEvent,
 preferredSize, prepareImage, prepareImage, print, printAll, remove,
 removeComponentListener, removeFocusListener, removeHierarchyBoundsListener,
 removeHierarchyListener, removeInputMethodListener, removeKeyListener,
 removeMouseListener, removeMouseMotionListener, removeMouseWheelListener, removeNotify,
 removePropertyChangeListener, removePropertyChangeListener, repaint, repaint, repaint,
 repaint, requestFocus, requestFocusInWindow, reshape, resize, resize, setBackground,
 setBounds, setBounds, setComponentOrientation, setCursor, setDropTarget, setEnabled,
 setFocusable, setFocusTraversalKeys, setFocusTraversalKeysEnabled, setFont,
 setForeground, setIgnoreRepaint, setLocale, setLocation, setLocation, setMaximumSize,
 setMinimumSize, setName, setPreferredSize, setSize, setSize, setVisible, show, show,
 size, toString, transferFocus, transferFocusBackward, transferFocusUpCycle, update,
 validate

**Methods inherited from class java.lang.Object**

equals, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

**Methods inherited from interface java.awt.image.ImageObserver**

imageUpdate

**Methods inherited from interface java.awt.MenuContainer**

getFont, postEvent, remove

**Methods inherited from interface javax.swing.TransferHandler.HasGetTransferHandler**

getTransferHandler

Methods inherited from interface `javax.accessibility.Accessible`

getAccessibleContext

Methods inherited from interface `javax.swing.undo.StateEditable`

restoreState, storeState

## Constructors

### BeanBox

```
public BeanBox(AbstractModel model)
```

Constructs a new `BeanBox`. Each `BeanBox` has a reference to the `AbstractModel` that contains the `ViewComponent` that constructed the `DrawnView`.

**Parameters:**

model - the `AbstractModel`.

## Methods

### addNotify

```
public void addNotify()
```

Notifies this component that it now has a parent. Overridden here to add cursor update key-listeners to the new parent

### removeNotify

```
public void removeNotify()
```

### getModel

```
public AbstractModel getModel()
```

Getter for the `AbstractModel` that contains the `ViewComponent` this `BeanBox` represents.

**Returns:**

the `AbstractModel`.

### getAnnotations

```
public Vector getAnnotations()
```

This gets fills a vector with all of the `annotations` it contains.

**Returns:**

the Vector containing annotations.

---

**addDrawnConnection**

```
public DrawnConnection addDrawnConnection(Connection con)
```

Adds a DrawnConnection object to this BeanBox for the given connection if and only if both sides of the connection are present in this view.

**Parameters:**

con - the Connection that is being added to the view.

**Returns:**

the DrawnConnection created from the Connection.

---

**getDrawnComponent**

```
public DrawnComponent getDrawnComponent(int compIdent)
```

Retrieves the DrawnComponent rendering the given component in this BeanBox.

**Parameters:**

compIdent - the GenericObject.getIdent() of the AbstractComponent to retrieve a DrawnComponent for.

**Returns:**

the DrawnComponent requested or null.

---

**getDrawnComponent**

```
public DrawnComponent getDrawnComponent(AbstractComponent comp)
```

Retrieves the DrawnComponent rendering the given component in this BeanBox.

**Parameters:**

comp - the AbstractComponent to retrieve a DrawnComponent for.

**Returns:**

the DrawnComponent requested or null.

---

**remove**

```
public void remove(int index)
```

Removes the component, specified by index, from this container.

**Parameters:**

index - the index of the component to be removed.

**See Also:**

add(Component)

---

## remove

```
public void remove(java.awt.Component comp)
```

Removes the specified component from this container.

### Parameters:

comp - the component to be removed

### See Also:

[add\(Component\)](#)

[Container.remove\(int\)](#)

---

## remove

```
public void remove(java.awt.Component comp,  
boolean removeConnections)
```

Removes the specified component from this container.

### Parameters:

comp - the component to be removed

removeConnections - if true all related DrawnConnections will be removed.

### See Also:

[add\(Component\)](#)

---

## boundsChanged

```
public void boundsChanged(DrawnComponent component)
```

This is used to inform the BeanBox that the bounds of a DrawnComponent may have changed because of a component's internal values being edited. This informs all of the DrawnConnections that the component has changed shape.

### Parameters:

component - the DrawnComponent whose shape has changed.

---

## connectionPointRemoved

```
public void connectionPointRemoved(DrawnComponent component)
```

This is used to inform the BeanBox that the connecting points of a DrawnComponent may have been added or removed because of a component's internal values being edited. This informs all of the DrawnConnections that the component's connection points have changed.

### Parameters:

component - the DrawnComponent whose shape has changed.

---

## add

```
public java.awt.Component add(java.awt.Component comp)
```

Adds the specified component to this container. If the component is a ConnectionRenderer it will be prepended; otherwise it will be appended.

Components are painted in the reverse order that they exist in the BeanBox, thus ConnectionRenderer objects must be first.



**Parameters:**

comp - the Component to be added

**Returns:**

the Component argument

**See Also:**

`Container.add(java.awt.Component)`

---

## addToFront

```
public java.awt.Component addToFront(java.awt.Component comp)
```

Adds the specified component to this container. If the component is a `ConnectionRenderer` it will be prepended; otherwise it will be appended.

Components are painted in the reverse order that they exist in the `BeanBox`, thus `ConnectionRenderer` objects must be first.

**Parameters:**

comp - the Component to be added

**Returns:**

the Component argument

**See Also:**

[add\(Component\)](#)

---

## getMinimumSize

```
public java.awt.Dimension getMinimumSize()
```

Return the minimum size of this component. Calculated from the bounds of all child components.

**Returns:**

A dimension object indicating this component's minimum size.

---

## getMaximumSize

```
public java.awt.Dimension getMaximumSize()
```

Return the maximum size of this component. The `panelSize` component of the zoomable panel containing this `beanbox`.

**Returns:**

A dimension object indicating this component's maximum size.

---

## getPreferredSize

```
public java.awt.Dimension getPreferredSize()
```

Return the preferred size of this component. This is the panel size scaled by the current scale factor.

**Returns:**

A dimension object indicating this component's preferred size.

---

---

## getPanelSize

public java.awt.Dimension **getPanelSize**()

Return the panelSize parameter from the ZoomablePanel parent class.

**Returns:**

the Dimension size of the ZoomablePanel.

**See Also:**

ZoomablePanel.getPanelSize()

---

## setScale

public void **setScale**(Double scale)

Set the scale parameter. This property is contained in the ZoomablePanel parent class.

**Parameters:**

scale - The new value for the scale parameter.

---

## getScale

public Double **getScale**()

Return the scale parameter from the ZoomablePanel parent class.

**Returns:**

the Double scale factor of the ZoomablePanel.

**See Also:**

ZoomablePanel.getScale()

---

## refresh

public void **refresh**(java.awt.Rectangle r)

This refreshes a given java.awt.Rectangle that indicates a dirty region.

**Parameters:**

r - the Rectangle indicating the dirty region to be refreshed.

**See Also:**

GlassPanel.repaint(long, int, int, int, int)

---

## repaint

```
public void repaint(long tm,  
    int x,  
    int y,  
    int width,  
    int height)
```

---

## **print**

```
public void print(java.awt.Graphics g)
```

---

## **setPaintEnabled**

```
public void setPaintEnabled(boolean b)
```

Enables or disables the repainting of this BeanBox.

---

## **paint**

```
public void paint(java.awt.Graphics g)
```

---

## **paintImmediately**

```
public void paintImmediately(int x,  
    int y,  
    int w,  
    int h)
```

---

## **paintImmediately**

```
public void paintImmediately(JComponent component)
```

Immediately paints the region of the (scaled) BeanBox that the given component is located.

**See Also:**

[paintImmediately\(int, int, int, int\)](#)

---

## **delete**

```
public void delete()
```

Remove the current selection from the model.

---

## **cut**

```
public void cut()
```

Serialize the current selection to the system clipboard, and then remove it from the BeanBox.

---

## **copy**

```
public boolean copy()
```

Serializes the current selection to the system clipboard.

**Returns:**

true if the copy command is successful.

---

**canPaste**

```
public boolean canPaste()
```

The Paste command can only be executed if there are contents on the clipboard, and the Data on the clipboard is appropriate for the ModelEditor.

**Returns:**

true if a paste operation can be performed

---

**canCopy**

```
public boolean canCopy()
```

The Copy or cut command can only be performed if there is at least one object selected.

**Returns:**

true if a cut or copy operation can be performed

---

**canDelete**

```
public boolean canDelete()
```

The delete operation can only be performed if a copy operation could be performed.

**Returns:**

true if a delete operation can be performed

**See Also:**

[canCopy\(\)](#)

---

**canAlign**

```
public boolean canAlign()
```

The align operation can only be performed if two or more components are selected.

**Returns:**

true if an align operation can be performed

---

**paste**

```
public void paste()
```

Attempts to paste the current clipboard contents into this view.

---

**loadVisualGroups**

```
public static VisualGroup[] loadVisualGroups(com.apt.xdr.PibBlock[] blocks)
```

Lloads visual groups from the given array of PibBlock's.

**Parameters:**

model - the AbstractModel to load components for  
blocks - the PibBlock[] to load

---

## loadComponents

```
public static java.awt.Component[] loadComponents(AbstractModel model,  
com.apt.xdr.PibBlock[] blocks)
```

Lloads annotations and drawn components from the given array of PibBlock's.

**Parameters:**

model - the AbstractModel to load components for  
blocks - the PibBlock[] to load

**See Also:**

loadComponents(AbstractModel, PibBlock[], boolean)

---

## loadComponents

```
public static java.awt.Component[] loadComponents(AbstractModel model,  
com.apt.xdr.PibBlock[] blocks,  
boolean loadDrawn)
```

Lloads annotations and drawn components from the given array of PibBlock's.

**Parameters:**

model - the AbstractModel to load components for  
blocks - the PibBlock[] to load  
loadDrawn - if true, DrawnComponents will be loaded; if false, only annotations will be loaded.

---

## toFront

```
public void toFront(ConnectionRenderer connection)
```

Moves the given connection renderer to the front of the drawing stack.

---

## findComponentsInside

```
public java.awt.Component[] findComponentsInside(int x1,  
int y1,  
int x2,  
int y2)
```

Retreive the list of components located within a rectangular region bounded by the points (x1,y1) and (x2,y2).

**Parameters:**

x1 - the int x coordinate of the first corner.  
y1 - the int y coordinate of the first corner.  
x2 - the int x coordinate of the second corner.  
y2 - the int y coordinate of the second corner.

**Returns:**

the Component[] of Components that exist inside the given region.

---

## getSelection

public java.awt.Component[] **getSelection**(Vector selComps)

Retrieve the list of selected components in the drawing order. This makes sure that the BeanBox is not one of the selected components.

**Parameters:**

selComps - the Vector containing the selected components.

**Returns:**

a Component[] containing the selected components in drawing order.

---

## storeState

public void **storeState**(Hashtable state)

Store the state of the bean to permit undo.

**Parameters:**

state - A hash table containing modified parameters.

---

## restoreState

public void **restoreState**(Hashtable state)

Restore the state of the bean from an earlier edit.

**Parameters:**

state - A hash table containing modified parameters.

---

## setSelectedComponent

public void **setSelectedComponent**(java.awt.Component focus)

Clear the current selection and add a single object to the selection.

**Parameters:**

focus - The bean to add to the selection. If null, the current beanbox is used.

---

## removeSelectedComponent

public void **removeSelectedComponent**(Object sel)

This removes the Object from the list of selected components. If the Object is a DrawnComponent, it has its selected flag set false.

**Parameters:**

sel - the Object that will be removed from the selection.

**See Also:**

[DrawnComponent.setSelected\(boolean\)](#)

---

## addSelectedComponent

```
public void addSelectedComponent(Object selected)
```

Add a single object to the selection. If the object is already selected it will be removed from the selection, otherwise it will be added.

**Parameters:**

selected - the Object that will be added to the selection.

**See Also:**

[DrawnComponent.setSelected\(boolean\)](#)

---

## addSelectedComponents

```
public void addSelectedComponents(Object[] sel)
```

Adds an array of beans to the current selection. If the bean is already selected, it will be removed from the current selection.

**Parameters:**

sel - The beans to add to the selection.

---

## getNumSelected

```
public int getNumSelected()
```

Returns the number of selected components.

---

## clearSelection

```
public void clearSelection()
```

Clears the current selection.

---

## getSelected

```
public java.awt.Component getSelected(int i)
```

Returns a selected bean at the given index

**Parameters:**

i - the index of the bean in the selection.

---

## getSelection

```
public java.awt.Component[] getSelection()
```

Return the array of selected objects. This will contain any `DrawnComponents`, `Display Beans` or `Annotations` but will not include `DrawnSubComponent` instances and thus the size of the returned array may not match [getNumSelected\(\)](#).

---

## isSelected

```
public boolean isSelected(java.awt.Component component)
```

Returns true if the given component is part of the current selection.

---

## **getSelectionBounds**

```
public java.awt.Rectangle getSelectionBounds()
```

Return the bounds of selected beans.

---

## **calcSelectionBounds**

```
public void calcSelectionBounds()
```

Calculate the bounds of selected beans.

---

## **createPopupMenu**

```
public JPopupMenu createPopupMenu(java.awt.event.MouseEvent evt)
```

Creates a popup menu suitable for this GlassPanel and the model it is viewing.

**Returns:**

a JPopupMenu containing appropriate items such as cut, copy paste and view properties.

**See Also:**

[AbstractComponent.getCustomPopupItems\(\)](#)

---

## **toString**

```
public String toString()
```

---

## **renumberSelectedComponents**

```
public void renumberSelectedComponents()
```

This takes the selected components and has the model renumber their component numbers.

---

## **tryLockOrganize**

```
public boolean tryLockOrganize()
```

Locks BeanBox's organizeView method so that only one organize occurs for a given view at a time, and so that it can be determined when the organize is complete.

---

## **unlockOrganize**

```
public void unlockOrganize()
```

Unlocks orgainzeView() to be used by any thread.

---



## organizeView

```
public void organizeView(Vector drawnComponents,  
    boolean relative)
```

Calls AbstractModel.layoutComponents with the given components. This will produce an undo object for resetting the components to their original position.

**Parameters:**

relative - if true, the minimum x and y coordinates will be preserved.

---

## organizeView

```
public void organizeView(Vector drawnComponents,  
    boolean relative,  
    boolean includeUndo)
```

Calls AbstractModel.layoutComponents with the given components.

**Parameters:**

drawnComponents - the Vector of DrawnComponents that will be organized.

relative - if true, the minimum x and y coordinates will be preserved.

includeUndo - if true, an undo object will be placed on the undo stack for reverting the organization.

---

## getComponents

```
public Vector getComponents(boolean includeConnections)
```

Retrieves a Vector of all the Components in this BeanBox.

**Parameters:**

includeConnections - if true, DrawnConnection objects will be included in the list.

**Returns:**

a Vector containing all the Components in the BeanBox.

---

## getDrawnComponents

```
public Vector getDrawnComponents()
```

Retrieves a Vector of all the Components in this BeanBox, including Annotations, DrawnComponents and DrawnConnections.

**Returns:**

a Vector containing all the Components in the BeanBox.

---

## createZoomMenu

```
public JMenu createZoomMenu()
```

Creates a Zoom menu suitable for this view.

**Returns:**

the JMenu containing all of the possible zoom options for this view.

---

## fitToWindow

```
public void fitToWindow()
```

sets this BeanBox's zoom such that its contents will fit in the current window size in the same way as the "Fit To Window" menu item.

---

## getViewComponent

```
public ViewComponent getViewComponent()
```

Retrieves the ViewComponent that corresponds with the DrawnView that contains this BeanBox.

---

## getWidthScaleFactor

```
public double getWidthScaleFactor()
```

Gets this view's width scale factor. This factor is intended for use in scaling the diameter or width of components that may have one dimension much larger than the other; such as a 10 meter long, 0.1 meter wide pipe.

---

## updateComponentList

```
public void updateComponentList (Vector components,  
    boolean organize)
```

Synchronizes the component list in this BeanBox to the given list of components. This is used from the InsertComponentDialog.

**Parameters:**

components - the Vector of components that should be rendered in this view.  
organize - true if all the components in the view should be organized.

---

## showAllConnections

```
public void showAllConnections()
```

This goes through all of the components currently in the view, and tries to render their connections.

**See Also:**

addDrawnConnection(Connection)

---

## showAllConnections

```
public void showAllConnections (boolean undoable)
```

This goes through all of the components currently in the view, and tries to render their connections.

**Parameters:**

undoable - if true, an undoable event will be posted for this change

**See Also:**

addDrawnConnection(Connection)

---

## **organizeSelection**

```
public void organizeSelection()
```

Organize the selected components. At least two components must be selected for the organize routine to make any sense.

---

## **redrawSelection**

```
public void redrawSelection()
```

Redraw the selected components, or all components in this view if none are selected

---

## **selectCategory**

```
public void selectCategory(Category cat)
```

This clears the current selection, and adds all the components that are of the given categories subset to the "selected" list.

---

## **resetConnections**

```
public void resetConnections()
```

This resets all the connections that connect to the selected components

---

## **minimizeView**

```
public void minimizeView()
```

Minimizes the current view to the minimum possible with the current components. This will translate all the components, until the left most is 20 from the left edge, and the upper most is 20 from the top edge, then it will clip the lower right edges to be 20 from the right most component and bottom most component.

---

## **updateSelection**

```
public void updateSelection()
```

Updates this BeBox's current selection and notifies MainFrame and the main property view of the new current model and current selection.

---

## **addBoxSelectionListener**

```
public void addBoxSelectionListener(BoxSelectionListener listener)
```

Adds the given listener to the list that is notified when the BeBox selection set may have changed. Note that notification does not ensure that the selection has changed, only that it may have changed.

### **Parameters:**

listener - the BoxSelectionListener to add for notification of selection changes

### **See Also:**

[removeBoxSelectionListener\(BoxSelectionListener\)](#)

---

## removeBoxSelectionListener

```
public void removeBoxSelectionListener(BoxSelectionListener listener)
```

Removes the given listener from the list that is notified when the BeanBox selection set may have changed.

### Parameters:

listener - the BoxSelectionListener to remove from the list of selection listeners

### See Also:

addBoxSelectionListener(BoxSelectionListener)

---

## reconnectGroupIDs

```
public void reconnectGroupIDs()
```

Reconnects all invalid VisualGroup ID references.

### See Also:

com.cafean.client.ui.util.Groupable  
com.cafean.client.ui.util.VisualGroup  
group()  
ungroup()

---

## canGroup

```
public boolean canGroup()
```

Returns true if the current selection can be grouped.

---

## canUngroup

```
public boolean canUngroup()
```

Returns true if the current selection can be ungrouped.

---

## group

```
public void group()
```

Groups the current selection as if the Group button had been pressed by the user.

This method handles undo events, selection updates and repainting.

### See Also:

com.cafean.client.ui.util.Groupable  
com.cafean.client.ui.util.VisualGroup

---

## ungroup

```
public void ungroup()
```

Ungroups the current selection as if the Ungroup button had been pressed by the user.

This method handles undo events, selection updates and repainting.

**See Also:**

com.cafean.client.ui.util.Groupable  
com.cafean.client.ui.util.VisualGroup

---

## **selectGroup**

public void **selectGroup**(int groupID)

Selects the objects in the given group and all parent and child groups.

**Parameters:**

groupID - the group to select the contents of.

**See Also:**

com.cafean.client.ui.util.Groupable  
com.cafean.client.ui.util.VisualGroup

---

## **deselectGroup**

public void **deselectGroup**(int groupID)

Deselects the objects in the given group and all parent and child groups.

**Parameters:**

groupID - the group to de-select the contents of.

**See Also:**

com.cafean.client.ui.util.Groupable  
com.cafean.client.ui.util.VisualGroup

---

## **getVisualGroups**

public VisualGroup[] **getVisualGroups**()

Retrieves the list of VisualGroup instances in this BeanBox.

**Returns:**

a VisualGroup[] containing references to the current groups.

**See Also:**

com.cafean.client.ui.util.Groupable  
com.cafean.client.ui.util.VisualGroup

---

## **addVisualGroup**

public void **addVisualGroup**(VisualGroup group)

Adds the given VisualGroup to this beanbox and assigns a new ident.

**Parameters:**

group - the VisualGroup to add to this BeanBox

**See Also:**

com.cafean.client.ui.util.Groupable  
com.cafean.client.ui.util.VisualGroup

---

## addVisualGroup

```
public void addVisualGroup(VisualGroup group,  
    boolean adjustIdent)
```

Adds the given VisualGroup to this beanbox and assigns a new ident (if necessary).

**Parameters:**

group - the VisualGroup to add to this BeanBox

adjustIdent - if true (or the current ident is 0) a new ident will be allocated for the given group.

**See Also:**

com.cafean.client.ui.util.Groupable  
com.cafean.client.ui.util.VisualGroup

---

## removeVisualGroup

```
public void removeVisualGroup(VisualGroup group,  
    CompoundEdit edit)
```

Removes the given group from this beanbox and adds an appropriate undoable edit to the given CompoundEdit.

Note that this method zeros out the groupIDs of any Groupables that currently refer to the given group.

**See Also:**

com.cafean.client.ui.util.Groupable  
com.cafean.client.ui.util.VisualGroup

---

## findGroupByIdent

```
public VisualGroup findGroupByIdent(int ident)
```

Retrieves the VisualGroup instance in this BeanBox that has the given ident.

**See Also:**

com.cafean.client.ui.util.Groupable  
com.cafean.client.ui.util.VisualGroup

---

## findGroupByOldIdent

```
public VisualGroup findGroupByOldIdent(int oldIdent)
```

Retrieves the VisualGroup instance in this BeanBox that has the given old ident.

The oldIdent field is used when pasting from the clipboard to allow pasted objects to reconnect to the newly pasted group without interfering with existing groups and group references.

**See Also:**

com.cafean.client.ui.util.Groupable  
com.cafean.client.ui.util.VisualGroup

---

## **setBackground**

```
public void setBackground(java.awt.Color bg)
```

---

## **revalidate**

```
public void revalidate()
```

## com.cafean.client.ui Interface BoxSelectionListener

---

public interface **BoxSelectionListener**  
extends

An interface describing a listener that is to be notified when the selection in a particular BeanBox instance may have changed.

---

### Method Summary

void	<u>boxSelectionChanged</u> ( <u>BeanBox</u> box) Notifies this listener that the selection in the given BeanBox may have changed.
------	--

---

### Methods

#### **boxSelectionChanged**

public void **boxSelectionChanged**(BeanBox box)

Notifies this listener that the selection in the given BeanBox may have changed.

**Parameters:**

box - the BeanBox who's selection has changed



# com.cafean.client.ui

## Class ClientPluginLoader

java.lang.Object

↳ `com.cafean.client.ui.ClientPluginLoader`

All Implemented Interfaces:

PluginListener

public class **ClientPluginLoader**

extends Object

implements PluginListener

A delegate used to load client plugins into the given Vector

### Constructor Summary

public	<code>ClientPluginLoader(Vector plugins)</code> Creates a new instance of ClientPluginLoader to load client plugins into the given Vectors.
--------	--

### Method Summary

void	<code>pluginException(Exception ex)</code> Called when there is an exception thrown reading in a plugin.
void	<code>pluginLoaded(Object plugin)</code> Adds the given plugin to the list of plugin's to be loaded in loadPlugins.

### Methods inherited from class java.lang.Object

equals, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

### Methods inherited from interface com.cafean.CodePlugins.CodePluginClassLoader.PluginListener

pluginException, pluginLoaded

### Constructors

#### ClientPluginLoader

public **ClientPluginLoader**(Vector plugins)

Creates a new instance of ClientPluginLoader to load client plugins into the given Vectors.

### Methods

## **pluginLoaded**

```
public void pluginLoaded(Object plugin)
```

Adds the given plugin to the list of plugin's to be loaded in loadPlugins.

### **Parameters:**

plugin - the ClientCodePlugin object that has been loaded by the com.cafean.CodePlugins.CodePluginClassLoader; all other types are ignored.

---

## **pluginException**

```
public void pluginException(Exception ex)
```

Called when there is an exception thrown reading in a plugin.

### **Parameters:**

ex - the Exception thrown while reading in a plugin.

## com.cafean.client.ui Class ComponentSelectionDialog

```

java.lang.Object
  |-- java.awt.Component
        |-- java.awt.Container
              |-- java.awt.Window
                    |-- java.awt.Dialog
                          |-- javax.swing.JDialog
                                |-- com.cafean.client.ui.ComponentSelectionDialog
  
```

### All Implemented Interfaces:

ListSelectionListener, java.io.Serializable, java.awt.MenuContainer, java.awt.image.ImageObserver, javax.accessibility.Accessible, HasGetTransferHandler, RootPaneContainer, javax.accessibility.Accessible, WindowConstants

### public class ComponentSelectionDialog

extends JDialog

implements WindowConstants, javax.accessibility.Accessible, RootPaneContainer, HasGetTransferHandler, javax.accessibility.Accessible, java.awt.image.ImageObserver, java.awt.MenuContainer, java.io.Serializable, ListSelectionListener

This dialog allows for the selection of a component that is stored by ident. A Category may be specified before the dialog is set visible which will limit the selection scope to the components in that Category. Optionally, the dialog may be set to enable the "Clear" button which clears the current selection. Additionally, the ident of a currently selected component can be set.

#### Fields inherited from class java.awt.Dialog

DEFAULT\_MODALITY\_TYPE

#### Fields inherited from class java.awt.Component

BOTTOM\_ALIGNMENT, CENTER\_ALIGNMENT, LEFT\_ALIGNMENT, RIGHT\_ALIGNMENT, TOP\_ALIGNMENT

#### Fields inherited from interface java.awt.image.ImageObserver

ABORT, ALLBITS, ERROR, FRAMEBITS, HEIGHT, PROPERTIES, SOMEBITS, WIDTH

#### Fields inherited from interface javax.swing.WindowConstants

DISPOSE\_ON\_CLOSE, DO\_NOTHING\_ON\_CLOSE, EXIT\_ON\_CLOSE, HIDE\_ON\_CLOSE

### Constructor Summary

public	<u>ComponentSelectionDialog</u> (java.awt.Frame parent) Creates new form ComponentSelectionDialog.
--------	---

public	<u>ComponentSelectionDialog</u> (java.awt.Dialog parent) Creates new form ComponentSelectionDialog.
--------	--

## Method Summary

<u>AbstractComponent</u>	<u>getSelection</u> () Returns the component selected by the dialog, or NULL if it was cleared
boolean	<u>isCancelled</u> () Returns true unless the dialog was exited using the OK button
void	<u>setAllowEmpty</u> (boolean allowEmpty) Sets whether or not this dialog can allow no selection
void	<u>setAvailableComponents</u> ( <u>AbstractComponent</u> [] components) Initializes the array of available components.
void	<u>setCategory</u> ( <u>Category</u> category) Sets the Category that will be used to fill this dialog.
void	<u>setComponentComparator</u> ( <u>Comparator</u> comparator) Sets the Comparator instance used to sort the components displayed in this component selection dialog.
void	<u>setCreator</u> ( <u>ComponentCreator</u> creator) Sets the custom component creator that this dialog will execute if the user presses the create button.
void	<u>setModel</u> ( <u>AbstractModel</u> model) Sets the AbstractModel for this component
void	<u>setSelection</u> ( <u>AbstractComponent</u> comp) Sets the initially selected component
void	<u>setSelection</u> (int selection) Sets the initial selection ident
void	<u>setShowCategory</u> (boolean show) If set to true, the category number column will be shown.
void	<u>setShowComponentNumber</u> (boolean show) If set to true, the component number column will be shown.
void	<u>setShowIcons</u> (boolean showIcons) Sets whether or not this dialog will show component category icons
void	<u>setTitle</u> (String title) Sets the default title.
void	<u>setVisible</u> (boolean visible) This is where the dialog fills the list of components by Category, or by reading in all the components in the model.
void	<u>valueChanged</u> ( <u>ListSelectionEvent</u> e)

**Methods inherited from class javax.swing.JDialog**

getAccessibleContext, getContentPane, getDefaultCloseOperation, getGlassPane, getGraphics, getJMenuBar, getLayeredPane, getRootPane, getTransferHandler, isDefaultLookAndFeelDecorated, remove, repaint, getContentPane, setDefaultCloseOperation, setDefaultLookAndFeelDecorated, setGlassPane, setJMenuBar, setLayeredPane, setLayout, setTransferHandler, update

**Methods inherited from class java.awt.Dialog**

addNotify, getAccessibleContext, getModalityType, getTitle, hide, isModal, isResizable, isUndecorated, setModal, setModalityType, setResizable, setTitle, setUndecorated, setVisible, show, toBack

**Methods inherited from class java.awt.Window**

addNotify, addPropertyChangeListener, addPropertyChangeListener, addWindowFocusListener, addWindowListener, addWindowStateListener, applyResourceBundle, applyResourceBundle, createBufferStrategy, createBufferStrategy, dispose, getAccessibleContext, getBufferStrategy, getFocusableWindowState, getFocusCycleRootAncestor, getFocusOwner, getFocusTraversalKeys, getGraphicsConfiguration, getIconImages, getInputContext, getListeners, getLocale, getModalExclusionType, getMostRecentFocusOwner, getOwnedWindows, getOwner, getOwnerlessWindows, getToolkit, getWarningString, getWindowFocusListeners, getWindowListeners, getWindows, getWindowStateListeners, hide, isActive, isAlwaysOnTop, isAlwaysOnTopSupported, isFocusableWindow, isFocusCycleRoot, isFocused, isLocationByPlatform, isShowing, pack, postEvent, removeNotify, removeWindowFocusListener, removeWindowListener, removeWindowStateListener, reshape, setAlwaysOnTop, setBounds, setBounds, setCursor, setFocusableWindowState, setFocusCycleRoot, setIconImage, setIconImages, setLocationByPlatform, setLocationRelativeTo, setMinimumSize, setModalExclusionType, setSize, setSize, setVisible, show, toBack, toFront

**Methods inherited from class java.awt.Container**

add, add, add, add, add, addContainerListener, addNotify, addPropertyChangeListener, addPropertyChangeListener, applyComponentOrientation, areFocusTraversalKeysSet, countComponents, deliverEvent, doLayout, findComponentAt, findComponentAt, getAlignmentX, getAlignmentY, getComponent, getComponentAt, getComponentAt, getComponentCount, getComponents, getComponentZOrder, getContainerListeners, getFocusTraversalKeys, getFocusTraversalPolicy, getInsets, getLayout, getListeners, getMaximumSize, getMinimumSize, getMousePosition, getPreferredSize, insets, invalidate, isAncestorOf, isFocusCycleRoot, isFocusCycleRoot, isFocusTraversalPolicyProvider, isFocusTraversalPolicySet, layout, list, list, locate, minimumSize, paint, paintComponents, preferredSize, print, printComponents, remove, remove, removeAll, removeContainerListener, removeNotify, setComponentZOrder, setFocusCycleRoot, setFocusTraversalKeys, setFocusTraversalPolicy, setFocusTraversalPolicyProvider, setFont, setLayout, transferFocusBackward, transferFocusDownCycle, update, validate

**Methods inherited from class java.awt.Component**

action, add, addComponentListener, addFocusListener, addHierarchyBoundsListener,
 addHierarchyListener, addInputMethodListener, addKeyListener, addMouseListener,
 addMouseMotionListener, addMouseWheelListener, addNotify, addPropertyChangeListener,
 addPropertyChangeListener, applyComponentOrientation, areFocusTraversalKeysSet, bounds,
 checkImage, checkImage, contains, contains, createImage, createImage,
 createVolatileImage, createVolatileImage, deliverEvent, disable, dispatchEvent,
 doLayout, enable, enable, enableInputMethods, firePropertyChange, firePropertyChange,
 firePropertyChange, firePropertyChange, firePropertyChange, firePropertyChange,
 getAccessibleContext, getAlignmentX, getAlignmentY, getBackground, getBaseline,
 getBaselineResizeBehavior, getBounds, getBounds, getColorModel, getComponentAt,
 getComponentAt, getComponentListeners, getComponentOrientation, getCursor,
 getDropTarget, getFocusCycleRootAncestor, getFocusListeners, getFocusTraversalKeys,
 getFocusTraversalKeysEnabled, getFont, getFontMetrics, getForeground, getGraphics,
 getGraphicsConfiguration, getHeight, getHierarchyBoundsListeners, getHierarchyListeners,
 getIgnoreRepaint, getInputContext, getInputMethodListeners, getInputMethodRequests,
 getKeyListeners, getListeners, getLocale, getLocation, getLocation, getLocationOnScreen,
 getMaximumSize, getMinimumSize, getMouseListeners, getMouseMotionListeners,
 getMousePosition, getMouseWheelListeners, getName, getParent, getPeer, getPreferredSize,
 getPropertyChangeListeners, getPropertyChangeListeners, getSize, getSize, getToolkit,
 getTreeLock, getWidth, getX, getY, gotFocus, handleEvent, hasFocus, hide, imageUpdate,
 inside, invalidate, isBackgroundSet, isCursorSet, isDisplayable, isDoubleBuffered,
 isEnabled, isFocusable, isFocusCycleRoot, isFocusOwner, isFocusTraversable, isFontSet,
 isForegroundSet, isLightweight, isMaximumSizeSet, isMinimumSizeSet, isOpaque,
 isPreferredSizeSet, isShowing, isValid, isVisible, keyDown, keyUp, layout, list, list,
 list, list, list, locate, location, lostFocus, minimumSize, mouseDown, mouseDrag,
 mouseEnter, mouseExit, mouseMove, mouseUp, move, nextFocus, paint, paintAll, postEvent,
 preferredSize, prepareImage, prepareImage, print, printAll, remove,
 removeComponentListener, removeFocusListener, removeHierarchyBoundsListener,
 removeHierarchyListener, removeInputMethodListener, removeKeyListener,
 removeMouseListener, removeMouseMotionListener, removeMouseWheelListener, removeNotify,
 removePropertyChangeListener, removePropertyChangeListener, repaint, repaint, repaint,
 repaint, requestFocus, requestFocusInWindow, reshape, resize, resize, setBackground,
 setBounds, setBounds, setComponentOrientation, setCursor, setDropTarget, setEnabled,
 setFocusable, setFocusTraversalKeys, setFocusTraversalKeysEnabled, setFont,
 setForeground, setIgnoreRepaint, setLocale, setLocation, setLocation, setMaximumSize,
 setMinimumSize, setName, setPreferredSize, setSize, setSize, setVisible, show, show,
 size, toString, transferFocus, transferFocusBackward, transferFocusUpCycle, update,
 validate

**Methods inherited from class java.lang.Object**

equals, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

**Methods inherited from interface java.awt.image.ImageObserver**

imageUpdate

**Methods inherited from interface java.awt.MenuContainer**

getFont, postEvent, remove

**Methods inherited from interface javax.accessibility.Accessible**

getAccessibleContext

**Methods inherited from interface** javax.accessibility.Accessible

getAccessibleContext

**Methods inherited from interface** javax.swing.RootPaneContainer

getContentPane, getGlassPane, getLayeredPane, getRootPane, setContentPane, setGlassPane, setLayeredPane

**Methods inherited from interface** javax.swing.TransferHandler.HasGetTransferHandler

getTransferHandler

**Methods inherited from interface** javax.swing.event.ListSelectionListener

valueChanged

## Constructors

### ComponentSelectionDialog

```
public ComponentSelectionDialog(java.awt.Frame parent)
```

Creates new form ComponentSelectionDialog. This initializes the table and sets the window location.

### ComponentSelectionDialog

```
public ComponentSelectionDialog(java.awt.Dialog parent)
```

Creates new form ComponentSelectionDialog. This initializes the table and sets the window location.

## Methods

### setCategory

```
public void setCategory(Category category)
```

Sets the Category that will be used to fill this dialog.

### setAllowEmpty

```
public void setAllowEmpty(boolean allowEmpty)
```

Sets whether or not this dialog can allow no selection

### setShowIcons

```
public void setShowIcons(boolean showIcons)
```

Sets whether or not this dialog will show component category icons

---

### **setSelection**

```
public void setSelection(int selection)
```

Sets the initial selection ident

---

### **setSelection**

```
public void setSelection(AbstractComponent comp)
```

Sets the initially selected component

---

### **setModel**

```
public void setModel(AbstractModel model)
```

Sets the AbstractModel for this component

---

### **setCreator**

```
public void setCreator(ComponentCreator creator)
```

Sets the custom component creator that this dialog will execute if the user presses the create button. Calling this with a value other than null before the dialog is set visible makes the create button appear.

---

### **setShowComponentNumber**

```
public void setShowComponentNumber(boolean show)
```

If set to true, the component number column will be shown.

---

### **setShowCategory**

```
public void setShowCategory(boolean show)
```

If set to true, the category number column will be shown.

---

### **setTitle**

```
public void setTitle(String title)
```

Sets the default title.

---

### **setVisible**

```
public void setVisible(boolean visible)
```

This is where the dialog fills the list of components by Category, or by reading in all the components in the model.

---



## **setAvailableComponents**

```
public void setAvailableComponents(AbstractComponent[] components)
```

Initializes the array of available components. This allows for a selection from a group of components defined by the editor.

---

## **setComponentComparator**

```
public void setComponentComparator(Comparator comparator)
```

Sets the Comparator instance used to sort the components displayed in this component selection dialog.

### **Parameters:**

comparator - the Comparator instance to use or null if no sorting should be performed.

---

## **isCancelled**

```
public boolean isCancelled()
```

Returns true unless the dialog was exited using the OK button

---

## **getSelection**

```
public AbstractComponent getSelection()
```

Returns the component selected by the dialog, or NULL if it was cleared

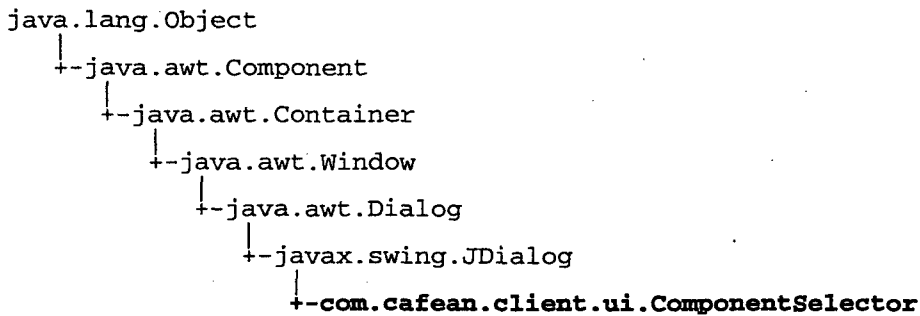
---

## **valueChanged**

```
public void valueChanged(ListSelectionEvent e)
```

# com.cafean.client.ui

## Class ComponentSelector



### All Implemented Interfaces:

java.io.Serializable, java.awt.MenuContainer, java.awt.image.ImageObserver, javax.accessibility.Accessible, HasGetTransferHandler, RootPaneContainer, javax.accessibility.Accessible, WindowConstants

```

public class ComponentSelector
extends JDialog
  
```

A dialog for selecting a single component from a list provided upon creation. Usage: ComponentSelector dlg = new ComponentSelector(...); dlg.setVisible(true); AbstractComponent selection = dlg.getSelection(); dlg.dispose();

Fields inherited from class java.awt.Dialog	
DEFAULT_MODALITY_TYPE	

Fields inherited from class java.awt.Component	
BOTTOM_ALIGNMENT, CENTER_ALIGNMENT, LEFT_ALIGNMENT, RIGHT_ALIGNMENT, TOP_ALIGNMENT	

Fields inherited from interface java.awt.image.ImageObserver	
ABORT, ALLBITS, ERROR, FRAMEBITS, HEIGHT, PROPERTIES, SOMEBITS, WIDTH	

Fields inherited from interface javax.swing.WindowConstants	
DISPOSE_ON_CLOSE, DO_NOTHING_ON_CLOSE, EXIT_ON_CLOSE, HIDE_ON_CLOSE	

### Constructor Summary

public	ComponentSelector(java.awt.Frame parent, boolean modal, <u>AbstractComponent[] comps</u> ) Creates new form ComponentSelector
public	ComponentSelector(JDialog parent, boolean modal, <u>AbstractComponent[] comps</u> ) Creates new form ComponentSelector

public	<u>ComponentSelector</u> (JDialog parent, boolean modal, Vector comps) Creates new form ComponentSelector
public	<u>ComponentSelector</u> (java.awt.Frame parent, boolean modal, Vector comps) Creates new form ComponentSelector

## Method Summary

<u>AbstractComponent</u>	<u>getSelection</u> () Return the selected component or null if there no selection has been made.
void	<u>hideComponentNumber</u> () Hides the component number field of this ComponentSelector.
void	<u>hideComponentType</u> () Hides the component type field of this ComponentSelector.
boolean	<u>isCanceled</u> () This returns true if the dialog is closed by any other means then by pressing the OK button.
void	<u>setSelected</u> ( <u>AbstractComponent</u> comp)
void	<u>showCancelButton</u> (boolean b) If this operation is not something that should be cancellable, this function can be called to prevent the cancel button from being displayed.

### Methods inherited from class javax.swing.JDialog

getAccessibleContext, getContentPane, getDefaultCloseOperation, getGlassPane, getGraphics, getJMenuBar, getLayeredPane, getRootPane, getTransferHandler, isDefaultLookAndFeelDecorated, remove, repaint, setContentPane, setDefaultCloseOperation, setDefaultLookAndFeelDecorated, setGlassPane, setJMenuBar, setLayeredPane, setLayout, setTransferHandler, update

### Methods inherited from class java.awt.Dialog

addNotify, getAccessibleContext, getModalityType, getTitle, hide, isModal, isResizable, isUndecorated, setModal, setModalityType, setResizable, setTitle, setUndecorated, setVisible, show, toBack

### Methods inherited from class java.awt.Window

addNotify, addPropertyChangeListener, addPropertyChangeListener, addWindowFocusListener, addWindowListener, addWindowStateListener, applyResourceBundle, applyResourceBundle, createBufferStrategy, createBufferStrategy, dispose, getAccessibleContext, getBufferStrategy, getFocusableWindowState, getFocusCycleRootAncestor, getFocusOwner, getFocusTraversalKeys, getGraphicsConfiguration, getIconImages, getInputContext, getListeners, getLocale, getModalExclusionType, getMostRecentFocusOwner, getOwnedWindows, getOwner, getOwnerlessWindows, getToolkit, getWarningString, getWindowFocusListeners, getWindowListeners, getWindows, getWindowStateListeners, hide, isActive, isAlwaysOnTop, isAlwaysOnTopSupported, isFocusableWindow, isFocusCycleRoot, isFocused, isLocationByPlatform, isShowing, pack, postEvent, removeNotify, removeWindowFocusListener, removeWindowListener, removeWindowStateListener, reshape, setAlwaysOnTop, setBounds, setBounds, setCursor, setFocusableWindowState, setFocusCycleRoot, setIconImage, setIconImages, setLocationByPlatform, setLocationRelativeTo, setMinimumSize, setModalExclusionType, setSize, setSize, setVisible, show, toBack, toFront

#### Methods inherited from class java.awt.Container

add, add, add, add, add, addContainerListener, addNotify, addPropertyChangeListener, addPropertyChangeListener, applyComponentOrientation, areFocusTraversalKeysSet, countComponents, deliverEvent, doLayout, findComponentAt, findComponentAt, getAlignmentX, getAlignmentY, getComponent, getComponentAt, getComponentAt, getComponentCount, getComponents, getComponentZOrder, getContainerListeners, getFocusTraversalKeys, getFocusTraversalPolicy, getInsets, getLayout, getListeners, getMaximumSize, getMinimumSize, getMousePosition, getPreferredSize, insets, invalidate, isAncestorOf, isFocusCycleRoot, isFocusCycleRoot, isFocusTraversalPolicyProvider, isFocusTraversalPolicySet, layout, list, list, locate, minimumSize, paint, paintComponents, preferredSize, print, printComponents, remove, remove, removeAll, removeContainerListener, removeNotify, setComponentZOrder, setFocusCycleRoot, setFocusTraversalKeys, setFocusTraversalPolicy, setFocusTraversalPolicyProvider, setFont, setLayout, transferFocusBackward, transferFocusDownCycle, update, validate

#### Methods inherited from class java.awt.Component



getAccessibleContext

**Methods inherited from interface** javax.accessibility.Accessible

getAccessibleContext

**Methods inherited from interface** javax.swing.RootPaneContainer

getContentPane, getGlassPane, getLayeredPane, getRootPane, setContentPane, setGlassPane, setLayeredPane

**Methods inherited from interface** javax.swing.TransferHandler HasGetTransferHandler

getTransferHandler

## Constructors

### ComponentSelector

```
public ComponentSelector(java.awt.Frame parent,  
                          boolean modal,  
                          AbstractComponent[] comps)
```

Creates new form ComponentSelector

**Parameters:**

parent - the parent java.awt.Frame of this dialog.  
modal - true if this dialog should be modal.  
comps - the AbstractComponent[] list to choose from.

### ComponentSelector

```
public ComponentSelector(JDialog parent,  
                          boolean modal,  
                          AbstractComponent[] comps)
```

Creates new form ComponentSelector

**Parameters:**

parent - the parent javax.swing.JDialog of this dialog.  
modal - true if this dialog should be modal.  
comps - the AbstractComponent[] list to choose from.

### ComponentSelector

```
public ComponentSelector(JDialog parent,  
                          boolean modal,  
                          Vector comps)
```

Creates new form ComponentSelector

**Parameters:**

parent - the parent `java.awt.Frame` of this dialog.  
modal - true if this dialog should be modal.  
comps - the Vector of components to choose from.

---

## ComponentSelector

```
public ComponentSelector(java.awt.Frame parent,  
                          boolean modal,  
                          Vector comps)
```

Creates new form ComponentSelector

### Parameters:

parent - the parent `javax.swing.JDialog` of this dialog.  
modal - true if this dialog should be modal.  
comps - the Vector of components to choose from.

## Methods

### hideComponentType

```
public void hideComponentType()
```

Hides the component type field of this ComponentSelector.

---

### hideComponentNumber

```
public void hideComponentNumber()
```

Hides the component number field of this ComponentSelector.

---

### setSelected

```
public void setSelected(AbstractComponent comp)
```

### getSelection

```
public AbstractComponent getSelection()
```

Return the selected component or null if there no selection has been made.

### Returns:

the `AbstractComponent` selected from the list by the user.

---

### showCancelButton

```
public void showCancelButton(boolean b)
```

If this operation is not something that should be cancellable, this function can be called to prevent the cancel button from being displayed.

### Parameters:

b - boolean value determining if the cancel button should be visible.

---

## **isCanceled**

`public boolean isCanceled()`

This returns true if the dialog is closed by any other means than by pressing the OK button.

**Returns:**

false if the OK button was used to close this dialog.



# com.cafean.client.ui Class ConnectingPt

java.lang.Object

└--com.cafean.client.ui.ConnectingPt

## All Implemented Interfaces:

Cloneable

---

```
public class ConnectingPt
extends Object
implements Cloneable
```

The ConnectingPt are the small target and source points on components that are used to both connect two components using the connect tool, and to render a connection between two components using a DrawnConnection

Field Summary	
public static final	<u>CROSSFLOW_DROP_ZONE</u> A connection target for a crossflow connect Value: 2
public static final	<u>DISABLED_CONNECTOR</u> a connection point that is non-functional Value: 2147483647
public static final	<u>INLET_DROP_ZONE</u> Connection target that points into the component. Value: 0
public static final	<u>INLET_MOVEABLE_CONNECTOR</u> A connection source that points into the component. Value: 3
public static final	<u>INVISIBLE_CONNECTOR</u> A connection point that does not draw on the drawn component Value: 6
public static final	<u>OUTLET_DROP_ZONE</u> A Connection target that points out from the component Value: 1
public static final	<u>OUTLET_MOVEABLE_CONNECTOR</u> A connection source that points out of the component Value: 4
public static final	<u>STATIC_CONNECTOR</u> A connection source that cannot be moved Value: 5

## Constructor Summary

public	<u>ConnectingPt</u> (int type, int linkNum) The default constructor for a <u>ConnectingPt</u> .
public	<u>ConnectingPt</u> (int type, int linkNum, <u>ConnectionData</u> data) The default constructor for a <u>ConnectingPt</u> .

## Method Summary

Object	<u>clone</u> ()
java.awt.Color[]	<u>getBadgeColors</u> () Gets the colors of the Badges for this <u>ConnectingPt</u>
java.awt.Shape[]	<u>getBadges</u> () Gets the Badges for this <u>ConnectingPt</u>
<u>ConnectionData</u>	<u>getConnectionData</u> () Gets the <u>ConnectionData</u> that defines this <u>ConnectingPt</u> 's position.
java.awt.Shape	<u>getHandle</u> ()
double	<u>getHandleSize</u> () Gets the size of the handle.
boolean	<u>getNeedsTarget</u> () Returns true if connections started from this <u>ConnectingPt</u> will allow connections to whole components.
<u>Pad</u>	<u>getPad</u> () This returns the actual drawn location on the panel where a connection can be initiated or completed with the <u>connect</u> tool.
static java.awt.geom.Point2D.Double	<u>getRotatedLocation</u> (double theta, java.awt.geom.Point2D.Double pt, java.awt.geom.Point2D.Double ctr) computes the new location of a point after it has been rotated.
static java.awt.Point	<u>getRotatedLocation</u> (double theta, java.awt.Point pt, java.awt.Point ctr) computes the new location of a point after it has been rotated.
int	<u>getType</u> () Returns the type of this <u>ConnectingPt</u> .
boolean	<u>isConnected</u> () Returns true if there is a <u>Connection</u> to the <u>AbstractComponent</u> that would be drawn to this <u>ConnectingP</u> exists, even if there is no <u>DrawnConnection</u> for that <u>Connection</u> on this <u>DrawnView</u>
boolean	<u>isVisible</u> () Returns true if this <u>ConnectingPt</u> is a <u>connectinPt</u> that can be visible.
void	<u>move</u> (double diffx, double diffy) Moves a <u>ConnectingPt</u> by the distance in each dimension.

void	<u>rotate</u> (double theta, double x, double y) Rotates a <u>ConnectingPt</u> clockwise by the angle theta, around the point specified by x and y.
void	<u>setBadgeColors</u> (java.awt.Color[] badgeColors) Sets the colors of the Badges for this <u>ConnectingPt</u>
void	<u>setBadges</u> (java.awt.Shape[] theBadges) Sets the Badges for this <u>ConnectingPt</u>
void	<u>setConnected</u> () Should be called if there is a <u>Connection</u> to the <u>AbstractComponent</u> that would be drawn to this <u>ConnectingPt</u> exists, even if there is no <u>DrawnConnection</u> for that <u>Connection</u> on this <u>DrawnView</u> .
void	<u>setConnectPtType</u> (int type) Sets the type of this <u>ConnectingPt</u> .
void	<u>setDisconnected</u> () Should be called if there is a <u>Connection</u> to the <u>AbstractComponent</u> that would be drawn to this <u>ConnectingPt</u> has been disconnected. This specifically gets called by the <u>DrawnComponent</u> when a <u>Connection</u> has been disconnected.
void	<u>setHandle</u> (java.awt.Shape theHandle)
void	<u>setHandleSize</u> (double hsHeight) Sets the size of the handle.
void	<u>setNeedsTarget</u> (boolean val_) Sets whether connections started from this <u>ConnectingPt</u> will allow connections to whole components.
void	<u>setPad</u> ( <u>Pad</u> thePad) This sets the actual drawn location on the panel where a connection can be initiated or completed with the <u>connect</u> tool.
String	<u>toString</u> () Constructs an informative label for this <u>ConnectingPt</u> , including type, and pad coordinates
boolean	<u>typeIsConnector</u> () This determines if this <u>ConnectingPt</u> is of a type that can initiate a connection.
boolean	<u>typeIsCrossflow</u> () This determines if this <u>ConnectingPt</u> is the used to represent the outlet of a component.
boolean	<u>typeIsDropZone</u> () This determines if this <u>ConnectingPt</u> is of a type that can complete a connection.
boolean	<u>typeIsInlet</u> () This determines if this <u>ConnectingPt</u> is the used to represent the inlet of a component.
boolean	<u>typeIsOutlet</u> () This determines if this <u>ConnectingPt</u> is the used to represent the outlet of a component.
boolean	<u>typeIsStatic</u> () This determines if this <u>ConnectingPt</u> is of a type that can be moved around.

## Methods inherited from class java.lang.Object

equals, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

## Fields

### INLET\_DROP\_ZONE

public static final int **INLET\_DROP\_ZONE**

Connection target that points into the component.  
Constant value: 0

### OUTLET\_DROP\_ZONE

public static final int **OUTLET\_DROP\_ZONE**

A Connection target that points out from the component  
Constant value: 1

### CROSSFLOW\_DROP\_ZONE

public static final int **CROSSFLOW\_DROP\_ZONE**

A connection target for a crossflow connect  
Constant value: 2

### INLET\_MOVEABLE\_CONNECTOR

public static final int **INLET\_MOVEABLE\_CONNECTOR**

A connection source that points into the component.  
Constant value: 3

### OUTLET\_MOVEABLE\_CONNECTOR

public static final int **OUTLET\_MOVEABLE\_CONNECTOR**

A connection source that points out of the component  
Constant value: 4

### STATIC\_CONNECTOR

public static final int **STATIC\_CONNECTOR**

A connection source that cannot be moved  
Constant value: 5

### INVISIBLE\_CONNECTOR

public static final int **INVISIBLE\_CONNECTOR**

A connection point that does not draw on the drawn component  
Constant value: 6

---

## DISABLED\_CONNECTOR

```
public static final int DISABLED_CONNECTOR
```

a connection point that is non-functional  
Constant value: 2147483647

## Constructors

### ConnectingPt

```
public ConnectingPt(int type,  
                   int linkNum)
```

The default constructor for a ConnectingPt.

**Parameters:**

type - the enumerated type of connectingPt. Acceptable values are.

- INLET\_DROP\_ZONE
- OUTLET\_DROP\_ZONE
- CROSSFLOW\_DROP\_ZONE
- INLET\_MOVEABLE\_CONNECTOR
- OUTLET\_MOVEABLE\_CONNECTOR
- INVISIBLE\_CONNECTOR

linkNum - the index of this connectionPoint.

---

### ConnectingPt

```
public ConnectingPt(int type,  
                   int linkNum,  
                   ConnectionData data)
```

The default constructor for a ConnectingPt.

**Parameters:**

type - the enumerated type of connectingPt. Acceptable values are.

- INLET\_DROP\_ZONE
- OUTLET\_DROP\_ZONE
- CROSSFLOW\_DROP\_ZONE
- INLET\_MOVEABLE\_CONNECTOR
- OUTLET\_MOVEABLE\_CONNECTOR

linkNum - the index of this connectionPoint.

data - the ConnectionData that defines this ConnectingPt's position.

## Methods

### getConnectionData

```
public ConnectionData getConnectionData()
```

Gets the ConnectionData that defines this ConnectingPt's position. This data is used by the connect tool to determine the details of the connection.

**Returns:**

the ConnectionData.

---

### toString

```
public String toString()
```

Constructs an informative label for this ConnectingPt, including type, and pad coordinates

**Returns:**

the String for quickly representing this ConnectingPt.

**See Also:**

getPad()

---

### typeIsConnector

```
public boolean typeIsConnector()
```

This determines if this ConnectingPt is of a type that can initiate a connection.

**Returns:**

true if the type is one of the following:

- INLET\_MOVEABLE\_CONNECTOR
  - OUTLET\_MOVEABLE\_CONNECTOR
  - STATIC\_CONNECTOR
- 

### typeIsDropZone

```
public boolean typeIsDropZone()
```

This determines if this ConnectingPt is of a type that can complete a connection.

**Returns:**

true if the type is one of the following:

- INLET\_DROP\_ZONE
- OUTLET\_DROP\_ZONE
- CROSSFLOW\_DROP\_ZONE

---

## typeIsStatic

public boolean **typeIsStatic**()

This determines if this ConnectingPt is of a type that can be moved around.

**Returns:**  
true if the type is one of the following:

- INLET\_DROP\_ZONE
- OUTLET\_DROP\_ZONE
- CROSSFLOW\_DROP\_ZONE
- STATIC\_CONNECTOR

---

## typeIsInlet

public boolean **typeIsInlet**()

This determines if this ConnectingPt is the used to represent the inlet of a component.

**Returns:**  
true if the type is one of the following:

- INLET\_DROP\_ZONE
- INLET\_MOVEABLE\_CONNECTOR

---

## clone

public Object **clone**()

---

## typeIsOutlet

public boolean **typeIsOutlet**()

This determines if this ConnectingPt is the used to represent the outlet of a component.

**Returns:**

true if the type is one of the following:

- OUTLET\_DROP\_ZONE
- OUTLET\_MOVEABLE\_CONNECTOR

---

## typeIsCrossflow

public boolean **typeIsCrossflow**()

This determines if this ConnectingPt is the used to represent the outlet of a component.

**Returns:**

true if the type is CROSSFLOW\_DROP\_ZONE.

---

## getType

public int **getType**()

Returns the type of this ConnectingPt.

**Returns:**

one of the following:

- INLET\_DROP\_ZONE
- OUTLET\_DROP\_ZONE
- CROSSFLOW\_DROP\_ZONE
- INLET\_MOVEABLE\_CONNECTOR
- OUTLET\_MOVEABLE\_CONNECTOR

---

## isVisible

public boolean **isVisible**()

Returns true if this ConnectingPt is a connectinPt that can be visible.

**Returns:**

true if the type is INVISIBLE\_CONNECTOR.

---

## setConnectPtType

public void **setConnectPtType**(int type)

Sets the type of this ConnectingPt.

**Parameters:**



type - the new type of this ConnectingPoint, acceptable values are:

- INLET\_DROP\_ZONE
- OUTLET\_DROP\_ZONE
- CROSSFLOW\_DROP\_ZONE
- INLET\_MOVEABLE\_CONNECTOR
- OUTLET\_MOVEABLE\_CONNECTOR

---

## isConnected

public boolean **isConnected**()

Returns true if there is a Connection to the AbstractComponent that would be drawn to this ConnectingP existst, even if there is no DrawnConnection for that Connection on this DrawnView

**Returns:**

true if this ConnectingPt is currently connected.

---

## setConnected

public void **setConnected**()

Should be called if there is a Connection to the AbstractComponent that would be drawn to this ConnectingPt exists, even if there is no DrawnConnection for that Connection on this DrawnView. This specifically gets called by the connect tool after a connection has been completed.

---

## setDisconnected

public void **setDisconnected**()

Should be called if there is a Connection to the AbstractComponent that would be drawn to this ConnectingPt has been disconnected. This specifically gets called by the DrawnComponent when a Connection has been disconnected.

---

## getPad

public Pad **getPad**()

This returns the actual drawn location on the panel where a connection can be initiated or completed with the connect tool.

**Returns:**

the Pad for this ConnectingPt.

---

## setPad

public void **setPad**(Pad thePad)

This sets the actual drawn location on the panel where a connection can be initiated or completed with the connect tool.

**Parameters:**

thePad - the Pad for this ConnectingPt.

---

## **getHandle**

```
public java.awt.Shape getHandle()
```

---

## **setHandle**

```
public void setHandle(java.awt.Shape theHandle)
```

---

## **getBadges**

```
public java.awt.Shape[] getBadges()
```

Gets the Badges for this ConnectingPt

**Returns:**

the Shape[] containing the badges for this ConnectingPt

---

## **setBadges**

```
public void setBadges(java.awt.Shape[] theBadges)
```

Sets the Badges for this ConnectingPt

**Parameters:**

theBadges - the Shape[] containing the badges for this ConnectingPt

---

## **setBadgeColors**

```
public void setBadgeColors(java.awt.Color[] badgeColors)
```

Sets the colors of the Badges for this ConnectingPt

**Parameters:**

badgeColors - the Color[] containing the colors for the badges for this ConnectingPt

---

## **getBadgeColors**

```
public java.awt.Color[] getBadgeColors()
```

Gets the colors of the Badges for this ConnectingPt

**Returns:**

the Color[] containing the colors for the badges for this ConnectingPt

---

## **setHandleSize**

```
public void setHandleSize(double hsHeight)
```

Sets the size of the handle.

**Parameters:**

hsHeight - the handle size for both width and height.

---

## getHandleSize

```
public double getHandleSize()
```

Gets the size of the handle.

**Returns:**

the handle size for both width and height.

---

## move

```
public void move(double diffx,  
                 double diffy)
```

Moves a ConnectingPt by the distance in each dimension. All badges, the Pad, and the Handle are translated by diffx and diffy amount.

**Parameters:**

diffx - the distance to translate in the X direction.

diffy - the distance to translate in the Y direction.

**See Also:**

AffineTransform.translate(double, double)

---

## rotate

```
public void rotate(double theta,  
                  double x,  
                  double y)
```

Rotates a ConnectingPt clockwise by the angle theta, around the point specified by x and y. All badges, the Pad, and the Handle are rotated as well.

**Parameters:**

theta - the angular distance to rotate, clockwise in radians.

x - the x point to rotate about.

y - the y point to rotate about.

**See Also:**

AffineTransform.rotate(double)

---

## getRotatedLocation

```
public static java.awt.Point getRotatedLocation(double theta,  
                                                java.awt.Point pt,  
                                                java.awt.Point ctr)
```

computes the new location of a point after it has been rotated.

**Parameters:**

theta - the angle in radians of rotation (remember Java rotates clockwise)

pt - the initial location of the Point to be rotated

ctr - the Point that is the center of rotation

---

## getRotatedLocation

```
public static java.awt.geom.Point2D.Double getRotatedLocation(double theta,  
    java.awt.geom.Point2D.Double pt,  
    java.awt.geom.Point2D.Double ctr)
```

computes the new location of a point after it has been rotated.

### Parameters:

theta - the angle in radians of rotation (remember Java rotates clockwise)  
pt - the initial location of the Point2D#Double to be rotated  
ctr - the Point2D#Double that is the center of rotation

---

## getNeedsTarget

```
public boolean getNeedsTarget()
```

Returns true if connections started from this ConnectingPt will allow connections to whole components. If false, connections started from this ConnectingPt require a ConnectingPt as a target.

---

## setNeedsTarget

```
public void setNeedsTarget(boolean val_)
```

Sets whether connections started from this ConnectingPt will allow connections to whole components. If false, connections started from this ConnectingPt require a ConnectingPt as a target.

## com.cafean.client.ui Class ConnectionSetPanel

```

java.lang.Object
  |-- java.awt.Component
        |-- java.awt.Container
              |-- javax.swing.JComponent
                    |-- javax.swing.JPanel
                          |-- com.cafean.client.ui.ConnectionSetPanel
  
```

### All Implemented Interfaces:

java.io.Serializable, java.io.Serializable, java.awt.MenuContainer, java.awt.image.ImageObserver, HasGetTransferHandler, java.io.Serializable, javax.accessibility.Accessible

```

public class ConnectionSetPanel
  extends JPanel
  implements javax.accessibility.Accessible, java.io.Serializable, HasGetTransferHandler,
  java.awt.image.ImageObserver, java.awt.MenuContainer, java.io.Serializable, java.io.Serializable
  
```

A panel for displaying a set of connections to a given component.

Fields inherited from class javax.swing.JComponent
TOOL_TIP_TEXT_KEY, UNDEFINED_CONDITION, WHEN_ANCESTOR_OF_FOCUSED_COMPONENT, WHEN_FOCUSED, WHEN_IN_FOCUSED_WINDOW

Fields inherited from class java.awt.Component
BOTTOM_ALIGNMENT, CENTER_ALIGNMENT, LEFT_ALIGNMENT, RIGHT_ALIGNMENT, TOP_ALIGNMENT

Fields inherited from interface java.awt.image.ImageObserver
ABORT, ALLBITS, ERROR, FRAMEBITS, HEIGHT, PROPERTIES, SOMEBITS, WIDTH

### Constructor Summary

public	<u>ConnectionSetPanel()</u> Creates new form ConnectionsPanel
public	<u>ConnectionSetPanel(AbstractComponent component, Connection[] connections)</u> Creates new form ConnectionsPanel

### Method Summary

void	<u>addConnectionSelectionListener(ConnectionSelectionListener listener)</u> Adds a selection listener to the list of listeners in this panel
------	---

void	<u>clearSelection()</u> Clears the currently selected connections
void	<u>init(AbstractComponent component, Connection[] connections)</u> Initializes this panel for use in displaying the given connections
void	<u>refresh(Connection[] connections)</u> Refreshes this panel with the given Connection list.
void	<u>removeConnectionSelectionListener(ConnectionSelectionListener listener)</u> Removes a selection listener from the list of listeners in this panel

**Methods inherited from class javax.swing.JPanel**

getAccessibleContext, getUI, getUIClassID, setUI, updateUI

**Methods inherited from class javax.swing.JComponent**

addAncestorListener, addNotify, addVetoableChangeListener, computeVisibleRect, contains, createToolTip, disable, enable, firePropertyChange, firePropertyChange, firePropertyChange, getAccessibleContext, getActionForKeyStroke, getActionMap, getAlignmentX, getAlignmentY, getAncestorListeners, getAutoscrolls, getBaseline, getBaselineResizeBehavior, getBorder, getBounds, getClientProperty, getComponentPopupMenu, getConditionForKeyStroke, getDebugGraphicsOptions, getDefaultLocale, getFontMetrics, getGraphics, getHeight, getInheritsPopupMenu, getInputMap, getInputMap, getInputVerifier, getInsets, getInsets, getListeners, getLocation, getMaximumSize, getMinimumSize, getNextFocusableComponent, getPopupLocation, getPreferredSize, getRegisteredKeyStrokes, getRootPane, getSize, getToolTipLocation, getToolTipText, getToolTipText, getTopLevelAncestor, getTransferHandler, getUIClassID, getVerifyInputWhenFocusTarget, getVetoableChangeListeners, getVisibleRect, getWidth, getX, getY, grabFocus, isDoubleBuffered, isLightweightComponent, isManagingFocus, isOpaque, isOptimizedDrawingEnabled, isPaintingForPrint, isPaintingTile, isRequestFocusEnabled, isValidRoot, paint, paintImmediately, paintImmediately, print, printAll, putClientProperty, registerKeyboardAction, registerKeyboardAction, removeAncestorListener, removeNotify, removeVetoableChangeListener, repaint, repaint, requestDefaultFocus, requestFocus, requestFocus, requestFocusInWindow, resetKeyboardActions, reshape, revalidate, scrollRectToVisible, setActionMap, setAlignmentX, setAlignmentY, setAutoscrolls, setBackground, setBorder, setComponentPopupMenu, setDebugGraphicsOptions, setDefaultLocale, setDoubleBuffered, setEnabled, setFocusTraversalKeys, setFont, setForeground, setInheritsPopupMenu, setInputMap, setInputVerifier, setMaximumSize, setMinimumSize, setNextFocusableComponent, setOpaque, setPreferredSize, setRequestFocusEnabled, setToolTipText, setTransferHandler, setVerifyInputWhenFocusTarget, setVisible, unregisterKeyboardAction, update, updateUI

**Methods inherited from class java.awt.Container**

add, add, add, add, add, add, addContainerListener, addNotify, addPropertyChangeListener, addPropertyChangeListener, applyComponentOrientation, areFocusTraversalKeysSet, countComponents, deliverEvent, doLayout, findComponentAt, findComponentAt, getAlignmentX, getAlignmentY, getComponent, getComponentAt, getComponentAt, getComponentCount, getComponents, getComponentZOrder, getContainerListeners, getFocusTraversalKeys, getFocusTraversalPolicy, getInsets, getLayout, getListeners, getMaximumSize, getMinimumSize, getMousePosition, getPreferredSize, insets, invalidate, isAncestorOf, isFocusCycleRoot, isFocusCycleRoot, isFocusTraversalPolicyProvider, isFocusTraversalPolicySet, layout, list, list, locate, minimumSize, paint, paintComponents, preferredSize, print, printComponents, remove, remove, removeAll, removeContainerListener, removeNotify, setComponentZOrder, setFocusCycleRoot, setFocusTraversalKeys, setFocusTraversalPolicy, setFocusTraversalPolicyProvider, setFont, setLayout, transferFocusBackward, transferFocusDownCycle, update, validate

Methods inherited from class java.awt.Component





getTransferHandler

**Methods inherited from interface `javax.accessibility.Accessible`**

getAccessibleContext

## Constructors

### ConnectionSetPanel

```
public ConnectionSetPanel()
```

Creates new form `ConnectionsPanel`

### ConnectionSetPanel

```
public ConnectionSetPanel(AbstractComponent component,  
                           Connection[] connections)
```

Creates new form `ConnectionsPanel`

## Methods

### init

```
public void init(AbstractComponent component,  
                 Connection[] connections)
```

Initializes this panel for use in displaying the given connections

### clearSelection

```
public void clearSelection()
```

Clears the currently selected connections

### addConnectionSelectionListener

```
public void addConnectionSelectionListener(ConnectionSelectionListener listener)
```

Adds a selection listener to the list of listeners in this panel

### removeConnectionSelectionListener

```
public void removeConnectionSelectionListener(ConnectionSelectionListener listener)
```

Removes a selection listener from the list of listeners in this panel

### refresh

```
public void refresh(Connection[] connections)
```

Refreshes this panel with the given Connection list.

## com.cafean.client.ui Class CreateViewsDialog

```

java.lang.Object
  |-- java.awt.Component
        |-- java.awt.Container
              |-- java.awt.Window
                    |-- java.awt.Dialog
                          |-- javax.swing.JDialog
                                |-- com.cafean.client.ui.CreateViewsDialog
  
```

### All Implemented Interfaces:

java.io.Serializable, java.awt.MenuContainer, java.awt.image.ImageObserver, javax.accessibility.Accessible, HasGetTransferHandler, RootPaneContainer, javax.accessibility.Accessible, WindowConstants

```

public class CreateViewsDialog
extends JDialog
  
```

A dialog intended for creating views for a newly imported model. This dialog assumes that the model contains no existing views.

#### Fields inherited from class java.awt.Dialog

DEFAULT\_MODALITY\_TYPE

#### Fields inherited from class java.awt.Component

BOTTOM\_ALIGNMENT, CENTER\_ALIGNMENT, LEFT\_ALIGNMENT, RIGHT\_ALIGNMENT, TOP\_ALIGNMENT

#### Fields inherited from interface java.awt.image.ImageObserver

ABORT, ALLBITS, ERROR, FRAMEBITS, HEIGHT, PROPERTIES, SOMEBITS, WIDTH

#### Fields inherited from interface javax.swing.WindowConstants

DISPOSE\_ON\_CLOSE, DO\_NOTHING\_ON\_CLOSE, EXIT\_ON\_CLOSE, HIDE\_ON\_CLOSE

### Constructor Summary

public [CreateViewsDialog](#)(java.awt.Frame parent, [AbstractModel](#) model)

public [CreateViewsDialog](#)(java.awt.Frame parent, [AbstractModel](#) model, [Category](#)[] rootCats)

Creates new CreateViewsDialog to allow the user to select which component categories to create views for.

### Method Summary

void	<u>saveSelected()</u>
void	<u>setVisible</u> (boolean b)

**Methods inherited from class javax.swing.JDialog**

getAccessibleContext, getContentPane, getDefaultCloseOperation, getGlassPane, getGraphics, getJMenuBar, getLayeredPane, getRootPane, getTransferHandler, isDefaultLookAndFeelDecorated, remove, repaint, setContentPane, setDefaultCloseOperation, setDefaultCloseOperation, setDefaultCloseOperation, setGlassPane, setJMenuBar, setLayeredPane, setLayout, setTransferHandler, update

**Methods inherited from class java.awt.Dialog**

addNotify, getAccessibleContext, getModalityType, getTitle, hide, isModal, isResizable, isUndecorated, setModal, setModalityType, setResizable, setTitle, setUndecorated, setVisible, show, toBack

**Methods inherited from class java.awt.Window**

addNotify, addPropertyChangeListener, addPropertyChangeListener, addWindowFocusListener, addWindowListener, addWindowStateListener, applyResourceBundle, applyResourceBundle, createBufferStrategy, createBufferStrategy, dispose, getAccessibleContext, getBufferStrategy, getFocusableWindowState, getFocusCycleRootAncestor, getFocusOwner, getFocusTraversalKeys, getGraphicsConfiguration, getIconImages, getInputContext, getListeners, getLocale, getModalExclusionType, getMostRecentFocusOwner, getOwnedWindows, getOwner, getOwnerlessWindows, getToolkit, getWarningString, getWindowFocusListeners, getWindowListeners, getWindows, getWindowStateListeners, hide, isActive, isAlwaysOnTop, isAlwaysOnTopSupported, isFocusableWindow, isFocusCycleRoot, isFocused, isLocationByPlatform, isShowing, pack, postEvent, removeNotify, removeWindowFocusListener, removeWindowListener, removeWindowStateListener, reshape, setAlwaysOnTop, setBounds, setBounds, setCursor, setFocusableWindowState, setFocusCycleRoot, setIconImage, setIconImages, setLocationByPlatform, setLocationRelativeTo, setMinimumSize, setModalExclusionType, setSize, setSize, setVisible, show, toBack, toFront

**Methods inherited from class java.awt.Container**

add, add, add, add, add, addContainerListener, addNotify, addPropertyChangeListener, addPropertyChangeListener, applyComponentOrientation, areFocusTraversalKeysSet, countComponents, deliverEvent, doLayout, findComponentAt, findComponentAt, getAlignmentX, getAlignmentY, getComponent, getComponentAt, getComponentAt, getComponentCount, getComponents, getComponentZOrder, getContainerListeners, getFocusTraversalKeys, getFocusTraversalPolicy, getInsets, getLayout, getListeners, getMaximumSize, getMinimumSize, getMousePosition, getPreferredSize, insets, invalidate, isAncestorOf, isFocusCycleRoot, isFocusCycleRoot, isFocusTraversalPolicyProvider, isFocusTraversalPolicySet, layout, list, list, locate, minimumSize, paint, paintComponents, preferredSize, print, printComponents, remove, remove, removeAll, removeContainerListener, removeNotify, setComponentZOrder, setFocusCycleRoot, setFocusTraversalKeys, setFocusTraversalPolicy, setFocusTraversalPolicyProvider, setFont, setLayout, transferFocusBackward, transferFocusDownCycle, update, validate

**Methods inherited from class java.awt.Component**

action, add, addComponentListener, addFocusListener, addHierarchyBoundsListener, addHierarchyListener, addInputMethodListener, addKeyListener, addMouseListener, addMouseMotionListener, addMouseWheelListener, addNotify, addPropertyChangeListener, addPropertyChangeListener, applyComponentOrientation, areFocusTraversalKeysSet, bounds, checkImage, checkImage, contains, contains, createImage, createImage, createVolatileImage, createVolatileImage, deliverEvent, disable, dispatchEvent, doLayout, enable, enable, enableInputMethods, firePropertyChange, firePropertyChange, firePropertyChange, firePropertyChange, firePropertyChange, firePropertyChange, getAccessibleContext, getAlignmentX, getAlignmentY, getBackground, getBaseline, getBaselineResizeBehavior, getBounds, getBounds, getColorModel, getComponentAt, getComponentAt, getComponentListeners, getComponentOrientation, getCursor, getDropTarget, getFocusCycleRootAncestor, getFocusListeners, getFocusTraversalKeys, getFocusTraversalKeysEnabled, getFont, getFontMetrics, getForeground, getGraphics, getGraphicsConfiguration, getHeight, getHierarchyBoundsListeners, getHierarchyListeners, getIgnoreRepaint, getInputContext, getInputMethodListeners, getInputMethodRequests, getKeyListeners, getListeners, getLocale, getLocation, getLocation, getLocationOnScreen, getMaximumSize, getMinimumSize, getMouseListeners, getMouseMotionListeners, getMousePosition, getMouseWheelListeners, getName, getParent, getPeer, getPreferredSize, getPropertyChangeListeners, getPropertyChangeListeners, getSize, getSize, getToolkit, getTreeLock, getWidth, getX, getY, gotFocus, handleEvent, hasFocus, hide, imageUpdate, inside, invalidate, isBackgroundSet, isCursorSet, isDisplayable, isDoubleBuffered, isEnabled, isFocusable, isFocusCycleRoot, isFocusOwner, isFocusTraversable, isFontSet, isForegroundSet, isLightweight, isMaximumSizeSet, isMinimumSizeSet, isOpaque, isPreferredSizeSet, isShowing, isValid, isVisible, keyDown, keyUp, layout, list, list, list, list, list, locate, location, lostFocus, minimumSize, mouseDown, mouseDrag, mouseEnter, mouseExit, mouseMove, mouseUp, move, nextFocus, paint, paintAll, postEvent, preferredSize, prepareImage, prepareImage, print, printAll, remove, removeComponentListener, removeFocusListener, removeHierarchyBoundsListener, removeHierarchyListener, removeInputMethodListener, removeKeyListener, removeMouseListener, removeMouseMotionListener, removeMouseWheelListener, removeNotify, removePropertyChangeListener, removePropertyChangeListener, repaint, repaint, repaint, repaint, requestFocus, requestFocusInWindow, reshape, resize, resize, setBackground, setBounds, setBounds, setComponentOrientation, setCursor, setDropTarget, setEnabled, setFocusable, setFocusTraversalKeys, setFocusTraversalKeysEnabled, setFont, setForeground, setIgnoreRepaint, setLocale, setLocation, setLocation, setMaximumSize, setMinimumSize, setName, setPreferredSize, setSize, setSize, setVisible, show, show, size, toString, transferFocus, transferFocusBackward, transferFocusUpCycle, update, validate

**Methods inherited from class java.lang.Object**

equals, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

**Methods inherited from interface java.awt.image.ImageObserver**

imageUpdate

**Methods inherited from interface java.awt.MenuContainer**

getFont, postEvent, remove

**Methods inherited from interface javax.accessibility.Accessible**

getAccessibleContext

**Methods inherited from interface javax.accessibility.Accessible**

getAccessibleContext

**Methods inherited from interface javax.swing.RootPaneContainer**

getContentPane, getGlassPane, getLayeredPane, getRootPane, setContentPane, setGlassPane, setLayeredPane

**Methods inherited from interface javax.swing.TransferHandler HasGetTransferHandler**

getTransferHandler

## Constructors

### CreateViewsDialog

```
public CreateViewsDialog(java.awt.Frame parent,  
                          AbstractModel model)
```

### CreateViewsDialog

```
public CreateViewsDialog(java.awt.Frame parent,  
                          AbstractModel model,  
                          Category[] rootCats)
```

Creates new CreateViewsDialog to allow the user to select which component categories to create views for.

## Methods

### setVisible

```
public void setVisible(boolean b)
```

### saveSelected

```
public void saveSelected()
```

## com.cafean.client.ui Interface DeckWriter

---

public interface **DeckWriter**  
extends

This interface must be implemented by any class used for exporting ASCII decks. This allows for the ModelEditor to export ascii decks independently of the plugin.

### Method Summary

boolean	<code>performExport(boolean exportCheck)</code> This performs the export of an ascii deck.
---------	---

### Methods

#### **performExport**

public boolean **performExport**(boolean exportCheck)

This performs the export of an ascii deck.

#### **Parameters:**

`exportCheck` - the boolean flag to turn on error checking.

#### **Returns:**

true if the export was successfull

## com.cafean.client.ui Class DrawnComponent

```

java.lang.Object
  |-- java.awt.Component
        |-- java.awt.Container
              |-- javax.swing.JComponent
                    |-- com.cafean.client.ui.DrawnComponent
  
```

### All Implemented Interfaces:

AnimationBeanGenerator, ComponentListener, StateEditable, java.awt.event.MouseMotionListener, java.awt.event.MouseListener, Cloneable, java.io.Serializable, java.awt.MenuContainer, java.awt.image.ImageObserver, HasGetTransferHandler, java.io.Serializable

### Direct Known Subclasses:

DrawnViewComponent, DrawnConnection, DrawnUserValue

public abstract class **DrawnComponent**

extends JComponent

implements java.io.Serializable, HasGetTransferHandler, java.awt.image.ImageObserver, java.awt.MenuContainer, java.io.Serializable, Cloneable, java.awt.event.MouseListener, java.awt.event.MouseMotionListener, StateEditable, ComponentListener, AnimationBeanGenerator

The DrawnComponent is a renderer for an AbstractComponent. It contains all of the information necessary to draw a representation of an AbstractComponent inside a DrawnView, or a NodeViewPanel.

The DrawnComponent is a ComponentListener on the AbstractComponent that it renders. This allows the DrawnComponent to update itself based on changes made to a component.

A DrawnComponent may be comprised of smaller shapes stored in an array. This is primarily used by Hydraulic Components but is available for any DrawnComponent to use.

### Field Summary

public static final	<u>BOTTOM</u> Oriented towards the bottom of the screen Value: 2
public static final	<u>CENTER</u> Align in the direct center. Value: 5
public static final	<u>CENTER_H</u> align in the center horizontally. Value: 7



public static final	<u>CENTER_V</u> Align in the center vertically. Value: 6
public static final	<u>CIRCLE</u> Indicates the Pad for the ConnectingPt should be a Circle Value: 0
public static final	<u>CROSSHATCH</u> Indicates the Pad for the ConnectingPt should be a Crosshatch Value: 4
public static final	<u>DIAMOND</u> Indicates the Pad for the ConnectingPt should be a Diamond Value: 3
public static final	<u>DOWN</u> Oriented towards the bottom of the screen Value: 2
public static final	<u>LEFT</u> Oriented to the left hand of the screen Value: 0
public static final	<u>max_positions</u> The number of different orientation enumerations. Value: 4
public static final	<u>NONE</u> No Pad type is needed for the ConnectingPt Value: -1
public static final	<u>PIXELS_P_METER</u> This determines how many pixels are needed to display a single meter in length Value: 25.0
public static final	<u>RIGHT</u> Oriented to the right-hand of the screen Value: 1
public static final	<u>SEGMENT_BOTH</u> Indicates a segment has both an inlet and outlet ConnectingPt. Value: 3
public static final	<u>SEGMENT_INLET</u> Indicates a segment has only an inlet ConnectingPt. Value: 1
public static final	<u>SEGMENT_NONE</u> Indicates a segment has neither an inlet nor an outlet. Value: 0

public static final	<u>SEGMENT_OUTLET</u> Indicates a segment has only an outlet ConnectingPt Value: 2
public static final	<u>SEGMENT_SPECIAL</u> Indicates a segment a special meaning. Value: 4
public static final	<u>SQUARE</u> Indicates the Pad for the ConnectingPt should be a Crosshatch Value: 5
public static final	<u>TOP</u> Oriented towards the top of the screen Value: 3
public static final	<u>TRIANGLE</u> Indicates the Pad for the ConnectingPt should be a Triangle Value: 2
public static final	<u>UP</u> Oriented towards the top of the screen Value: 3

#### Fields inherited from class `javax.swing.JComponent`

TOOL\_TIP\_TEXT\_KEY, UNDEFINED\_CONDITION, WHEN\_ANCESTOR\_OF\_FOCUSED\_COMPONENT, WHEN\_FOCUSED, WHEN\_IN\_FOCUSED\_WINDOW

#### Fields inherited from class `java.awt.Component`

BOTTOM\_ALIGNMENT, CENTER\_ALIGNMENT, LEFT\_ALIGNMENT, RIGHT\_ALIGNMENT, TOP\_ALIGNMENT

#### Fields inherited from interface `java.awt.image.ImageObserver`

ABORT, ALLBITS, ERROR, FRAMEBITS, HEIGHT, PROPERTIES, SOMEBITS, WIDTH

#### Fields inherited from interface `javax.swing.undo.StateEditable`

RCSID

## Constructor Summary

public	<u>DrawnComponent</u> ( <u>AbstractComponent</u> c) Creates a default DrawnComponent of the provided AbstractComponent centered at (0,0) with an angle of 0 and an orientation of RIGHT
--------	--

## Method Summary

void	<u>addNotify</u> ()
------	---------------------

boolean	<u>canBeResized()</u> All components can be resized as a default.
void	<u>clear()</u> Clears the current DrawnComponent's connections and labels
void	<u>clearLinks()</u> <b>Deprecated.</b> DrawnLinks have been converted to DrawnConnections.
Object	<u>clone(AbstractComponent cb)</u> Creates a clone of a DrawnComponent, including its links and connections
void	<u>componentChanged(ComponentChangedEvent evt)</u> When a DrawnComponent's component changes, the drawn component needs to call <u>initDrawing</u> on itself
void	<u>componentConnected(Connection con)</u> This should make sure that the ZoomablePanel tries to add the drawnLink to the view when a connection is established.
void	<u>componentDeleted()</u> When a DrawnComponent's component is deleted, the Drawn component needs to remove itself from the view.
void	<u>componentDisconnected(Connection con)</u> This should make sure that the zoomable panel tries to remove the drawnLink from the view when a connection is removed.
void	<u>connectLinks()</u> <b>Deprecated.</b> DrawnLinks are now DrawnConnection objects
boolean	<u>contains(double x, double y)</u> Checks whether this component "contains" the specified coordinates where <i>x</i> and <i>y</i> are defined to be relative to the coordinate system of this component.
boolean	<u>contains(int x, int y)</u>
boolean	<u>contains(java.awt.Point p)</u>
java.awt.Shape	<u>createBorderRegion(java.awt.Shape shape, int face, double shift)</u> Creates a border shape on the specified face of the given shape
java.awt.Shape	<u>createCenterShape(java.awt.Shape shape, int face, double shift)</u> Creates a stripe down the center of a given shape
static void	<u>createConnectionPrototypes()</u> Creates the various archtypes of Connection Shapes to be used at connection points
<u>ConnectingPt</u>	<u>createConnectionPt(double x, double y, double angle, int type, int face, int mark, int link_num, ConnectionData data)</u> Initializes and creates a new connecting point at the specified location and having the specified characteristics

JComponent[]	<u>createDisplayBeans</u> (int pixelsPerMeter, double widthScaleFactor, ClassLoader loader) Creates and configures a set of AbstractDisplayBeans for use in displaying this DrawnComponent in an animatable view.
JPopupMenu	<u>createPopupMenu</u> () Creates a custom popup context menu for this DrawnComponent that includes an optional Actions menu from sub components.
TemplateEntry	<u>createTemplateEntry</u> () Creates a new TemplateEntry for this DrawnComponent that stores all of the location and state data for this DrawnComponent.
void	<u>disconnectAllMyLinks</u> () <b>Deprecated.</b> DrawnLinks have been converted to DrawnConnections
void	<u>draw</u> (java.awt.Graphics2D g, boolean selected) Tints the current DrawnComponent according to its state.
void	<u>drawLabelStrings</u> (java.awt.Shape obj, java.awt.Graphics2D g, int offset) This draws all of the Strings to at the center of the Object.
void	<u>flip</u> () Flips the orientation of a DrawnComponent to the next one in the given rotation.
java.awt.Point	<u>forTransformPoint</u> (java.awt.Point pt) Transforms a point from LocalSpace coordinates (inlet) up to ComponentSpace coordinates (upper left corner).
BeanBox	<u>getBeanBox</u> () Retrieves the BeanBox that contains this DrawnComponent or null if this DrawnComponent exists outside of a BeanBox.
int	<u>getClockwiseFace</u> (int face) Retrieves the face value that is 90 degrees clockwise from the given face.
AbstractComponent	<u>GetComponent</u> () Each DrawnComponent is a rendering object for a specific AbstractComponent.
int	<u>GetComponentID</u> () Retrieves the ident of this drawn component's component
java.awt.Point	<u>getConnectingLocation</u> (ConnectingPt point) Returns the absolute screen location of the given ConnectingPt.
ConnectingPt	<u>getConnectingPt</u> (ConnectionData data) Retrieves the ConnectingPt for the given ConnectionData or null if none is found.
ConnectingPt	<u>getConnectingPt</u> (int i) Returns a ConnectingPt for a given int.
ConnectingPt	<u>getConnectingPtAt</u> (double x, double y) Retrieves the connector at the given coordinates

int	<u>getConnectSize()</u> Retrieves the number of ConnectingPts the user specifies to be within the Connections vector of the current DrawnComponent.
int	<u>getCounterFace(int face)</u> Retrieves the face value that is 90 degrees counter-clockwise from the given face.
int	<u>getCrossflowIndex(ConnectingPt cp)</u> Gets the number of ConnectingPt components that are crossflow Points that occur before the given ConnectingPt.
Action[]	<u>getCustomPopupActions()</u> Retrieves the custom popup actions from this drawn component's <u>AbstractComponent</u> .
Vector	<u>getCustomPopupItems()</u> Returns the custom popup items of this DrawnComponent's target component
Vector	<u>getCustomPopupItems(java.awt.event.MouseEvent evt)</u> Returns the custom popup items of this DrawnComponent's target component as returned by <u>getCustomPopupItems()</u> as well as those popup items that are appropriate for the given mouse event.
float	<u>getDefaultDrawLength()</u> The Default Draw Length for a DrawnComponent is 50 pixels.
float	<u>getDefaultDrawWidth()</u> The Default Draw Width for a DrawnComponent is 50 pixels.
double	<u>getDrawAngle()</u> Gets the angle, in radians describing the angle of this DrawnComponent
int	<u>getDrawingFace(java.awt.geom.Point2D.Double pt)</u> Returns the face the DrawnComponent is connected to when the object is a source, ie, LEFT RIGHT TOP BOTTOM.
java.awt.Shape	<u>getDrawingObject()</u> Gets the Shape that should be drawn when this DrawnComponent is painted.
int	<u>getFaceByAngle(double ang, boolean invert)</u> Determines the appropriate orientation for a given angle.
java.awt.Color	<u>getFillColor()</u> Returns the color to be used for filling this DrawnComponent's normal shape.
<u>GlassPanel</u>	<u>getGlassPane()</u> Retrieves the GlassPanel from the ZoomablePanel that contains this DrawnComponent.
int	<u>getGroupID()</u> Retrieves the ID of this object's visual group.
int	<u>getHandleSize()</u> This gets the user defined size of the handles from the user preferences.
static java.awt.Color	<u>getIndicatorColor()</u> Gets the user preference for the Connection Color.

double	<u>getLength()</u> The length of a drawn component is the same as it's height.
double	<u>getLenScaleFactor()</u> This gets the Length Scale Factor from the AbstractModel.
float	<u>getMaxHeight()</u> This gets the maximum height for this DrawnComponent.
float	<u>getMaxWidth()</u> This gets the maximum width for this DrawnComponent.
float	<u>getMinWidth()</u> This gets the minimum width for this DrawnComponent.
java.awt.Shape	<u>getMirrorImageShape(java.awt.Shape shape, int mirrorCode)</u> Creates a mirror image of a given shape s
java.awt.Shape	<u>getNormalObj()</u> Gets the Shape that is used to draw the component in the DrawnPanel
int	<u>getNumberConnections()</u> Retrieves the number of ConnectingPts the user specifies to be within the Connections vector of the current DrawnComponent.
int	<u>getOppositeFace(int face)</u> Retrieves the face value that is the exact opposite of the given face.
int	<u>getOrientation()</u> Returns the orientation of the DrawnComponent
JMenu	<u>getOrientationMenu()</u> Creates a menu appropriate for selecting the desired orientation for this drawn component.
static String	<u>getOrientationName(int orientation)</u> Retrieves the name of the given orientation.
java.awt.Container	<u>getParent()</u> This either gets the actual parent of the DrawnComponent, if it exists inside a Container.
java.awt.Dimension	<u>getPreferredSize()</u> Provides the preferred size for this component.
<u>ConnectingPt</u>	<u>getSelectedConnector(double x, double y)</u> Retrieves the connector at the given coordinates
<u>ConnectingPt</u>	<u>getSelectedDropZone(double x, double y)</u> Retrieves the drop zone at the given coordinates
DrawnSubComponent	<u>getSubComponentAt(int x, int y)</u> Returns the sub-component at the given coordinates, or null if no sub-component exists at that location.
String	<u>getToolTipText()</u>

String	<u>getToolTipText</u> (int x, int y)
double	<u>getWidthScaleFactor</u> () This gets the width scale factor from the AbstractModel.
double	<u>getX_Pos</u> () Gets the X coordinate of the center point of this DrawnComponent.
double	<u>getXDistBetweenCps</u> () This distance is used in the layout algorithm to allow for drawn objects which are not square, such as segmented pipes.
double	<u>getXDistBetweenXflowCps</u> () This distance is used in the layout algorithm to allow for drawn objects which are not square, such as segmented pipes.
double	<u>getY_Pos</u> () Gets the Y coordinate of the center point of this DrawnComponent.
<u>ZoomablePanel</u>	<u>getZoomablePanel</u> () Retrieves the ZoomablePanel that contains this DrawnComponent or null if this DrawnComponent exists outside of a ZoomablePanel.
boolean	<u>hasSubComponents</u> () Returns true if this DrawnComponent has DrawnSubComponents contained within it
void	<u>InitDrawing</u> () Initializes and scales this component to prepare it for painting.
boolean	<u>isAutoScale</u> () Getter for property autoScale that determines whether scaleIt calls scale this Drawn Component.
boolean	<u>isDrawBadges</u> () Getter for property drawBadges.
boolean	<u>isGroupIDValid</u> () Returns true if this object's visual group ID is valid.
boolean	<u>isObjectInsideBounds</u> (java.awt.geom.Rectangle2D.Double rect) Determines if an object is inside the given rectangle
boolean	<u>isPlenumShaped</u> () Plenums are traditionally shaped differently from other components.
boolean	<u>isPosnSet</u> () Determines if the DrawnComponent's position has been initialized.
boolean	<u>isScalable</u> () All components can be scaled as a default.
static boolean	<u>isSegmentSet</u> (int test, int segment) Returns true if the given segment bit set is included in the given test value.

boolean	<u>isSelected()</u> Getter for property selected.
boolean	<u>isValveShaped()</u> Valves are traditionally shaped differently from other components.
void	<u>loadDrawnComponent</u> (com.appt.xdr.PibBlock block) This function loads a DrawnComponent from a DrawnComponentRec.
void	<u>mouseClicked</u> (java.awt.event.MouseEvent e)
void	<u>mouseDragged</u> (java.awt.event.MouseEvent evt)
void	<u>mouseEntered</u> (java.awt.event.MouseEvent e)
void	<u>mouseExited</u> (java.awt.event.MouseEvent e)
void	<u>mouseMoved</u> (java.awt.event.MouseEvent e)
void	<u>mousePressed</u> (java.awt.event.MouseEvent e)
void	<u>mouseReleased</u> (java.awt.event.MouseEvent e)
void	<u>moveRel</u> (double x, double y, boolean last) Move the drawing relative to its previous position
void	<u>moveTo</u> (double x, double y, boolean last) Move the drawing so the center is the specified position
void	<u>paint</u> (java.awt.Graphics g) Paints this component.
void	<u>paintComponent</u> (java.awt.Graphics g) Tints the current DrawnComponent according to its state.
void	<u>print</u> (java.awt.Graphics g) Prints this component.
void	<u>readTemplateEntry</u> (TemplateEntry entry) Sets the data on this DrawnComponent from a TemplateEntry read in from a view template file.
void	<u>removeNotify</u> ()
void	<u>repositionLinks</u> () Updates any connection point location related data for this drawing (and potentially its connected neighbors) to allow drawn connections to be redirected to the appropriate locations.
void	<u>repositionLinks</u> (boolean last) <b>Deprecated.</b> DrawnLinks have been converted to DrawConnections.



void	<u>resetPosition()</u> resetPosition can be used to set the correct positions of components when they become visible, such as when the display layer is changed.
void	<u>restoreState</u> (Hashtable state) Restore the state of the bean from an earlier edit.
java.awt.Point	<u>revTransformPoint</u> (java.awt.Point pt) Transforms a point from ComponentSpace coordinates (upper left corner) down to scaled localSpace coordinates (inlet).
java.awt.Shape	<u>rotateTo</u> (double theta, java.awt.Shape s, java.awt.geom.Point2D.Double pt, Vector ConnectPts) Rotate the specified shape around a given point by the given angle.
java.awt.Shape	<u>rotateTo</u> (double theta, java.awt.Shape s, java.awt.Point pt, Vector ConnectPts) Rotate the specified shape around a given point by the given angle.
boolean	<u>scaleIt()</u> Scale the drawing so that it reflects the true relative size
void	<u>setAutoScale</u> (boolean autoScale) Setter for property autoScale that determines whether scaleIt calls scale this Drawn Component.
void	<u>setBackupComponent</u> (AbstractComponent backup) When a DrawnComponent is rendering a cloned object for displaying changes, the backup component is the source of external data for that component.
void	<u>setBounds</u> (int x, int y, int width, int height) This is used to set the current scale factors on a component when the bounds are changed by the user.
void	<u>setComponent</u> (AbstractComponent comp) This sets the AbstractComponent that is being rendered by this DrawnComponent.
void	<u>setDrawAngle</u> () sets the drawAngle value depending on the DrawnComponent's current orientation
void	<u>setDrawBadges</u> (boolean drawBadges) Setter for property drawBadges.
void	<u>setDrawHeight</u> (double l) Sets the drawing height of the DrawnComponent.
void	<u>setDrawWidth</u> (double w) Sets the drawing width of the DrawnComponent.
void	<u>setEqualTo</u> (DrawnComponent dc) Sets the position and orientation of the current DrawnComponent to be the same as the DrawnComponent provided as an argument.
void	<u>setGroupID</u> (int groupID) Sets the ID of this object's visual group.

void	<u>setGroupIDValid</u> (boolean valid) Sets the flag that is used to determine if this object's visual group ID must be reconnected after a paste operation.
void	<u>setLabelString</u> (String str, int index) Adds or replaces a String in the labels array.
void	<u>setLenScaleFactor</u> (double factor)
void	<u>setOrientation</u> (int orientation) Sets the orientation of the current DrawnComponent to the specified orientation.
void	<u>setOrientationByAngle</u> (double a) Sets the orientation by an angle measure, in radians
void	<u>setOrientationConstrained</u> (int orientation) Sets the orientation and produces an undoable edit event which is added to the undo stack.
void	<u>setParent</u> (java.awt.Container parent) Setter for the parent value of this DrawnComponent.
void	<u>setPixelsPerMeter</u> (int ppm)
void	<u>setSelected</u> (boolean selected) Setter for property selected.
boolean	<u>setSizeTo</u> (double len, double wid) Resets the drawing size to the given dimension and then reinitializes the DrawnComponent.
void	<u>setWidthScaleFactor</u> (double factor)
void	<u>setX_Pos</u> (double position) Sets the location of this DrawnComponent's center to the given position in the X dimension.
void	<u>setY_Pos</u> (double position) Sets the location of this DrawnComponent's center to the given position in the Y dimension.
boolean	<u>showConnections</u> ()
com.apr.xdr.PibBlock	<u>store</u> (int viewNum) This function returns a PibBlock for a drawn component.
void	<u>storeState</u> (Hashtable state) Store the state of the bean to permit undo.
String	<u>toString</u> () The String produced is based on the toString of the component.
java.awt.Point	<u>translateConnectionToScreen</u> (ConnectingPt pt) This converts the center of a passed connecting Point into the coordinates on the zoomable panel.

java.awt.Point

translatePointToScreen(java.awt.Point point)

This converts a java.awt.Point from local coordinates into coordinates on the zoomable panel.

**Methods inherited from class javax.swing.JComponent**

addAncestorListener, addNotify, addVetoableChangeListener, computeVisibleRect, contains, createToolTip, disable, enable, firePropertyChange, firePropertyChange, firePropertyChange, getAccessibleContext, getActionForKeyStroke, getActionMap, getAlignmentX, getAlignmentY, getAncestorListeners, getAutoscrolls, getBaseline, getBaselineResizeBehavior, getBorder, getBounds, getClientProperty, getComponentPopupMenu, getConditionForKeyStroke, getDebugGraphicsOptions, getDefaultLocale, getFontMetrics, getGraphics, getHeight, getInheritsPopupMenu, getInputMap, getInputMap, getInputVerifier, getInsets, getInsets, getListeners, getLocation, getMaximumSize, getMinimumSize, getNextFocusableComponent, getPopupLocation, getPreferredSize, getRegisteredKeyStrokes, getRootPane, getSize, getToolTipLocation, getToolTipText, getToolTipText, getTopLevelAncestor, getTransferHandler, getUIClassID, getVerifyInputWhenFocusTarget, getVetoableChangeListeners, getVisibleRect, getWidth, getX, getY, grabFocus, isDoubleBuffered, isLightweightComponent, isManagingFocus, isOpaque, isOptimizedDrawingEnabled, isPaintingForPrint, isPaintingTile, isRequestFocusEnabled, isValidRoot, paint, paintImmediately, paintImmediately, print, printAll, putClientProperty, registerKeyboardAction, registerKeyboardAction, removeAncestorListener, removeNotify, removeVetoableChangeListener, repaint, repaint, requestDefaultFocus, requestFocus, requestFocus, requestFocusInWindow, resetKeyboardActions, reshape, revalidate, scrollRectToVisible, setActionMap, setAlignmentX, setAlignmentY, setAutoscrolls, setBackground, setBorder, setComponentPopupMenu, setDebugGraphicsOptions, setDefaultLocale, setDoubleBuffered, setEnabled, setFocusTraversalKeys, setFont, setForeground, setInheritsPopupMenu, setInputMap, setInputVerifier, setMaximumSize, setMinimumSize, setNextFocusableComponent, setOpaque, setPreferredSize, setRequestFocusEnabled, setToolTipText, setTransferHandler, setVerifyInputWhenFocusTarget, setVisible, unregisterKeyboardAction, update, updateUI

**Methods inherited from class java.awt.Container**

add, add, add, add, add, addContainerListener, addNotify, addPropertyChangeListener, addPropertyChangeListener, applyComponentOrientation, areFocusTraversalKeysSet, countComponents, deliverEvent, doLayout, findComponentAt, findComponentAt, getAlignmentX, getAlignmentY, getComponent, getComponentAt, getComponentAt, getComponentCount, getComponents, getComponentZOrder, getContainerListeners, getFocusTraversalKeys, getFocusTraversalPolicy, getInsets, getLayout, getListeners, getMaximumSize, getMinimumSize, getMousePosition, getPreferredSize, insets, invalidate, isAncestorOf, isFocusCycleRoot, isFocusCycleRoot, isFocusTraversalPolicyProvider, isFocusTraversalPolicySet, layout, list, list, locate, minimumSize, paint, paintComponents, preferredSize, print, printComponents, remove, remove, removeAll, removeContainerListener, removeNotify, setComponentZOrder, setFocusCycleRoot, setFocusTraversalKeys, setFocusTraversalPolicy, setFocusTraversalPolicyProvider, setFont, setLayout, transferFocusBackward, transferFocusDownCycle, update, validate

**Methods inherited from class java.awt.Component**



getTransferHandler

**Methods inherited from interface** java.awt.event.MouseListener

mouseClicked, mouseEntered, mouseExited, mousePressed, mouseReleased

**Methods inherited from interface** java.awt.event.MouseMotionListener

mouseDragged, mouseMoved

**Methods inherited from interface** javax.swing.undo.StateEditable

restoreState, storeState

**Methods inherited from interface** com.cafean.client.analysis.ComponentListener

componentChanged, componentConnected, componentDeleted, componentDisconnected

**Methods inherited from interface** com.cafean.client.ui.AnimationBeanGenerator

createDisplayBeans

## Fields

### NONE

public static final int **NONE**

No Pad type is needed for the ConnectingPt  
Constant value: -1

### CIRCLE

public static final int **CIRCLE**

Indicates the Pad for the ConnectingPt should be a Circle  
Constant value: 0

### TRIANGLE

public static final int **TRIANGLE**

Indicates the Pad for the ConnectingPt should be a Triangle  
Constant value: 2

### DIAMOND

public static final int **DIAMOND**

Indicates the Pad for the ConnectingPt should be a Diamond  
Constant value: 3

---

## **CROSSHATCH**

public static final int **CROSSHATCH**

Indicates the Pad for the ConnectingPt should be a Crosshatch  
Constant value: 4

---

## **SQUARE**

public static final int **SQUARE**

Indicates the Pad for the ConnectingPt should be a Crosshatch  
Constant value: 5

---

## **SEGMENT\_NONE**

public static final int **SEGMENT\_NONE**

Indicates a segment has neither an inlet nor an outlet.  
Constant value: 0

---

## **SEGMENT\_INLET**

public static final int **SEGMENT\_INLET**

Indicates a segment has only an inlet ConnectingPt.  
Constant value: 1

---

## **SEGMENT\_OUTLET**

public static final int **SEGMENT\_OUTLET**

Indicates a segment has only an outlet ConnectingPt  
Constant value: 2

---

## **SEGMENT\_BOTH**

public static final int **SEGMENT\_BOTH**

Indicates a segment has both an inlet and outlet ConnectingPt.  
Constant value: 3

---

## **SEGMENT\_SPECIAL**

public static final int **SEGMENT\_SPECIAL**

Indicates a segment a special meaning.  
Constant value: 4

---

## **LEFT**

public static final int **LEFT**

Oriented to the left hand of the screen

---

Constant value: 0

---

## **RIGHT**

public static final int **RIGHT**

Oriented to the right-hand of the screen  
Constant value: 1

---

## **DOWN**

public static final int **DOWN**

Oriented towards the bottom of the screen  
Constant value: 2

---

## **BOTTOM**

public static final int **BOTTOM**

Oriented towards the bottom of the screen  
Constant value: 2

---

## **TOP**

public static final int **TOP**

Oriented towards the top of the screen  
Constant value: 3

---

## **UP**

public static final int **UP**

Oriented towards the top of the screen  
Constant value: 3

---

## **max\_positions**

public static final int **max\_positions**

The number of different orientation enumerations.  
Constant value: 4

---

## **CENTER**

public static final int **CENTER**

Align in the direct center.  
Constant value: 5

---

## **CENTER\_V**

public static final int **CENTER\_V**

Align in the center vertically.  
Constant value: 6

---

## CENTER\_H

```
public static final int CENTER_H
```

align in the center horizontally.  
Constant value: 7

---

## PIXELS\_P\_METER

```
public static final double PIXELS_P_METER
```

This determines how many pixels are needed to display a single meter in length  
Constant value: 25.0

## Constructors

### DrawnComponent

```
public DrawnComponent(AbstractComponent c)
```

Creates a default DrawnComponent of the provided AbstractComponent centered at (0,0) with an angle of 0 and an orientation of RIGHT

**Parameters:**

c - the AbstractComponent of the component to be modeled

## Methods

### isSegmentSet

```
public static boolean isSegmentSet(int test,  
int segment)
```

Returns true if the given segment bit set is included in the given test value.

**Parameters:**

test - the bitset to check the segment mask against  
segment - the SEGMENT\_\* mask to check against test

---

### setBackupComponent

```
public void setBackupComponent(AbstractComponent backup)
```

When a DrawnComponent is rendering a cloned object for displaying changes, the backup component is the source of external data for that component. For example, the Backup component is used to display externally defined edge angles.

**Parameters:**

backup - the AbstractComponent that contains the original component data.

---

### getOrientationName

```
public static String getOrientationName(int orientation)
```



Retrieves the name of the given orientation.

**Parameters:**

orientation - the enumeration orientation type.

**Returns:**

the String that best describes that orientation.

---

## **InitDrawing**

public void **InitDrawing**()

Initializes and scales this component to prepare it for painting.

( Not cell length, just length ) All the Connections of the Component are examined. If the ConnectionData from the Connection has a ConnectingPt, that ConnectingPt is set selected.

DrawnComponent derivatives should call this as the last step in their InitDrawing method.

---

## **createDisplayBeans**

public JComponent[] **createDisplayBeans**(int pixelsPerMeter,  
double widthScaleFactor,  
ClassLoader loader)

Creates and configures a set of AbstractDisplayBeans for use in displaying this DrawnComponent in an animatable view.

Either a set of beans or a single bean may be returned. If multiple beans are returned they should be positioned appropriately in relation to one another.

Note: The base implementation returns null.

**Returns:**

a javax.swing.JComponent[] array or null if no beans are available for this DrawnComponent type

---

## **getIndicatorColor**

public static java.awt.Color **getIndicatorColor**()

Gets the user preference for the Connection Color.

**Returns:**

the Color selected by the user for the Connections

---

## **getGroupID**

public int **getGroupID**()

Retrieves the ID of this object's visual group.

NOTE: For this feature to be used this object must implement com.cafean.client.ui.util.Groupable.

---

## **setGroupID**

public void **setGroupID**(int groupID)

Sets the ID of this object's visual group.

NOTE: For this feature to be used this object must implement `com.cafean.client.ui.util.Groupable`.

---

## **isGroupIDValid**

```
public boolean isGroupIDValid()
```

Returns true if this object's visual group ID is valid. Valid visual group IDs are not reconnected during a paste operation.

NOTE: For this feature to be used this object must implement `com.cafean.client.ui.util.Groupable`.

---

## **setGroupIDValid**

```
public void setGroupIDValid(boolean valid)
```

Sets the flag that is used to determine if this object's visual group ID must be reconnected after a paste operation.

NOTE: For this feature to be used this object must implement `com.cafean.client.ui.util.Groupable`.

---

## **getLenScaleFactor**

```
public double getLenScaleFactor()
```

This gets the Length Scale Factor from the `AbstractModel`.

**Returns:**

the double length scale factor from the `AbstractModel`.

**See Also:**

[AbstractModel.getLenScaleFactor\(\)](#)

---

## **getWidthScaleFactor**

```
public double getWidthScaleFactor()
```

This gets the width scale factor from the `AbstractModel`.

**Returns:**

the double width scale factor from the `AbstractModel`.

**See Also:**

[AbstractModel.getLenScaleFactor\(\)](#)

---

## **setLenScaleFactor**

```
public void setLenScaleFactor(double factor)
```

---

## **setWidthScaleFactor**

```
public void setWidthScaleFactor(double factor)
```

---

## setPixelsPerMeter

```
public void setPixelsPerMeter(int ppm)
```

---

## isValveShaped

```
public boolean isValveShaped()
```

Valves are traditionally shaped differently from other components. This flag indicates that this DrawnComponent is drawn like a valve. This is used by the Organizer.

**Returns:**

false as a default.

---

## isPlenumShaped

```
public boolean isPlenumShaped()
```

Plenums are traditionally shaped differently from other components. This flag indicates that this DrawnComponent is drawn like a plenum. This is used by the Organizer.

**Returns:**

false as a default.

---

## createConnectionPrototypes

```
public static void createConnectionPrototypes()
```

Creates the various archtypes of Connection Shapes to be used at connection points

---

## setBounds

```
public void setBounds(int x,  
    int y,  
    int width,  
    int height)
```

This is used to set the current scale factors on a component when the bounds are changed by the user. If autoscale is on and the model preference for autoscaling components is on the scale factor is set to 1, otherwise it is calculated based on the minimum bounds of the component.

**Parameters:**

- x - the upper left corner X position.
- y - the upper left corner Y position.
- width - the width of the bounds.
- height - the height of the bounds. { @inheritDoc }

---

## getNormalObj

```
public java.awt.Shape getNormalObj()
```

Gets the Shape that is used to drawn the component in the DrawnPanel

**Returns:**

Shape the Shape rendered by InitDrawing.

---

**toString**

```
public String toString()
```

The String produced is based on the toString of the component.

**Returns:**

the String for quickly identifying this Drawing

---

**clone**

```
public Object clone(AbstractComponent cb)
```

Creates a clone of a DrawnComponent, including its links and connections

**Parameters:**

cb - the AbstractComponent of the DrawnComponent that is being cloned

**Returns:**

o an Object representing the clone of the DrawnComponent

---

**createConnectionPt**

```
public ConnectingPt createConnectionPt(double x,  
    double y,  
    double angle,  
    int type,  
    int face,  
    int mark,  
    int link_num,  
    ConnectionData data)
```

Initializes and creates a new connecting point at the specified location and having the specified characteristics

**Parameters:**

data - the ConnectionData that defines the new ConnectingPt actual connection information.

x - the x-value of the coordinate of the desired connection point

y - the y-value of the coordinate of the desired connection point

angle - the desired drawn angle, in radians, of the shape which will be drawn at this connection point

type - the type of ConnectingPt this is to represent. Should be one of the following:

- ConnectingPt.INLET\_DROP\_ZONE
- ConnectingPt.OUTLET\_DROP\_ZONE
- ConnectingPt.CROSSFLOW\_DROP\_ZONE
- ConnectingPt.INLET\_MOVEABLE\_CONNECTOR
- ConnectingPt.OUTLET\_MOVEABLE\_CONNECTOR
- ConnectingPt.STATIC\_CONNECTOR
- ConnectingPt.INVISIBLE\_CONNECTOR

face - the face on which the point is to be drawn

mark - the shape to be drawn at this connecting point. Should be one of the following values:

- DrawnComponent.NONE
- DrawnComponent.CIRCLE
- 

(usually for INLET\_MOVEABLE\_CONNECTOR and OUTLET\_MOVEABLE\_CONNECTOR)

- DrawnComponent.TRIANGLE
- 

(usually for INLET\_DROP\_ZONE and OUTLET\_DROP\_ZONE)

- DrawnComponent.DIAMOND
- DrawnComponent.CROSSHATCH

link\_num - the number of the link associated with this point; -1 if there is no link associated with this point

**Returns:**

The ConnectingPt that has been created.

---

## setEqualTo

public void **setEqualTo**(DrawnComponent dc)

Sets the position and orientation of the current DrawnComponent to be the same as the DrawnComponent provided as an argument. The connections and the owner composite base are not changed.

**Parameters:**

dc - a DrawnComponent to which the current DrawnComponent's position and orientation are to be set

---

## Clear

public void **clear**()

Clears the current DrawnComponent's connections and labels

---

## clearLinks

public void **clearLinks**()

**Deprecated.** DrawnLinks have been converted to DrawnConnections.

Clears all of the DrawnLinks off of this DrawnComponent

---

## getDefaultDrawWidth

public float **getDefaultDrawWidth**()

The Default Draw Width for a DrawnComponent is 50 pixels.

**Returns:**

50

---

## getDefaultDrawLength

public float **getDefaultDrawLength()**

The Default Draw Length for a DrawnComponent is 50 pixels.

**Returns:**  
50

---

## getLength

public double **getLength()**

The length of a drawn component is the same as it's height.

**Returns:**  
the length of this drawn component

**See Also:**  
`JComponent.getHeight()`

---

## getDrawAngle

public double **getDrawAngle()**

Gets the angle, in radians describing the angle of this DrawnComponent

**Returns:**  
the angle of this DrawnComponent.

---

## getDrawingObject

public java.awt.Shape **getDrawingObject()**

Gets the Shape that should be drawn when this DrawnComponent is painted. This defaults to the current normalObject

**Returns:**  
the Shape for drawing.

---

## connectLinks

public void **connectLinks()**

**Deprecated.** *DrawnLinks are now DrawnConnection objects*

This reconnects the DrawnLinks of this DrawnComponent

---

## setDrawAngle

public void **setDrawAngle()**

sets the drawAngle value depending on the DrawnComponent's current orientation

---

## **getToolTipText**

```
public String getToolTipText()
```

---

## **getToolTipText**

```
public String getToolTipText(int x,  
                             int y)
```

---

## **paintComponent**

```
public void paintComponent(java.awt.Graphics g)
```

Tints the current DrawnComponent according to its state. Also draws the normalObj of the DrawnComponent, as well as the component's labels, connection points, and links

**Parameters:**

g - the Graphics2D object which will do the painting

---

## **paint**

```
public void paint(java.awt.Graphics g)
```

Paints this component. Overridden here to prevent failures in drawn component painting code to cause the UI to become unresponsive.

---

## **print**

```
public void print(java.awt.Graphics g)
```

Prints this component. Overridden here to prevent failures in drawn component painting code to cause the UI to become unresponsive.

---

## **getFillColor**

```
public java.awt.Color getFillColor()
```

Returns the color to be used for filling this DrawnComponent's normal shape.

**Returns:**

a java.awt.Color object appropriate for filling this component.

---

## **draw**

```
public void draw(java.awt.Graphics2D g,  
                boolean selected)
```

Tints the current DrawnComponent according to its state. Also draws the normalObj of the DrawnComponent, as well as the component's labels, connection points, and links

**Parameters:**

g - the Graphics2D object which will do the painting  
selected - indicates whether the current DrawnComponent is currently selected

---

## drawLabelStrings

```
public void drawLabelStrings(java.awt.Shape obj,  
                             java.awt.Graphics2D g,  
                             int offset)
```

This draws all of the Strings to at the center of the Object.

**Parameters:**

obj - the Shape that is being drawn.  
g - the Graphics2D object.  
offset - the vertical offset for the strings.

---

## setSizeTo

```
public boolean setSizeTo(double len,  
                         double wid)
```

Resets the drawing size to the given dimension and then reinitializes the DrawnComponent.

**Parameters:**

len - the new length in pixels.  
wid - the new width in pixels

**Returns:**

true if the size given is valid.

**See Also:**

[InitDrawing\(\)](#)

---

## getXDistBetweenCPs

```
public double getXDistBetweenCPs()
```

This distance is used in the layout algorithm to allow for drawn objects which are not square, such as segmented pipes. The absolute value of the distance is returned to allow for the first layout pass when the object may or may not have been flipped to its final orientation yet.

**Returns:**

The distance in pixels between centers of the first and second ConnectingPts.

---

## getXDistBetweenXflowCPs

```
public double getXDistBetweenXflowCPs()
```

This distance is used in the layout algorithm to allow for drawn objects which are not square, such as segmented pipes. The absolute value of the distance is returned to allow for the first layout pass when the object may or may not have been flipped to its final orientation yet.

**Returns:**

The distance in pixels between the third and fourth ConnectingPts.



---

## scaleIt

```
public boolean scaleIt()
```

Scale the drawing so that it reflects the true relative size

**Returns:**

true if the component is scaled.

---

## canBeResized

```
public boolean canBeResized()
```

All components can be resized as a default. Override this to return false if this comp should not be resizable.

**Returns:**

true if this DrawnComponent can be scaled.

---

## isScalable

```
public boolean isScalable()
```

All components can be scaled as a default. Override this to return false if this comp should not be scalable.

**Returns:**

true if the DrawnComponent can be scaled.

---

## moveTo

```
public void moveTo(double x,  
                  double y,  
                  boolean last)
```

Move the drawing so the center is the specified position

**Parameters:**

x - the new center x position  
y - the new center y position  
last - false while moving, true on the final move

---

## moveRel

```
public void moveRel(double x,  
                   double y,  
                   boolean last)
```

Move the drawing relative to its previous position

**Parameters:**

x - the change in x position in pixels.  
y - the change in y position in pixels.  
last - true when this move is the final movement.

---

## resetPosition

```
public void resetPosition()
```

resetPosition can be used to set the correct positions of components when they become visible, such as when the display layer is changed. It should be overloaded by classes that need it. In the base class it does nothing.

---

## rotateTo

```
public java.awt.Shape rotateTo(double theta,  
    java.awt.Shape s,  
    java.awt.Point pt,  
    Vector ConnectPts)
```

Rotate the specified shape around a given point by the given angle.

### Parameters:

theta - the angular distance to rotate in radians.  
s - the Shape to be rotated  
pt - the Point around which the shape is rotated  
ConnectPts - the vector of ConnectingPt that must also be moved.

### Returns:

the Shape after it has been rotated.

---

## rotateTo

```
public java.awt.Shape rotateTo(double theta,  
    java.awt.Shape s,  
    java.awt.geom.Point2D.Double pt,  
    Vector ConnectPts)
```

Rotate the specified shape around a given point by the given angle.

### Parameters:

theta - the angular distance to rotate in radians.  
s - the Shape to be rotated  
pt - the Point2D.Double around which the shape is rotated  
ConnectPts - the vector of ConnectingPt that must also be moved.

### Returns:

the Shape after it has been rotated.

---

## getMirrorImageShape

```
public java.awt.Shape getMirrorImageShape(java.awt.Shape shape,  
    int mirrorCode)
```

Creates a mirror image of a given shape s

### Parameters:

shape - the Shape to mirror  
mirrorCode - the direction to do the mirroring; same as orientation flags: 0 or 1 for left/right or 2 or 3 for top/bottom

### Returns:

the mirrored Shape

---

## **createBorderRegion**

```
public java.awt.Shape createBorderRegion(java.awt.Shape shape,  
    int face,  
    double shift)
```

Creates a border shape on the specified face of the given shape

**Parameters:**

shape - the shape which will have a border added  
face - the face to add the border to  
shift - width of border (pixels)

**Returns:**

the Shape representing the border region

---

## **createCenterShape**

```
public java.awt.Shape createCenterShape(java.awt.Shape shape,  
    int face,  
    double shift)
```

Creates a stripe down the center of a given shape

**Parameters:**

shape - the shape which will have the center strip added  
face - the face to add the border to  
shift - width of border (pixels)

**Returns:**

the center Shape

---

## **isObjectInsideBounds**

```
public boolean isObjectInsideBounds(java.awt.geom.Rectangle2D.Double rect)
```

Determines if an object is inside the given rectangle

**Parameters:**

rect - the bounding rectangle

**Returns:**

true if the object is inside the rectangle false otherwise.

---

## **contains**

```
public boolean contains(java.awt.Point p)
```

---

## **contains**

```
public boolean contains(int x,  
    int y)
```

---

## contains

```
public boolean contains(double x,  
                        double y)
```

Checks whether this component "contains" the specified coordinates where *x* and *y* are defined to be relative to the coordinate system of this component.

Note that `getBounds()` includes the position of this component within the BeanBox where the given *x* and *y* should **not**.

**Parameters:**

*x* - the *x* coordinate  
*y* - the *y* coordinate

**Returns:**

true if the given coordinates fall within the bounds of this DrawnComponent

---

## getConnectingPtAt

```
public ConnectingPt getConnectingPtAt(double x,  
                                       double y)
```

Retrieves the connector at the given coordinates

**Parameters:**

*x* - the *x* position  
*y* - the *y* position

**Returns:**

the ConnectingPt at the given coordinates that is a connector

---

## getSelectedConnector

```
public ConnectingPt getSelectedConnector(double x,  
                                       double y)
```

Retrieves the connector at the given coordinates

**Parameters:**

*x* - the *x* position  
*y* - the *y* position

**Returns:**

the ConnectingPt at the given coordinates that is a connector

---

## getSelectedDropZone

```
public ConnectingPt getSelectedDropZone(double x,  
                                       double y)
```

Retrieves the drop zone at the given coordinates

**Parameters:**

x - the x position  
y - the y position

**Returns:**

the ConnectingPt at the given coordinates that is a drop zone

---

## getCrossflowIndex

```
public int getCrossflowIndex(ConnectingPt cp)
```

Gets the number of ConnectingPt components that are crossflow Points that occur before the given ConnectingPt. Returns -1 if the ConnectingPt is not found.

**Parameters:**

cp - the ConnectingPoint.

**Returns:**

the number of crossflow ConnectingPts that were created before the given point.

---

## repositionLinks

```
public void repositionLinks()
```

Updates any connection point location related data for this drawing (and potentially its connected neighbors) to allow drawn connections to be redirected to the appropriate locations.

This method is called at the end of each move operation by the select tool and by the @`{link #moveTo}` method.

Potential uses in derivatives may include calling `InitDrawing` on the connected neighbors of this drawing.

---

## repositionLinks

```
public void repositionLinks(boolean last)
```

**Deprecated.** *DrawnLinks have been converted to DrawConnections.*

Adjusts the position of all links coming out of an object

**Parameters:**

last - true if this was the final move.

---

## getDrawingFace

```
public int getDrawingFace(java.awt.geom.Point2D.Double pt)
```

Returns the face the DrawnComponent is connected to when the object is a source, ie, LEFT RIGHT TOP BOTTOM. Used for drawing a component on the main canvas.

**Parameters:**

pt - the argument point

**Returns:**

an int representing the face

---

## **flip**

```
public void flip()
```

Flips the orientation of a DrawnComponent to the next one in the given rotation.

- LEFT
  - RIGHT
  - DOWN
  - UP
- 

## **getOrientation**

```
public int getOrientation()
```

Returns the orientation of the DrawnComponent

**Returns:**

The enumeration of the current orientation of this DrawnComponent. Acceptable values are:

---

## **setOrientation**

```
public void setOrientation(int orientation)
```

Sets the orientation of the current DrawnComponent to the specified orientation. If the int specified is invalid, the orientation will be set to RIGHT.

**Parameters:**

orientation - the int enumeration for the orientation.

**See Also:**

getOrientation()

---

## **setOrientationConstrained**

```
public void setOrientationConstrained(int orientation)
```

Sets the orientation and produces an undoable edit event which is added to the undo stack. This allows for undoing setting the orientation of a Drawn component.

---

## **setOrientationByAngle**

```
public void setOrientationByAngle(double a)
```

Sets the orientation by an angle measure, in radians

**Parameters:**

a - the angle measure, in radians

---

## getFaceByAngle

```
public int getFaceByAngle(double ang,  
    boolean invert)
```

Determines the appropriate orientation for a given angle. This is used to determine the angle of a Pad facing for a ConnectingPt.

### Parameters:

angle - The angle in radians that is in question.  
invert - Will return the oposite face if this is true.

### Returns:

Calculates which face the angle is closest to representing. Possible values are:

- BOTTOM
- TOP
- RIGHT
- LEFT

---

## getOppositeFace

```
public int getOppositeFace(int face)
```

Retrieves the face value that is the exact opposite of the given face.

### Parameters:

face - the face enumeration.

### Returns:

the oposite face. Possible values are:

- BOTTOM
- TOP
- RIGHT
- LEFT

---

## getCounterFace

```
public int getCounterFace(int face)
```

Retrieves the face value that is 90 degrees counter-clockwise from the given face.

### Parameters:

face - the face enumeration.

### Returns:

the face 90 degrees counter-clockwise from the given face. Possible values are:

- BOTTOM
- TOP
- RIGHT
- LEFT

---

## **getClockwiseFace**

```
public int getClockwiseFace(int face)
```

Retrieves the face value that is 90 degrees clockwise from the given face.

**Parameters:**

face - the face enumeration.

**Returns:**

the face 90 degrees clockwise from the given face. Possible values are:

- BOTTOM
- TOP
- RIGHT
- LEFT

---

## **getMaxWidth**

```
public float getMaxWidth()
```

This gets the maximum width for this DrawnComponent.

**Returns:**

the maximum width of this drawn component.

---

## **getMaxHeight**

```
public float getMaxHeight()
```

This gets the maximum height for this DrawnComponent.

**Returns:**

the maximum height of this drawn component.

---

## **getMinWidth**

```
public float getMinWidth()
```

This gets the minimum width for this DrawnComponent.



**Returns:**

the minimum width of this drawn component.

---

**GetComponent**

```
public AbstractComponent GetComponent ()
```

Each DrawnComponent is a rendering object for a specific AbstractComponent. This function is used to gain access to the component that is being rendered.

**Returns:**

the AbstractComponent associated with this DrawnComponent.

---

**GetComponent**

```
public void setComponent (AbstractComponent comp)
```

This sets the AbstractComponent that is being rendered by this DrawnComponent. This component must be able to be rendered by this DrawnComponent.

**Parameters:**

comp - the AbstractComponent to be rendered.

---

**GetComponentID**

```
public int GetComponentID()
```

Retrieves the ident of this drawn component's component

**Returns:**

the primary key of the component.

---

**getX\_Pos**

```
public double getX_Pos()
```

Gets the X coordinate of the center point of this DrawnComponent.

**Returns:**

the X coordinate of the center of the bounds.

---

**getY\_Pos**

```
public double getY_Pos()
```

Gets the Y coordinate of the center point of this DrawnComponent.

**Returns:**

the Y coordinate of the center of the bounds.

---

**setX\_Pos**

```
public void setX_Pos(double position)
```

Sets the location of this DrawnComponent's center to the given position in the X dimension.

**Parameters:**

position - the new x coordinate for the center of this DrawnComponent.

---

## setY\_Pos

```
public void setY_Pos(double position)
```

Sets the location of this DrawnComponent's center to the given position in the Y dimension.

**Parameters:**

position - the new x coordinate for the center of this DrawnComponent.

---

## setDrawWidth

```
public void setDrawWidth(double w)
```

Sets the drawing width of the DrawnComponent. If the specified width is invalid, the drawing width will be set to the default drawing width.

**Parameters:**

w - the requested drawing width

---

## setDrawHeight

```
public void setDrawHeight(double l)
```

Sets the drawing height of the DrawnComponent. If the specified length is invalid, the drawing height will be set to the default drawing height.

**Parameters:**

l - the requested drawing height

---

## disconnectAllMyLinks

```
public void disconnectAllMyLinks()
```

**Deprecated.** *DrawnLinks have been converted to DrawnConnections*

Disconnects all DrawnLinks of the current DrawnComponent

---

## getHandleSize

```
public int getHandleSize()
```

This gets the user defined size of the handles from the user preferences.

**Returns:**

the size of the Resize Handle specified by the user in the Snap Preferences section

---

## getConnectSize

```
public int getConnectSize()
```

Retrieves the number of ConnectingPts the user specifies to be within the Connections vector of the current DrawnComponent.  
Note: Do not confuse with getNumberConnections()

**Returns:**

the number of ConnectingPts the user specifies to be within the Connections vector of the current DrawnComponent.  
Checks the value specified by the user in the Snap Preferences set.

---

## getNumberConnections

```
public int getNumberConnections()
```

Retrieves the number of ConnectingPts the user specifies to be within the Connections vector of the current DrawnComponent.

---

## getConnectingPt

```
public ConnectingPt getConnectingPt(ConnectionData data)
```

Retrieves the ConnectingPt for the given ConnectionData or null if none is found. This is used to find which ConnectingPt a DrawnConnection should connect to.

**Parameters:**

data - the ConnectionData to find a ConnectingPt for.

**Returns:**

the ConnectingPt or null

---

## getConnectingPt

```
public ConnectingPt getConnectingPt(int i)
```

Returns a ConnectingPt for a given int. If the specified argument is too large, will return the last ConnectingPt in the Connections vector.

**Parameters:**

i - the index of the required ConnectingPt in the Connections vector

**Returns:**

the ConnectingPt at the specified index

---

## getOrientationMenu

```
public JMenu getOrientationMenu()
```

Creates a menu appropriate for selecting the desired orientation for this drawn component.

**Returns:**

a JMenu with appropriate items or null if no orientations are appropriate

---

## setLabelString

```
public void setLabelString(String str,  
    int index)
```

Adds or replaces a String in the labels array. If there is already a String at index n, the String is replaced. If the index is greater than the number of items currently in the array the String is added to the end.

**Parameters:**

- str - the String to be added
  - index - the int index into the label array.
- 

## isPosnSet

public boolean **isPosnSet**()

Determines if the DrawnComponent's position has been initialized.

**Returns:**

- false if the center of the DrawnComponent is (0.0, 0.0)
  - true if the center of the DrawnComponent is not (0.0, 0.0)
- 

## createPopupMenu

public JPopupMenu **createPopupMenu**()

Creates a custom popup context menu for this DrawnComponent that includes an optional Actions menu from sub components.

**Returns:**

the JPopupMenu created from the component.

**See Also:**

getComponent()

---

## revTransformPoint

public java.awt.Point **revTransformPoint**(java.awt.Point pt)

Transforms a point from ComponentSpace coordinates (upper left corner) down to scaled localSpace coordinates (inlet). This takes into account the component scale factor.

---

## forTransformPoint

public java.awt.Point **forTransformPoint**(java.awt.Point pt)

Transforms a point from LocalSpace coordinates (inlet) up to ComponentSpace coordinates (upper left corner). This takes into account the component scale factor.

---

## getCustomPopupActions

public Action[] **getCustomPopupActions**()

Retrieves the custom popup actions from this drawn component's AbstractComponent.

**Returns:**

the Action[] returned from the component.

**See Also:**

AbstractComponent.getCustomPopupActions()

---

---

## **isDrawBadges**

public boolean **isDrawBadges**()

Getter for property drawBadges.

**Returns:**

Value of property drawBadges.

---

## **setDrawBadges**

public void **setDrawBadges**(boolean drawBadges)

Setter for property drawBadges.

**Parameters:**

drawBadges - New value of property drawBadges.

---

## **isAutoScale**

public boolean **isAutoScale**()

Getter for property autoScale that determines whether scaleIt calls scale this Drawn Component.

**Returns:**

Value of property autoScale.

---

## **setAutoScale**

public void **setAutoScale**(boolean autoScale)

Setter for property autoScale that determines whether scaleIt calls scale this Drawn Component.

**Parameters:**

autoScale - If true, scaleIt calls will resize the visual representation of this drawn component.

---

## **getPreferredSize**

public java.awt.Dimension **getPreferredSize**()

Provides the preferred size for this component. Overridden here to maintain size during cut&paste operations.

**Returns:**

the Dimension containing the un-scaled width and height.

---

## **mouseEntered**

public void **mouseEntered**(java.awt.event.MouseEvent e)

---

## **mouseExited**

```
public void mouseExited(java.awt.event.MouseEvent e)
```

---

## **mouseMoved**

```
public void mouseMoved(java.awt.event.MouseEvent e)
```

---

## **mousePressed**

```
public void mousePressed(java.awt.event.MouseEvent e)
```

---

## **mouseClicked**

```
public void mouseClicked(java.awt.event.MouseEvent e)
```

---

## **mouseReleased**

```
public void mouseReleased(java.awt.event.MouseEvent e)
```

---

## **mouseDragged**

```
public void mouseDragged(java.awt.event.MouseEvent evt)
```

---

## **showConnections**

```
public boolean showConnections()
```

---

## **getBeanBox**

```
public BeanBox getBeanBox()
```

Retrieves the BeanBox that contains this DrawnComponent or null if this DrawnComponent exists outside of a BeanBox.

### **Returns:**

the BeanBox at the top of the ancestor list.

---

## **getGlassPane**

```
public GlassPanel getGlassPane()
```

Retrieves the GlassPanel from the ZoomablePanel that contains this DrawnComponent.

**Returns:**

the GlassPanel from the ZoomablePanel.

**See Also:**

[getZoomablePanel\(\)](#)

---

## getZoomablePanel

```
public ZoomablePanel getZoomablePanel()
```

Retrieves the ZoomablePanel that contains this DrawnComponent or null if this DrawnComponent exists outside of a ZoomablePanel.

**Returns:**

the ZoomablePanel at the top of the ancestor list.

---

## translateConnectionToScreen

```
public java.awt.Point translateConnectionToScreen(ConnectingPt pt)
```

This converts the center of a passed connecting Point into the coordinates on the zoomable panel. This assumes that the passed point is contained within this DrawnComponent.

**Parameters:**

pt - The ConnectingPt whose center is to be translated.

**Returns:**

The coordinates on the zoomable panel for the connecting Point's center.

---

## translatePointToScreen

```
public java.awt.Point translatePointToScreen(java.awt.Point point)
```

This converts a java.awt.Point from local coordinates into coordinates on the zoomable panel. Local coordinates are based around the center of the DrawnComponent.

**Parameters:**

point - the Point that is getting translated.

**Returns:**

The coordinates on the zoomable panel for the Point.

---

## storeState

```
public void storeState(Hashtable state)
```

Store the state of the bean to permit undo.

**Parameters:**

state - A hash table containing modified parameters.

---

## **restoreState**

public void **restoreState**(Hashtable state)

Restore the state of the bean from an earlier edit.

### **Parameters:**

state - A hash table containing modified parameters.

---

## **componentChanged**

public void **componentChanged**(ComponentChangedEvent evt)

When a DrawnComponent's component changes, the drawn component needs to call `initDrawing` on itself

---

## **componentDeleted**

public void **componentDeleted**()

When a DrawnComponent's component is deleted, the Drawn component needs to remove itself from the view.

---

## **componentConnected**

public void **componentConnected**(Connection con)

This should make sure that the `ZoomablePanel` tries to add the `drawnLink` to the view when a connection is established.

---

## **removeNotify**

public void **removeNotify**()

---

## **addNotify**

public void **addNotify**()

---

## **componentDisconnected**

public void **componentDisconnected**(Connection con)

This should make sure that the zoomable panel tries to remove the `drawnLink` from the view when a connection is removed.

---

## **setParent**

public void **setParent**(java.awt.Container parent)

Setter for the parent value of this `DrawnComponent`. This is used for situations where the `DrawnComponent` needs a parent reference to a panel that it doesn't exist inside. For example: The `NodeViewPanel` doesn't actually own the `DrawnComponent` it displays.

### **Parameters:**



parent - the Container that owns this DrawnComponent.

---

## getParent

```
public java.awt.Container getParent()
```

This either gets the actual parent of the DrawnComponent, if it exists inside a Container. Otherwise, it gets the locally held parent value.

**See Also:**

[setParent\(Container\)](#)

---

## isSelected

```
public boolean isSelected()
```

Getter for property selected. This is true if this DrawnComponent is currently selected in the BeanBox.

**Returns:**

Value of property selected.

---

## setSelected

```
public void setSelected(boolean selected)
```

Setter for property selected.

**Parameters:**

selected - New value of property selected.

---

## getCustomPopupItems

```
public Vector getCustomPopupItems()
```

Returns the custom popup items of this DrawnComponent's target component

---

## getCustomPopupItems

```
public Vector getCustomPopupItems(java.awt.event.MouseEvent evt)
```

Returns the custom popup items of this DrawnComponent's target component as returned by `getCustomPopupItems()` as well as those popup items that are appropriate for the given mouse event.

Note that the coordinates of the given event are in BeanBox coordinates and must take the DrawnComponent's location into account.

**Parameters:**

evt - the MouseEvent generated by the user's right-click on the BeanBox.

---

## store

```
public com.apt.xdr.PibBlock store(int viewNum)
```

This function returns a PibBlock for a drawn component.

**Parameters:**

comp - the DrawnComponent to be converted to PibBlock format.  
viewid - the unique identifier of a ViewComponent.

**Returns:**

the DrawnComponentRec to store the given component.

---

## loadDrawnComponent

```
public void loadDrawnComponent (com.apt.xdr.PibBlock block)
```

This function loads a DrawnComponent from a DrawnComponentRec.

**Parameters:**

base - the AbstractComponent whose DrawnComponent is being loaded.  
rec - the DrawnComponentRec being loaded.

**Returns:**

the DrawnComponent loaded from base.

---

## hasSubComponents

```
public boolean hasSubComponents ()
```

Returns true if this DrawnComponent has DrawnSubComponents contained within it

---

## getSubComponentAt

```
public DrawnSubComponent getSubComponentAt (int x,  
int y)
```

Returns the sub-component at the given coordinates, or null if no sub-component exists at that location.

---

## createTemplateEntry

```
public TemplateEntry createTemplateEntry ()
```

Creates a new TemplateEntry for this DrawnComponent that stores all of the location and state data for this DrawnComponent. Any DrawnComponent that has unique data associated with it should store that data in an extension of TemplateEntry and overwrite this method.

---

## readTemplateEntry

```
public void readTemplateEntry (TemplateEntry entry)
```

Sets the data on this DrawnComponent from a TemplateEntry read in from a view template file. Any DrawnComponent that has unique data associated with it should read that data in, assuming a TemplateEntry.

---

## getConnectingLocation

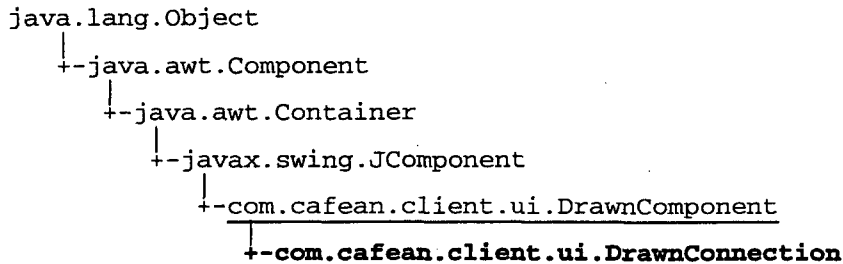
```
public java.awt.Point getConnectingLocation (ConnectingPt point)
```

Returns the absolute screen location of the given ConnectingPt.

---

# com.cafean.client.ui

## Class DrawnConnection



### All Implemented Interfaces:

ConnectionRenderer, Cloneable, java.io.Serializable, java.awt.MenuContainer, java.awt.image.ImageObserver, HasGetTransferHandler, java.io.Serializable, AnimationBeanGenerator, ComponentListener, StateEditable, java.awt.event.MouseMotionListener, java.awt.event.MouseListener, Cloneable

### public class DrawnConnection

extends DrawnComponent

implements Cloneable, java.awt.event.MouseListener, java.awt.event.MouseMotionListener, StateEditable, ComponentListener, AnimationBeanGenerator, java.io.Serializable, HasGetTransferHandler, java.awt.image.ImageObserver, java.awt.MenuContainer, java.io.Serializable, Cloneable, ConnectionRenderer

A renderer for a Connection between two components that draws a segmented line between the DrawnComponent renderers of the two sides of the connection.

Junction Knees algorithm adapted from Graphic Gems II This algorithm for determining the best "neat" path between two objects is described in Graphics Gems \* gem number IV.2. By Claudio Rosato, A Simple Connection Algorithm for 2D

#### Fields inherited from class com.cafean.client.ui.DrawnComponent

BOTTOM, CENTER, CENTER\_H, CENTER\_V, CIRCLE, CROSSHATCH, DIAMOND, DOWN, LEFT, max\_positions, NONE, PIXELS\_P\_METER, RIGHT, SEGMENT\_BOTH, SEGMENT\_INLET, SEGMENT\_NONE, SEGMENT\_OUTLET, SEGMENT\_SPECIAL, SQUARE, TOP, TRIANGLE, UP

#### Fields inherited from class javax.swing.JComponent

TOOL\_TIP\_TEXT\_KEY, UNDEFINED\_CONDITION, WHEN\_ANCESTOR\_OF\_FOCUSED\_COMPONENT, WHEN\_FOCUSED, WHEN\_IN\_FOCUSED\_WINDOW

#### Fields inherited from class java.awt.Component

BOTTOM\_ALIGNMENT, CENTER\_ALIGNMENT, LEFT\_ALIGNMENT, RIGHT\_ALIGNMENT, TOP\_ALIGNMENT

#### Fields inherited from interface java.awt.image.ImageObserver

ABORT, ALLBITS, ERROR, FRAMEBITS, HEIGHT, PROPERTIES, SOMEBITS, WIDTH

#### Fields inherited from interface javax.swing.undo.StateEditable

## Constructor Summary

public	<u>DrawnConnection</u> ( <u>Connection</u> connection) Creates a renderer for the given Connection object.
public	<u>DrawnConnection</u> ( <u>Connection</u> connection, <u>DrawnComponent</u> source, <u>DrawnComponent</u> target) Creates a renderer for the given Connection object and initializes its' source and target DrawnComponent references.

## Method Summary

boolean	<u>addPoint</u> (java.awt.Point p) Adds a path point at the given point, if the point falls on an existing line segment.
boolean	<u>canAddPoint</u> (java.awt.Point p) Return true if a point can be added to the path.
boolean	<u>canRemovePoint</u> (java.awt.Point p) Return true if a point can be removed from the path.
void	<u>componentChanged</u> ( <u>ComponentChangedEvent</u> evt)
void	<u>componentRemoved</u> ( <u>DrawnComponent</u> comp) This should be called by the view when a drawn component has been removed.
void	<u>componentReshaped</u> ( <u>DrawnComponent</u> comp)
void	<u>connectionPointRemoved</u> ( <u>DrawnComponent</u> comp)
boolean	<u>contains</u> (double x, double y)
boolean	<u>contains</u> (int x, int y)
boolean	<u>contains</u> (java.awt.Point p)
JComponent[]	<u>createDisplayBeans</u> (int pixelsPerMeter, double widthScaleFactor, ClassLoader loader)
static <u>DrawnConnection</u>	<u>createDrawnConnection</u> ( <u>Connection</u> connection, <u>DrawnComponent</u> source, <u>DrawnComponent</u> target)
TemplateEntry	<u>createTemplateEntry</u> () Creates a new TemplateEntry for this DrawnComponent that stores all of the location and state data for this DranwComponent.
void	<u>draw</u> (java.awt.Graphics2D g, boolean selected) Draws indicator colored lines between each of this DrawnConnection's plotted points.

java.awt.Point	<u>getMarkedLocation</u> ( <u>DrawnComponent</u> destination) Returns the location on the view that a drawn component should use when determining the position of a remote component for the purpose of selecting a connecting point.
<u>DrawnComponent</u>	<u>getSource</u> ()
<u>DrawnComponent</u>	<u>getTarget</u> ()
String	<u>getToolTipText</u> (int x, int y)
java.awt.Rectangle	<u>getUsedBounds</u> ()
void	<u>InitDrawing</u> ()
boolean	<u>isDrawConnSource</u> () returns true if this dc is being rendered as a source(left side) marker.
boolean	<u>isDrawConnTarget</u> () returns true if this dc is being rendered as a target(right side) marker.
boolean	<u>isDrawLine</u> () returns true if this dc is being rendered as a single line (default)
boolean	<u>isObjectInsideBounds</u> (java.awt.geom.Rectangle2D.Double rect)
boolean	<u>isStraightLine</u> () returns true if this DC is configured to draw as a single straight line
boolean	<u>isStraightLine</u> (java.awt.Point location) returns true if this DC is configured to draw as a single straight line
void	<u>loadDrawnComponent</u> (com.appt.xdr.PibBlock block) Loads this DrawnConnection from the given DrawnComponentRec.
void	<u>mouseClicked</u> (java.awt.event.MouseEvent e)
void	<u>mouseDragged</u> (java.awt.event.MouseEvent e) Handle mouseDragged events for segment and point manipulation
void	<u>mouseEntered</u> (java.awt.event.MouseEvent e)
void	<u>mouseExited</u> (java.awt.event.MouseEvent e)
void	<u>mouseMoved</u> (java.awt.event.MouseEvent e)
void	<u>mousePressed</u> (java.awt.event.MouseEvent e) Handle mousePressed events to support segment and point manipulation
void	<u>mouseReleased</u> (java.awt.event.MouseEvent e) Handle mouseReleased events to support segment and point manipulation

void	<u>readTemplateEntry</u> (TemplateEntry entry) Sets the data on this DrawnComponent from a TemplateEntry read in from a view template file.
void	<u>removeClosestPoint</u> (java.awt.Point p). Attempts to remove the closest point in this DrawnConnection's set of points.
void	<u>repaint</u> ()
void	<u>restoreState</u> (Hashtable state) Restore the state of the bean from an earlier edit.
void	<u>setGeneratePoints</u> (boolean generatePoints) Setter for property generatePoints.
void	<u>setGeneratePoints</u> (java.awt.Point location, boolean generatePoints) returns true if this DC is configured to draw as a single straight line
void	<u>setLocation</u> (int x, int y)
void	<u>setPath</u> (java.awt.Point[] path) Sets the path points that this DrawnConnection will use for connecting.
void	<u>setSelected</u> (boolean selected)
void	<u>setStraightLine</u> (boolean straightLine) sets this PathLine to draw as a single straight line
void	<u>setStraightLine</u> (java.awt.Point location, boolean straightLine) sets this PathLine to draw as a single straight line
com.appt.xdr.PibBlock	<u>store</u> (int viewNum) returns a PibBlock for this drawn component.
void	<u>storeState</u> (Hashtable state) Store the state of the bean to permit undo.
String	<u>toString</u> ()
void	<u>translate</u> (int dx, int dy)
void	<u>validate</u> ()

**Methods inherited from class com.cafean.client.ui.DrawnComponent:**

addNotify, canBeResized, Clear, clearLinks, clone, componentChanged, componentConnected, componentDeleted, componentDisconnected, connectLinks, contains, contains, contains, createBorderRegion, createCenterShape, createConnectionPrototypes, createConnectionPt, createDisplayBeans, createPopupMenu, createTemplateEntry, disconnectAllMyLinks, draw, drawLabelStrings, flip, forTransformPoint, getBeanBox, getClockwiseFace, getComponent, getComponentID, getConnectingLocation, getConnectingPt, getConnectingPt, getConnectingPtAt, getConnectSize, getCounterFace, getCrossflowIndex, getCustomPopupActions, getCustomPopupItems, getCustomPopupItems, getDefaultDrawLength, getDefaultDrawWidth, getDrawAngle, getDrawingFace, getDrawingObject, getFaceByAngle, getFillColor, getGlassPane, getGroupID, getHandleSize, getIndicatorColor, getLength, getLenScaleFactor, getMaxHeight, getMaxWidth, getMinWidth, getMirrorImageShape, getNormalObj, getNumberConnections, getOppositeFace, getOrientation, getOrientationMenu, getOrientationName, getParent, getPreferredSize, getSelectedConnector, getSelectedDropZone, getSubComponentAt, getToolTipText, getToolTipText, getWidthScaleFactor, getX\_Pos, getXDistBetweenCPs, getXDistBetweenXflowCPs, getY\_Pos, getZoomablePanel, hasSubComponents, InitDrawing, isAutoScale, isDrawBadges, isGroupIDValid, isObjectInsideBounds, isPlenumShaped, isPosnSet, isScalable, isSegmentSet, isSelected, isValveShaped, loadDrawnComponent, mouseClicked, mouseDragged, mouseEntered, mouseExited, mouseMoved, mousePressed, mouseReleased, moveRel, moveTo, paint, paintComponent, print, readTemplateEntry, removeNotify, repositionLinks, repositionLinks, resetPosition, restoreState, revTransformPoint, rotateTo, rotateTo, scaleIt, setAutoScale, setBackupComponent, setBounds, setComponent, setDrawAngle, setDrawBadges, setDrawHeight, setDrawWidth, setEqualTo, setGroupID, setGroupIDValid, setLabelString, setLenScaleFactor, setOrientation, setOrientationByAngle, setOrientationConstrained, setParent, setPixelsPerMeter, setSelected, setSizeTo, setWidthScaleFactor, setX\_Pos, setY\_Pos, showConnections, store, storeState, toString, translateConnectionToScreen, translatePointToScreen

**Methods inherited from class javax.swing.JComponent**

addAncestorListener, addNotify, addVetoableChangeListener, computeVisibleRect, contains, createToolTip, disable, enable, firePropertyChange, firePropertyChange, firePropertyChange, getAccessibleContext, getActionForKeyStroke, getActionMap, getAlignmentX, getAlignmentY, getAncestorListeners, getAutoscrolls, getBaseline, getBaselineResizeBehavior, getBorder, getBounds, getClientProperty, getComponentPopupMenu, getConditionForKeyStroke, getDebugGraphicsOptions, getDefaultLocale, getFontMetrics, getGraphics, getHeight, getInheritsPopupMenu, getInputMap, getInputMap, getInputVerifier, getInsets, getInsets, getListeners, getLocation, getMaximumSize, getMinimumSize, getNextFocusableComponent, getPopupLocation, getPreferredSize, getRegisteredKeyStrokes, getRootPane, getSize, getToolTipLocation, getToolTipText, getToolTipText, getTopLevelAncestor, getTransferHandler, getUIClassID, getVerifyInputWhenFocusTarget, getVetoableChangeListeners, getVisibleRect, getWidth, getX, getY, grabFocus, isDoubleBuffered, isLightweightComponent, isManagingFocus, isOpaque, isOptimizedDrawingEnabled, isPaintingForPrint, isPaintingTile, isRequestFocusEnabled, isValidRoot, paint, paintImmediately, paintImmediately, print, printAll, putClientProperty, registerKeyboardAction, registerKeyboardAction, removeAncestorListener, removeNotify, removeVetoableChangeListener, repaint, repaint, requestDefaultFocus, requestFocus, requestFocus, requestFocusInWindow, resetKeyboardActions, reshape, revalidate, scrollRectToVisible, setActionMap, setAlignmentX, setAlignmentY, setAutoscrolls, setBackground, setBorder, setComponentPopupMenu, setDebugGraphicsOptions, setDefaultLocale, setDoubleBuffered, setEnabled, setFocusTraversalKeys, setFont, setForeground, setInheritsPopupMenu, setInputMap, setInputVerifier, setMaximumSize, setMinimumSize, setNextFocusableComponent, setOpaque, setPreferredSize, setRequestFocusEnabled, setToolTipText, setTransferHandler, setVerifyInputWhenFocusTarget, setVisible, unregisterKeyboardAction, update, updateUI

#### Methods inherited from class java.awt.Container

add, add, add, add, add, addContainerListener, addNotify, addPropertyChangeListener, addPropertyChangeListener, applyComponentOrientation, areFocusTraversalKeysSet, countComponents, deliverEvent, doLayout, findComponentAt, findComponentAt, getAlignmentX, getAlignmentY, getComponent, getComponentAt, getComponentAt, getComponentCount, getComponents, getComponentZOrder, getContainerListeners, getFocusTraversalKeys, getFocusTraversalPolicy, getInsets, getLayout, getListeners, getMaximumSize, getMinimumSize, getMousePosition, getPreferredSize, insets, invalidate, isAncestorOf, isFocusCycleRoot, isFocusCycleRoot, isFocusTraversalPolicyProvider, isFocusTraversalPolicySet, layout, list, list, locate, minimumSize, paint, paintComponents, preferredSize, print, printComponents, remove, remove, removeAll, removeContainerListener, removeNotify, setComponentZOrder, setFocusCycleRoot, setFocusTraversalKeys, setFocusTraversalPolicy, setFocusTraversalPolicyProvider, setFont, setLayout, transferFocusBackward, transferFocusDownCycle, update, validate

#### Methods inherited from class java.awt.Component





getTransferHandler

Methods inherited from interface `java.awt.event.MouseListener`

mouseClicked, mouseEntered, mouseExited, mousePressed, mouseReleased

Methods inherited from interface `java.awt.event.MouseMotionListener`

mouseDragged, mouseMoved

Methods inherited from interface `javax.swing.undo.StateEditable`

restoreState, storeState

Methods inherited from interface `com.cafean.client.analysis.ComponentListener`

componentChanged, componentConnected, componentDeleted, componentDisconnected

Methods inherited from interface `com.cafean.client.ui.AnimationBeanGenerator`

createDisplayBeans

Methods inherited from interface `com.cafean.client.ui.ConnectionRenderer`

componentRemoved, componentReshaped, connectionPointRemoved, setGeneratePoints

Methods inherited from interface `com.cafean.client.ui.FullScreenDrawing`

getUsedBounds, translate

## Constructors

### DrawnConnection

```
public DrawnConnection(Connection connection)
```

Creates a renderer for the given Connection object. The source and target DrawnComponent references will be initialized automatically at draw time.

**Parameters:**

connection - the Connection that this DrawnConnection is rendering.

### DrawnConnection

```
public DrawnConnection(Connection connection,  
                       DrawnComponent source,  
                       DrawnComponent target)
```

Creates a renderer for the given Connection object and initializes its source and target DrawnComponent references.

**Parameters:**

connection - the Connection that this DrawnConnection is rendering.  
source - the DrawnComponent that is the left of connection  
target - the DrawnComponent that is the right of connection

## Methods

### isDrawLine

```
public boolean isDrawLine()
```

returns true if this dc is being rendered as a single line (default)

---

### isDrawConnSource

```
public boolean isDrawConnSource()
```

returns true if this dc is being rendered as a source(left side) marker. Note that a target(right side) marker may also be used with this marker.

---

### isDrawConnTarget

```
public boolean isDrawConnTarget()
```

returns true if this dc is being rendered as a target(right side) marker. Note that a source(left side) marker may also be used with this marker.

---

### InitDrawing

```
public void InitDrawing()
```

Initializes and scales this component to prepare it for painting.

( Not cell length, just length ) All the Connections of the Component are examined. If the ConnectionData from the Connection has a ConnectingPt, that ConnectingPt is set selected.

DrawnComponent derivatives should call this as the last step in their InitDrawing method.

---

### validate

```
public void validate()
```

---

### setLocation

```
public void setLocation(int x,  
                        int y)
```

---

### setPath

```
public void setPath(java.awt.Point[] path)
```

Sets the path points that this DrawnConnection will use for connecting. This method only works for single line connections.

---

## **createDisplayBeans**

```
public JComponent[] createDisplayBeans(int pixelsPerMeter,  
    double widthScaleFactor,  
    ClassLoader loader)
```

Creates and configures a set of `AbstractDisplayBeans` for use in displaying this `DrawnComponent` in an animatable view.

Either a set of beans or a single bean may be returned. If multiple beans are returned they should be positioned appropriately in relation to one another.

Note: The base implementation returns null.

---

## **removeClosestPoint**

```
public void removeClosestPoint(java.awt.Point p)
```

Attempts to remove the closest point in this `DrawnConnection`'s set of points.

**Parameters:**

p - the Point to remove the closest path point.

---

## **canRemovePoint**

```
public boolean canRemovePoint(java.awt.Point p)
```

Return true if a point can be removed from the path.

---

## **canAddPoint**

```
public boolean canAddPoint(java.awt.Point p)
```

Return true if a point can be added to the path.

---

## **addPoint**

```
public boolean addPoint(java.awt.Point p)
```

Adds a path point at the given point, if the point falls on an existing line segment.

**Parameters:**

p - the Point at which to add a path point.

**Returns:**

true if the point is actually added.

---

## **mouseReleased**

```
public void mouseReleased(java.awt.event.MouseEvent e)
```

Handle `mouseReleased` events to support segment and point manipulation.

**See Also:**

[mousePressed\(MouseEvent\)](#)

---

---

## **mousePressed**

public void **mousePressed**(java.awt.event.MouseEvent e)

Handle mousePressed events to support segment and point manipulation

See Also:

mouseReleased(MouseEvent)

---

## **mouseClicked**

public void **mouseClicked**(java.awt.event.MouseEvent e)

---

## **mouseDragged**

public void **mouseDragged**(java.awt.event.MouseEvent e)

Handle mouseDragged events for segment and point manipulation

See Also:

mousePressed(MouseEvent)

---

## **mouseMoved**

public void **mouseMoved**(java.awt.event.MouseEvent e)

---

## **mouseEntered**

public void **mouseEntered**(java.awt.event.MouseEvent e)

---

## **mouseExited**

public void **mouseExited**(java.awt.event.MouseEvent e)

---

## **getToolTipText**

public String **getToolTipText**(int x,  
int y)

---

## **isObjectInsideBounds**

public boolean **isObjectInsideBounds**(java.awt.geom.Rectangle2D.Double rect)

---

Determines if an object is inside the given rectangle

---

### **contains**

```
public boolean contains(double x,  
                        double y)
```

Checks whether this component "contains" the specified coordinates where *x* and *y* are defined to be relative to the coordinate system of this component.

Note that `getBounds()` includes the position of this component within the BeanBox where the given *x* and *y* should **not**.

---

### **contains**

```
public boolean contains(java.awt.Point p)
```

---

### **contains**

```
public boolean contains(int x,  
                        int y)
```

---

### **draw**

```
public void draw(java.awt.Graphics2D g,  
                boolean selected)
```

Draws indicator colored lines between each of this DrawnConnection's plotted points.

**Parameters:**

*g* - the Graphics2D object which will do the painting  
*selected* - indicates whether the current DrawnComponent is currently selected

---

### **getSource**

```
public DrawnComponent getSource()
```

**Returns:**

the source drawn component

---

### **getTarget**

```
public DrawnComponent getTarget()
```

**Returns:**

the target drawn component

---

## **componentRemoved**

```
public void componentRemoved(DrawnComponent comp)
```

This should be called by the view when a drawn component has been removed. If the given DrawnComponent is this connection's source or target, it removes itself as well.

---

## **componentReshaped**

```
public void componentReshaped(DrawnComponent comp)
```

---

## **connectionPointRemoved**

```
public void connectionPointRemoved(DrawnComponent comp)
```

---

## **repaint**

```
public void repaint()
```

---

## **translate**

```
public void translate(int dx,  
int dy)
```

---

## **getUsedBounds**

```
public java.awt.Rectangle getUsedBounds()
```

---

## **componentChanged**

```
public void componentChanged(ComponentChangedEvent evt)
```

When a DrawnComponent's component changes, the drawn component needs to call `initDrawing` on itself

---

## **toString**

```
public String toString()
```

The String produced is based on the `toString` of the component.

---

## **setSelected**

```
public void setSelected(boolean selected)
```

Setter for property selected.

---

### **setGeneratePoints**

```
public void setGeneratePoints(boolean generatePoints)
```

Setter for property generatePoints.

**Parameters:**

generatePoints - New value of property generatePoints.

---

### **setGeneratePoints**

```
public void setGeneratePoints(java.awt.Point location,  
    boolean generatePoints)
```

returns true if this DC is configured to draw as a single straight line

---

### **isStraightLine**

```
public boolean isStraightLine()
```

returns true if this DC is configured to draw as a single straight line

---

### **isStraightLine**

```
public boolean isStraightLine(java.awt.Point location)
```

returns true if this DC is configured to draw as a single straight line

---

### **setStraightLine**

```
public void setStraightLine(java.awt.Point location,  
    boolean straightLine)
```

sets this PathLine to draw as a single straight line

---

### **setStraightLine**

```
public void setStraightLine(boolean straightLine)
```

sets this PathLine to draw as a single straight line

---

### **storeState**

```
public void storeState(Hashtable state)
```

Store the state of the bean to permit undo.

**Parameters:**

state - A hash table containing modified parameters.

---



## restoreState

```
public void restoreState (Hashtable state)
```

Restore the state of the bean from an earlier edit.

**Parameters:**

state - A hash table containing modified parameters.

---

## store

```
public com.apl.xdr.PibBlock store (int viewNum)
```

returns a PibBlock for this drawn component.

**Parameters:**

viewNum - the unique identifier of a ViewComponent.

**Returns:**

the DrawnComponentRec to store the given component.

---

## loadDrawnComponent

```
public void loadDrawnComponent (com.apl.xdr.PibBlock block)
```

Loads this DrawnConnection from the given DrawnComponentRec.

**Parameters:**

block - the DrawnComponentRec being loaded.

---

## createDrawnConnection

```
public static DrawnConnection createDrawnConnection (Connection connection,  
    DrawnComponent source,  
    DrawnComponent target)
```

## createTemplateEntry

```
public TemplateEntry createTemplateEntry ()
```

Creates a new TemplateEntry for this DrawnComponent that stores all of the location and state data for this DrawnComponent. Any DrawnComponent that has unique data associated with it should store that data in an extension of TemplateEntry and overwrite this method.

---

## readTemplateEntry

```
public void readTemplateEntry (TemplateEntry entry)
```

Sets the data on this DrawnComponent from a TemplateEntry read in from a view template file. Any DrawnComponent that has unique data associated with it should read that data in, assuming a TemplateEntry.

---

## **getMarkedLocation**

public java.awt.Point **getMarkedLocation**(DrawnComponent destination)

Returns the location on the view that a drawn component should use when determining the position of a remote component for the purpose of selecting a connecting point.

### **Parameters:**

destination - the DrawnComponent being drawn to.

## com.cafean.client.ui Class DrawnUserValue

```

java.lang.Object
  |-- java.awt.Component
    |-- java.awt.Container
      |-- javax.swing.JComponent
        |-- com.cafean.client.ui.DrawnComponent
          |-- com.cafean.client.ui.DrawnUserValue
  
```

### All Implemented Interfaces:

Groupable, java.io.Serializable, StateEditable, java.awt.event.ActionListener, java.io.Serializable, java.awt.MenuContainer, java.awt.image.ImageObserver, HasGetTransferHandler, java.io.Serializable, AnimationBeanGenerator, ComponentListener, StateEditable, java.awt.event.MouseMotionListener, java.awt.event.MouseListener, Cloneable

```

public class DrawnUserValue
  extends DrawnComponent
  implements Cloneable, java.awt.event.MouseListener, java.awt.event.MouseMotionListener, StateEditable,
  ComponentListener, AnimationBeanGenerator, java.io.Serializable, HasGetTransferHandler,
  java.awt.image.ImageObserver, java.awt.MenuContainer, java.io.Serializable, java.awt.event.ActionListener
  , StateEditable, java.io.Serializable, Groupable
  
```

A Representation of a DrawnUserValue in a DrawnView

#### Fields inherited from class com.cafean.client.ui.DrawnComponent

BOTTOM, CENTER, CENTER\_H, CENTER\_V, CIRCLE, CROSSHATCH, DIAMOND, DOWN, LEFT, max\_positions, NONE, PIXELS\_P\_METER, RIGHT, SEGMENT\_BOTH, SEGMENT\_INLET, SEGMENT\_NONE, SEGMENT\_OUTLET, SEGMENT\_SPECIAL, SQUARE, TOP, TRIANGLE, UP

#### Fields inherited from class javax.swing.JComponent

TOOL\_TIP\_TEXT\_KEY, UNDEFINED\_CONDITION, WHEN\_ANCESTOR\_OF\_FOCUSED\_COMPONENT, WHEN\_FOCUSED, WHEN\_IN\_FOCUSED\_WINDOW

#### Fields inherited from class java.awt.Component

BOTTOM\_ALIGNMENT, CENTER\_ALIGNMENT, LEFT\_ALIGNMENT, RIGHT\_ALIGNMENT, TOP\_ALIGNMENT

#### Fields inherited from interface java.awt.image.ImageObserver

ABORT, ALLBITS, ERROR, FRAMEBITS, HEIGHT, PROPERTIES, SOMEBITS, WIDTH

#### Fields inherited from interface javax.swing.undo.StateEditable

RCSID

**Fields inherited from interface `javax.swing.undo.StateEditable`**

RCSID

**Constructor Summary**

public	<u><code>DrawnUserValue</code></u> ( <code>UserDefinedValue</code> value) Creates a new instance of <code>DrawnUserValue</code>
--------	--

**Method Summary**

void	<u><code>actionPerformed</code></u> ( <code>java.awt.event.ActionEvent</code> evt) Responds to an <code>ActionEvent</code> produced when hitting 'enter' in the text field contained in this drawing.
------	--

void	<u><code>draw</code></u> ( <code>java.awt.Graphics2D</code> g, boolean selected)
------	--

<code>JLabel</code>	<u><code>getLabel</code></u> () Getter for property label.
---------------------	---

<code>JMenu</code>	<u><code>getOrientationMenu</code></u> ()
--------------------	---

<code>JPanel</code>	<u><code>getPanel</code></u> () Getter for property panel.
---------------------	---

<code>java.awt.Dimension</code>	<u><code>getPreferredSize</code></u> ()
---------------------------------	---

<code>JLabel</code>	<u><code>getUnits</code></u> () Getter for property units.
---------------------	---

<code>JLabel</code>	<u><code>getValueLabel</code></u> () Getter for property <code>valueLabel</code> .
---------------------	---

<u><code>RealTextField</code></u>	<u><code>getValueText</code></u> () Getter for property <code>valueText</code> .
-----------------------------------	---

void	<u><code>InitDrawing</code></u> () Updates the values inside this component, and updates it's bounds
------	---

boolean	<u><code>isCustomLabel</code></u> ()
---------	--------------------------------------

boolean	<u><code>isEditable</code></u> () Getter for property <code>editable</code> .
---------	--

boolean	<u><code>isShowLabel</code></u> () Getter for property <code>showLabel</code> .
---------	--

boolean	<u><code>isShowUnits</code></u> () Getter for property <code>showUnits</code> .
---------	--

void	<u><code>loadDrawnComponent</code></u> ( <code>com.appt.xdr.PibBlock</code> block)
------	--

void	<u>popupEditor()</u> Opens a dialog for editing the properties of this drawing.
void	<u>readByteArray(byte[] byteArr)</u> Reads this DrawnUserValue's data from the given byte[] of XML Encoded information.
void	<u>restoreState(Hashtable state)</u> Restore the state of the bean from an earlier edit.
void	<u>setBackground(java.awt.Color color)</u>
void	<u>setCustomLabel(boolean custom)</u>
void	<u>setEditable(boolean editable)</u> Setter for property editable.
void	<u>setForeground(java.awt.Color color)</u>
void	<u>setLabel(JLabel label)</u> Setter for property label.
void	<u>setPanel(JPanel panel)</u> Setter for property panel.
void	<u>setShowLabel(boolean showLabel)</u> Setter for property showLabel.
void	<u>setShowUnits(boolean showUnits)</u> Setter for property showUnits.
void	<u>setUnits(JLabel units)</u> Setter for property units.
void	<u>setValueLabel(JLabel valueLabel)</u> Setter for property valueLabel.
void	<u>setValueText(RealTextField valueText)</u> Setter for property valueText.
com.apr.xdr.PibBlock	<u>store(int viewNum)</u>
void	<u>storeState(Hashtable state)</u> Store the state of the bean to permit undo.

**Methods inherited from class `com.cafean.client.ui.DrawnComponent`**

addNotify, canBeResized, Clear, clearLinks, clone, componentChanged, componentConnected, componentDeleted, componentDisconnected, connectLinks, contains, contains, contains, createBorderRegion, createCenterShape, createConnectionPrototypes, createConnectionPt, createDisplayBeans, createPopupMenu, createTemplateEntry, disconnectAllMyLinks, draw, drawLabelStrings, flip, forTransformPoint, getBeanBox, getClockwiseFace, getComponent, getComponentID, getConnectingLocation, getConnectingPt, getConnectingPt, getConnectingPtAt, getConnectSize, getCounterFace, getCrossflowIndex, getCustomPopupActions, getCustomPopupItems, getCustomPopupItems, getDefaultDrawLength, getDefaultDrawWidth, getDrawAngle, getDrawingFace, getDrawingObject, getFaceByAngle, getFillColor, getGlassPane, getGroupID, getHandleSize, getIndicatorColor, getLength, getLenScaleFactor, getMaxHeight, getMaxWidth, getMinWidth, getMirrorImageShape, getNormalObj, getNumberConnections, getOppositeFace, getOrientation, getOrientationMenu, getOrientationName, getParent, getPreferredSize, getSelectedConnector, getSelectedDropZone, getSubComponentAt, getToolTipText, getToolTipText, getWidthScaleFactor, getX\_Pos, getXDistBetweenCPS, getXDistBetweenXflowCPS, getY\_Pos, getZoomablePanel, hasSubComponents, InitDrawing, isAutoScale, isDrawBadges, isGroupIDValid, isObjectInsideBounds, isPlenumShaped, isPosnSet, isScalable, isSegmentSet, isSelected, isValveShaped, loadDrawnComponent, mouseClicked, mouseDragged, mouseEntered, mouseExited, mouseMoved, mousePressed, mouseReleased, moveRel, moveTo, paint, paintComponent, print, readTemplateEntry, removeNotify, repositionLinks, repositionLinks, resetPosition, restoreState, revTransformPoint, rotateTo, rotateTo, scaleIt, setAutoScale, setBackupComponent, setBounds, setComponent, setDrawAngle, setDrawBadges, setDrawHeight, setDrawWidth, setEqualTo, setGroupID, setGroupIDValid, setLabelString, setLenScaleFactor, setOrientation, setOrientationByAngle, setOrientationConstrained, setParent, setPixelsPerMeter, setSelected, setSizeTo, setWidthScaleFactor, setX\_Pos, setY\_Pos, showConnections, store, storeState, toString, translateConnectionToScreen, translatePointToScreen

**Methods inherited from class `javax.swing.JComponent`**

addAncestorListener, addNotify, addVetoableChangeListener, computeVisibleRect, contains, createToolTip, disable, enable, firePropertyChange, firePropertyChange, firePropertyChange, getAccessibleContext, getActionForKeyStroke, getActionMap, getAlignmentX, getAlignmentY, getAncestorListeners, getAutoscrolls, getBaseline, getBaselineResizeBehavior, getBorder, getBounds, getClientProperty, getComponentPopupMenu, getConditionForKeyStroke, getDebugGraphicsOptions, getDefaultLocale, getFontMetrics, getGraphics, getHeight, getInheritsPopupMenu, getInputMap, getInputMap, getInputVerifier, getInsets, getInsets, getListeners, getLocation, getMaximumSize, getMinimumSize, getNextFocusableComponent, getPopupLocation, getPreferredSize, getRegisteredKeyStrokes, getRootPane, getSize, getToolTipLocation, getToolTipText, getToolTipText, getTopLevelAncestor, getTransferHandler, getUIClassID, getVerifyInputWhenFocusTarget, getVetoableChangeListeners, getVisibleRect, getWidth, getX, getY, grabFocus, isDoubleBuffered, isLightweightComponent, isManagingFocus, isOpaque, isOptimizedDrawingEnabled, isPaintingForPrint, isPaintingTile, isRequestFocusEnabled, isValidRoot, paint, paintImmediately, paintImmediately, print, printAll, putClientProperty, registerKeyboardAction, registerKeyboardAction, removeAncestorListener, removeNotify, removeVetoableChangeListener, repaint, repaint, requestDefaultFocus, requestFocus, requestFocus, requestFocusInWindow, resetKeyboardActions, reshape, revalidate, scrollRectToVisible, setActionMap, setAlignmentX, setAlignmentY, setAutoscrolls, setBackground, setBorder, setComponentPopupMenu, setDebugGraphicsOptions, setDefaultLocale, setDoubleBuffered, setEnabled, setFocusTraversalKeys, setFont, setForeground, setInheritsPopupMenu, setInputMap, setInputVerifier, setMaximumSize, setMinimumSize, setNextFocusableComponent, setOpaque, setPreferredSize, setRequestFocusEnabled, setToolTipText, setTransferHandler, setVerifyInputWhenFocusTarget, setVisible, unregisterKeyboardAction, update, updateUI

#### Methods inherited from class java.awt.Container

add, add, add, add, add, addContainerListener, addNotify, addPropertyChangeListener, addPropertyChangeListener, applyComponentOrientation, areFocusTraversalKeysSet, countComponents, deliverEvent, doLayout, findComponentAt, findComponentAt, getAlignmentX, getAlignmentY, getComponent, getComponentAt, getComponentAt, getComponentCount, getComponents, getComponentZOrder, getContainerListeners, getFocusTraversalKeys, getFocusTraversalPolicy, getInsets, getLayout, getListeners, getMaximumSize, getMinimumSize, getMousePosition, getPreferredSize, insets, invalidate, isAncestorOf, isFocusCycleRoot, isFocusCycleRoot, isFocusTraversalPolicyProvider, isFocusTraversalPolicySet, layout, list, list, locate, minimumSize, paint, paintComponents, preferredSize, print, printComponents, remove, remove, removeAll, removeContainerListener, removeNotify, setComponentZOrder, setFocusCycleRoot, setFocusTraversalKeys, setFocusTraversalPolicy, setFocusTraversalPolicyProvider, setFont, setLayout, transferFocusBackward, transferFocusDownCycle, update, validate

#### Methods inherited from class java.awt.Component





getTransferHandler

**Methods inherited from interface** java.awt.event.MouseListener

mouseClicked, mouseEntered, mouseExited, mousePressed, mouseReleased

**Methods inherited from interface** java.awt.event.MouseMotionListener

mouseDragged, mouseMoved

**Methods inherited from interface** javax.swing.undo.StateEditable

restoreState, storeState

**Methods inherited from interface** com.cafean.client.analysis.ComponentListener

componentChanged, componentConnected, componentDeleted, componentDisconnected

**Methods inherited from interface** com.cafean.client.ui.AnimationBeanGenerator

createDisplayBeans

**Methods inherited from interface** java.awt.event.ActionListener

actionPerformed

**Methods inherited from interface** javax.swing.undo.StateEditable

restoreState, storeState

**Methods inherited from interface** com.cafean.client.ui.util.Groupable

getGroupID, isGroupIDValid, setGroupID, setGroupIDValid

## Constructors

### DrawnUserValue

```
public DrawnUserValue(UserDefinedValue value)
```

Creates a new instance of DrawnUserValue

## Methods

### InitDrawing

```
public void InitDrawing()
```

Updates the values inside this component, and updates it's bounds

---

## **actionPerformed**

```
public void actionPerformed(java.awt.event.ActionEvent evt)
```

Responds to an ActionEvent produced when hitting 'enter' in the text field contained in this drawing.

---

## **draw**

```
public void draw(java.awt.Graphics2D g,  
                boolean selected)
```

Tints the current DrawnComponent according to its state. Also draws the normalObj of the DrawnComponent, as well as the component's labels, connection points, and links

---

## **getPreferredSize**

```
public java.awt.Dimension getPreferredSize()
```

Provides the preferred size for this component. Overridden here to maintain size during cut&paste operations.

---

## **isEditable**

```
public boolean isEditable()
```

Getter for property editable.

**Returns:**

Value of property editable.

---

## **setEditable**

```
public void setEditable(boolean editable)
```

Setter for property editable.

**Parameters:**

editable - New value of property editable.

---

## **isShowLabel**

```
public boolean isShowLabel()
```

Getter for property showLabel.

**Returns:**

Value of property showLabel.

---

## **setShowLabel**

```
public void setShowLabel(boolean showLabel)
```

Setter for property showLabel.

**Parameters:**

showLabel - New value of property showLabel.

---

### **isShowUnits**

public boolean **isShowUnits**()

Getter for property showUnits.

**Returns:**

Value of property showUnits.

---

### **setShowUnits**

public void **setShowUnits**(boolean showUnits)

Setter for property showUnits.

**Parameters:**

showUnits - New value of property showUnits.

---

### **getLabel**

public JLabel **getLabel**()

Getter for property label.

**Returns:**

Value of property label.

---

### **setLabel**

public void **setLabel**(JLabel label)

Setter for property label.

**Parameters:**

label - New value of property label.

---

### **getUnits**

public JLabel **getUnits**()

Getter for property units.

**Returns:**

Value of property units.

---

### **setUnits**

public void **setUnits**(JLabel units)

Setter for property units.

**Parameters:**

units - New value of property units.

---

## **getPanel**

```
public JPanel getPanel()
```

Getter for property panel.

**Returns:**

Value of property panel.

---

## **setPanel**

```
public void setPanel(JPanel panel)
```

Setter for property panel.

**Parameters:**

panel - New value of property panel.

---

## **getValueText**

```
public RealTextField getValueText()
```

Getter for property valueText.

**Returns:**

Value of property valueText.

---

## **setValueText**

```
public void setValueText(RealTextField valueText)
```

Setter for property valueText.

**Parameters:**

valueText - New value of property valueText.

---

## **getValueLabel**

```
public JLabel getValueLabel()
```

Getter for property valueLabel.

**Returns:**

Value of property valueLabel.

---

## **setValueLabel**

```
public void setValueLabel(JLabel valueLabel)
```

Setter for property valueLabel.

**Parameters:**

valueLabel - New value of property valueLabel.

---

## **popupEditor**

```
public void popupEditor()
```

Opens a dialog for editing the properties of this drawing.

---

## **storeState**

```
public void storeState(Hashtable state)
```

Store the state of the bean to permit undo.

**Parameters:**

state - A hash table containing modified parameters.

---

## **restoreState**

```
public void restoreState(Hashtable state)
```

Restore the state of the bean from an earlier edit.

**Parameters:**

state - A hash table containing modified parameters.

---

## **setForeground**

```
public void setForeground(java.awt.Color color)
```

---

## **setBackground**

```
public void setBackground(java.awt.Color color)
```

---

## **readByteArray**

```
public void readByteArray(byte[] byteArr)
```

Reads this DrawnUserValue's data from the given byte[] of XML Encoded information.

**Parameters:**

byteArr - a byte[] containing the result of using storeState to produce a Hashtable of a DrawnUserValue's current state then using java.beans.XMLEncoder to encode that hashtable.

---

## **store**

```
public com.apt.xdr.PibBlock store(int viewNum)
```

This function returns a PibBlock for a drawn component.

---

## **loadDrawnComponent**

```
public void loadDrawnComponent(com.appt.xdr.PibBlock block)
```

This function loads a DrawnComponent from a DrawnComponentRec.

---

## **isCustomLabel**

```
public boolean isCustomLabel()
```

---

## **setCustomLabel**

```
public void setCustomLabel(boolean custom)
```

---

## **getOrientationMenu**

```
public JMenu getOrientationMenu()
```

Creates a menu appropriate for selecting the desired orientation for this drawn component.

**BIBLIOGRAPHIC DATA SHEET**

(See instructions on the reverse)

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10. SUPPLEMENTARY NOTES

C. Gingrich, NRC Project Manager

11. ABSTRACT (200 words or less)

Many of the analytical codes developed by the Office of Nuclear Regulatory Research (RES) rely on a text based input file to specify model parameters and computational options. The formats of the text based input files are often quite complex and usually require careful study before a user can create an input model that functions correctly. The Symbolic Nuclear Analysis Package (SNAP) is primarily a graphical user interface that was developed to simplify the analyst's task of creating input files for the analytic codes as well as helping to visualize code results. SNAP is a Java based computer application that runs on the most popular computer platforms including Windows XP and Vista, LINUX based systems, and Mac OS X. The code architecture used in SNAP is "plug-in" based and very flexible. Third party developers can implement their own user interfaces under SNAP without breaking the interfaces developed by other developers. The application programming interface (API) that is described in this document provides a short tutorial and some guidelines for developing a custom plug-in that works in the SNAP framework. This document also includes the actual API method and data-structure definitions needed to create such a custom interface.

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